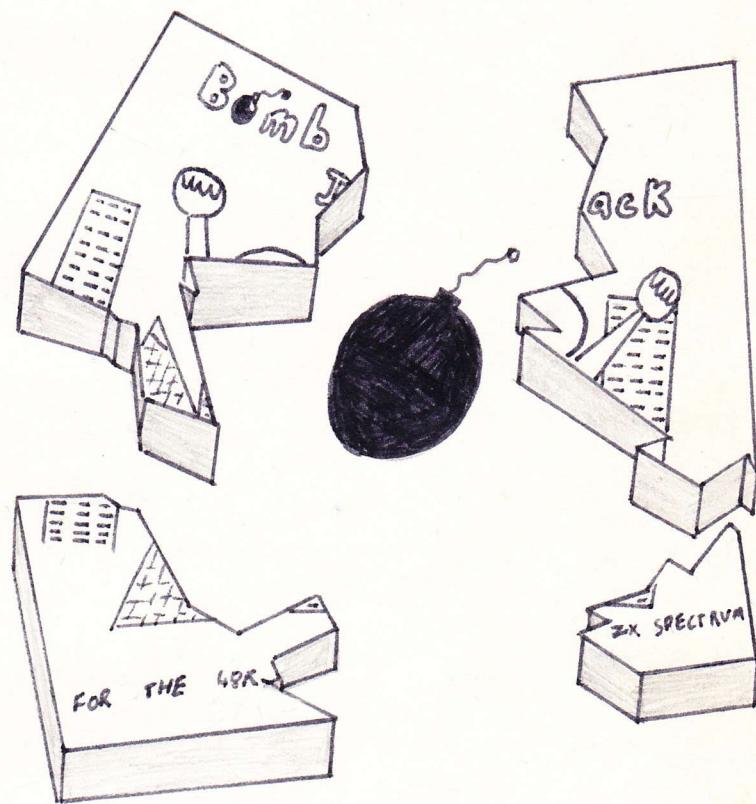


SEPTEMBER
'86 ISSUE
NUMBER
11

ASM

STILL
ONLY
25 P
FOR
9 PAGES

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NEWS OF

NEW SUPER

SPECTRUM (LOKI) pg. 6

©ASM

ASM

Breaking New
Frontiers.

We look into some of
the latest software.

Competitions.

Win a Music tape, a Music
book, or a Spectrum tape!

Last issues winners announced inside

THE OFFICIAL COMPUTING MAGAZINE FOR THE B.H.S.

Welcome to the eleventh issue of the ASM magazine. In this issue we have reviews, maps, hints, pokes, puzzles, competitions, news and lots more. Specy and Trum are back with more laughs to brighten your life. This issue the magazine is in a new, modern format. This is experimental and we would be grateful if you could tell us your opinions of it. We hope you enjoy reading the magazine.



NEWS.

The winner of last issues competition was David Anderson who will be receiving a computer tape. We would like to thank all who entered the competition and hope that they will not be deterred from trying again in this issue. This month our competition consists of a word square. This competition is however different from all ASM's previous ones. In this one you get to choose your prize! Yes believe it or not we are giving you a choice of prizes from which to choose.

We are also looking into Sinclair's future after the Amstrad takeover. We examine plans for a ZX Spectrum Loki which seem to have been shelved by Amstrad in favour of a Super Spectrum+2 with built in tape deck.

Another outcome of the Amstrad takeover which was almost totally unforeseen was the arguement over the microdrive cartridges. Sinclair Research retained the rights to Microdrive technology and is allowing Ablex Audio, which has the sole rights to cartridge manufacture, to duplicate programs on to cartridge for third parties but will not allow it to market blanks. This problem has led to a critical shortage of cartridges in the shops. Negotiations are under way between Ablex and Sinclair Research to try to reach an agreement. Ablex is however confident that an agreement can be reached.

Hantarex has just launched a monochrome moniter at a price less than the Spectrum Plus. At £79.50 the moniter can be used on the Spectrum 128 or QL through the Sinclair RGB ports. A CT-900 MR 14 inch colour moniter is also available for £199.50.

