

# **Source Code Management** **(CS181)**

**CSE Batch 2021**

**Submitted by:**

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**Roll no: 2110990050**

**Group No.: G01**

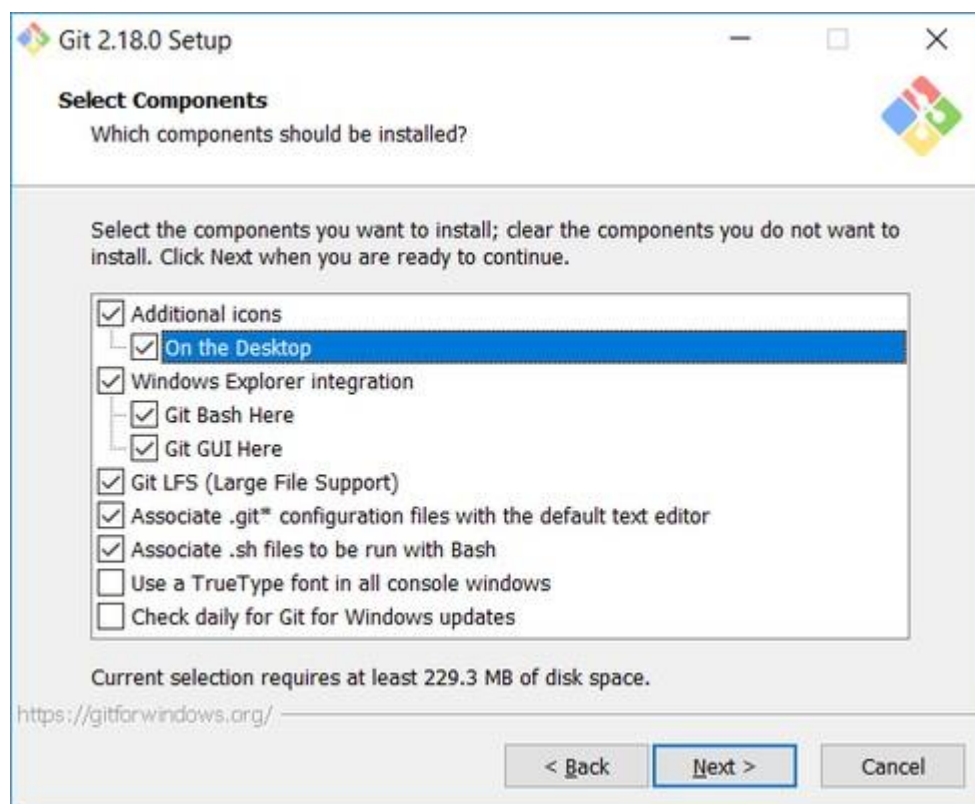
## Installing and Configuring the Git client

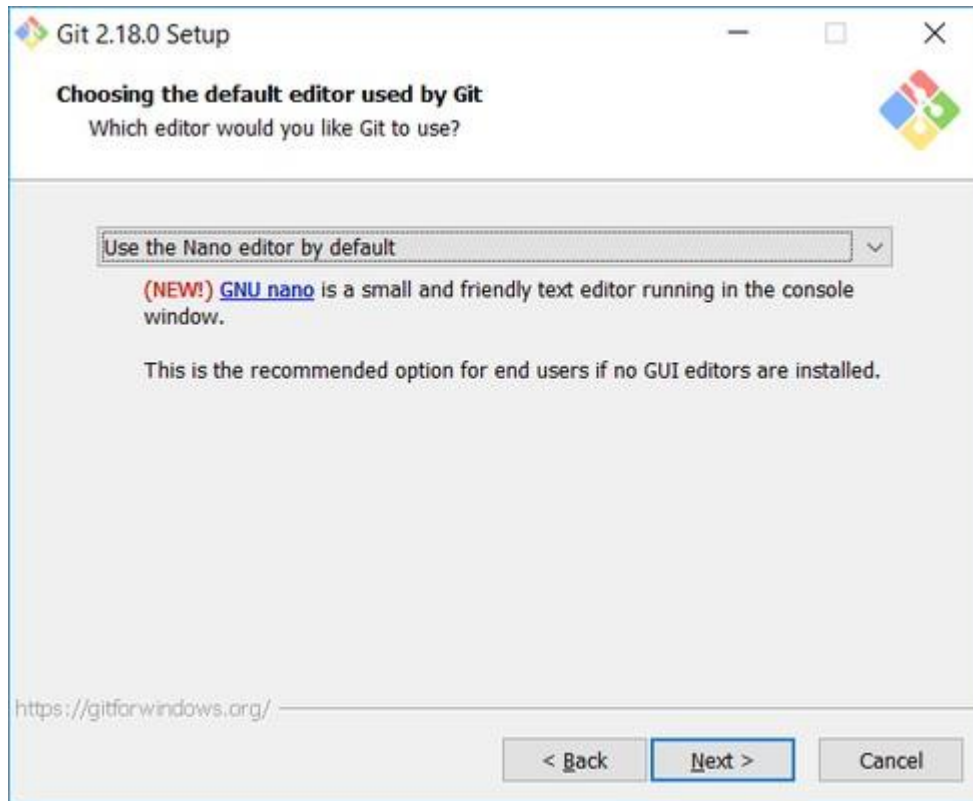
The following sections list the steps required to properly install and configure the Git clients - Git Bash and Git GUI - on a Windows 7 computer. Git is also available for Linux and Mac. The remaining instructions here, however, are specific to the Windows installation.

### Git installation

Download the Git installation program (Windows, Mac, or Linux) from <http://git-scm.com/downloads>. When running the installer, various screens appear (Windows screens shown). Generally, you can accept the default selections, *except in the screens below where you do NOT want the default selections*:

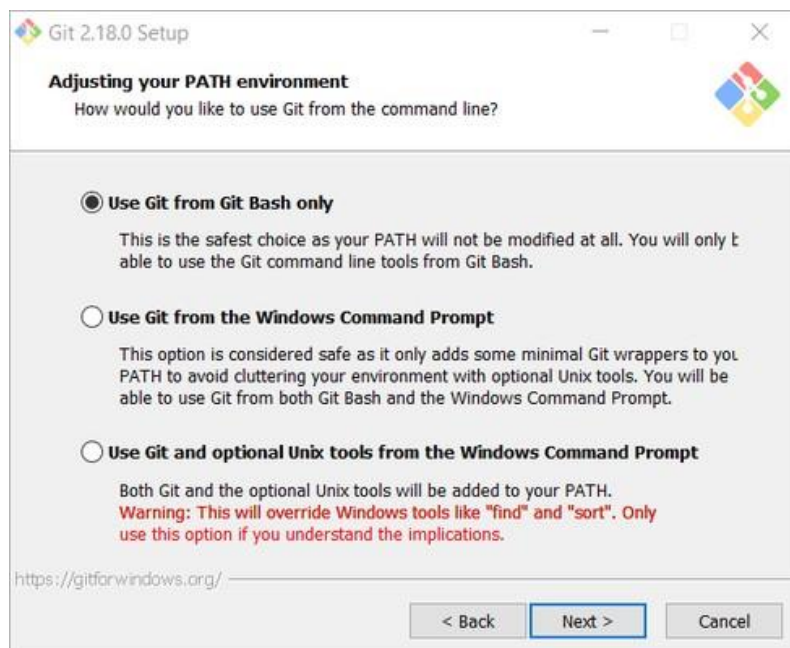
In the **Select Components** screen, make sure **Windows Explorer Integration** is selected as shown:





In the **Adjusting your PATH** screen, all three options are acceptable:

- **Use Git from Git Bash only:** no integration, and no extra commands in your command path
- **Use Git from the Windows Command Prompt:** adds flexibility - you can simply run git from a Windows command prompt, and is often the setting for people in industry - but this does add some extra commands.
- **Use Git and optional Unix tools from the Windows Command Prompt:** this is also a robust choice and useful if you like to use Unix commands like grep



In the **Configuring the line ending** screen, select the middle option (Checkout as-is, commit Unix-style line endings) as shown. This helps migrate files towards the Unix-style (LF) terminators that most modern IDE's and editors support. The Windows convention (CR-LF line termination) is only important for Notepad (as opposed to Notepad++), but if you are using Notepad to edit your code you may need to ask your instructor for help.



## Setting up GitHub Account

The first steps in starting with GitHub are to create an account, choose a product that fits your needs best, verify your email, set up two-factor authentication, and view your profile.

