

Marek Grzyb

IT Technician/ Programmer



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Poland

Kamienna Góra.

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I am a Polish game developer with a focus on network programming. I love finding out how things work and visualizing my ideas in a creative ways using computer technology.

PROJECTS SKILLS



Microphone Input transmitter (C# -Xamarin, .NET Core)

27.03.20 - 1.04.20

→ Transmits microphone input from Android device to selected PC over WiFi or USB.



HQSolver

Guessina answers to live trivia (Python 3)

> → Searches for answer in various places like Google or Wikipedia







20.02.18 - 5.03.18

- Web application
 - 1.12.19-4.12.19
 - → Written in JavaScript (React)
 - → Site that extends this Resume

EDUCATION

IT Technician

2016 - 2020

- At Zespół Szkół **Politechnicznych** "Energetyk"
- Finished High School with IT Technician degree

WORK EXPERIENCE

IT Technician

March-April 2019

- Installing and configuring operating systems and applications
- Designing, installing and diagnosing local computer networks
- Configuration of servers, network devices and VLANs

PROGRAMMING

Intermediate:

- JavaScript/TypeScri pt
- Java
- C#
- Python
- SQL

Beginner:

- C++
- Golang
- Java
- PHP

GAME ENGINES

Intermediate:

Unity

Beginner:

Unreal Engine

SERVICES

• Firebase (GCP)

SOFTWARE

Operating Systems:

- Linux (Ubuntu, Debian, Manjaro)
- Windows

Version Control:

Git

LANGUAGES

- English (Intermediate)
- Polish (native)