



# TEKsystems Global Services

DevOps

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# Agenda

- *Introduction – Origins of DevOps, Software creation and consumption*
- *Continuous Innovation, DevOps Model*
- *DevOps Stories, Case studies*
- *CICD - Continuous integration, Continuous Deployment*
- *DevOps Tools- GIT, Pipeline, Infrastructure as Code*
- *DevOps Architecture – Microservices, Docker, Kubernetes*
- *DevOps Monitoring*
- *Code*
- *Questions*

# Where it all started..

## Origins of DevOps

### Auto Manufacturing

In the U.S., innovations in auto manufacturing optimized around speed of production at lower costs and assessed quality in the end.

With testing and integration saved for the end of auto production and software development, problems with quality went undetected and unused parts accumulated. In the 1950s, Japanese automakers started to assess quality earlier by applying innovative concepts during assembly.



- **1913:** Ford Motor Company invents the moving assembly line, increasing production by more than 87%.<sup>1</sup>
- **1926:** Buick opens the first unified assembly line, the most efficient car assembly system to date.<sup>2</sup>
- **1950:** Toyota starts using the andon cord concept, empowering line workers to pull the cord to address problems with quality mid-production.<sup>3</sup>



**Alternative optimization: High quality, slower speed** On average, an Aston Martin car takes 200 hours to manufacture,<sup>4</sup> compared to 31 hours for the average Toyota.<sup>5</sup>



Cost



Speed



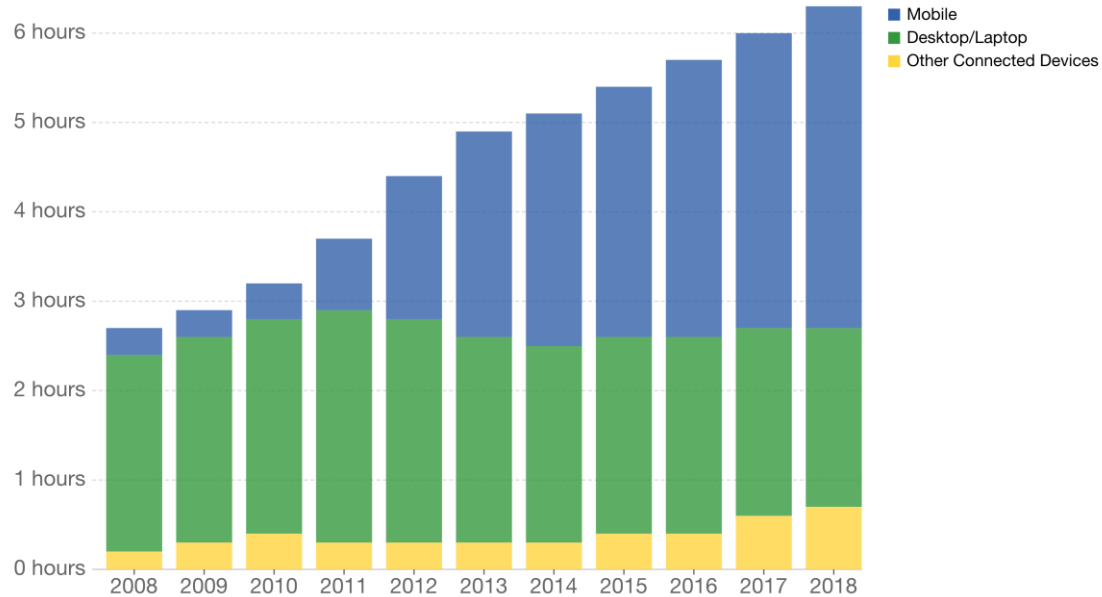
Quality

# Consumption

## Daily hours spent with digital media, United States, 2008 to 2018

Average hours per day spent engaging with digital media (e.g. digital images and videos, web pages, social media apps, etc.) The data for 'other connected devices' includes game consoles. Mobile includes smartphones & tablets. All data includes both home & work usage for people 18+.

