

Politechnika Warszawska  
Wydział Elektryczny

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SPECYFIKACJA FUNKCJONALNA  
„ARBITRAGE”

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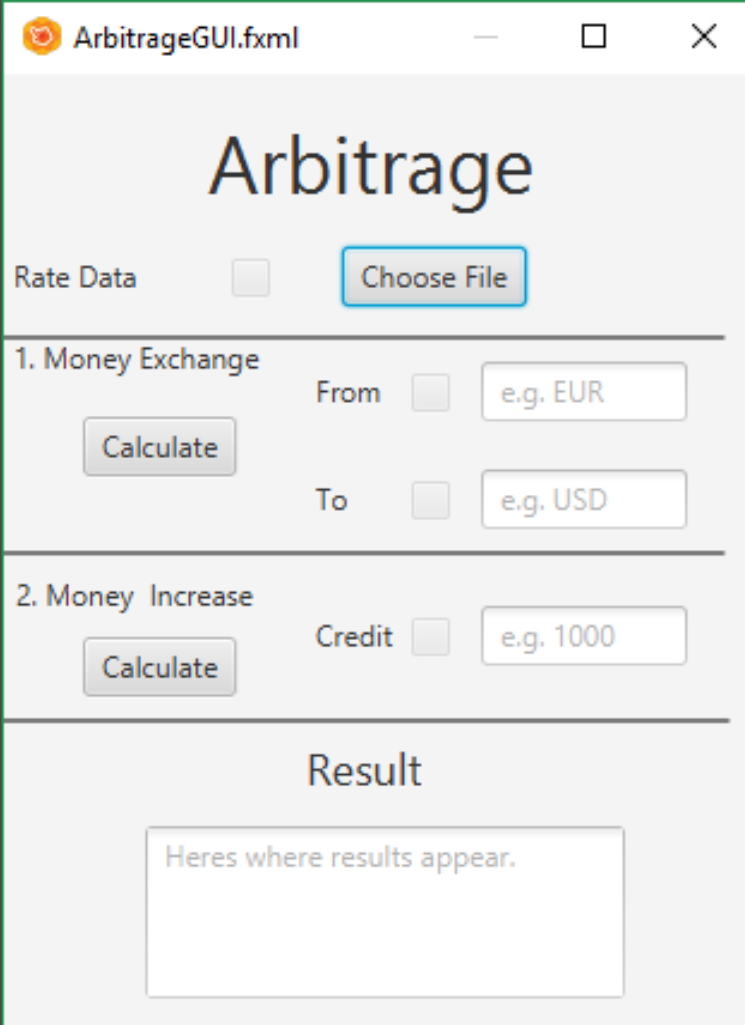
### 1 Wstęp teoretyczny

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### 2 Wymagania funkcjonalne

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### 3 Obsługa



The screenshot shows a Java Swing window titled "ArbitrageGUI.fxml". The window has a title bar with standard OS controls. The main content area is titled "Arbitrage" in a large font. Below the title, there is a section for "Rate Data" with a checkbox and a "Choose File" button. The window is divided into two main sections by horizontal lines. The first section is titled "1. Money Exchange" and contains a "Calculate" button, a "From" label with a dropdown menu (showing "e.g. EUR"), and a "To" label with a dropdown menu (showing "e.g. USD"). The second section is titled "2. Money Increase" and contains a "Calculate" button, a "Credit" label with a checkbox, and a text input field (showing "e.g. 1000"). Below these sections is a "Result" section with a large text area containing the placeholder text "Heres where results appear."

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### 4 Komunikaty o błędach

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### 5 Testy akceptacyjne

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