

Chapter-by-Chapter Explanation of the Paper

Title: *Predicting the Output from a Complex Computer Code When Fast Approximations Are Available*

Authors: M. C. Kennedy & A. O'Hagan

1. Introduction & Background

Key Problem: Complex computer codes (e.g., oil reservoir simulators) are computationally expensive. Running high-fidelity models for uncertainty analysis or optimization is often infeasible.

Solution: Combine sparse runs of the expensive "high-level" code with abundant runs of cheaper "low-level" approximations (e.g., coarser grid simulations) using Bayesian methods.

Core Idea: Model the relationship between code levels via Gaussian processes (GPs) to predict outputs efficiently.

Supplementary Material:

- **Gaussian Processes (GPs):** A flexible non-parametric Bayesian framework for modeling functions. Start with [Gaussian Processes for Machine Learning \(Rasmussen & Williams, 2006\)](#).
- **Computer Experiments:** Overview of design and analysis in [Sacks et al. \(1989\)](#).

2. Bayesian Analysis of Multi-Level Codes

Model Structure:

- **Autoregressive Model:** For code levels z_1, z_2, \dots, z_s , assume:

$$z_t(x) = \rho_{t-1} z_{t-1}(x) + \delta_t(x)$$

where ρ_{t-1} scales the lower-level output, and $\delta_t(x)$ is a GP representing the residual (unexplained) behavior.

- **Covariance Functions:** Exponential kernel $c_t(x, x') = \sigma_t^2 \exp(-b_t \|x - x'\|^2)$, encoding smoothness and correlation decay.
- **Nested Designs:** $D_t \subseteq D_{t-1}$ ensures computational tractability by restricting dependencies to immediate lower levels.

Hyperparameter Estimation:

- **Likelihood Maximization:** Parameters (ρ, σ^2, b) are estimated by maximizing the likelihood of observed data, assuming non-informative priors.
- **Posterior Inference:** After estimating hyperparameters, the posterior mean (Eq. 4) and covariance (Eq. 7) of the top-level code $z_s(x)$ are derived using GP conditioning.

Supplementary Material:

- **Bayesian Linear Regression:** Basics in [Bishop's Pattern Recognition and Machine Learning](#).
- **Kriging (Gaussian Process Regression):** Tutorials on [Kriging Interpolation](#).

3. Uncertainty Analysis

Goal: Propagate uncertainty in inputs $X \sim G$ to outputs $z_s(X)$.

Method:

- **Bayesian Quadrature:** Compute integrals over the GP posterior (e.g., $K = \int z_s(x) dG(x)$) analytically or via approximations.
- **Efficiency:** Avoids costly Monte Carlo sampling by leveraging the GP's closed-form properties.

Supplementary Material:

- **Monte Carlo vs. Bayesian Quadrature:** Compare in [O'Hagan \(1991\)](#).
- **Uncertainty Propagation:** Basics in [Smith \(2013\)](#).

4. Case Study: Oil Reservoir Simulator

Setup:

- **Codes:** Two finite-element simulators—fast (coarse grid) and slow (fine grid).
- **Design:** 45 fast-code runs and 7 slow-code runs selected via space-filling design.

Results:

- **RMSE Comparison:**
 - Fast code alone: RMSE = 266.5
 - Autoregressive model $(\hat{\rho}_1 z_1 + \hat{\delta}_2)$: RMSE = 29.9
 - Slow-code interpolation (7 runs): RMSE = 51.3

Key Insight: Combining codes reduces prediction error significantly, even with sparse slow-code data.

Supplementary Material:

- **Latin Hypercube Sampling:** Design method explained in [McKay et al. \(1979\)](#).
- **Finite Element Methods:** Basics in [Logan \(2017\)](#).

5. Alternative Model: Cumulative Roughness

Concept: Code complexity increases with a roughness parameter t . The covariance function accumulates roughness:

$$\text{cov}(z(x, t), z(x', t')) = \frac{\sigma_d^2}{k\delta} (1 - \exp(-k\delta \min(t, t')))$$

Advantage: Better handles codes that become "rougher" (less smooth) with higher complexity.

Example: Simulated 3-level code shows lower RMSE (1.19) compared to autoregressive (1.44) or slow-code-only (1.54) models.

Supplementary Material:

- **Non-Stationary GPs:** Advanced topic in [Heinonen et al. \(2016\)](#).

6. Discussion & Extensions

Key Takeaways:

- **Efficiency:** Combining multi-level codes reduces computational cost while maintaining accuracy.
- **Flexibility:** Choice of model (autoregressive vs. roughness) depends on prior beliefs about code behavior.

Future Work:

- **MCMC for Hyperparameters:** Full Bayesian inference instead of point estimates.
- **Design Strategies:** Exploring non-nested designs $D_t \not\subseteq D_{t-1}$.

Supplementary Material:

- **Markov Chain Monte Carlo (MCMC):** Introduction in [Gelman et al. \(2013\)](#).
- **Design of Experiments:** Advanced methods in [Santner et al. \(2018\)](#).

Appendix: Uncertainty Analysis Details

Derivations: Closed-form expressions for $E(K)$, $\text{var}(K)$, and integrals over Gaussian processes.

Key Formula:

$$\hat{K} = \int m'(x) dG(x) = h\hat{\beta} + TV^{-1}(z - H\hat{\beta})$$

where T and h are integrals of the GP mean and covariance.

Supplementary Material:

- **Gaussian Integrals:** Techniques in [Petersen & Pedersen \(2012\)](#).

Study Recommendations

1. Prerequisite Knowledge:

- Bayesian statistics (priors, posteriors, hyperparameters).
- Gaussian processes and covariance functions.
- Basic optimization (maximum likelihood estimation).

2. Hands-On Practice:

- Implement a simple autoregressive GP model using Python libraries like [GPy](#).
- Experiment with multi-fidelity datasets (e.g., [NASA's borehole function](#)).

3. Further Reading:

- [Kennedy & O'Hagan \(2000\)](#) (this paper).
- [Multi-Fidelity Surrogate Models](#) (review article).

Let me know if you need clarification on specific equations or concepts!