Our World  
in Data



Source: BOND Internet Trends (2019)

CC BY

# Consumption

65 Billion Messages sent everyday through Whatsapp – May 2018

95 Million posts on Instagram – June 2016.

1 Billion Videos watched daily - Youtube

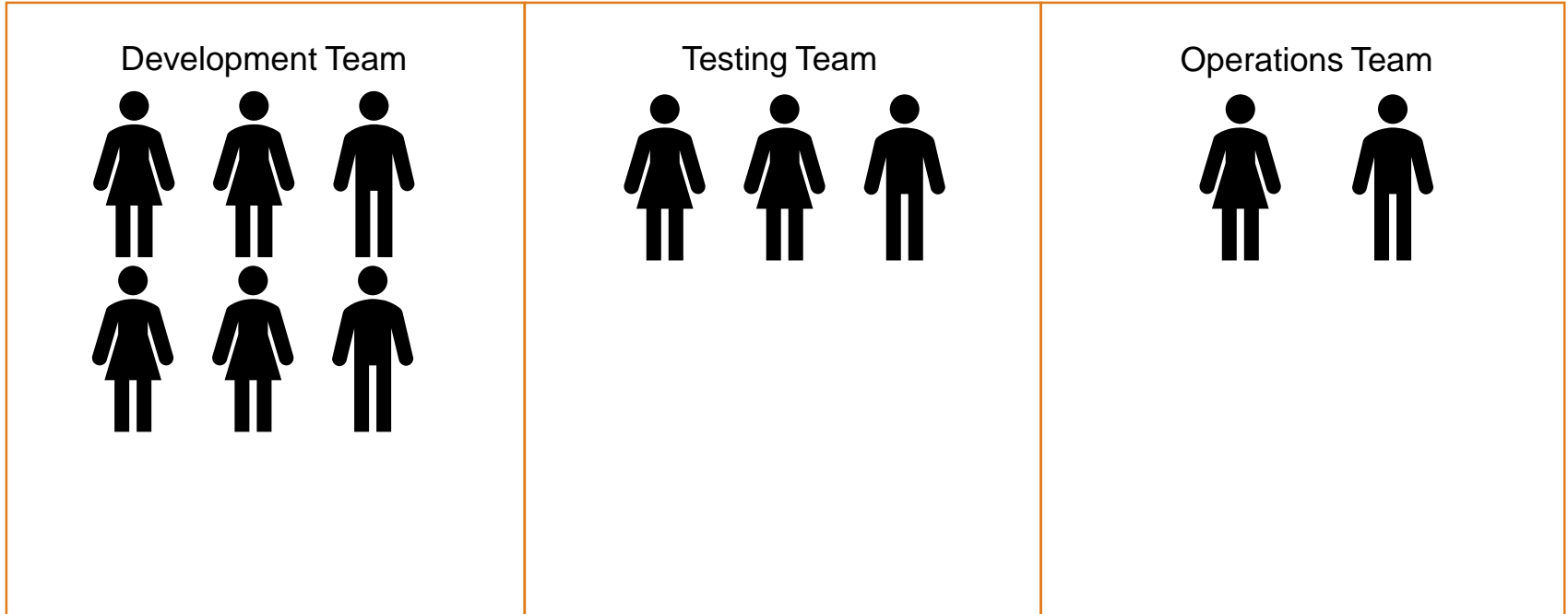
# Time to Buy and Consume

*Single touch*

# Creating and delivering software?



## Traditional Teams - Silos



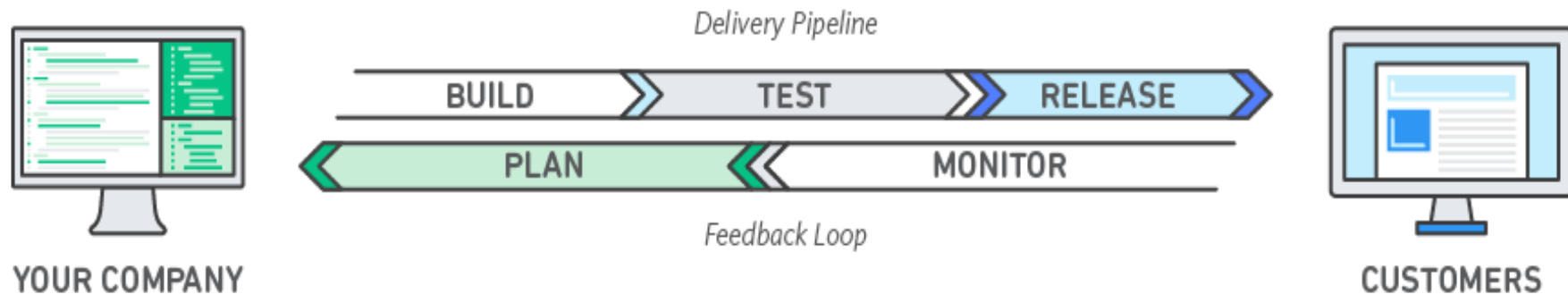




## Continuous Innovation

# DevOps Model

DevOps is the combination of cultural philosophies, practices, and tools that increases an organization's ability for Continuous Innovation.