There are several types of accounts on GitHub. Every person who uses GitHub has their own user account, which can be part of multiple organizations and teams. Your user account is your identity on GitHub.com and represents you as an individual

### 1. Creating an account

To sign up for an account on GitHub.com, navigate to <https://github.com/> and follow the prompts.

To keep your GitHub account secure you should use a strong and unique password. For more information, see "[Creating a strong password](#)."

### 2. Choosing your GitHub product

You can choose GitHub Free or GitHub Pro to get access to different features for your personal account. You can upgrade at any time if you are unsure at first which product you want.

For more information on all of GitHub's plans, see "[GitHub's products](#)."

### 3. Verifying your email address

To ensure you can use all the features in your GitHub plan, verify your email address after signing up for a new account. For more information, see "[Verifying your email address](#)."

### 4. Configuring two-factor authentication

Two-factor authentication, or 2FA, is an extra layer of security used when logging into websites or apps. We strongly urge you to configure 2FA for the safety of your account. For more information, see "[About two-factor authentication](#)."

### 5. Viewing your GitHub profile and contribution graph

Your GitHub profile tells people the story of your work through the repositories and gist you've pinned, the organization memberships you've chosen to publicize, the contributions you've made, and the projects you've created. For more information, see "[About your profile](#)" and "[Viewing contributions on your profile](#)."

## **About Version Control:**

Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later. Version control, also known as source control, is the practice of tracking and managing changes to software code. Version control systems are software tools that help software teams manage changes to source code over time.

### **benefits of version control systems:-**

- **Generate Backups:** Creating a backup of the current version of that repository is perhaps the most important benefit of using a version control system. Having numerous backups on various machines is beneficial because it protects data from being lost in the event of a server failure.
- **Experiment:** When a team works on a software project, they frequently use clones of the main project to build new features, test them, and ensure that they work properly before adding them to the main project. This could save time as different portions of the code can be created simultaneously.
- **Keep History:** Keeping track of the changes in a code file would assist you and new contributors understand how a certain section of the code was created. How did it begin and evolve over time to get at its current state.
- **Collaboration:** One of the most important advantages of version control systems, particularly DVCS, is that it allowed us to participate to projects we enjoyed despite the fact that we were in separate countries

## **Local Version Control Systems**

Many people's version-control method of choice is to copy files into another directory. This approach is very common because it is so simple, but it is also incredibly error prone. It is easy to forget which directory you're in and accidentally write to the wrong file or copy over files you don't mean to.

## **Centralized Version Control Systems**

Centralized version control systems are based on the idea that there is a single "central" copy of your project somewhere (probably on a server), and programmers will "commit" their changes to this central copy. Committing a change simply means recording the change in the central system.

### **Main benefits (CVCS):**

- Centralized systems are typically easier to understand and use
- You can grant access level control on directory level
- performs better with binary files

## **Distributed Version Control Systems**

In distributed version control, every developer "clones" a copy of a repository and has the full history of the project on their own hard drive. This copy (or "clone") has all of the metadata of the original.

### **Main benefits (DVCS):**

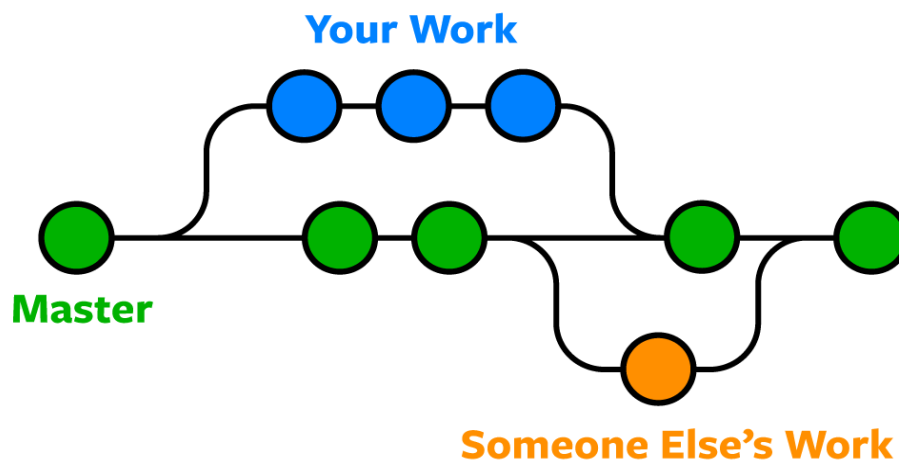
- Performance of distributed systems is better
- Branching and merging is much easier
- With a distributed system, you don't need to be connected to the network all the time (complete code repository is stored locally on PC)

## What is Git?

Git is a source code management technology used by DevOps. Git is a piece of software that allows you to track changes in any group of files. It is a free and open-source version control system that may be used to efficiently manage small to big projects.

Git is a version control system that allows numerous developers to collaborate on non-linear development projects.

Git is an example of a distributed version control system (DVCS) (hence Distributed Version Control System).



## What is GitHub?

GitHub is a version management and collaboration tool for programming. It allows you and others to collaborate on projects from any location.

## Important commands

### 1. pwd

The Bash command pwd is used to print the 'present working directory'.

```
MINGW64; d/allGit/SCM
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ pwd
/d/allGit/SCM
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$
```





## 2. ls

The `ls` command lists the current directory contents and by default will not show hidden files. If you pass it the `-a` flag, it will display hidden files. You can navigate into the `.git` directory like any other normal directory.



```
MINGW64:/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ pwd
/d/allGit/SCM

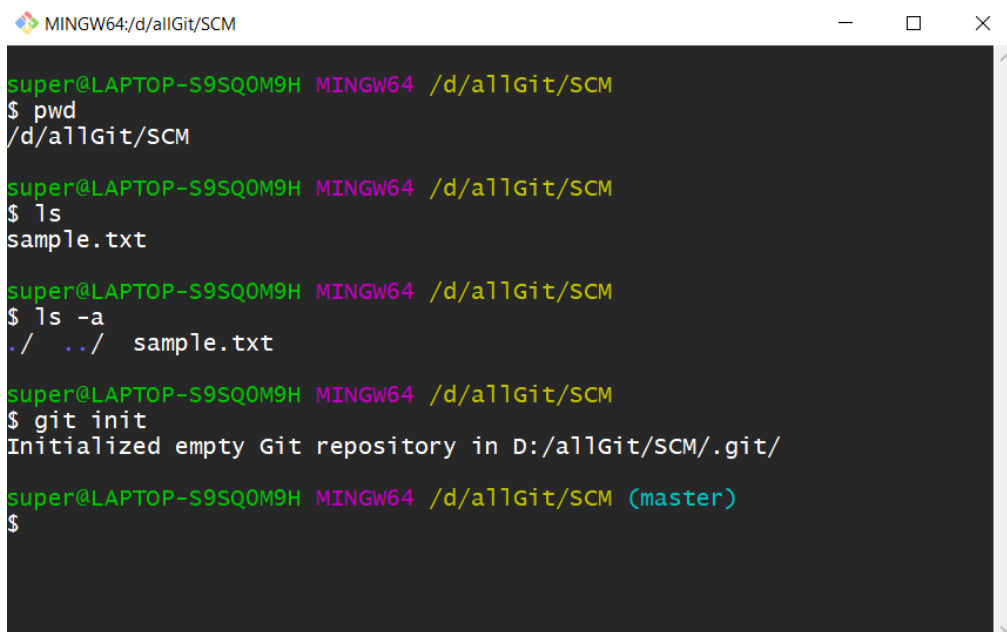
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ ls
sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ ls -a
./ ../ sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$
```

## 3. git init

The `git init` command is used to generate a new, empty Git repository or to reinitialize an existing one. With the help of this command, a `.git` subdirectory is created, which includes the metadata, like subdirectories for objects and template files, needed for generating a new Git repository.



```
MINGW64:/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ pwd
/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ ls
sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ ls -a
./ ../ sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM
$ git init
Initialized empty Git repository in D:/allGit/SCM/.git/

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$
```





#### 4. git status

The git status command displays the state of the working directory and the staging area

```
MINGW64:/d/allGit/SCM
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ ls -a
./ ../ .git/ sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git init
Reinitialized existing Git repository in D:/allGit/SCM/.git/

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git status
On branch master

No commits yet

Untracked files:
  (use "git add <file>..." to include in what will be committed)
    sample.txt

nothing added to commit but untracked files present (use "git add" to track)

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$
```