Many people have heard of the interactive role-playing game MUD. Micronet has been developing an answer to this British Telecom owned game. It is to be called Shades and will be played in a similar way to MUD. It will cost Micronet members 99p an hour to use the game.



REVIEWS

Bombjack Review £7.95

By M.B.E.

Bombjack is Elites new game released last month. In it you, as the small caped crusader must jump around the many varied screens depicting famous landscapes.

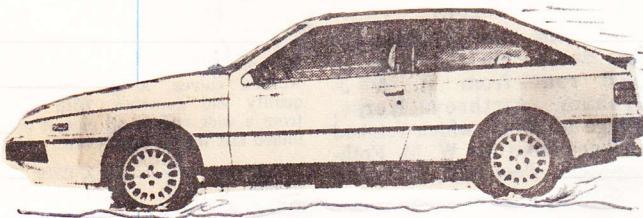
The graphics are excellent and there are no serious attribute problems. There is a multitude of different fiendishly evil opponents. Overall an excellent game with more than a few surprises.

Graphics 80% Sound 50% Value for money 70%

Playability 75%



TURBO



ESPRIT

Turbo Esprit Review £8.95

By M.B.E.

Its brillo! It's fantastico! Guess what? It's Turbo Esprit, the new game from Durrell. The graphics are typical of Durrell but the highlight of the game is its addictiveness and the ability to choose different towns from a choice of four. The game includes traffic lights, zebra-crossings, and one-way streets. There are a few attribute problems with the hit cars, armoured car and drug cars. Overall another excellent game from Durrell.

Graphics 50% Sound 55% Value for money 70%

Playability 90%



Movie Review

£7.95

By A.L.B.

This game has been out for some time now but we thought that its originality should earn it a place in ASM. In it you play the part of a Private Detective called Jack Marlow. You must move this character through the many screens in search of Tanya. She, when asked will help you in your quest for a valuable tape recording. Unfortunatly her evil twin will try to trick you into believing that she is Tanya. A fiendishly difficult but interesting game.

Graphics 80% Sound 50% Value 90% Playability 85%

FOR SALE

SECOND HAND BLANK COMPUTER CASSETTES Great value.

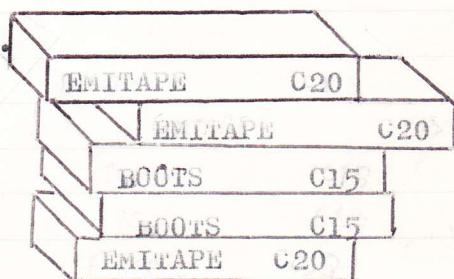
1 Boots C15 cassette + box --- 20p

2 Boots C15 cassettes - boxes - 15p each

1 Sony C60 cassette + box ----- 50p

3 Emitape C20 cassettes + boxes 25p each.

See ASM editors for further details.



COMPETITIONS.

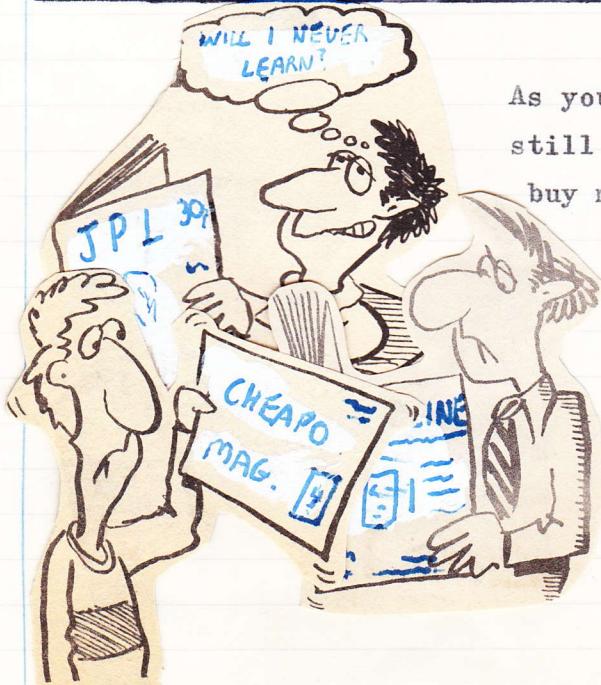
P B R E N T R A P R E T R A G R
Y A P A R T A A C D F B I H C A
H R R R C A R T E S I A N A E T
P T H T M T T T R A H R R J H R
A I T I I I L I R K R E T R A C A
R S R S N C C A R T R H E P U T
G A A T H O L D D I R O T M O A
O N E R E E E E D Y T L R U T R
T H I Y A T A G T R I O A N R T
R R K B R R E R A R W M H A A A
A L U A T V A P T H A E C I C N
C I U H H M E F T I T W U T H T
Y Q S E T D B R G A P R H R A R
T E N I T R A M M A R T A A R A
R I W E K E A Q U A R T Z M T P
A Q U A R T E T G O H T R A W M
P Y L L U F T R A T H W A R T I

