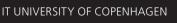
@AndrzejWasowski@scholar.social Andrzej Wąsowski Florian Biermann

# **Advanced** Programming

1. Introduction to Functional Programming







Motivation & Course Goals Basics of Scala, Traits (mixins) **Functional Programming Primer** 

## **AGENDA**

■ Course Organization

## **Count Word Frequency (File)**

```
1 object StorageApp:
    def main(args: Array[String]) =
      val conf = SparkConf()
5
        .setAppName("SimpleApp")
        .setMaster("local[6]") // use 6 cores
      val sc = SparkContext(conf)
      val lines = sc
        .textFile("/home/wasowski/opt/spark/README.md", 2)
10
        . cache
      val wordCounts = lines
13
        .flatMap { line => line.split(" ") }
14
        .map { word => (word, 1) }
15
        .reduceByKey(_ + _)
16
      println(wordCounts.collect.map(_.toString).mkString)
18
      sc.stop()
19
```

- Resilient distributed dataset (**RDD**)
- lines is an RDD of strings
- Distributed fault-tolerant processing
- L14 split each line into words, merge into RDD of words
- L15 RDD of words to RDD of pairs
- L16 merge pairs with same word. summing counters (map-reduce)
- We use collection operations
- Transformations (flatMap,map) build representation of computation.
- Transformations are lazv.
- Actions (reduceByKey) are eager: execute (force) representations
- Pure program, no vars&side effects
- cache only works if you have referential transparency

## Things go wrong with side-effects

Side effects are officially banned in this course!

```
_{1} var counter = 0
2 var rdd = sc.parallelize(data)
3 // Wrong: Don't do this!!
4 rdd.foreach(x => counter += x)
```



- Line 2: we parallelize a computation
- Line 4: we sum values from an RDD incrementing a counter
- This cannot be done in a distributed way!!!
- Each node gets a closure containing the counter, the closure is sent to nodes.
- Each node increments a different copy of the counter!
- This is why we use functions like map and reduceByKey instead of variables

## Count Word Frequency in a Real-Time Data Stream

```
1 object StreamingApp:
    def main(args: Arrav[String]) =
      val sparkConf = SparkConf()
        .setAppName("StreamingApp")
        .setMaster("local[6]")
      // Sample every second
      val ssc = StreamingContext(sparkConf, Seconds(1))
      val lines = ssc.socketTextStream("localhost", 9999,
              StorageLevel.MEMORY AND DISK SER)
10
      val wordCounts = lines
12
        .flatMap {line => line.split(" ") }
13
        .map { word => (word, 1) }
14
        .reduceByKey(_ + _)
15
      wordCounts.print // Nothing gets printed!
17
                       // The computation starts here
      ssc.start
18
      ssc awaitTermination
19
```

- L12-L15: identical algorithm
- Because the DStream interface is the same as RDD's
- RDDs and Streams are monads
- We will understand this style of API really deeply
- reduceByKey needs a commutative associative operator (a monoid)
- + is a monoid on integers
- L12-L17 builds a representation of computation
- L18: streaming starts, before this nothing happens
- L17 printing every 1s until killed

## Introduction to Scala I

- A rich modern OO programming language with a functional part; eager by default, statically typed
- Compiles to JVM, compatible with Java on byte code level
- This is not a course about Scala, we use Scala to learn concepts that apply to other languages (F#, Haskell, OCaml, Cloiure, Java, C#, Python, Ruby, etc.)

### **Basics of Scala**

```
A singleton class and its only instance
```

**object** creates a name space; used to build modules. Access the namespace with navigation: MyModule.abs(42)

```
1 object MvModule:
    def abs(n: Int): Int =
       if.n.<.0.then..-n.else.n..
    private def formatAbs(x: Int) =
      s"The absolute value of $x is ${abs (x)}".
     val magic: Int = 42
     yar result: Option[Int] = None
10
    def main(args: Array[String]): Unit =
12
      assert (magic - 84 = magic. -(84))
13
      println (formatAbs (magic-100))
14
```

```
def Defines a function (I.3)
```

A body expression (statements secondary in Scala)

Use indentation if more expressions needed.

A named value declaration (final, immutable). Use this a lot.

A variable declaration. Avoid.

Instantiation of a generic type

None is a singleton "constructor". Construct objects without new

Operators are functions, can be overloaded: minus is Int.-(Int) :Int Unary methods can be used infix: MyModule abs -42 legal

Every value is an object

Line 6 shows an interpolated character string

```
1 // A class with a final property 'name' and
2 // a unary constructor. You can still add
3 // more members like in Java in braces.
4 abstract class Animal(val name: String)
6 // concrete methods
7 trait HasLegs:
   def run(): String = "after you!"
   def jump(): String = "hop!"
11 // abstract method
12 trait Audible: def makeNoise(): String
13 // field
14 trait Registered: var id :Int = 0
16 // multiple traits mixed in
17 class Frog(name: String)
   extends Animal(name), HasLegs, Audible:
   def makeNoise(): String = "croak!"
   // Frog concrete, so provide makeNoise
```

```
1 // Mix directly into an object
2 val f = new Frog("Kaj") with Registered
3 // f: Frog with Registered = $anon$1@88f0bea
4 f.id = 42
5 println(s"My name is ${f.name}")
6 println("I'm running " + f.run())
7 println("I'm saying " + f.makeNoise())
```

		concrete class		abstract class		trait
multiple inheritance	- 1	-	1	-	1	+
data	- 1	+	1	+	1	+
concrete methods	- 1	+	1	+	1	+
abstract methods	Т	-	1	+	Τ	+
constructor arguments	1	+	Τ	+	Τ	_