#### 5. git add --a

The git add --a command is used to add file contents to the Index (Staging Area). This command updates the current content of the working tree to the staging area. It also prepares the staged content for the next commit.

```
MINGW64:/d/allGit/SCM
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git init
Reinitialized existing Git repository in D:/allGit/SCM/.git/

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git status
On branch master

No commits yet

Untracked files:
  (use "git add <file>..." to include in what will be committed)
    sample.txt

nothing added to commit but untracked files present (use "git add" to track)

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git add --a
warning: LF will be replaced by CRLF in sample.txt.
The file will have its original line endings in your working directory

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$
```

## 6. git commit -m "message"

The git commit -m command captures a snapshot of the project's currently staged changes. Committed snapshots can be thought of as "safe" versions of a project

```

MINGW64:/d/allGit/SCM
On branch master

No commits yet

Untracked files:
  (use "git add <file>..." to include in what will be committed)
  sample.txt

nothing added to commit but untracked files present (use "git add" to track)

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git add --a
warning: LF will be replaced by CRLF in sample.txt.
The file will have its original line endings in your working directory

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git commit -m "First commit."
[master (root-commit) 1cae470] First commit.
 1 file changed, 1 insertion(+)
 create mode 100644 sample.txt

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$

```

## 7. git branch

A branch in Git is an independent line of work (a pointer to a specific commit). It allows users to create a branch from the original code (master branch) and isolate their work. Branches allow you to work on different parts of a project without impacting the main branch.

The git branch command is used to List all of the branches in your repository.

```

MINGW64:/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ ls
sample.txt  simpleCalc.cpp

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch
* master

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$

```



## 8. git branch <branch>

The git branch <branch> command is used to Create a new branch called <branch>.

```
MINGW64:/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ ls
sample.txt  simpleCalc.cpp

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch
* master

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch update

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch
* master
  update

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$
```

## 9. git checkout <branch name>

The git checkout command is used to switch the currently active branch.

```
MINGW64:/d/allGit/SCM

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch
* master

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch update

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git branch
* master
  update

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git checkout update
Switched to branch 'update'

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (update)
$ git branch
master
* update

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (update)
$
```

## 10. git log

The git log command shows a list of all the commits made to a repository.

```

MINGW64:/d/allGit/SCM
1 file changed, 22 insertions(+), 13 deletions(-)

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (update)
$ git log
commit 9ae8d566b621281a6a2c0af7d9fc34d8601ca8c9 (HEAD -> update)
Author: heyabhinav <abhinav0050.be21@chitkara.edu.in>
Date: Sat Apr 9 18:45:48 2022 +0530

    Updated file, used switch instead of nested ifs.

commit d4938c66f920f61691cfff41f9b3059e2fc07c5a8 (master)
Author: heyabhinav <abhinav0050.be21@chitkara.edu.in>
Date: Sat Apr 9 18:08:34 2022 +0530

    Simple calculator using nested ifs.

commit 1cae47062dbe94857af4eed3067f7a03104b467a
Author: heyabhinav <abhinav0050.be21@chitkara.edu.in>
Date: Sat Apr 9 17:42:32 2022 +0530

    First commit.

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (update)
$
  
```

## 11. git merge <branch name>

The git merge command is used to merge the branches.

```

MINGW64:/d/allGit/SCM
Author: heyabhinav <abhinav0050.be21@chitkara.edu.in>
Date: Sat Apr 9 18:08:34 2022 +0530

    Simple calculator using nested ifs.

commit 1cae47062dbe94857af4eed3067f7a03104b467a
Author: heyabhinav <abhinav0050.be21@chitkara.edu.in>
Date: Sat Apr 9 17:42:32 2022 +0530

    First commit.

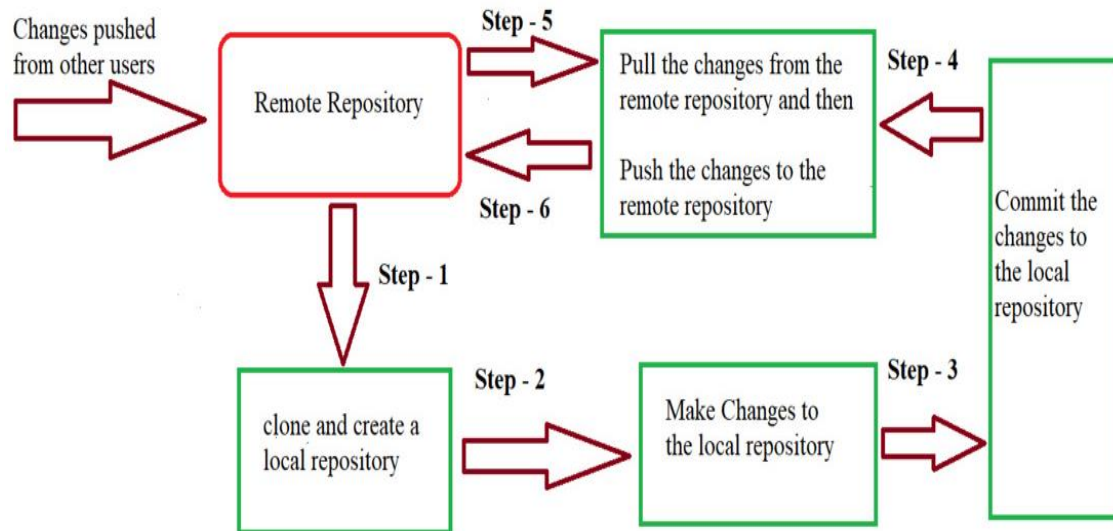
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (update)
$ git checkout master
Switched to branch 'master'

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$ git merge update
Updating d4938c6..9ae8d56
Fast-forward
 simpleCalc.cpp | 35 ++++++-----
 1 file changed, 22 insertions(+), 13 deletions(-)

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/SCM (master)
$
  
```

## Git Life Cycle:-

Git is used in our day-to-day work, we use git for keeping a track of our files, working in a collaboration with our team, to go back to our previous code versions if we face some error. Git helps us in many ways. Let us look at the Life Cycle that git has and understand more about its life cycle. Let us see some of the basic steps that we follow while working with Git



- **In Step – 1**, We first clone any of the code residing in the remote repository to make our own local repository.
- **In Step-2** we edit the files that we have cloned in our local repository and make the necessary changes in it.
- **In Step-3** we commit our changes by first adding them to our staging area and committing them with a commit message.
- **In Step – 4 and Step-5** we first check whether there are any of the changes done in the remote repository by some other users and we first pull that changes.
- If there are no changes we directly proceed with **Step – 6** in which we push our changes to the remote repository and we are done with our work.

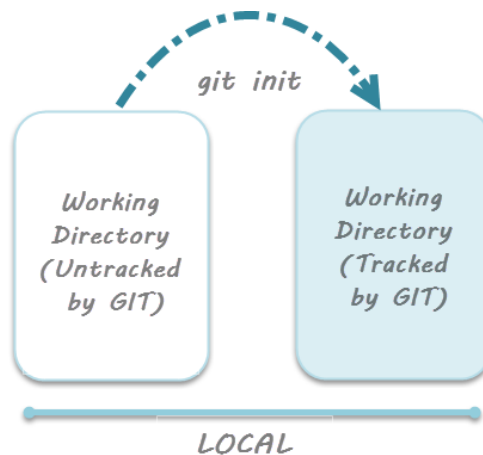
When a directory is made a git repository, there are mainly 3 states which make the essence of Git Version Control System. The three states are-

- Working directory
- Staging area
- Git directory

### **Working Directory**

Whenever we want to initialize our local project directory to make it a git repository, we use the *git init* command. After this command, git becomes aware of the files in the project although it doesn't track the files yet. The files are further tracked in the staging area.