APART
ARTFULLY
ARTHUR
ARTICLE
ARTISAN
ARTISTRY
BARTHOLOMEW
CART
CARTER
CARTESIAN
CARTOGRAPHY
CARTOUCHE
CARTRIDGE
CHART
CHARTER
DART
DEARTH
DEPART
EARTH
EARTHWORM

GARTER
HART
HEART
HEARTH
IMPART
MART
MARTHA
MARTIAN
MARTINET
MARTYR
PARTICLE
PARTISAN
PARTNER
PARTY
QUART
QUARTET
QUARTZ
TART
TARTAN
THWART
WART
WARTHOG

Find all the above words
in the square and around
each draw a ring. Once you
have found all the words
cut out the square and on

the back write which prize you would like to win. The music tape, the music book or the spectrum tape could be yours.

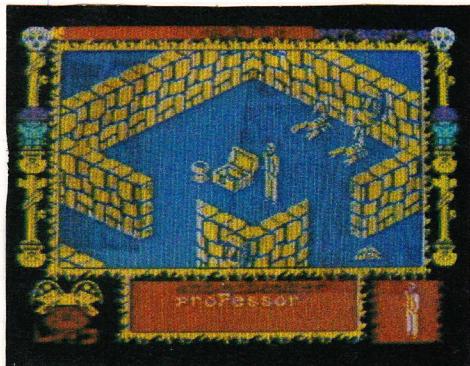


As you can see there are still some people who buy magazines other than ASM. These people do not learn from their mistakes but continue to miss out on all the offers, reviews and other items that ASM contains.



ASM PREVIEWS

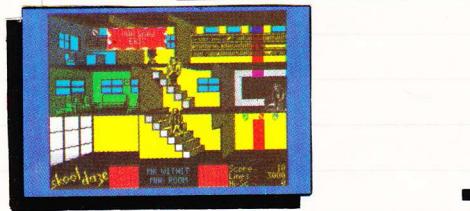
PYRACURSE.....£9.95.....Hewson.



This new game from Hewson seems scheduled to keep up to their usual high standards. Like 'Movie' and other similar games you control a character which can be moved around various rooms. There are four characters each of which you must move about separately. Each character has its own advantages and disadvantages and so, like in Everyone's a Wally you must work out what each character does. The graphics are excellent and are sure to make the game a hit.

CLASSICS....£2.99 each...Classics.

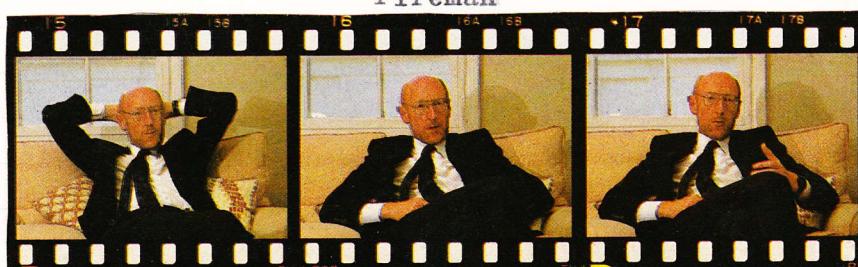
A selection of games will be being released in the next few weeks. These are not new games but old titles which were successful in their time being re-released. This may strike some as a good idea but personally I cannot see the attraction of old out-of-date games. The chance to get some of the better titles that you have missed may be an advantage but I do not think the games, compared with todays high quality programs will have much lasting appeal.