# DevOps Stories



# DevOps Practices

- Continuous Integration
- Continuous Delivery
- Microservices
- Infrastructure as Code
- Monitoring and Logging

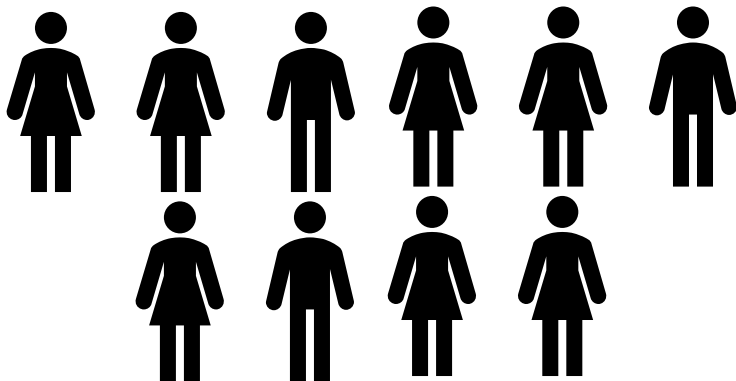
# DevOps Practices - Continuous Integration

Continuous integration is a software development practice where developers regularly merge their code changes into a central repository, after which automated builds and tests are run.

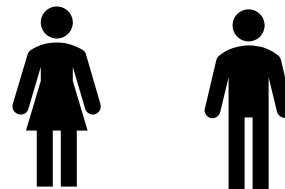
Automation frameworks for Tests – Selenium, Cucumber, Protractor

# DevOps Practices - Continuous Integration Teams

Engineering Teams



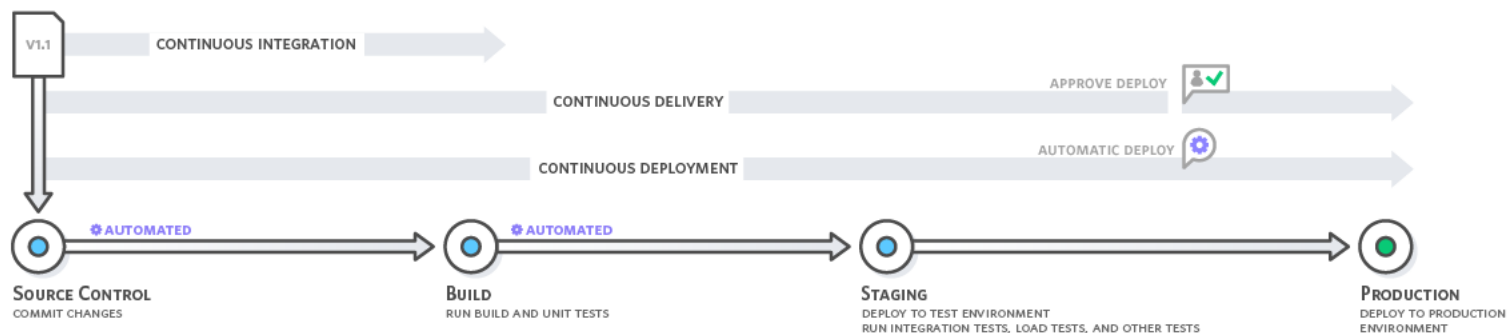
Operations Team



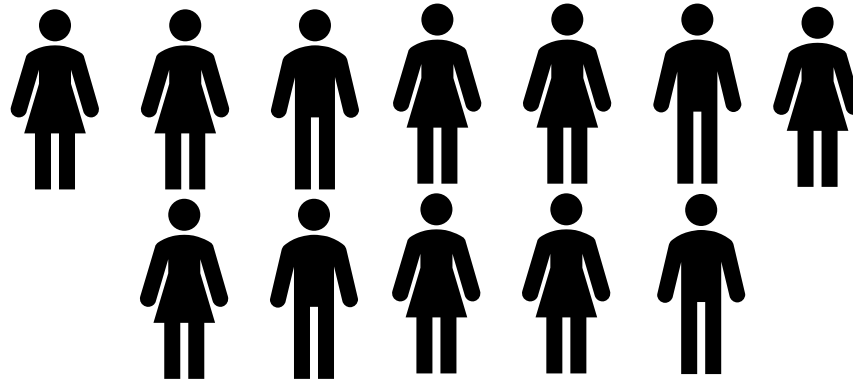
# DevOps Practices - Continuous Delivery

Continuous delivery is a software development practice where code changes are automatically prepared for a release to production.

