

Task

- Make 3 sliders in the IB
- Next to them put 3 buttons with On state
- Slider 1 shall control the green component of tint color of button 1.
- Slider 2 shall control the red component of tint color of button 2
- Slider 3 shall control the blue component of tint color of button 3
- If the switches are on the corresponding slider is working, else after the slider is moved by the user it shall be automatically set back to the last position
- Set a UILabel on the bottom of the page to show the current value of all sliders
- Note: use this for color selection `UIColor(red: val(0...1), green: val, blue: val, alpha: val)`

Task

- Using `arc4random()` function make a UIButton that changes the color of the root view in your view controller. When the button is pressed it shall generate 3 different colors and 1 alpha component number and shall use them to set the UIColor of the root view.

Demo

- Adding constraints to elements.
- Testing for different devices