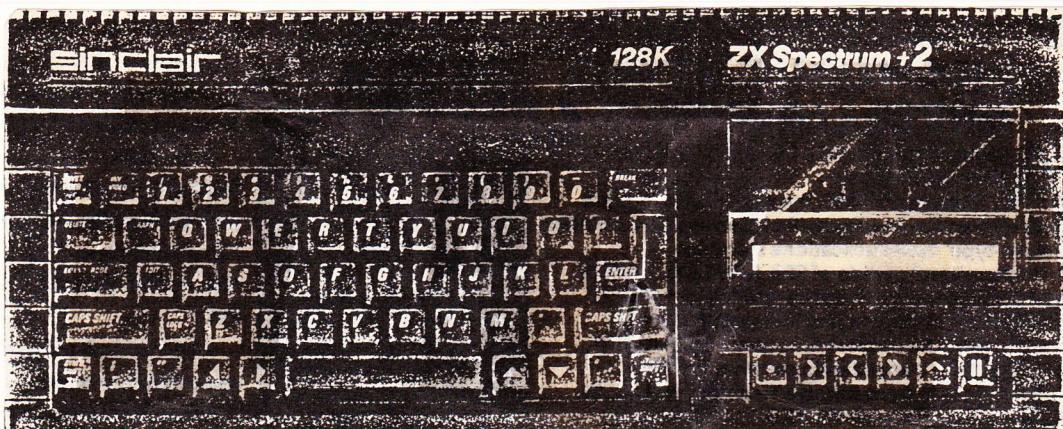
TOP TEN

And this is ASM's top ten computer programs for this month:

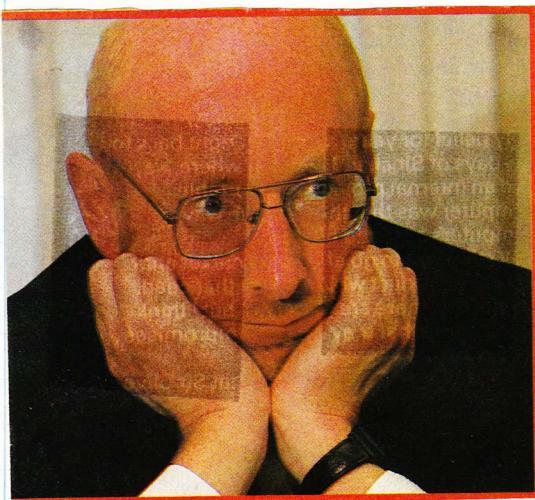
Number	Name	Company	Price
1	Green Beret	Imagine	£7.95
2	Bomb Jack	Elite	£7.95
3	Way of the Tiger	Gremlin Graphics	£9.95
4	The Planets	martech	£9.95
5	Knight Tyme	Mastertronic	£2.99
6	Turbo Esprit	Durell	£7.95
7	Batman	Ocean	£7.95
8	Heavy on the Magick Gargoyle		£9.95
9	Ghosts 'n' Goblins	Elite	£7.95
10	Incredible Shrinking Fireman	Mastertronic	£1.99



