

movsz.s

```
.section .data
bigNr:
    .quad 0x12345678ABCDEF00

.section .text
.globl main
.type main, @function
main:
    pushq %rbp
    movq %rsp, %rbp

    # ADD
    # ===

    # add 0xFF to %al
    movq bigNr, %rax
    addb $0xFF, %al    # rax = ?

    # add 0xFF to %ax
    movq bigNr, %rax
    addw $0xFF, %ax    # rax = ?

    # add 0xFF to %eax
    movq bigNr, %rax
    addl $0xFF, %eax   # rax = ?

    # MOV and MOVZ
    # =====

    # mov 0xFF to %al
    movq bigNr, %rax
    movb $0xFF, %al
    movzbq %al, %rax   # rax = ?

    # mov 0xFF to %ax
    movq bigNr, %rax
    movw $0xFF, %ax
    movzwb %ax, %rax   # rax = ?

    # mov 0xFF to %eax
    movq bigNr, %rax
    movl $0xFF, %eax   # rax = ?
    cltq               # rax = ?

    # MOV and MOVS
    # =====

    # mov 0xFF to %al
    movq bigNr, %rax
    movb $0xFF, %al
    movsbq %al, %rax   # rax = ?
```

```

# mov 0xFF to %ax
movq bigNr, %rax
movw $0xFF, %ax
movswq %ax, %rax    # rax = ?

# mov 0xFF to %eax
movq bigNr, %rax
movl $0xFF, %eax
movslq %eax, %rax   # = cltq          rax = ?

# mov 0xFFFFFFFF to %eax
mov bigNr, %rax
movl $0xFFFFFFFF, %eax
movslq %eax, %rax   # = cltq          rax = ?

#end
movq $0, %rax
popq %rbp
ret

```