Problem Set 8

Written by James Bang for the MaPS Correspondence Program

Instructions

- Some of these problems are based off the notes "Colouring and Invariants".
- They are in roughly difficulty order and get quite difficult, so you are **not** expected to be able to solve every problem.
- However, please attempt as many questions as you can and submit your solutions to your mentor for marking and feedback.
- You may (and encouraged to) submit incomplete solutions if you can not solve a problem completely.
- You may type your solutions or submit a pdf of a **clear** scan/photo of **legible** written solutions.
- Feel free to discuss these problems with your peers and on the forum but the solutions you submit must be written by yourself.

Problems

- 1. Suppose that all the MaPS students (of which there are at least 2) are sitting around in a circle with a pile of 1001 chocolates in the middle. Each person takes some number of chocolates from the pile, and by coincidence each person either has 6 less or twice as many chocolates as the person to their right. Prove that not all the chocolates were taken.
- 2. Show that if $x^2 + y^2$ is divisible by 7, then both x and y are divisible by 7.
- 3. Suppose $n \equiv 1, 2 \pmod{4}$. Is it possible to assign some signs to the expression

$$\pm 1 \pm 2 \pm \dots \pm n = 0$$

so that equality holds?

Assigning signs means replacing each \pm with either + or -.

- 4. In this question, we will prove that the AM GM inequality is true for a set of n positive real numbers, where n can be any positive integer. We will be using an induction-like approach.
 - (a) Prove that the AM GM inequality holds for n = 2
 - (b) Prove that if the AM-GM inequality holds for n=k, for some integer k, then the AM-GM inequality holds for n=2k
 - (c) Prove that if the AM-GM inequality holds for n=k, for some integer k, then the AM-GM inequality holds for n=k-1
 - (d) Explain why the three statements above proves that the AM GM inequality holds for all positive integers n.
- 5. The fifteen puzzle is a game in which 15 of the 16 squares of a 4 × 4 frame are filled with numbered sliding pieces, leaving one space in which to slide one piece at a time. Is it possible to begin with the configuration below and finish with the pieces numbered 14 and 15 swapped?

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	