### CubeSat ADCS Simulation v3

- 1. Introduction
- 2. Code and Section Overview
- 3. Results
- 4. Next steps

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# Version history

- v1 in Fall 2020, based on propagator
- v2.2 with Sun, edited main file and Power function
- v3 checked Nov 2020, functions cleaned up

# Objective

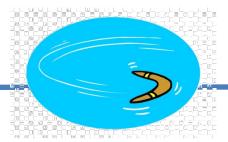
Simulate effectiveness of various control strategies to point CubeSat correctly

- For a given initial spin, how fast can it stop?
- Tailored to our orbit and mechanical design
- Not flight software

Currently assumes perfect sensor, no lag in controller execution (can model B-dot implementation .etc if required)



# **Problem Description**



We need to consider both

- Translational motion along the orbit (ellipse)
- Rotational motion (tumbling in space)

While orbit is a "textbook" **2-body problem**, we need to determine how much torque to apply – given Earth's varying **magnetic field vector** at different points



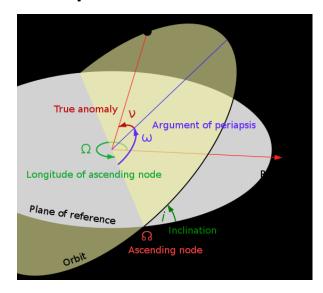
2-axis stabilization -> stop **roll and pitch** rotations, more efficient

### Outline of simulation

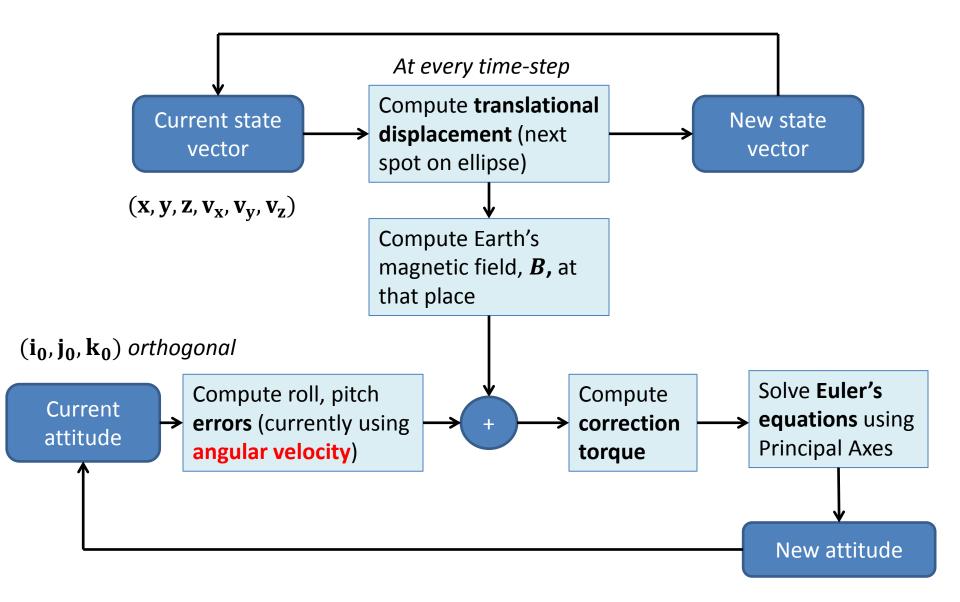
- Work out orbit position (propagation step) and velocity
- Find magnetic field at that point, inertial then transform into satellite frame (a tricky matrix multiplication)
- Determine what torque to apply (bang bang refers to On, Off only → no proportionality yet)
- Apply  $\tau = I\alpha$  in **inertial frame** to find next step omegas (don't want fictitious forces! More matrices)
- Based on Sun's angle and satellite longitude angle, work out solar flux received for power.
- Back to propagation...

### Propagation

- Orbit propagation is the basic step because we need to know where the satellite is and, in this model, what magnetic field is available for control
- Great to compare against STK here
- Six degrees of freedom so at least six inputs



### **Process Flowchart**



Files: Attitude\_Simulator\_v1.1.py, Propagator.py, Controller.py, MagneticField.py, Solver.py

### **Key Equations**

- 2-Body problem  $F = ma \Rightarrow \frac{d^2r}{dt^2} = \frac{GM}{r^2}$
- Earth's magnetic field (tilted dipole model) from MIT notes
- Torque  $T = NIA \times B$  with N turns of coils and current I
- In principal axes (frame of satellite), Euler's equations of motion

$$\begin{bmatrix} B_{north} \\ B_{east} \\ B_{down} \end{bmatrix} = \left(\frac{6378}{r_{km}}\right)^{3} \begin{bmatrix} -C_{\varphi} & S_{\varphi}C_{\lambda} & S_{\varphi}S_{\lambda} \\ 0 & S_{\lambda} & -C_{\lambda} \\ -2S_{\varphi} & -2C_{\varphi}C_{\lambda} & -2C_{\varphi}S_{\lambda} \end{bmatrix} \begin{bmatrix} -29900 \\ -1900 \\ 5530 \end{bmatrix}$$