HEADLINE STORY

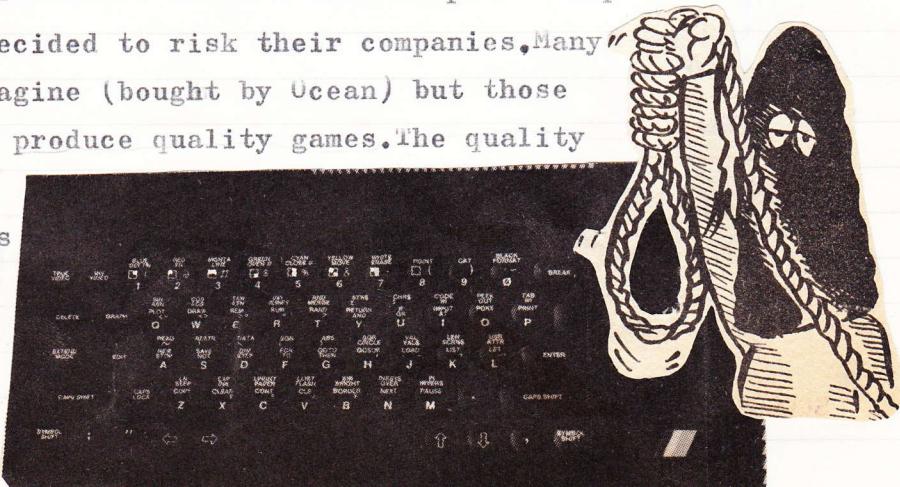


Rumour has it that just before the Amstrad takeover Sir Clive had been planning a ZX Spectrum Loki. This machine was to have been the ultimate in Sinclair computers. The details of the plans are not known but this is hardly relevant as Amstrad will not be continuing with Sir Clive's plans.



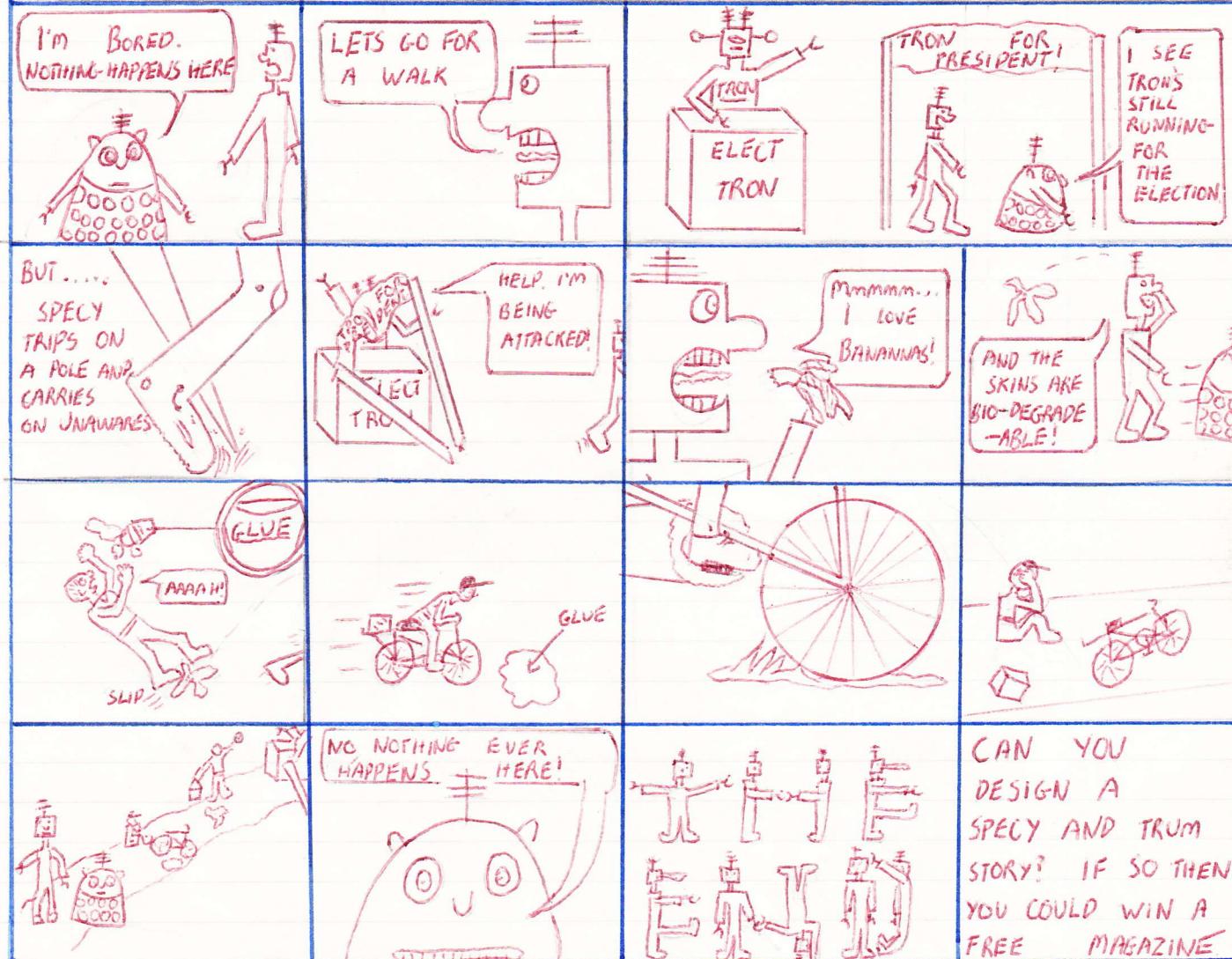
Instead Amstrad has plans to produce the ZX Spectrum Plus Two. The design of this machine, illustrated above, is to incorporate, as in Amstrads other machines a tape recorder in the computers main case. This will not be much of an advantage however as the Spectrum loading is very reliable already. It will however dispose of the need for a multitude of leads extruding from the back of the computer. The introduction of this new computer will however lead to much controversy amongst

