



Marek Grzyb

**Information
Technology
Student**



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I am a 1st year student of computer science at the Faculty of Applied Studies at the University of Lower Silesia. I have been passionate about programming since I was a child and I am currently focusing on improving my backend programming / design skills.

PROJECTS

GrzybMic

Microphone Input transmitter (C#
- Xamarin, .NET Core)

- Transmits microphone input from Android device to selected PC over WiFi or USB.

Guessing answers to live trivia
(Python 3)

- Searches for answer in various places like Google or Wikipedia

HQSolver

Jazz2Converter

Game assets extractor and
converter (Python 3)

- Extract and converts all custom formats used in the game "Jazz Jackrabbit 2" to usable formats

SKILLS

PROGRAMMING

Intermediate:

- JavaScript/TypeScript (React/Angular)
- C#
- Python
- SQL
- MongoDB

Beginner:

- C++
- Golang
- Java
- PHP

GAME ENGINES

Intermediate:

- Unity

Beginner:

- Unreal Engine

SERVICES

- Firebase (GCP)

SOFTWARE

Operating Systems:

- Linux (Ubuntu, Debian, Manjaro)
- Windows

Version Control:

- Git

LANGUAGES

- English (Intermediate)
- Polish (native)

EDUCATION

IT 2020 - Obecnie

- At the [University of Lower Silesia](https://www.univ.lodz.pl/)
- Specialization: Programming computer games

IT Technician 2016 - 2020

- At [Zespół Szkół Politechnicznych "Energetyk"](https://www.energetyk.pl/)
- Finished High School with IT Technician degree

WORK EXPERIENCE

IT Technician March-April 2019

- Installing and configuring operating systems and applications
- Designing, installing and diagnosing local computer networks
- Configuration of servers, network devices and VLANs