Where: C=cos , S=sin,  $\phi$ =latitude,  $\lambda$ =longitude Units: nTesla

$$M_x = I_{xx}\dot{\omega}_x - (I_{yy} - I_{zz})\omega_y\omega_z$$

$$M_y = I_{yy}\dot{\omega}_y - (I_{zz} - I_{xx})\omega_z\omega_x$$

$$M_z = I_{zz}\dot{\omega}_z - (I_{xx} - I_{yy})\omega_x\omega_y$$

```
Attitude_Simulator_v3.py
                    Controller.py \times MagneticField.py \times Power.py \times Propagator.py \times Solver.py \times
                                                                                             Main code
       mmm
       CubeSat Attitude Determination and Control System Simulation
       Version 3: Bang Bang Control with Sun added (24 Nov 2020)
       Orbit, omega, power outputs look reasonable
  6
       @author: Yu Jun
                                 Import functions
       import math
       import numpy as np
       from numpy import linalg as LA
 11
       import csv
 12
       import Propagator
                                                                  Approx. ISS orbit parameters; in SI
 13
       import MagneticField
                                                                   units, refer to Two Line Elements
       import Controller
       import Solver
       import Power
       '''======Test conditions (change this part only======='''
       iniPos = np.array([-6719.400, 385.319, 2.669, -0.272368, -4.77507, 6.03443])
 21
       #ISS [x,y,z,vx,vy,vz] from STK, distances in km and velocity in
                                                                         Tailor to our CubeSat inertia,
       dt = 1 # unified throughout
                                                                          coil geometry. Time-step 1 s
       q = 10 # data record rate (every q frames)
 25
       Duration = 400*60 # seconds
       i0 = np.array([1,0,0]) # initial attitude of spacecraft, in inertial coord
                                # these '0' vectors must be orthogonal and unit mag.
       j0 = np.array([0,1,0])
       k0 = np.cross(i0,j0)
       omegaX = 0.2 # Starting test values in spacecraft frame. rad/s
       omegaY = 0.1
                       # so correspond to roll/pitch/yaw
       omegaZ = 0.3
       · · · · ======
                                                     :========'''
                  Initial disturbance (goal is to
                            damp this)
```

```
Attitude_Simulator_v3.py
                    Controller.py X MagneticField.py X Power.py X Propagator.py X Solver.py X
                                                                          Main code
 34
       '''Satellite constants (input once the design is finalised)'''
 35
       Ix = 1 # moment of inertia along *principal* axes
       Iy = 1
 37
       Iz = 1
       turns = 10
 40
       area = 0.001
 41
       Kp = 0.02
 42
       '''=====Computation constants (don't need to change)======'''
 43
       totalSteps = int(Duration/dt)
 44
       Pos = iniPos
 45
                         # initialize state vector
       i = np.array([1,0,0]) # unit vectors in Earth non-rotating inertial frame
 47
       j = np.array([0,1,0])
 48
       k = np.array([0,0,1])
       TestData = np.array([omegaX,omegaY,omegaZ,Kp]) # save initial test data
 50
       Jx = 0 # initialise current in x torque coil
 51
       Jv = 0
 52
       Jz = 0
 53
       M_old = [0.0, 0.0, 0.0] # initialize torque history
       sunAngle = ∅ # assume in ecliptic
 54
 55
       History = [] # initialize records
                                                        Data structures
 56
       i0data = []
 57
       Time = 0 # seconds
 59
       orbitDebug = [] # initialize empty list for testing
```

```
'''*****=====Start loop======*****'''
print("Starting simulation... iniPos:", Pos)
                                                                                 Main code
for n in range(totalSteps):
    """I. 2 Body Forward Propagation"""
    newPos = Propagator.RK4(Pos[0],Pos[1],Pos[2],Pos[3],Pos[4],Pos[5],dt)
    x = newPos[0]
   y = newPos[1]
    z = newPos[2]
   vx = newPos[3]
                                                        Compute translational displacement
   vy = newPos[4]
                                                              in Geocentric Inertial Frame
   vz = newPos[5]
    Pos = newPos
    #print(newPos)
                    # debug
    r vectorMag = (x^{**2} + y^{**2} + z^{**2})^{**0.5} # magnitude of radius vector, in km
    lat = np.arcsin(z/r_vectorMag)
    long = np.arctan2(y,x)
                                           # longitude; y=0 is Greenwich?
    """II. Magnetic Field Calculation"""
    BfieldGCI = MagneticField.TiltedDipoleXYZ(lat, long, r_vectorMag)
    # in Earth non-rotating frame, nanoTesla, r vectorMag in km
   BfieldBFPA = MagneticField.GCItoBFPAtransform(i,j,k,i0,j0,k0,BfieldGCI[0],\/
                                             BfieldGCI[1],BfieldGCI[2])
    BfieldNED = MagneticField.TiltedDipoleNED(lat, long, r vectorMag)
                                                                         Convert x,y,z to latitude/ longitude
    # transforms magnetic field to satellite principal axes frame
    # sub 0's: actual spacecraft orientation, unit vectors
   """III. Magnetorquer Output"""
   '''The B-field information is used to calculate torque by working out,
   under nominal Bang Bang control. Then convert to BFPA frame.
   NetTorque = Controller.nominalTorqueBFPA(omegaX,omegaY,omegaZ,BfieldBFPA)
   #print(NetTorque)
   """IV. Numerical Integration for omegas"""
   nextOmega = Solver.EulerEqnSolver(omegaX,omegaY,omegaZ, NetTorque[0],
                                                                             Solve Euler's equations for
                                   NetTorque[1], NetTorque[0],Ix,Iy,Iz,dt)
                                                                                    angular velocity
   omegaX = nextOmega[0]
   omegaY = nextOmega[1]
   omegaZ = nextOmega[2]
```

```
"""V. Effecting omega""" # ensure unit vectors remain unit magnitude, orthogonal
           # omegaX. rotate the principal axes accordingly. omegaX = Roll. x0 supposed to be forward facing
           d0X = omegaX*dt
                            # radian, small angle
                                                                                             Main code
           i0new = i0
           j0new = j0*math.cos(d0X) + k0*math.sin(d0X)
110
           k0new = k0*math.cos(d0X) - j0*math.sin(d0X)
111
112
           i0 = i0new
                                                  Updating the effect of omegas;
113
           j0 = j0new
                                                  watch out for the rotating axes!
114
           k0 = k0new
                       # put in the new valu
115
           # omegaY = Pitch
116
          d0Y = omegaY*dt
117
                             # radian, small angle
118
           j0new = j0
           i0new = i0*math.cos(d0Y) - k0*math.sin(d0Y)
119
120
           k0new = k0*math.cos(d0Y) + i0*math.sin(d0Y)
121
122
           i0 = i0new
123
           j0 = j0new
124
           k0 = k0new
                        # put in the new values
125
126
           # omegaZ = Yaw
127
           d0Z = omegaZ*dt
                             # radian, small angle
128
           k0new = k0
129
           i0new = i0*math.cos(d0Z) + j0*math.sin(d0Z)
130
           j0new = j0*math.cos(d0Z) - i0*math.sin(d0Z)
                                                                     Save data at preset rate
131
132
           i0 = i0new
133
           j0 = j0new
134
           k0 = k0new
                        # put in the new values
```

```
""" VI. Power calculation with dark side"""
137
138
           sunAngle = sunAngle + 2*np.pi/(24*60*60)*dt # sun moves
139
           if sunAngle >= 2*np.pi:
                                                                                            Main code
               sunAngle = sunAngle - 2*np.pi
                                                      # keep to within 0, 2pi range
           # because at ISS inclinations the sun's 23 deg tilt won't affect coverage
141
142
           power = Power.flux(long, sunAngle, i0, j0, k0) # compute power
           if (n//q)*q == n:
                                                         # recording the data
               Time = Time + q*dt
               Data = [Time, Pos[0]/1000, Pos[1]/1000, Pos[2]/1000, Pos[3]/1000, Pos[4]/1000, Pos[5]/1000, BfieldNE
147
                   BfieldNED[1],BfieldNED[2],NetTorque[0],NetTorque[1],NetTorque[2],\
                   omegaX, omegaY, omegaZ, power]
148
               History.append(Data) # B vectors experienced
150
151
           orbitDebug.append([x,y,z,vx,vy,vz])
152
153
       '''*****=====End Loop======*****'''
       print("Simulation done. Timestep used: ", dt, "sec. Data recorded every", q, "frames.")
154
       print("Total time:", dt*totalSteps, "sec")
155
156
       print("[omegaX, omegaY, omegaZ, Kp]:", TestData)
157
158
       # save data
159
       with open('SimulationData.csv', 'w', newline='') as f:
           writer = csv.writer(f)
           writer.writerow(["Time (s)", "x (m)", "y (m)", "z (m)", "vx (m/s)",\
                             "vy (m/s)", "vz (m/s)", "B North (nT)", "B East (nT)", \
162
                             "B_Down (nT)", "RollTorque (Nm)", "PitchTorque (Nm)", \
                             "YawTorque (Nm)", "OmegaX (rad/s)",\
                             "OmegaY (rad/s)", "OmegaZ (rad/s)", "Power (Watt)"])
           for row in History:
               writer.writerow(row)
       f.close()
```

