T28	Lead tour 3/demo	Medium	Preparations + time taken	
T29	Include a light-weight sketch editor in smce-gd	Small	Learning Godot + Implement	
T30	Open the current sketch directly in the editor	Small	Learning Godot + Implement	
T31	Allow the editor to be 'minimized' rather then closed	Small	Learning Godot + Implement	
T32	Allow for multiple tabs in the sketch editor	Small	Learning Godot + Implement	
T33	BoardView.cpp has duplicated code;	Small	Mainly validating with the stakeholders that everything is correct, some minor code fixes	
T34	CodeCoverage	Small	Search for different coverage programs, read several manuals to find right way to implement	
T35	Backend for task 16	Medium	One attempt at implementing this tried and failed, has required learning about ArduinoGraphics plugin as well as how plugins should be implemented overall, code reading, pair prog	gramming
T36	Communication with stakeholders/Ricardo	Small	Requires some time	
T37	Lead/prepare meeting	Small	Requires some time	