Continuous delivery expands upon Continuous Integration by deploying all code changes to a testing environment and/or a production environment after the build stage.



# DEVOPS Teams





# DevOps Tools - Version Control - GIT

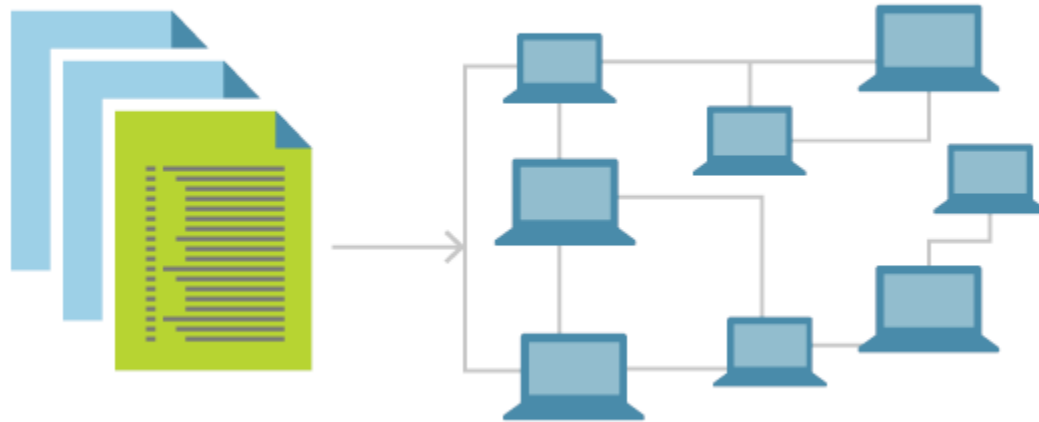
- Repository
- Make back up
- Keep History
- Collaborate

# CI CD Pipeline

- Jenkins
- GITLab CI/CD

# DevOps Practices - Infrastructure as Code

Manage infrastructure – networks, virtual machines, load balancers, connection topology through code.



# DevOps Practices - Microservices

Building an application as a set of deployable small services.





# Microservices - Docker

Docker provides the ability to package and run an application in a loosely isolated environment called a container.

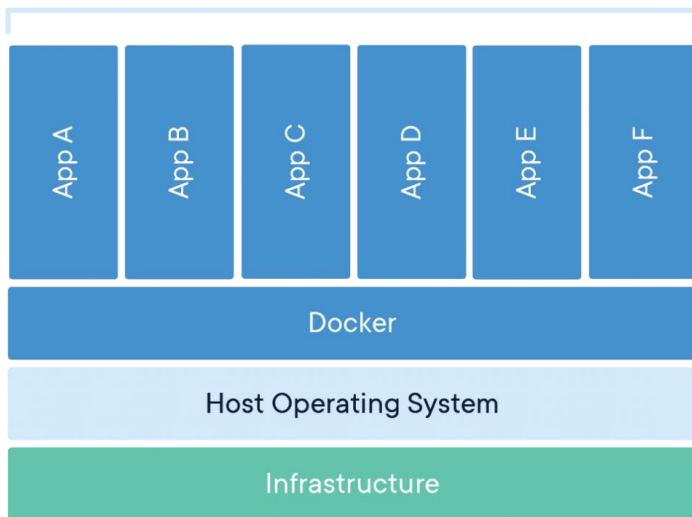
Docker provides tooling and a platform to manage the lifecycle of your containers:

- Develop your application and its supporting components using containers.
- The container becomes the unit for distributing and testing your application.
- When you're ready, deploy your application into your production environment, as a container or an orchestrated service. This works the same whether your production environment is a local data center, a cloud provider, or a hybrid of the two.

# Docker Containers

A container is a standard unit of software that packages up code and all its dependencies so the application runs quickly and reliably from one computing environment to another.