## *git init*



## Staging Area

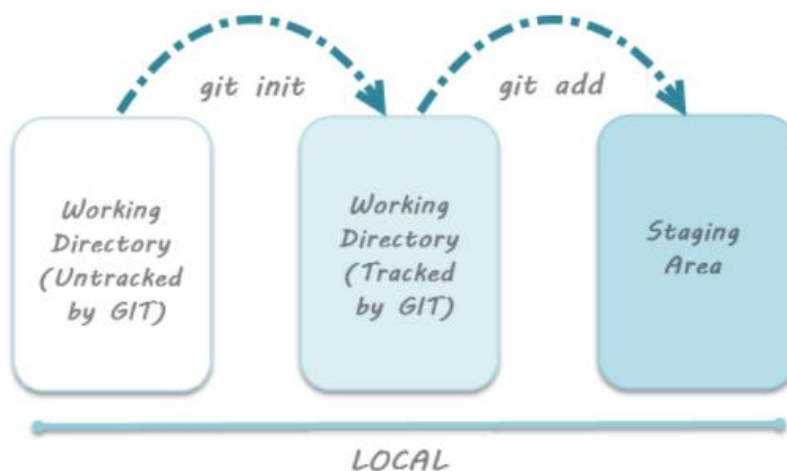
Now, to track the different versions of our files we use the command ***git add***. We can term a staging area as a place where different versions of our files are stored. ***git add*** command copies the version of your file from your working directory to the staging area. We can, however, choose which files we need to add to the staging area because in our working directory there are some files that we don't want to get tracked, examples include node modules, env files, temporary files, etc. Indexing in Git is the one that helps Git in understanding which files need to be added or sent. You can find your staging area in the ***.git*** folder inside the ***index*** file.

*// to specify which file to add to the staging area*

***git add <filename>***

*// to add all files of the working directory to the staging area*

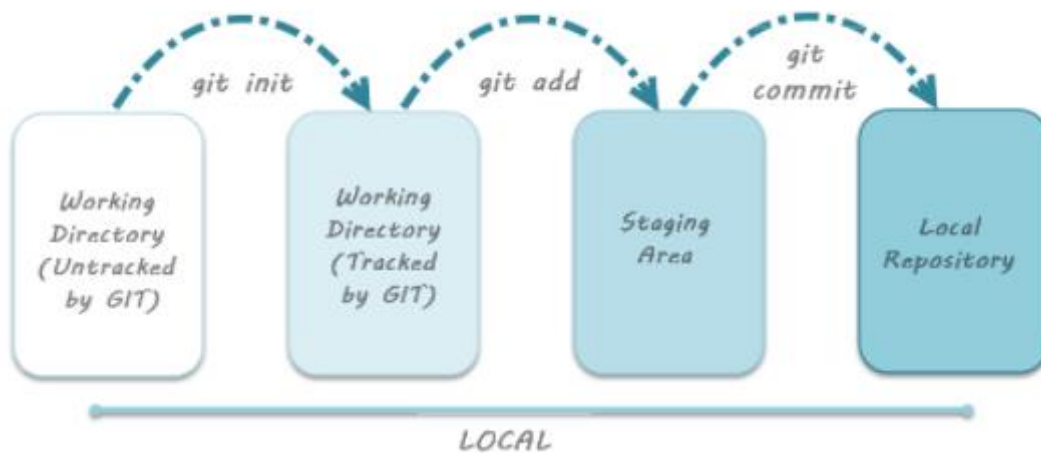
***git add .***



## Git Directory

Now since we have all the files that are to be tracked and are ready in the staging area, we are ready to commit our files using the ***git commit*** command. Commit helps us in keeping the track of the metadata of the files in our staging area. We specify every commit with a message which tells what the commit is about. Git preserves the information or the metadata of the files that were committed in a Git Directory which helps Git in tracking files and basically it preserves the photocopy of the committed files. Commit also stores the name of the author who did the commit, files that are committed, and the date at which they are committed along with the commit message.

***git commit -m "<Commit Message>"***





# **Source Code Management** **(CS181)**

**CSE Batch 2021**

**Submitted by:**

**Student Name: Abhinav Gupta**

**Roll no: 2110990050**

**Group No.: G01**

## Add collaborators on GitHub Repo

### What is GitHub Collaboration?

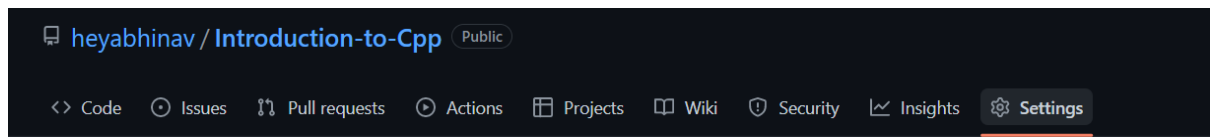
GitHub collaboration is a space where you can invite another developer to your repository and work together at an organization level, splitting the task and 2nd person will have the rights to add or merge files to the main repository without further permission.

### Let's invite a Collaborator

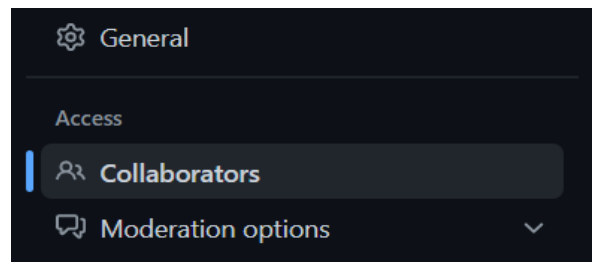
In this post, we will create a new repository and invite a collaborator to our repository by sending an invitation. A detailed procedure on how to invite a collaborator to your GitHub repository is mentioned below.

**Step 1:** On GitHub.com, navigate to the main page of the repository.

**Step 2:** Under your repository name, click **Settings**.

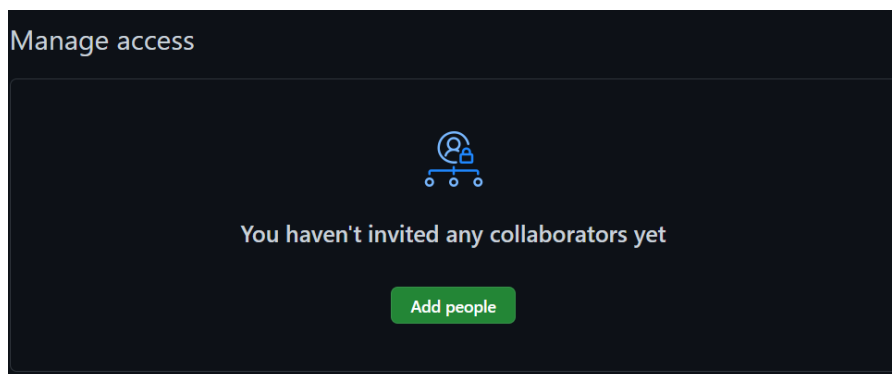


**Step 3:** In the "Access" section of the sidebar, click **Collaborators & teams**.

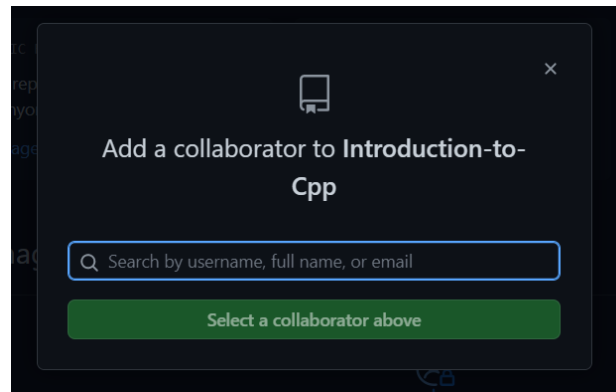


**Step 4:** Enter your GitHub account password for confirmation.

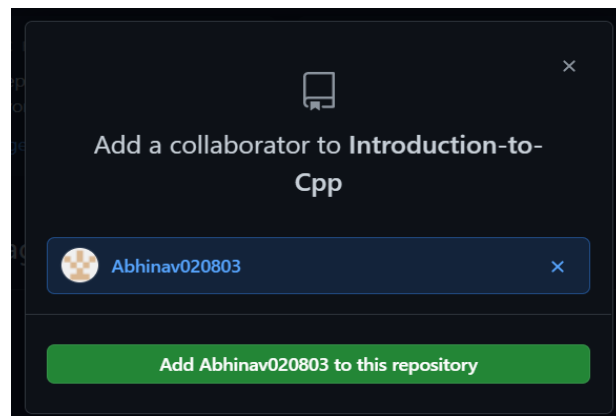
**Step 5:** Click on **Add people**.