## **Pure Functions**

**Def. Referentially transparent** expression (*e*)

Expression e is RT iff replacing e by its value in programs does not change their semantics

(Java) append an element to a list

a.add(5) // non RT

(Scala) append to an immutable list val b =Cons(5,a) // RT

value void; substitution is pointless; the meaning is in the references reachable from a (change over time for the same a)

The value is a list b, identical to a, modulo the added head element

#### **Def. Pure** function (f)

Iff every expression f(e) is referentially transparent for all referentially transparent expressions e.

Otherwise impure or effectful.

In practice: A function is pure if it does not have side effects (writes/reads variables, files or other streams, modifies data structures in place, sets object fields, throws exceptions, halts with errors, draws on screen, draws a random number)

Pure code lists dependencies in interface, good for mocking, testable

## Referential Transparency Poll

Which of the following computations are referentially transparent [in Java]?

- a = a + 42
- 2 a[x] == 42
- println("42")
- throw DivideByZero()
- 5 f(f(x)) if f is pure
- 6 z = z + f(f(x)) if f is pure

## Loops and Recursion

#### An imperative factorial

```
def factorial(n : Int) : Int =
var result = 1
for i <- 2 to n do
result *= i
return result</pre>
```

Loops compute with effects; cannot be used in pure code

#### Tail recursive, pure factorial

accumulator paramete

Call tails are automatically compiled to loops with O(1) space overhead

#### A pure recursive factorial

```
def factorial(n : Int) : Int =
if n <= 1 then 1
else n * .factorial(n.....1)</pre>
```

#### Example execution

all not in tail position

```
factorial(5)
```

 $3 \times 5 \times (4 \times (3 \times 2))$   $5 \times (4 \times 6)$   $5 \times 24$ 120

Uses O(n) stack space; Technically exponential (for this example)!

#### Def. Call in tail position

The caller immediately returns the value of the call

## **Anonymous Functions (Values, Literals)**

```
Literals
val l = List(1, -2, 3)
val = Array(-1, 2, -3)
val z = (42, false)
```

#### Function Literals (Anonymous Functions)

```
We need the same for functions
val negative = (x: Int) = > x < 0
negative (-42) → true
Use to create functions in place:
```

1.filter {  $(x: Int) = > x < 0 \} \sim ?$ a.filter { (x: Int) => x > 0 }  $\rightsquigarrow$  ?

#### Currying and partial application

```
val add2 = (x: Int, v: Int) => x + v
val add =(x: Int) =>(y:Int) =>x + y 

a curried function
What is the type of add? What is the value of add(2)(3) \rightsquigarrow?
```

Curried functions can be partially applied: val incr =add(1) 

a partial application Type of incr? Value of incr(7)  $\rightsquigarrow$ ?

Methods can also be curried: def add(x: Int)(v: Int): Int =x + v

## This Course is About ...

- This is **not a course in which you learn to implement one particular thing** (a data base, a neural network, an IoT controller)
- This is a course that makes you a **better programmer of anything**. Anything can be programed in a pure manner.
- You learn to program concisely, in an organized readable way
- You learn to use **types** to increase both **safety** and **reuse** in your programs
- You learn to design uniform standard APIs that are familiar to other experienced programmers like you
- You learn to **test** your programs much more intensively, with better coverage.
- Concurrency (Akka, ZIO), Computational Graphs (Tensor Flow), Big Data (Spark), Probabilistic Programming (Figaro, PyMC), Reactive Programming (Rx) are all examples of concrete contexts in which these skills will be useful.
- Sometimes it hurts, but this is because you are growing.

## Course Organization

- Our website is LearnIT + a git-repo
- Reading: read prescribed book chapters and papers before class.
- **Lectures:** 15 weeks. Summarize the main points, but may skip details needed in exercises
- **Exercises (Homeworks):** ca. 13 weeks, (10 graded) same days as lectures
- Individual hand ins, but allowed, even encouraged to discuss with others (mix across **BSc-programs**). You must type your hand-in yourself
- **Exam:** written, need to pass 5 homeworks to be admitted, old exams will be published
- To pass a homework: (1) the code must compile and (2) at most 5 tests can fail
- Communicate in class on Friday, daily on the Discord, Fridays in CS Study Lab
- Andrzei and Florian are terrible with email. Use email only for sensitive personal matters.
- Teachers are available in the beginning of exercise sessions. Discuss with teachers even if you think you are doing fine.

## In the next episode ...

- Functional Programming 101 continued
- Algebraic data types, pattern matching, higher order functions. polymorphism, folding
- The reading should be relatively easy, so remember to read before class!