Spectrum 128 owners who have purchased a 128 only to find that they have been made insignificant. The lack of software for the 128 is also a cause for concern. Many companies seem too cautious to produce 128 games this has meant fewer people have bought a 128 and this leads to the risk of producing games. One must remember that when the Spectrum first came out there were no guarantees and the computer was just as new and just as little was known about it as is the 128 now. The difference is that then computer companies did not mind taking a chance and decided to risk their companies. Many did not succeed such as Imagine (bought by Ocean) but those that did have continued to produce quality games. The quality of the games has changed considerably and this leads us to believe that in time, as its potential was realised the 128 could have made a big impact on the computer market.



CARTOONS

SPECY AND TRUM

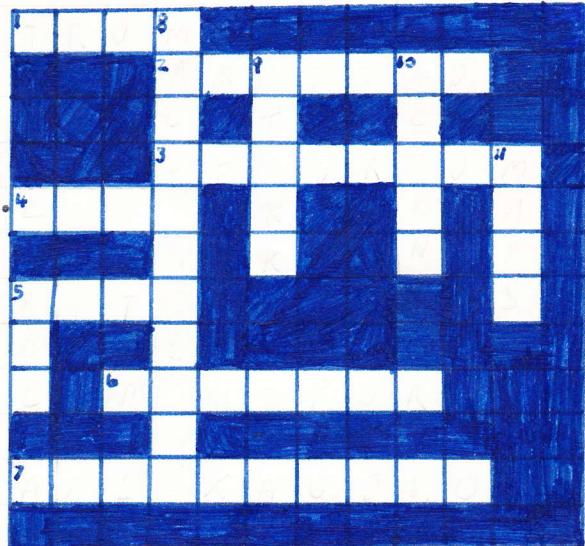


ACROSS.

- Specys companion.
- The company that recently took over Sinclair.
- max ----- has a new game out now.
- The God-like Spectrum that was shelved.
- A piece of memory.
- better than a t.v.
- The company with the sole rights to manufacture microdrive cartridges.

