

Name	Business value	Estimated Effort
Chessgame	100	80
Rules		20
Pieces		10
Win/Loss/Draw		20
Send/Recieve Data		10
GUI		
Chessboard + Pieces		10
Visuals		10
Play with others	90	140
Learn about servers		20
Set up a server		15
Create a servlet on the server		60
Create a testservlet on the server		2.5
Connect to the phone		20
Create a testapp for the phone		2.5
Integrate with Google Cloud Messaging		20
Overview of games	45	40
Structure of overview		9
Structure of listitems		6
Link listitemns with overview		5
Method to handle recieved data		10
Recieve Data		10
Settings	20	6
Structure for settings		
Implement settings		
Profile/statistics	15	8
Receive Data		
Structure for Profile/statistics		
Log in	15	10
Structure for login screen		
Send/Recieve Data		
Chat with opponent	10	20
Send/Recieve Data		
Chat in real-time		
Integrate with facebook	5	40
Learn about the Facebook API		20
Decide what and when to share		5
Implement		15
Graphic		26
Menu		4
ListItem Pieces		5
Listitem Avatars		5
Chess pieces		5
Winner/Loser/Draw		2
ChessFeud Logotype		5