# Earth magnetic field

- Analytical tilted dipole model
  - Refer to notes from MIT 16.684 Space Systems
     Product Development
  - Need to convert to inertial frame

$$\begin{bmatrix} B_{north} \\ B_{east} \\ B_{down} \end{bmatrix} = \left( \frac{6378}{r_{km}} \right)^3 \begin{bmatrix} -C_{\varphi} & S_{\varphi}C_{\lambda} & S_{\varphi}S_{\lambda} \\ 0 & S_{\lambda} & -C_{\lambda} \\ -2S_{\varphi} & -2C_{\varphi}C_{\lambda} & -2C_{\varphi}S_{\lambda} \end{bmatrix} \begin{bmatrix} -29900 \\ -1900 \\ 5530 \end{bmatrix}$$

Where: C=cos, S=sin,  $\phi$ =latitude,  $\lambda$ =longitude Units: nTesla

### Function: B field

```
No documentation available
     Magnetic Field File (24 Nov 2020)
     Contains two B field calculations: one in rotating Earth frame (North, East, Down)
     and another in the x,y,z frame (with a vector transformation)
     See MIT notes for tilted dipole mode (Slide 34):
     https://ocw.mit.edu/courses/aeronautics-and-astronautics/16-851-satellite-engineering-fall-2003/lectur
     import numpy as np
                                                                              Implement matrix
     def TiltedDipoleXYZ(lat,long, r vectorMag):
          """outputs magnetic field in ECI -> ""x,y,z" frame"""
         matrix = np.array([[-np.cos(lat), np.sin(lat)*np.cos(long), np.sin(lat)*np.sin(long)],\
                             [0,np.sin(long), -np.cos(long)],\
                             [-2*np.sin(lat), -2*np.cos(lat)*np.cos(long), -2*np.cos(lat)*np.sin(long)]]
         vector = np.array([-29900, -1900, 5530])
         Bfield = (6378/r vectorMag)**3*matrix.dot(vector)
          #In north, east and down currently. Use 6378 which is Earth radius in km.
21
          Bfieldx = Bfield[0]*(-np.sin(lat)*np.cos(long)) + \
                   Bfield[1]*np.sin(long) + Bfield[2]*(-np.cos(lat)*np.cos(long))
         Bfieldy = Bfield[0]*(-np.sin(lat)*np.sin(long)) + Bfield[1]*np.cos(long) +\
                   Bfield[2]*(-np.cos(lat)*np.sin(long))
          Bfieldz = Bfield[0]*np.cos(lat) - Bfield[2]*np.sin(lat)
         # nanoTesla
         return np.array([Bfieldx*10**(-9) , Bfieldy*10**(-9) , Bfieldz*10**(-9) ])
```