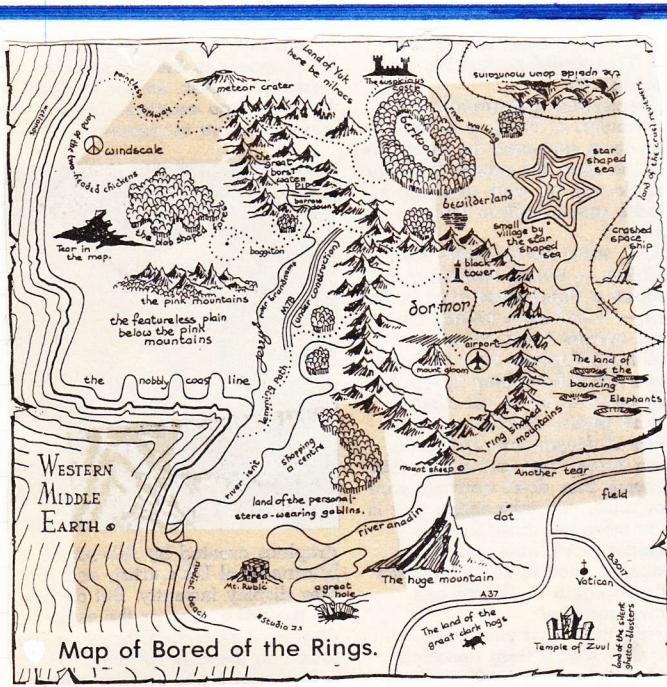
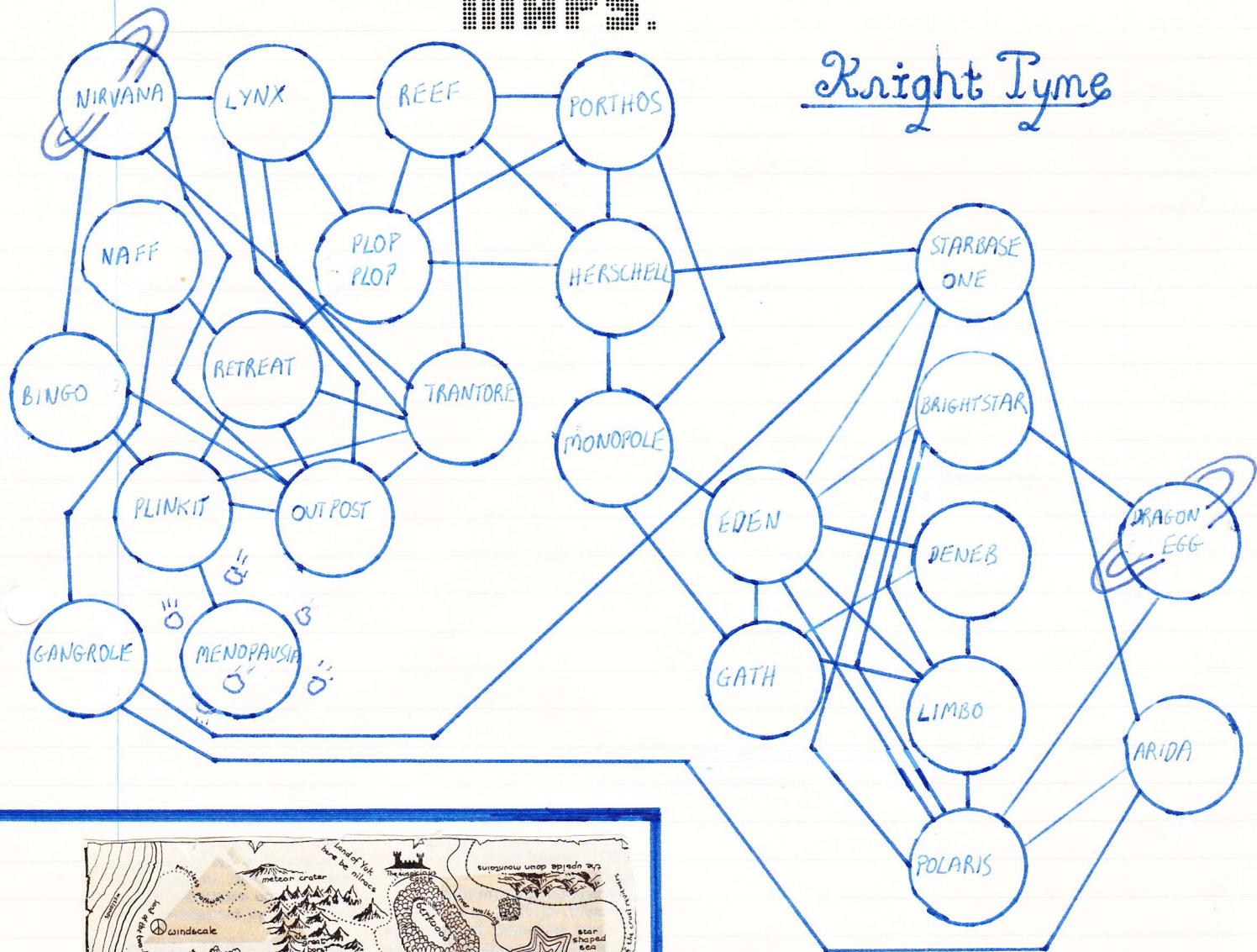
DOWN.

