



Marek Grzyb

**IT Technician/
Programmer**



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I am a Polish game developer with a focus on network programming. I love finding out how things work and visualizing my ideas in a creative ways using computer technology.

PROJECTS

SKILLS

GrzybMic



**Microphone
Input transmitter**

27.03.20 - 1.04.20

- Transmits microphone input from Android device to selected PC over WiFi or USB.

**Game store
API**

Work in progress

- Written in C#
- Functionally similar to Steam API



GrzybStore

grzybdev.github.io



**Web
application**

1.12.19-4.12.19

- Written in JavaScript (React)
- Site that extends this Resume

PROGRAMMING

Advanced:

- C#
- Python

Intermediate:

- JavaScript/Type Script

Beginner:

- C++

GAME ENGINES

Intermediate:

- Unity

Beginner:

- Unreal Engine

SERVICES

- Firebase (GCP)

SOFTWARE

Operating Systems:

- Linux (Ubuntu, Debian, Manjaro)
- Windows

Version Control:

- Git

LANGUAGES

- English (Intermediate)
- Polish (native)

EDUCATION

IT Technician 2016 - 2020

- At [Zespół Szkół Politechnicznych "Energetyk"](#)
- Finished High School with IT Technician degree

WORK EXPERIENCE

IT Technician March-April 2019

- Installing and configuring operating systems and applications
- Designing, installing and diagnosing local computer networks
- Configuration of servers, network devices and VLANs