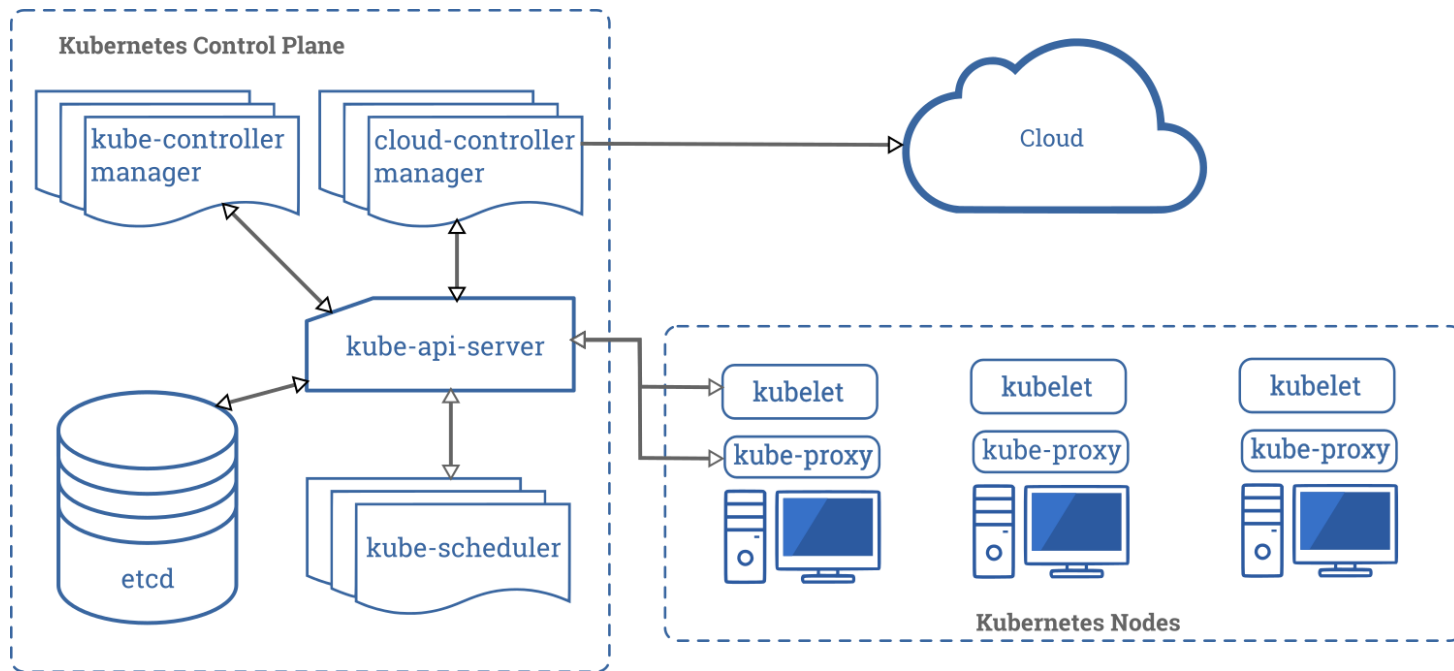
Containerized Applications



# Kubernetes

Kubernetes is a portable, extensible, open-source platform for managing containerized workloads and services, that facilitates both declarative configuration and automation.