### Function: B field

```
def GCItoBFPAtransform(i,j,k,i0,j0,k0,x,y,z):
          """Transforms vector x,y,z in coordinate frame with unit vectors i,j,k
          into vector x0,y0,z0 in coordinate frame with unit vectors i0,j0,k0.
          Use: transform B field from Geocentric Inertial Frame to spacecraft
          Body-Fixed Principal axes frame. See MIT Dynamics lecture for math.
          Outputs: new vector x0, y0, z0."""
          x0 = np.dot(i0,i)*x + np.dot(i0,j)*y + np.dot(i0,k)*z
          y0 = np.dot(j0,i)*x + np.dot(j0,j)*y + np.dot(j0,k)*z
          z\theta = np.dot(k\theta,i)*x + np.dot(k\theta,j)*y + np.dot(k\theta,k)*z
          return np.array([x0,y0,z0])
43
      def TiltedDipoleNED(lat,long, r vectorMag):
          """Debug function to compare against STK.
          Returns array of B field, in North, East, Down (NED) components
          in nanoTesla"""
          B_row1 = np.array([-np.cos(lat),np.sin(lat)*np.cos(long),
                             np.sin(lat)*np.sin(long)])
          B row2 = np.array([0,np.sin(long),-np.cos(long)])
          B row3 = np.array([-2*np.sin(lat), -2*np.cos(lat)*np.cos(long),
                              -2*np.cos(lat)*np.sin(long)])
          B column = np.array([-29900, -1900, 5530]) # from physics
          Mat1 = np.multiply(B row1, B column)
          B_{\text{north}} = Mat1[0] + Mat1[1] + Mat1[2]
                                                   # matrix multiplication for B north
          Mat2 = np.multiply(B row2, B column)
          B_{east} = Mat2[0] + Mat2[1] + Mat2[2]
                                                   # B east
          Mat3 = np.multiply(B row3, B column)
          B_{down} = Mat3[0] + Mat3[1] + Mat3[2]
                                                   # B down
          BfieldRot = np.array([B north,B east,B down])*(6378/r vectorMag)**3*10**(-9)
                                                                                             # in nanoTesla
          return BfieldRot
```



# About propagators...

- There are different levels of accuracy for this
  - 2 Body problem: textbook, six classical elements/ [x,y,z,vx,vy,vz] state vector fully sufficient to describe orbit
  - J2, J4...: considers Earth "fatness" at the equatorial mass bulge. I am using J4 at the moment, relatively simple to implement under Runge Kutta 4 integration (no atmospheric drag)
  - SGP4 and above: much more advanced, considers other Earth mass distribution and other celestial bodies

In general for short durations (~days of orbit) no big deviation is expected; but for **long term** mission planning higher fidelity models are necessary.

### Function: Propagator

```
def grad(p0,p1,p2,p3,p4,p5):
                                        # RK4 gradient function
            r = sqrt(p0**2 + p1**2 + p2**2) # Earth radius for J term calculations
Jx = 1 - J2*(3./2.)*(rE/r)**2*(5*p2**2/r**2-1) + 
                J3*(5./2.)*(rE/r)**3*(3*p2/r-7*p2**3/r**3) - 
                J4*(5./8.)*(rE/r)**4*(3-42*p2**2/r**2+63*p2**4/r**4) - 
                J5*(3./8.)*(rE/r)**5*(35*p2/r-210*p2**3/r**3+231*p2**5/r**5) + 
                J6*(1./16.)*(rE/r)**6*(35-945*p2**2/r**2+3465*p2**4/r**4-3003*p2**6/r**6)
            Jz = 1 + J2*(3./2.)*(rE/r)**2*(3-5*p2**2/r**2) + 
                J3*(3./2.)*(rE/r)**3*(10*p2/r-(35./3.)*p2**3/r**3-r/p2) - 
                J4*(5./8.)*(rE/r)**4*(15-70*p2**2/r**2+63*p2**4/r**4) - 
                J5*(1./8.)*(rE/r)**5*(315*p2/r-945*p2**3/r**3+693*p2**5/r**5-15*p2/r)
                J6*(1./16.)*(rE/r)**6*(315-2205*p2**2/r**2+4851*p2**4/r**4-3003*p2**6/r**6)
            thetaP = 0.00007292115
A 38
            v = sqrt((p3+thetaP*p1)**2+(p4-thetaP*p0)**2+p5**2)
            return [p3,p4,p5,-GM*(p0)/r**3*Jx,-GM*(p1)/r**3*Jx,-GM*(p2)/r**3*Jz]
        def RK4(u0,u1,u2,u3,u4,u5,dt): # standard RK4 implementation
                                                                                    Gradient function for
            k1 = grad(u0,u1,u2,u3,u4,u5)
            k2 = grad(u0+k1[0]*dt/2, u1+k1[1]*dt/2, u2+k1[2]*dt/2, 
                                                                                    Runge Kutta method
                      u3+k1[3]*dt/2, u4+k1[4]*dt/2, u5+k1[5]*dt/2)
            k3 = grad(u0+k2[0]*dt/2, u1+k2[1]*dt/2, u2+k2[2]*dt/2,
                      u3+k2[3]*dt/2, u4+k2[4]*dt/2, u5+k2[5]*dt/2)
            k4 = grad(u0+k3[0]*dt, u1+k3[1]*dt, u2+k3[2]*dt, 
                      u3+k3[3]*dt, u4+k3[4]*dt,u5+k3[5]*dt)
            res = [u0 + dt/6*(k1[0]+2*k2[0]+2*k3[0]+k4[0]), \
                   u1 + dt/6*(k1[1]+2*k2[1]+2*k3[1]+k4[1]), \
                   u2 + dt/6*(k1[2]+2*k2[2]+2*k3[2]+k4[2]), \
                   u3 + dt/6*(k1[3]+2*k2[3]+2*k3[3]+k4[3]), \
                   u4 + dt/6*(k1[4]+2*k2[4]+2*k3[4]+k4[4]), \
                   u5 + dt/6*(k1[5]+2*k2[5]+2*k3[5]+k4[5])
```

return res

### Controller

- Linearized calculation used in python
- Literally  $\omega_{n+1} = \omega_n + \alpha \cdot \Delta t$
- Where  $\alpha$  is the acceleration from the magnetorquer (no other torques considered **yet**\*, and bang bang control for now)
- Gravity boom can also be modelled for  $\alpha$

