Marek Grzyb

Game Developer
Programmer

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I am a Polish game developer with a focus on network programming. I love finding out how things work and visualizing my ideas in a creative ways using computer technology.

PROJECTS

SKILLS

PROGRAMMING

C++, C#, Java, Python

.NET, ASP.NET, Qt
UE4 Blueprints
HTML, CSS, JS, SQL

ENGINES

- Unity
- Unreal Engine

SERVICES

- Firebase
- Azure
- AWS

SOFTWARE

- Linux
- Windows
- Git
- Android Studio
- PyCharm
- Qt Creator
- Visual Studio

LANGUAGES

- English
(good oral & writing)
- Polish (native)

EDUCATION

IT Technician   2016 - 2020

- At Zespół Szkół Politechnicznych "Energetyk"

WORK EXPERIENCE

None yet!

Hire Me!