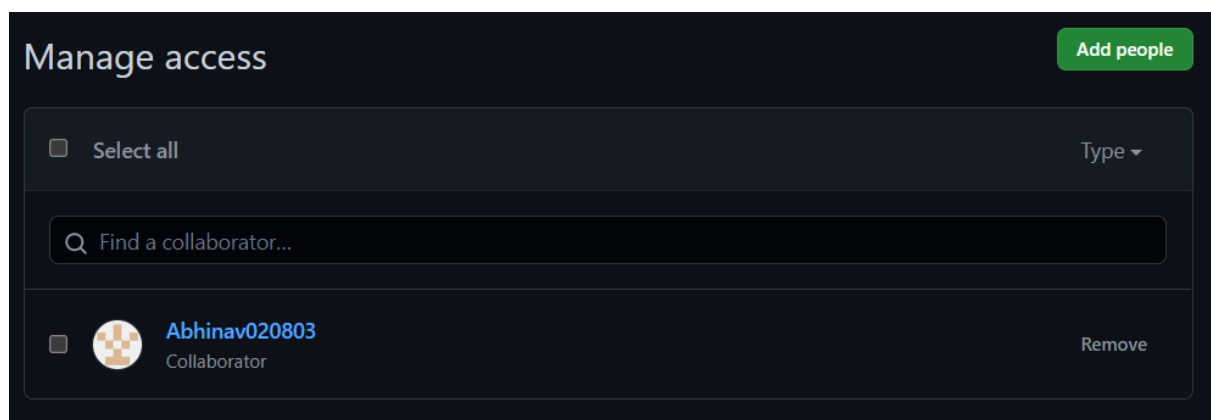
**Step 6:** In the search field, start typing the name of person you want to invite, then click a name in the list of matches.



**Step 7:** Click **Add NAME** to **REPOSITORY**.



**Step 8:** The user will receive an email inviting them to the repository. Once they accept your invitation, they will have collaborator access to your repository.



## How to delete a collaborator from GitHub Repository?

Go to the Repository, Click on Manage access under settings tab, you can see a list of collaborators under Mange access, on right side of each listing there is a delete icon

## Fork and Commit

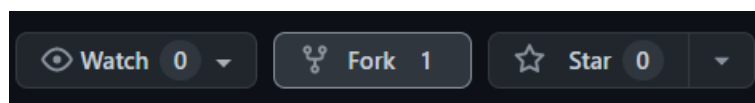
### What is Forking in GitHub?

A fork is a copy of a repository that we manage. Forks let us make changes to a project without affecting the original repository. We can fetch updates from or submit changes to the original repository with pull requests.

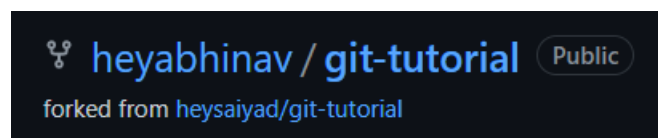
### Forking a repository

**Step 1:** On GitHub.com, navigate to the repository you wish to fork.

**Step 2:** In the top-right corner of the page, click **Fork**.



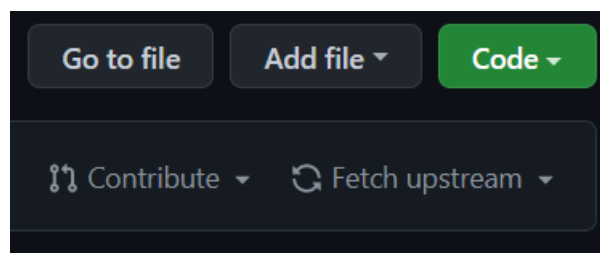
**Step 3:** Now go to your profile and see the latest forked repository in your repository tab.



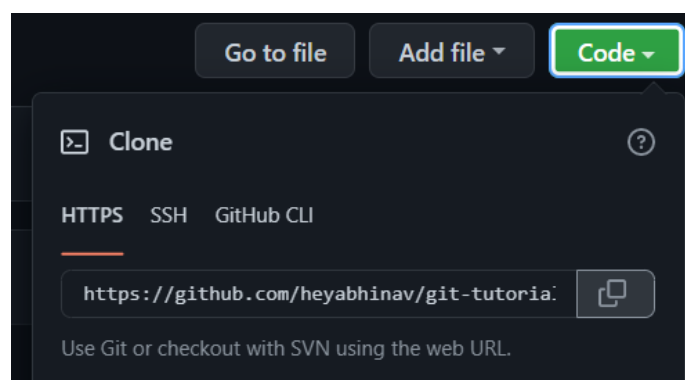
### Cloning forked repository

**Step 1:** On GitHub.com, navigate to forked repository.

**Step 2:** Above the list of files, click **Code**.



**Step 3:** To clone the repository using HTTPS, under "Clone with HTTPS", copy the link.



**Step 4:** Open Git Bash.

**Step 5:** Change the working directory to the location where you want to clone the repo.

**Step 6:** Type **git clone**, and then paste the URL you copied earlier. It will look like this, with your GitHub username instead of YOUR-USERNAME:

\$ git clone <https://github.com/heyabhinav/git-tutorial.git>

**Step 7:** Press Enter. Your local clone will be created.

```

MINGW64:/d/allGit/Forked-repo
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit
$ mkdir Forked-repo

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit
$ cd Forked-repo

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo
$ git clone https://github.com/heyabhinav/git-tutorial.git
Cloning into 'git-tutorial'...
remote: Enumerating objects: 12, done.
remote: Counting objects: 100% (12/12), done.
remote: Compressing objects: 100% (8/8), done.
remote: Total 12 (delta 2), reused 12 (delta 2), pack-reused 0
Receiving objects: 100% (12/12), done.
Resolving deltas: 100% (2/2), done.

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo
$ ls
git-tutorial/

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo
$ |

```

## Creating a pull request

**Step 1:** Make changes to the file and it's time to stage and commit the file and push.

```

MINGW64:/d/allGit/Forked-repo/git-tutorial
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ vi README.md

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git add README.md
warning: LF will be replaced by CRLF in README.md.
The file will have its original line endings in your working directory

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git status
On branch master
Your branch is up to date with 'origin/master'.

changes to be committed:
(use "git restore --staged <file>..." to unstage)
new file:   README.md

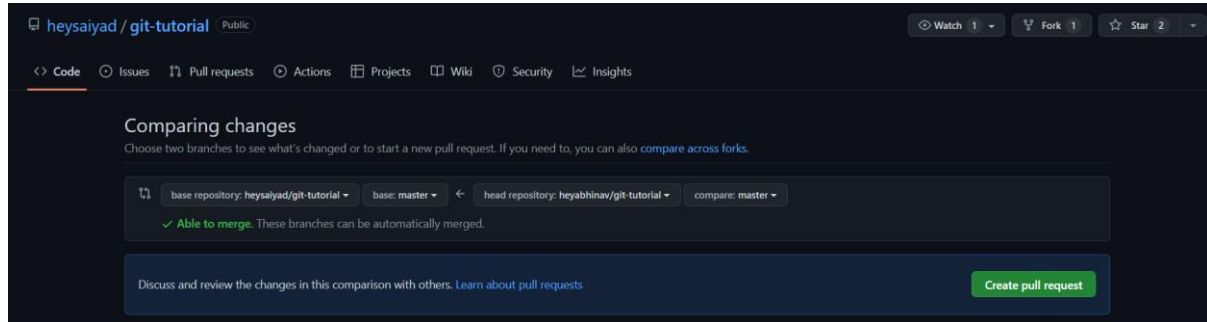
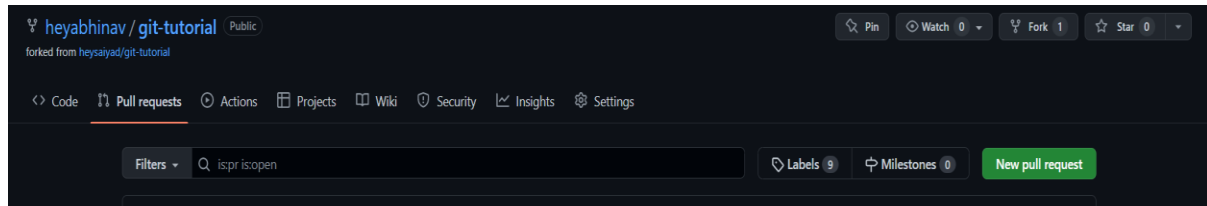
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git commit -m "Added README.md file."
[master e32e46f] Added README.md file.
1 file changed, 1 insertion(+)
create mode 100644 README.md

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git push origin master
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 4 threads
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 400 bytes | 400.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/heyabhinav/git-tutorial.git
512a42e..e32e46f  master -> master

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$

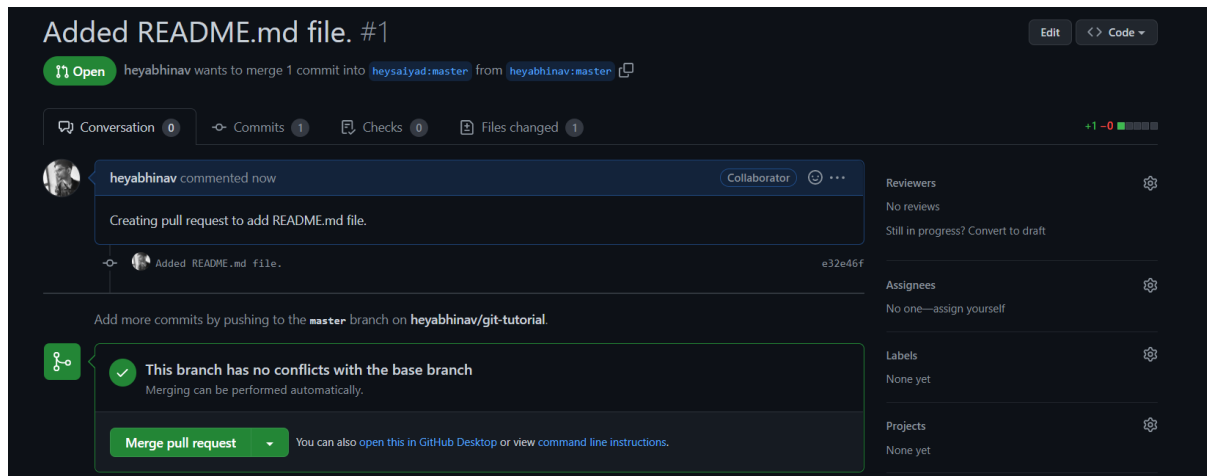
```