\*eventually atmospheric drag, solar pressure will conspire to deviate the spacecraft :0

### Controller

```
Controller File (24 Nov 2020)
      Calculates output torque based on input error
      Proposed Two Axis (pitch and roll) stabilization code assuming circular orbit
      mmm
      import numpy as np
      import math
      def nominalTorqueBFPA(OmegaX, OmegaY, OmegaZ, BfieldBFPA):
          Input: current errors and Bfield to find corrective
12
          torques (all in BPFA). Omegas are floats, BfieldBFPA is array
          Output: Torque array in BFPA, to use directly in Solver module.
          0.25 Amp*m2 is the nominal working dipole strength. This method is
          BANG-BANG CONTROL: magnetorquer switches on or off only, at 0.25 Ampm^2
          dipole strength. This value from Nanoavionics spec sheet, projeted to
          consume 140 mW nominally.
18
          mmm
                                        # initialize local variables
21
          TorqueX = np.array([0,0,0])
                                        # default bang bang buffer zone
          TorqueY = np.array([0,0,0])
          TorqueZ = np.array([0,0,0])
          dipoleX = np.array([0,0,0])
                                        # vectors
25
          dipoleY = np.array([0,0,0])
          dipoleZ = np.array([0,0,0])
          omega = np.array([OmegaX, OmegaY, OmegaZ])
```

### Controller

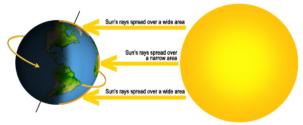
```
dipoleX = np.cross(np.array([1,0,0]),BfieldBFPA)
         if dipoleX.dot(omega) < -10E-7:
             TorqueX = 0.25*dipoleX # run in +ive i0 direction
              print("dipoleX dot:", dipoleX.dot(omega), "+i0")
         elif dipoleX.dot(omega) > 10E-7:
             TorqueX = -0.25*dipoleX # run in -ve i0 direction
              print("dipoleX dot:", dipoleX.dot(omega), "-i0")
         dipoleY = np.cross(np.array([0,1,0]),BfieldBFPA)
         if dipoleY.dot(omega) < -10E-7:
             TorqueY = 0.25*dipoleY # run in +ive i0 direction
              print("dipoleY dot:", dipoleY.dot(omega), "+j0")
         elif dipoleY.dot(omega) > 10E-7:
42
             TorqueY = -0.25*dipoleY # run in -ve i0 direction
              print("dipoleY dot:", dipoleY.dot(omega), "-j0")
         dipoleZ = np.cross(np.array([0,0,1]),BfieldBFPA)
         if dipoleZ.dot(omega) < -10E-7:
             TorqueZ = 0.25*dipoleZ # run in +ive i0 direction
47
              print("dipoleZ dot:", dipoleZ.dot(omega), "+k0")
         elif dipoleZ.dot(omega) > 10E-7:
             TorqueZ = -0.25*dipoleZ # run in -ve i0 direction
              print("dipoleZ dot:", dipoleZ.dot(omega), "-k0")
         return TorqueX + TorqueY + TorqueZ # do all at once
```

### Solver

```
11 11 11
v3 24 Nov 2020
Solver module
Goal: output accurate, fast omegax/y/z values after one timestep
input: this step's omega, dt
Design notes: At first we used single timestep forward march, now upgraded to
Runge Kutta 4 -> much faster when timestep is 1 sec instead of 1 ms before
IN SATELLITE BFPA
@author: user
Ixx = 1 # moment of inertia along *principal* axes
Ivv = 1
Izz = 1
def EulerEqnSolver(omegaX,omegaY,omegaZ, MomentX, MomentY, MomentZ, Ixx, Iyy, Izz, dt):
    """Numerically solves Euler equations of motion
    Inputs: current ang. velocity, torques, & moments of inertia in Principal Axes
    Outputs: next timestep's angular velocities in Principal Axes frame
    Direct forward march numerical integration
    Linearize omega dot across one timestep; expect some error over time"""
    omegaX0 = omegaX # old variable, nth step
    omegaY0 = omegaY
    omegaZ0 = omegaZ
    omegaX = omegaX0 + (MomentX/Ixx + (Iyy-Izz)/Ixx*omegaY0*omegaZ0)*dt #(n+1)th step
    omegaY = omegaY0 + (MomentY/Iyy + (Izz-Ixx)/Iyy*omegaZ0*omegaX0)*dt
    omegaZ = omegaZ0 + (MomentZ/Izz + (Ixx-Iyy)/Izz*omegaX0*omegaY0)*dt
    return [omegaX,omegaY,omegaZ]
```