- Acorns other computer.
- Learning this could be a great advantage in programming.
- You would be ----- raving mad not to buy ASM.
- They produce BBC's and Electrons.
- This issue has a whole page devoted to Pokes and these.



MAPS.

Knight Tyme

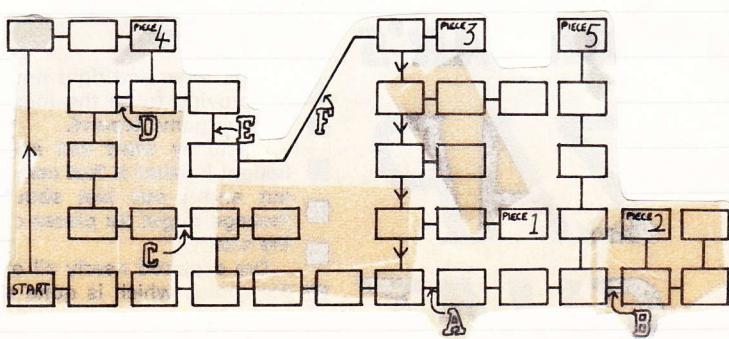


Incredible Shrinking Fireman.

These items are needed to pass certain places:
A ID Card

- B Set of Keys
 - C Skeleton Key
 - D Fireman's axe
 - E Blue Key
 - F Red Key

These can be found at the points marked 1 to 5 on the map.



Bomb Jack

```
5 CLEAR 29877  
20 LOAD "" CODE  
30 POKE 65274,71  
40 POKE 65236,70  
50 POKE 65237,85
```

90 RANDOMIZE USR 65465

```
60 FOR F=65537 TO 65535  
70 READ A:POKE F,A:NEXT F  
80 DATA 062,000,050,088,191,  
033,008,252,017,240,255,001,  
241,140,237,184,195,075,193  
90 RANDOMIZE USR 65465
```

Commando.

```
5 REM COMMANDO CODE
10 CLEAR 40000:LET T=0
20 FOR N=65030 TO 65052
30 READ A:POKE N,A:LET T=
40 T+A:NEXT N
40 IF T<>2102 THEN PRINT
50 "PLAY":STOP
50 PRINT "PLAY TAPE"
60 POKE 65441,172:POKE
65442,84:RANDOMIZE USR
65485
70 DATA 49,0,98,175,33,4,108,
119,35,119,35,119,35,35,119,
35,119,35,119,50,254,236,195
30,100
```

We would like to thank all those who helped in the writing, production and publishing of this issue of ASM. The articles, artwork and programs in this magazine are all strictly copyright ASM 1986.

In the next issue we will be featuring Specy and Trum, Offers, maps, Pokes, News, Reviews, Previews, puzzles, competitions, and we will



be announcing the winner of this issue's competition.

Please let us know what you thought of the format of this issue as we will be deciding, using your opinions whether to continue using our new methods of magazine production.

If you have any games that you would like us to review in a future issue then please do not hesitate to ask. The same applies to any ideas you may have about the competitions, the cartoons or the magazine in general.



WHY NOT WRITE AN ARTICLE FOR ASM?

Anyone can write an article for ASM. Articles can be on any subject whatsoever and after being delivered will be examined and checked. Those



which are accepted by the editors of the magazine will be published and the writer will receive a free magazine. As you can see many articles do not reach the high standard demanded by ASM so do not be deterred if your article

does not get published, but instead try again and again until successful.

STOP PRESS *** STOP PRESS *** STOP PRESS *** STOP PRESS *** STOP PRESS ***

Elite are at this moment putting the finishing touches to their new game 'Paperboy'. Like many of the previous Elite games this is an arcade conversion but this one is rumoured to be extremely well converted.