**Step 2:** Now on the main branch, go to **Pull requests** section and click on **New pull request** button.



**Step 3:** Make sure to add a good comment in the merge and explain what's your commit is all about.

**Step 4:** In few Organisations, there will be Github actions scheduled for auto-check and any one of the code reviewers will review the file and approve the changes or suggest any issue with your pull request.



## Merge and Resolve conflicts due to own activity and collaborators activity

### Understanding GitHub Conflicts

Let's imagine a case where two developers working on one repository by creating 2 different branch and same code line and both of them pulled the file to main repository, Now the GitHub is good understanding the code and merge the conflicts automatically but it fails understanding if developer has put any comments. Now Let's look into How to resolve merge conflicts in GitHub.

### Let's resolve merge conflict:

**Step 1:** Create a branch from the master/base branch and checkout that branch using **git checkout <branch name>** command.

**Step 2:** Modify the files you wished to, then stage that file and then commit.

**Step 3:** Now, checkout to base branch, make changes to files if you wish else merge the branch to base branch using "**git merge <branch to be merged>**" command.

```
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git merge devBranch
Auto-merging multiply.cpp
CONFLICT (content): Merge conflict in multiply.cpp
Automatic merge failed; fix conflicts and then commit the result.
```

Git hasn't automatically created a new merge commit. It has paused the process while you resolve the conflict.

**Step 4:** If you want to use a graphical tool to resolve these issues, you can run **git mergetool**, which fires up an appropriate visual merge tool and walks you through the conflicts

```
#include<iostream>
using namespace std;

class Multiply{
    int a, b;
public:
    void getO(){
        cout << "Enter two numbers : ";
        cin >> a >> b;
    }
    int resultO(){
        return a * b;
    }
};

int mainO{
    multiply.cpp[+] [dos] (19:41 16/05/2022)
    -- INSERT --
```



**Step 5:** After exiting merge tool, if you're happy with that, and you verify that everything that had conflicts has been staged, you can type **git commit** to finalize the merge commit.

```
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master|MERGING)
$ git commit -m "Merged branches devBranch and master, conflicts resolved."
[master dd5de1d] Merged branches devBranch and master, conflicts resolved.

super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/git-tutorial (master)
$ git log --oneline
dd5de1d (HEAD -> master) Merged branches devBranch and master, conflicts resolved.
1ff1582 (origin/master, origin/HEAD) Modified code, takes input.
efc2027 (origin/devBranch, devBranch) Modified code, used OOPS concepts
7240027 Merge pull request #1 from heyabhinav/master
e32e46f Added README.md file.
512a42e (origin/saiyad/multiply, origin/div) multiplication
473d355 subtract
b409385 initial commit
197abf6 Intilize commit
```

You can modify commit message with details about how you resolved the merge and explain why you did the changes you made if these are not obvious.

## Reset and Revert

### How to reset a Git commit

Let's start with the Git command `reset`. Practically, you can think of it as a "rollback"—it points your local environment back to a previous commit. By "local environment," we mean your local repository, staging area, and working directory.

Take a look at Figure 1. Here we have a representation of a series of commits in Git. A branch in Git is simply a named, movable pointer to a specific commit. In this case, our branch *master* is a pointer to the latest commit in the chain.

```
$ git log --oneline
b764644 File with three lines
7c709f0 File with two lines
9ef9173 File with one line
```

What happens if we want to roll back to a previous commit. Simple—we can just move the branch pointer. Git supplies the `reset` command to do this for us. For example, if we want to reset *master* to point to the commit two back from the current commit, we could use either of the following methods:

```
$ git reset 9ef9173 (using an absolute commit SHA1 value 9ef9173)
or
$ git reset current~2 (using a relative value -2 before the "current" tag)
```

Figure 2 shows the results of this operation. After this, if we execute a `git log` command on the current branch (*master*), we'll see just the one commit.

```
$ git log --oneline
9ef9173 File with one line
```

The `git reset` command also includes options to update the other parts of your local environment with the contents of the commit where you end up. These options include: `hard` to reset the commit being pointed to in the repository, populate the working directory with the contents of the commit, and reset the staging area; `soft` to only reset the pointer in the repository; and `mixed` (the default) to reset the pointer and the staging area.

Using these options can be useful in targeted circumstances such as `git reset --hard`. This overwrites any local changes you haven't committed. In effect, it resets (clears out) the staging area and overwrites content in the working directory with the content from the commit you reset to. Before you use the `hard` option, be sure that's what you really want to do, since the command overwrites any uncommitted changes.

### How to revert a Git commit

The net effect of the `git revert` command is similar to `reset`, but its approach is different. Where the `reset` command moves the branch pointer back in the chain (typically) to "undo" changes, the `revert` command adds a new commit at the end of the chain to "cancel" changes. The effect is most easily seen by looking at Figure 1 again. If we add a line to a file in each commit in the chain, one way to get back to the version with only two lines is to reset to that commit, i.e., `git reset HEAD~1`

Another way to end up with the two-line version is to add a new commit that has the third line removed—effectively cancelling out that change. This can be done with a git revert command, such as:

```
$ git revert HEAD
```

Because this adds a new commit, Git will prompt for the commit message:

```
Revert "File with three lines"

This reverts commit
b764644bad524b804577684bf74e7bca3117f554.

# Please enter the commit message for your changes.
Lines starting
# with '#' will be ignored, and an empty message aborts
the commit.
# On branch master
# Changes to be committed:
#       modified:   file1.txt
#
```

Figure 3 (below) shows the result after the revert operation is completed.

If we do a git log now, we'll see a new commit that reflects the contents before the previous commit

```
$ git log --oneline
11b7712 Revert "File with three lines"
b764644 File with three lines
7c709f0 File with two lines
9ef9173 File with one line
```

Here are the current contents of the file in the working directory:

```
$ cat <filename>
Line 1
Line 2
```

## Introduction:

This task is performed in the group of four. Each one of us made it possible to work on this project as if we are doing an open source contribution.