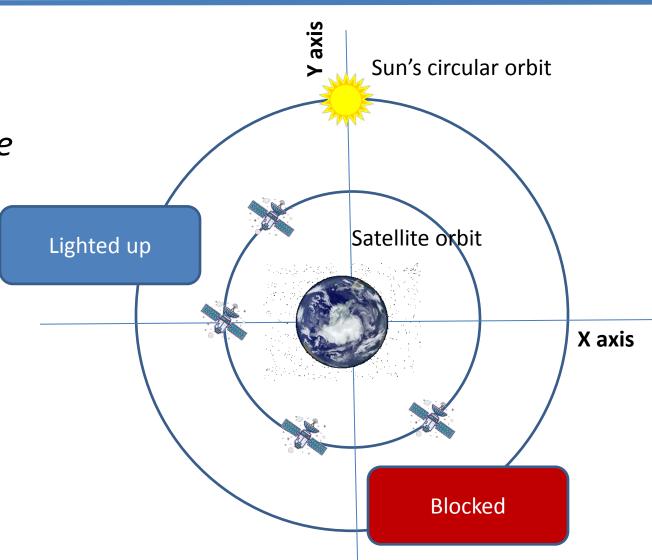
# Solar power methodology

- Added a rotating sun
- Sunlight incident if and only if  $|\theta_{Sun} \theta_{Sat}| \leq \frac{\pi}{2}$
- Furthermore,  $\theta_{Sun}$ ,  $\theta_{Sat} \in [0,2\pi]$  and considering the Equator/Ecliptic,  $\theta_{Sat} = longitude = tan^{-1} \left(\frac{y}{x}\right)$
- Can safely ignore 23 degrees tilt because our inclination (@  $^{\sim}$ ISS) is less than 90 23 = 67 at which this would be significant



# Solar power illustration

We are looking down from the "North Pole"; the circles are in the plane of the equator



#### Power

```
def flux(long, sunAngle, i0, j0, k0):
    """Calculates solar power received by satellite
   Input: satellite longitude, sun angle and current satellite orientations in i0, j0, k0 vectors
   Output: power (Watt)
   k0 points upwards from top of satellite (solar panel exists there)"""
   efficiency = 0.307 * 0.88 * (1 - (75-28) * 0.0022) #efficiency of solar panel
   Area2U = 0.01076664 # Area of one 2U panel in m^2
   # using arrays for inertial i and k unit vectors
   phi = 1373*(math.cos(23)*np.array([1,0,0]) - math.sin(23)*np.array([0,0,1]))
   # solar flux vector
   powerTop = phi.dot(k0)*Area2U/2
   if powerTop < 0: # top is sunlit</pre>
       powerTop = efficiency*abs(powerTop)
       powerTop = 0
   powerSidei0 = efficiency*abs(phi.dot(i0)*Area2U) # don't double count
   powerSidej0 = efficiency*abs(phi.dot(j0)*Area2U)*0.75
                                                             #reduced to 1U on a side
   powerAll = powerTop + powerSidei0 + powerSidej0
                                                       # before considering dark side
   if abs(sunAngle - long) < np.pi/2:</pre>
       powerAll = powerAll
                                          # lighted up
        powerAll = 0
                                          # in shadow of Earth
   return powerAll
```

# Thoughts on Function Files

- Propagator.py: solves 2-body problem using Runge-Kutta 4 numerical method
  - We could consider orbit perturbations like Earth J2-6 harmonics, but I think unnecessary at this stage (errors from elsewhere + different time-scale of orbit vs tumbling)



 Controller.py: uses linear gain factor (P part of PID; this coefficient must be tested!)



 MagneticField.py: implements analytical tilted dipole model (see MIT AeroAstro notes)



- Probably good enough for now; check SI units!
- Solver.py: uses forward time march
  - Suggest we start here to improve accuracy



### Notes and some issues

- 1) Orbit duration is a little shorter than STK
- The other set of values Jess and Michael plotted in STK on 10/11/20 surprisingly broke the same propagator. I have no idea why ☺ so it's back to the ISS orbit here
- 3) Solar power considers Earth blockage (yay!)
- 4) Magnetic field looks sensible?
- 5) Bang Bang control is very crude and might give instabilities, though it works as a first approximation (omegas decrease as desired)

# Simulation parameters

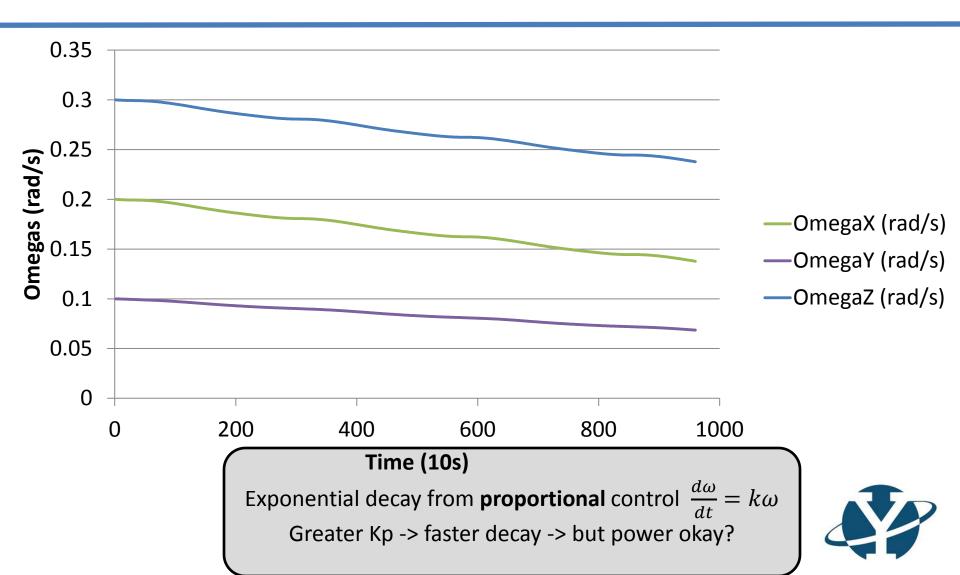
- Started off with (ISS?) orbit: (-5801232.89, 3520987.41, 6.751 [km], -2136.353, -3519.9, 6120.767 [km/s]) state vector (x,y,z,vx,vy,vz)
- Roll, Pitch, Yaw at 0.2, 0.1, 0.3 rad/s at first (omegaX, omegaY, omegaZ)
- 1 second time step, data saved every 10 second (so as to see power fluctuation in rotating satellite)
- Bang Bang maximum-effort control