# Kubernetes Components





# Monitoring

Grafana

ELK stack

Splunk



# DevOps

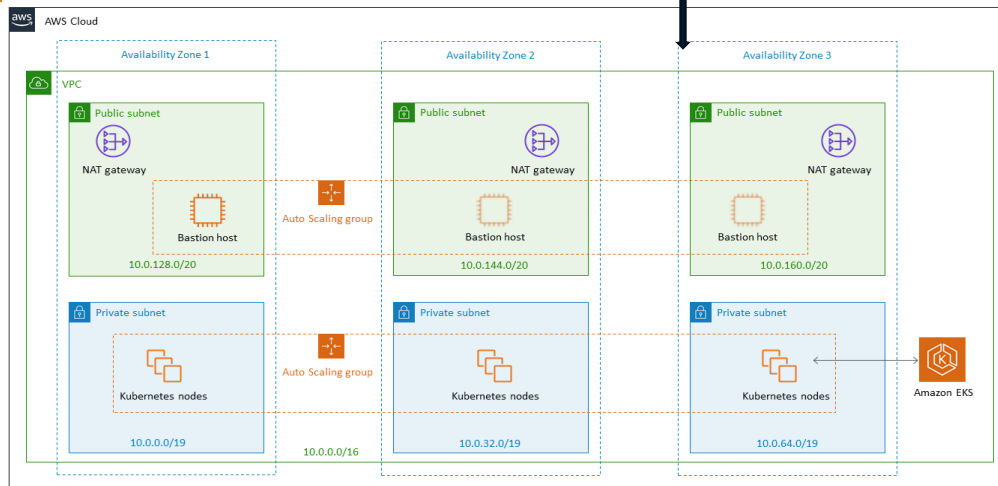


Merge to Git Lab Branch

Build

Test

Deploy to environments



# Reference

<https://aws.amazon.com/devops/what-is-devops/>

<https://docs.microsoft.com/en-us/azure/devops/learn/what-is-devops>

<https://git-scm.com/>

<https://gitlab.com/explore>

<https://github.com/>

<https://www.jenkins.io/>

<https://docs.gitlab.com/ee/ci/>

<https://cucumber.io/>

<https://www.protractortest.org/#/>

<https://www.docker.com/>

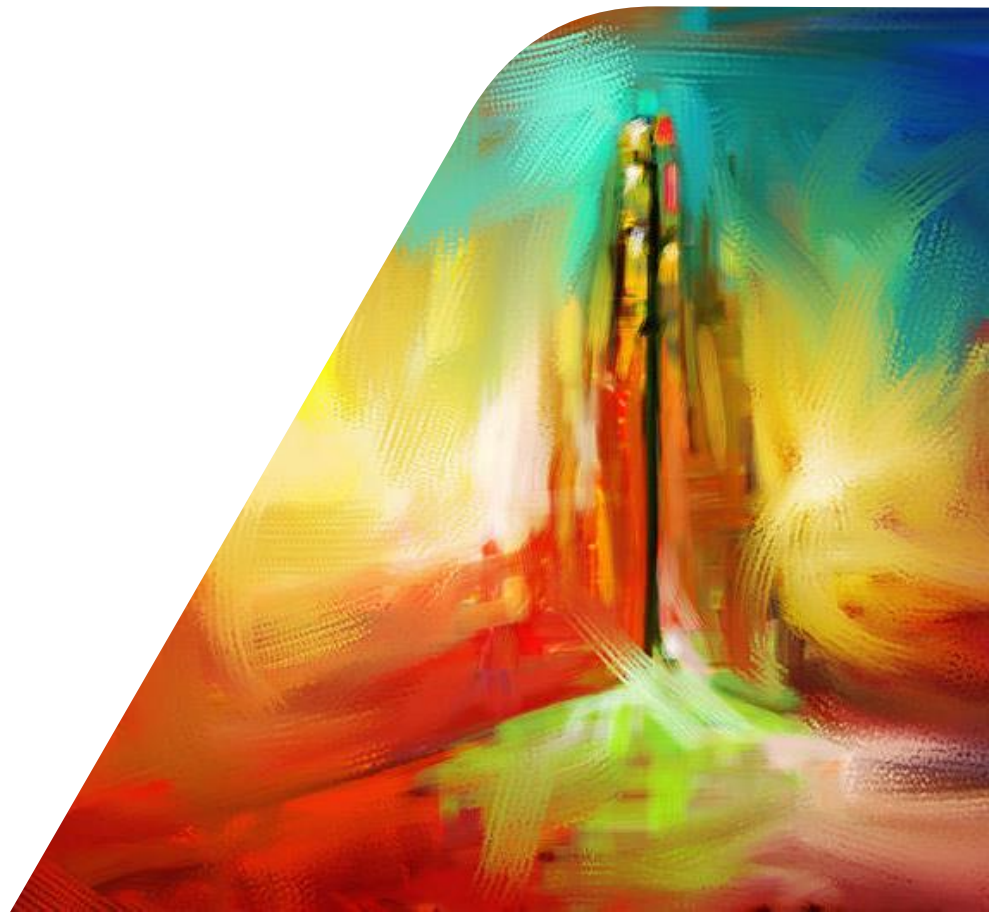
<https://kubernetes.io/>

<https://grafana.com/>

<https://www.elastic.co/what-is/elk-stack>

<https://www.splunk.com/>

# QUESTIONS





# THANK YOU

