

Giorgi Iasaghashvili

SUMMARY

Young programmer with 2+ years experienced in software programming. Good knowledge in developing games with 1 year experience.

AREAS OF EXPERTISE

- GUI Programming
- Software Development
- Game Development
- OOP
- Coding & Scripting
- Debbinging & Testing

TECHNICAL SKILLS

Software: Unity 3d , Visual Studio, Adobe PS
Programming: C++, C#
Systems: Windows 7/10

PROJECTS

- **Eccentrics [2019 March] (Mobile) (First game)**
Simple endless game, developed in Unity Engine for android users
- **Strawberrians [2019 June] (Windows)**
2d game, about traveling in past
- **Sheshlili Joni [2019 September] (Mobile)**
2d game, a little logic game where all the levels are the same.

EDUCATION

- **90 Public School Tbilisi, Georgia**
[2007 - 2019]
- **IT Step Academy in Georgia**
[2017 - Present]

LANGUAGES

Georgian (Native) • English • Russian

PERSONAL INFO

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For more info visit my portfolio: www.giorgiiasa.ga