### From STK

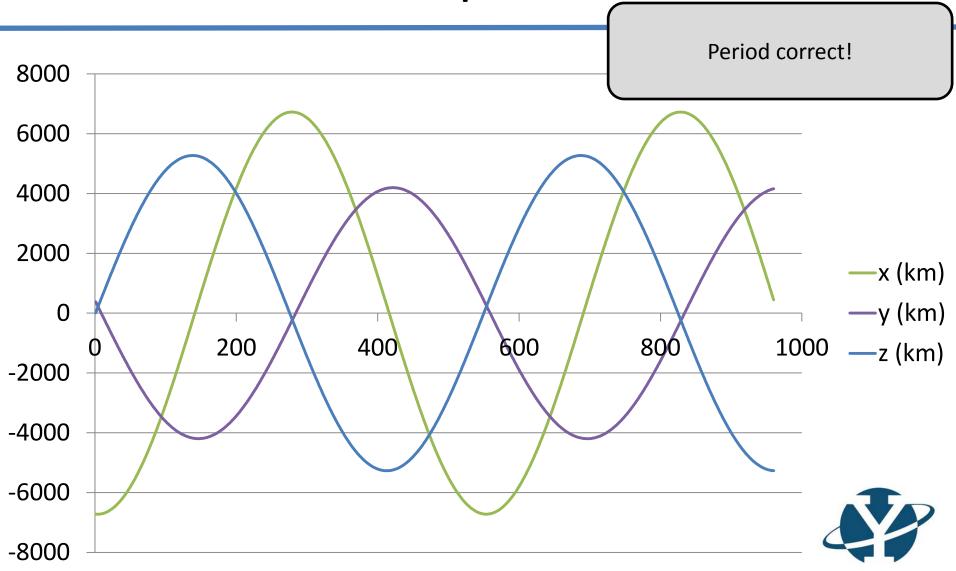
Start: Stop:	_					
Step Size:	60 sec ₩					
Orbit Epoch:	9 Feb 2020 12:00:00.000 LCLG	▼	X:	2036.79 km	<b>—</b>	
Coord Epoch:	§ 9 Feb 2020 12:00:00.000 LCLG	▼	Y:	3764.48 km	4	
Coord Type:	Cartesian		Z:	5279.5 km	<b>~</b>	
Coord System:	TrueOfDate 🔓		X Velocity:	-6.17708 km/sec	<b>W</b>	
Prop Specific:	Special Options		Y Velocity:	4.45762 km/sec	<b></b>	
			Z Velocity:	-0.79389 km/sec	<u></u>	
el Apply	Help					



