#### **Building a Multimedia Appliance with Yocto**



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# What and Why?!

## Why?

#### As many a FOSS project, started as an itch to scratch,

An excuse to order a Raspberry PI,

#### Building media appliances with Yocto is harder than it should/needs to be!

- Missing/outdated components,
- Specialised session setup,
- Hardware support challenges.

## Why Yocto?

#### What else?

- OpenEmbedded is the best solution for embedded Linux,
  - Mature project, with thriving community,
  - Hi-productivity environment to develop with and under.
- Poky provides stable foundation (QA & releases),
- Guacamayo tracks Poky releases.

# Lean, Mean & Clean!

### **Our Vision**

#### Clean

- Easy to use:
  - Watching a movie is not a complex task,
  - Intricate menu maze to pass time ... not,
- Unobtrusive,
  - Facilitating the experience, not being the 'experience'!
- Objects of desire and unrepentant envy!

## **Our Vision**

#### Clean

- Consumer expectations have grown greatly in last 6 years,
- FOSS software often lacking behind on the UX front,
- Clean break needed time from time!

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### **Our Vision**

#### Mean

- Decent HW is a commodity,
- But are we getting our money's worth?

#### =>

- HW accelerated graphics & 3D capabilities vs. X11,
- HW accelerated codecs vs. crappy drivers,
- Video and graphics pipelines not always integrating well.

### **Our Vision**

#### Lean

- Tailored to the task,
- Not a desktop distro bent and twisted into dubious shape!
- Nobody buys media appliance to browse the web ...

#### => Single 'shell' application devices

- No need for WM / Compositor,
- No need for X11, ideally directly on EGL.

#### ( Above and over Yocto's out-of-the-box experience )

- UPnP MediaServer / MediaRenderer
- Audio & video pipelines,
- Graphics drivers,
- UI shell,
- Session setup & auxiliary utils.

#### **UPnP MediaServer and MediaRenderer implementation**

- Rygel,
- Maintained by Openismus GmbH (openismus.com),
- DLNA: not certified, but certainly certifiable!

## **Audio & video pipelines**

- PulseAudio,
- GStreamer,
- USB Audio.

#### **Graphics drivers**

- Want zero copy video to OGL rendering,
- In Yocto via various BSP layers,
- Invariably huge PITA,
- Guacamayo: BSP layers as git sub-modules to ease the pain.

#### **UI** shell

- MediaExplorer (media-explorer.org),
- · Nice and clean; even leaner iteration in the works,
- Based on Clutter => can run on pure EGL,
- Themable and customisable.

#### **Session setup**

- Session scripts for different appliance types,
- Helper utils (watchdog, display configurator),
- Tweaks for X-free deployment (e.g., VT management),
- NTP setup.

## What's missing

- Web UI,
- AirPlay support.

# **Basic Appliances**

## **Media Server**

#### What does it take?

- UPnP/DLNA MediaServer,
- (Web-based) UI.

#### guacamayo-image-mediaserver

- Rygel as UPnP/DLNA MediaServer,
- UI: none!!! (blame Ross Burton)

# **Audio Player**

#### What does it take?

- UPnP/DLNA MediaRenderer,
- Audio pipeline,
- Configuration UI.

#### guacamayo-image-audioplayer

- Rygel as UPnP/DLNA MediaRenderer,
- Pulse audio + GStreamer,
- Console-based UI (sub-optimal!).

## **Media Centre**

#### What does it take?

- Media centre shell,
- Audio & video pipelines; graphics stack,

#### guacamayo-image-mex

- MediaExplorer,
- PulseAudio + GStreamer,
- Clutter (under pure EGL or legacy X11),
- Missing AirPlay!

#### Raspberry PI

- Quite under-powered, particularly the graphics pipeline,
- The 512MB models capable of running MEX (but no video playback),
- Makes a half decent audioplayer.

## Beaglebone

- No audio/video codec without a cape,
- A possible USB audioplayer.

## Beagleboard

- Graphics good enough to run MEX shell,
- Missing integration between video and GL.

#### **Pandaboard**

- Lack of Yocto support, not much more to say!
- Actually, lot more to say ... shame on you TI!
- Seriously!

#### **Zotac Zbox ID13 (Intel Atom, i915 graphics)**

- Half decent MEX platform,
- Reasonable GLX support in Mesa, not very good EGL,
- => 'legacy' X11 image.

#### On the lookout for better hardware!

• Freescale i.mx6 looks promising.

## Finally, how to build your own!

#### **Guacamayo audioplayer for Raspberry Pi**:

```
$ git clone git://github.com/Guacamayo/meta-guacamayo.git
$ cd meta-guacamayo
$ git submodule update --init
$ source init-build-env
$ MACHINE=raspberrypi bitbake guacamayo-image-audioplayer
```

## Where to Find Us

- github.com/Guacamayo
- #guacamayo @ Freenode
- guacamayo-project.org, tumblr.guacamayo-project.org

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