

# Introduction to Program Construction 1

## Module Overview

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- The course website is <http://csmoodle.ucd.ie/moodle/>
- Use your UCD login Details
- The course name is COMP1004J Introduction to Program Construction 1
- The enrolment key is 2021programming
- This is where you will find all lectures and other work

- A textbook has been written for this course and is available on moodle
- All materials will be covered in the lecture notes, but for more detail/examples the book is useful
- If you want more reading material consider the following:
  - Introduction to Computer Science using Python: A Computational Problem-Solving Focus by Charles Dierbach
  - Python Crash Course: A Hands-On, Project-Based Introduction to Programming by Eric Matthes

- Lectures will be a series of videos covering a topic
- These are designed to be between 5 and 15 minutes for each video
- You can watch them all together, or at different times
- Most will be videos of me explaining over PPT
- But I will also include examples of live programming recorded on my computer

- The duration of lectures will vary a little from week to week
- Depending on topic or number of examples
- The first week of the course you will be expected to watch lectures longer than the normal

- **Every** week you will have some work to do
- I will try to make the work available as early as possible (before the start of the week)
- You can do the work before it is due, but cannot after the deadline has passed
  - Pay close attention to the submission dates on moodle

- The module will be assessed based on the following components:
  - Syntax Quizzes 5%
  - Code Tracing Quizzes 5%
  - Larger Programming Problems 5%
  - Assignment 15%
  - Exams 70%

# Syntax Quizzes

- There will be questions every time we learn a new concept
- These questions are designed to test that you can use the new concept
- These questions will not require any problem solving
- The lowest scoring quiz score will not be included in your total



# Code Tracing Quizzes

- These quizzes will have questions that require you to trace some code
- This is about showing you understand how the computer executes code
- The lowest scoring quiz score will not be included in your total

# Larger Programming Problems

- These quizzes will have questions requiring you to write programs
- The goal of these questions is for you to practice problem solving
- The lowest scoring quiz score will not be included in your total

# Assignment

- You will be required to complete an assignment as a part of the course
- This will be a large task, that you must complete on your own
- The details of the task will be released by week 3/4
- The assignment must be submitted by 2021-12-10 (December 10th)

# Exams

- 70% of your grade will be based on end of semester exams
- Ideally, we will have a written exam on paper and a programming exam on the lab computers
- This will be flexible, if we are unable to hold exams in person an online programming exam will be used

Plagiarism is a **very serious** academic offence.

- (Student Code, sections 6.2 & 6.3) or (UCD Registry Plagiarism Policy) or (CS Plagiarism policy and procedures)
- I will be looking for possible plagiarism in all submitted work
- Suspected plagiarism is investigated by the CS Plagiarism subcommittee
- Usually includes an interview with student(s) involved
  - 1st offence: **usually** 0 or NG in the affected components
  - 2nd offence: may be referred to the University disciplinary committee
- Student who **enables** plagiarism is **equally responsible**
- <http://www.ucd.ie/students/guide/academicregs.html>
- <http://libguides.ucd.ie/academicintegrity>

- Copying the files of another student and submitting them as your own work
- Copying some/all of an assignment from the Internet/book/etc without referencing it
- Sharing images of your work with another student (by e-mail, Wechat, ...)
- A group of students working on a solution, then individually submitting the same work
- Students collaborating at too detailed a level e.g. consulting each other after implementing a line/block/segment of code and sharing the results

When you have a question, there will be a number of options available to you.

- 1 Ask the question on the moodle forum
- 2 Email me with your question
- 3 Ask a question during my on-line office hours

- This is where you should first think of when you have a question outside of lab times
- That way when the question is answered the answer will be available to your classmates
- It would be particularly helpful if you answer your classmates questions if you can (In English) as you will probably be able to do this quicker than me
- I will check over any answer posted and correct them if necessary
- Comment when you also have the same question, then I can make extra resources like more videos if necessary



- I will only respond to administrative questions by email
- Technical questions that I get by email will be ignored unless they were first asked on the forum
- You should only be emailing me if you have a question about an administrative matter (registration or some other problem)
- Use your UCD email address
- Many Chinese email addresses will be considered Spam
- This means that if you are lucky, I will see your email a few weeks later, and if you are unlucky I will never see it

- I will be aiming to run on-line office hours at least once every 2 weeks
- These are classes that you do not have to attend, but can come to if you have any questions
- The schedule will be based on how often the office hours are used