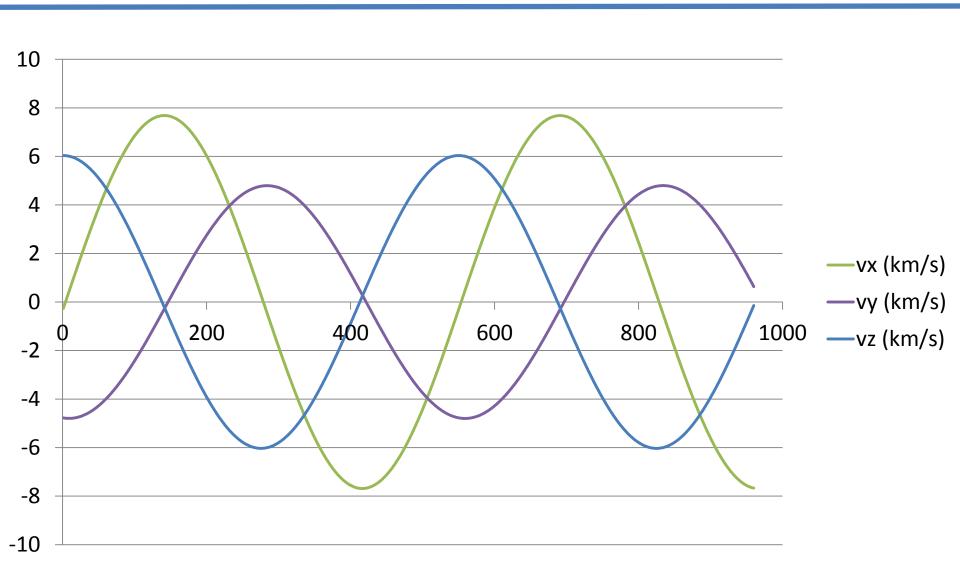
# Omega under control



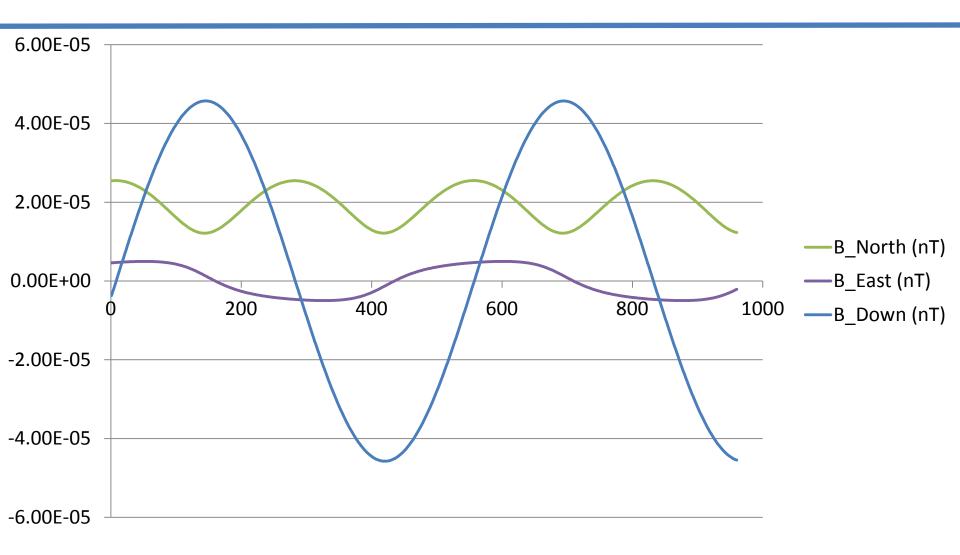
Orbital positions



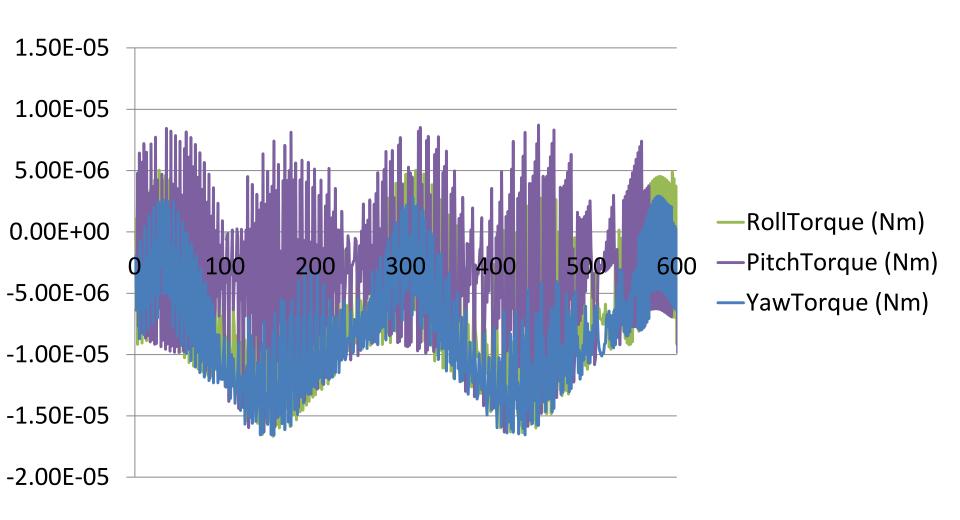
### **Orbital Velocities**



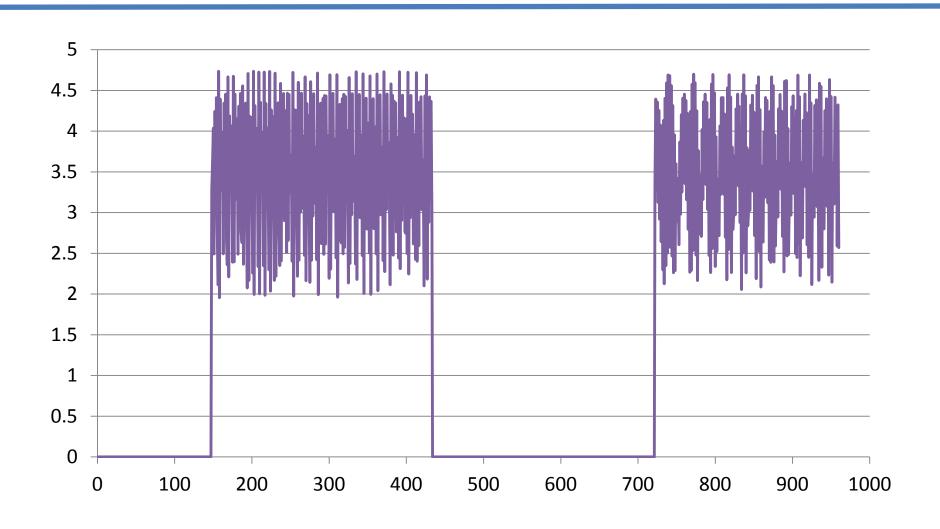
# Earth magnetic field



# Torques (Nm)



# Power (Watt)



### Suggested next steps

- 1. Check math and accuracy of results
- 2. Substitute our CubeSat values
- 3. Nicer way to get omega from Euler's equations?
- 4. If ^ are OK, determine solar flux available
- Compare active control vs passive (gravity boom) control time needed



### References

- MIT AeroAastro notes
  - https://ocw.mit.edu/courses/aeronautics-and-astronautics/16-851-satellite-engineering-fall-2003/lecture-notes/ (esp Lecture 9 on ADCS)
- Numerical solutions
  - https://en.wikipedia.org/wiki/Runge%E2%80%93Kutta methods
  - https://en.wikipedia.org/wiki/Euler%27s equations (rigid body dynamics)

#### rtial frame vert to

From Lecture 3, we have that the transformation of a vector from a coordinate system coordinate system  $x'_1, x'_2x'_3$  is given by

$$\begin{pmatrix} H_1' \\ H_2' \\ H_3' \end{pmatrix} = \begin{pmatrix} i_1' \cdot i_1 & i_1' \cdot i_2 & i_1' \cdot i_3 \\ i_2' \cdot i_1 & i_2' \cdot i_2 & i_2' \cdot i_3 \\ i_3' \cdot i_1 & i_3' \cdot i_2 & i_3' \cdot i_3 \end{pmatrix} \begin{pmatrix} H_1 \\ H_2 \\ H_3 \end{pmatrix} = [T] \begin{pmatrix} H_1 \\ H_2 \\ H_3 \end{pmatrix}.$$

where we have introduced the symbol [T] for the transformation matrix.