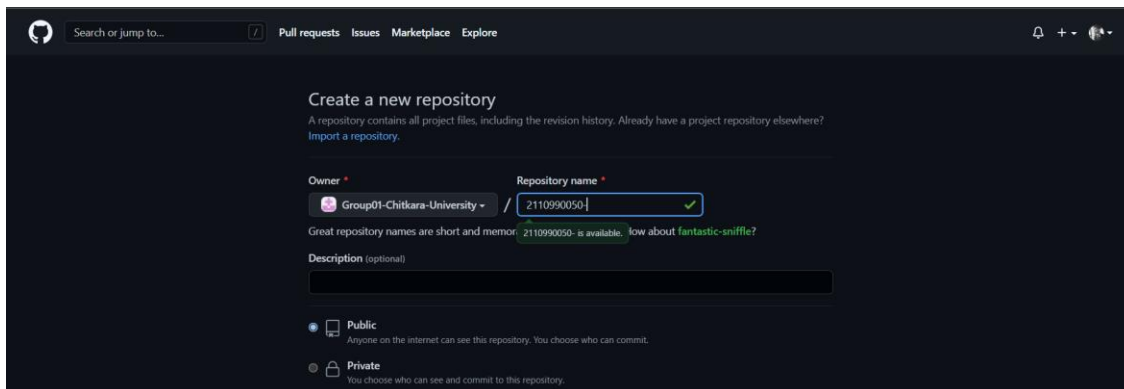
Each one of us create his/her repo and rest of the three contributors in the repo, firstly forked that repo and then clone it in our local machine and then make a new branch and made some changes in the existing file in master branch in the repo and then push it from your local system.

And finally make pull request to the owner of the repo in whose repo we want to make the changes.

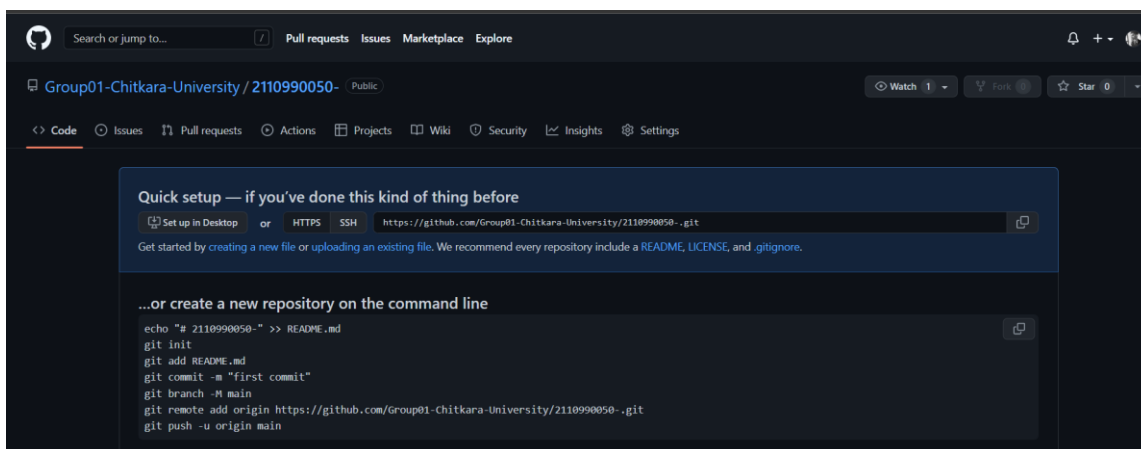
## Creating a repository:

**Step 1:** Went to GitHub and created new Repository, click on the + sign on top right side and drop down will appear click on New Repository.

**Step 2:** Specify the Name of the Project, make it public or private. Then click on Create repository. You can also see by default branch name is main if you want you can change it.



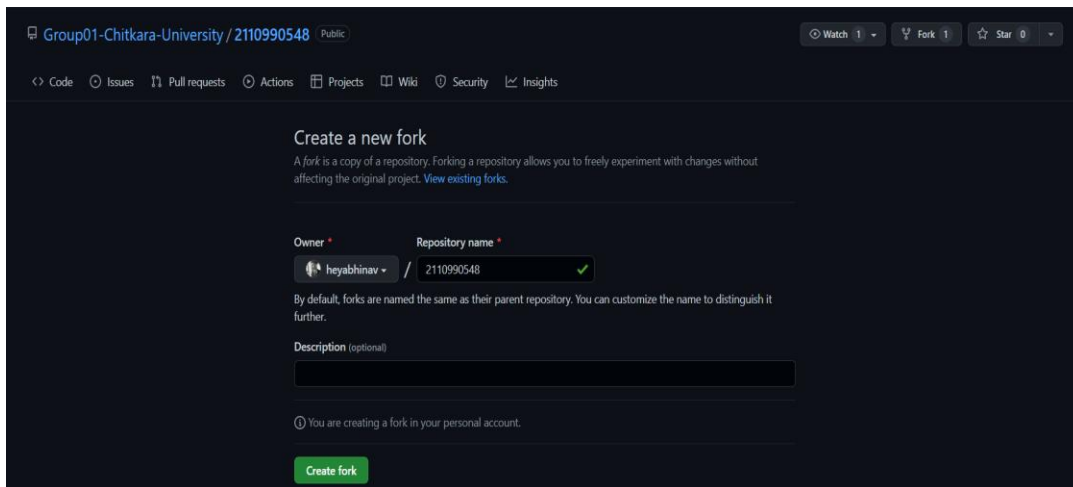
**Step 3:** Now a distributed repository is created on GitHub. Now owner of the repo can add collaborators to the repo or anyone can fork it and open pull request and contribute.





## Fork and Cloning the repo:

**Step 1:** Create fork by selecting yourself as owner, and click on create fork.



**Step 2:** Cloning in your remote system and making a branch to add your changes and finally pulling a pull request.

```

MINGW64/d/allGit/Forked-repo/2110990060
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo
$ git clone https://github.com/heyabhinav/2110990060.git
Cloning into '2110990060'...
remote: Enumerating objects: 7, done.
remote: Counting objects: 100% (7/7), done.
remote: Compressing objects: 100% (5/5), done.
remote: Total 7 (delta 0), reused 7 (delta 0), pack-reused 0
Receiving objects: 100% (7/7), 1.59 MiB | 848.00 KiB/s, done.
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo
$ cd 2110990060
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/2110990060 (master)
$ git branch
* master
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/2110990060 (master)
$ git branch abhinav0050
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/2110990060 (master)
$ git checkout abhinav0050
Switched to branch 'abhinav0050'
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/2110990060 (abhinav0050)
$ git status
On branch abhinav0050
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git restore <file>..." to discard changes in working directory)
    modified:   project/Calculator.cpp

Untracked files:
  (use "git add <file>..." to include in what will be committed)
    project/Calculator.exe

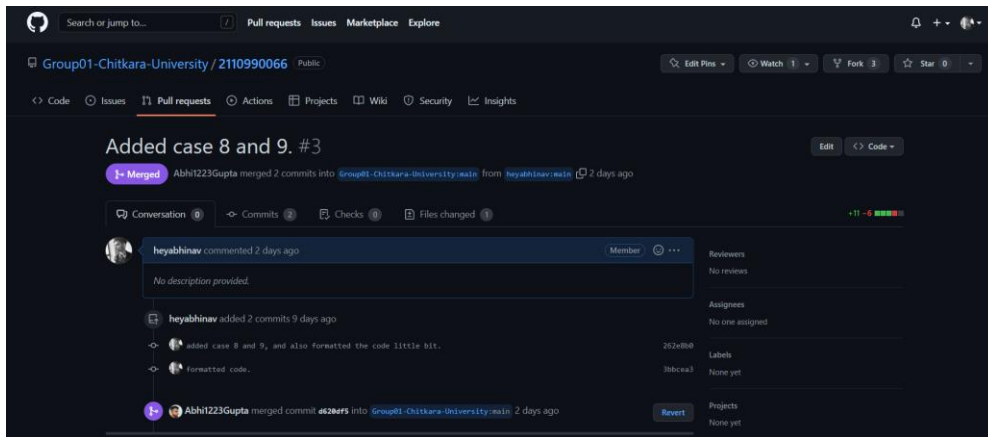
no changes added to commit (use "git add" and/or "git commit -a")
super@LAPTOP-S9SQ0M9H MINGW64 /d/allGit/Forked-repo/2110990060 (abhinav0050)
$ git status

```

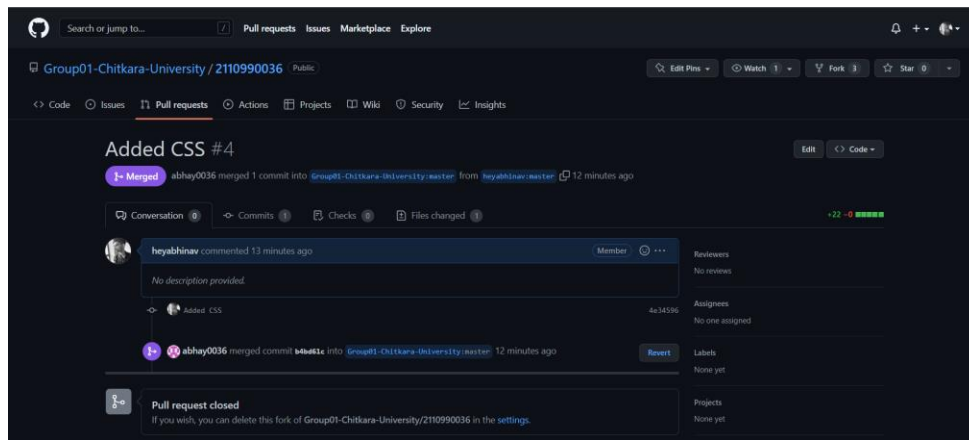
**Step 3:** Create a pull request by clicking on compare and pull request.

**Open and close pull request:** Overview of the pull request sent by the contributors.

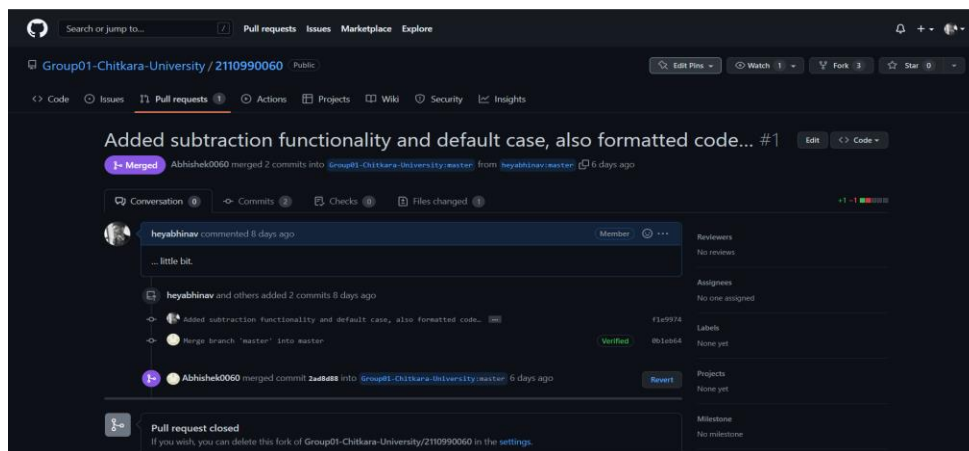
**2110990066:** Added switch case 8 and 9 to his switch.cpp file.



**2110990036:** Added CSS to their messmenu.html file.



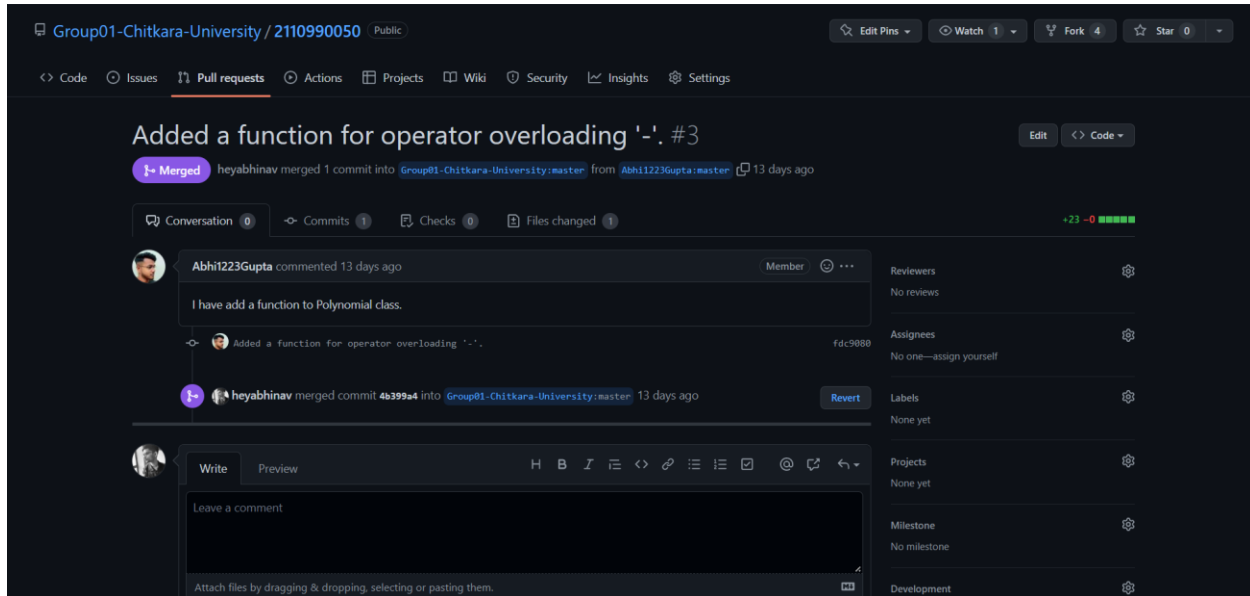
**2110990060:** Added subtraction and default case to their calculator program.



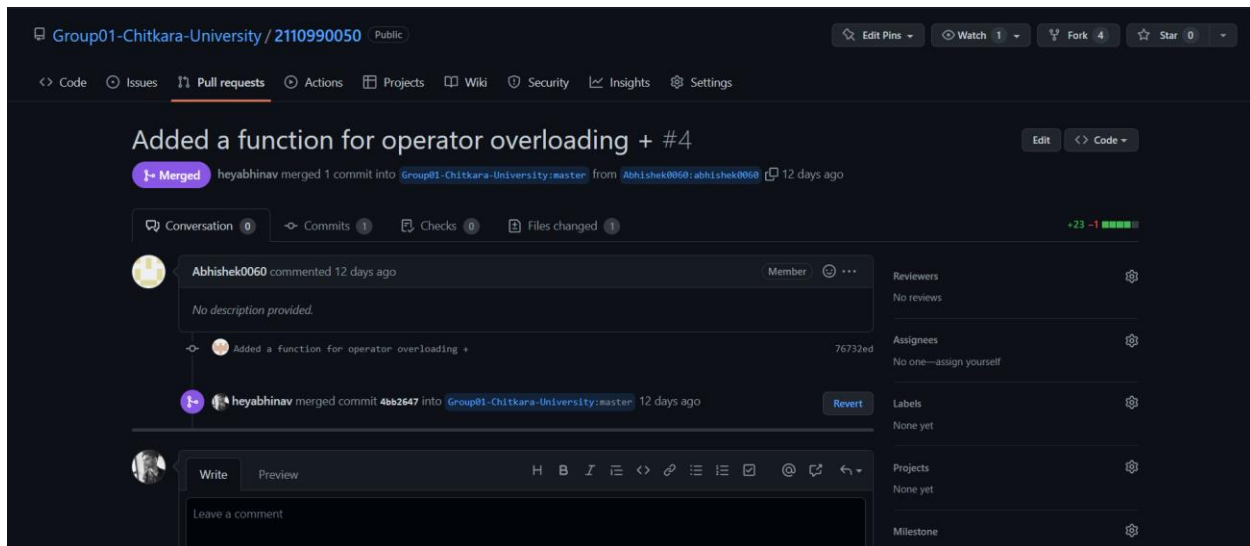


## Closed pull requests from group members:

**2110990066**: Pull request from 211099066 added operator overloading function to my Polynomial class which help in performing subtraction operation between two polynomial object.



**2110990060**: Pull request from 211099066 added operator overloading function to my Polynomial class which help in performing addition operation between two polynomial object.







**2110990036:** Pull request from 2110990036, added print function my polynomial class, which can be used to display polynomial in the output screen.

The screenshot shows a GitHub pull request interface. At the top, the repository is 'Group01-Chitkara-University / 2110990050'. The pull request title is 'Added print function for polynomial #5'. It was merged by 'heyabhinav' 12 days ago. The description states: 'I have added print function to the class so that object can be displayed on the screen.' The commit message is 'Added print function for polynomial'. The right sidebar shows various metrics: Reviews (No reviews), Assignees (No one—assign yourself), Labels (None yet), Projects (None yet), and Milestone (No milestone). The bottom section has a 'Write' and 'Preview' tab for comments.

## Network graphs

To get network graph of own or ones repo go to **Insight** section. Then click on **Network** tab.

