

Intelligent Systems

A strongly intended application to control systems

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- ▶ What is an **Intelligent System**?
- ▶ **Answer 1:** An **intelligent system** is a machine with an embedded, Internet-connected computer that has the capacity to gather and analyze data and communicate with other **systems**.
- ▶ **Answer 2:** An **intelligent system** must be **highly adaptable** to significant unanticipated changes, and so **learning** is essential, exhibit high degree of **autonomy** in dealing with changes, be able to deal with significant **complexity**, and exhibit certain sparse types of functional architectures such as **hierarchies**.

Adaptive Control - Tasks 1, 2 and 3

- ▶ What is **Adaptive Control**?
- ▶ **Answer: Adaptive control** is the **control** method used by a **controller** which must adapt to a **controlled** system with parameters which vary, or are initially uncertain.

Adaptive Control - Tasks 1, 2 and 3

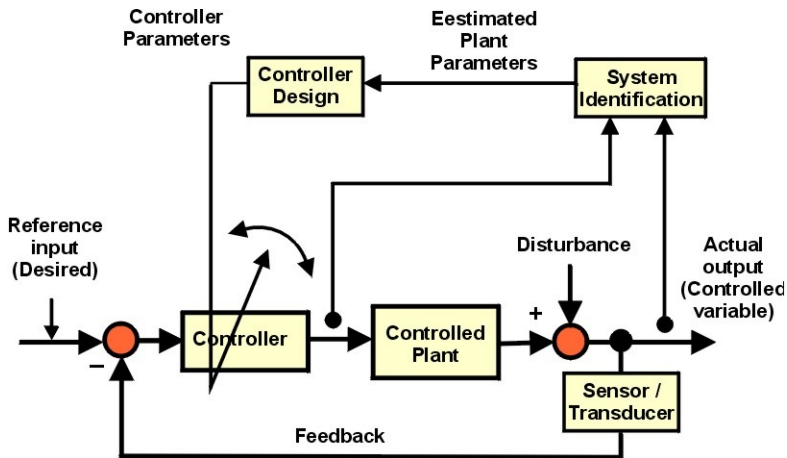


Figure 1 An adaptive control system

Selected Problem from task 1: Processes with parameters variations

Consider a process $G(s) = \frac{K}{a_0 s^2 + a_1 s + a_2}$, where $K = K_0 + \Delta K$, $a_i = a_{i0} + \Delta a_i$ and let the desired close loop response be given by $Y_m = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$

In order to simulate the process, the simulink model shown in Figure 2.

Selected Problem from task 1: Processes with parameters variations

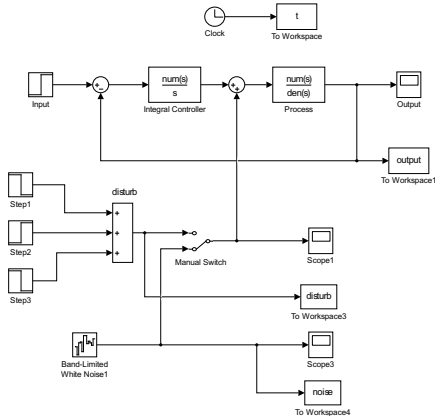


Figure 2 Processes with parameters variations

Selected Problem from task 1: Processes with parameters variations

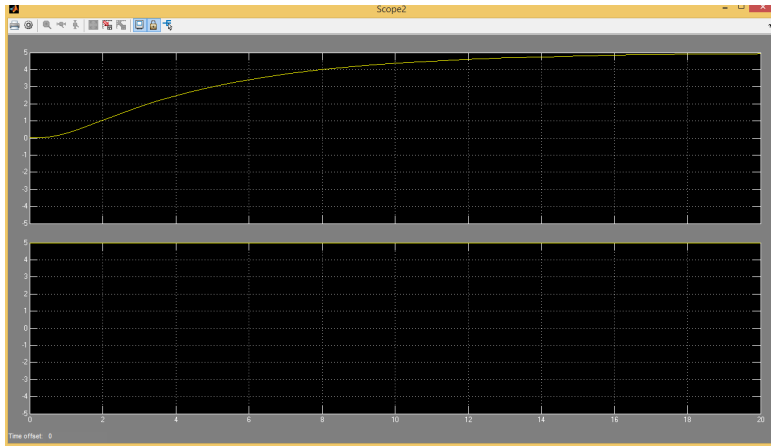


Figure 3 Processes with parameters variations: output closed loop response

Selected Problem from task 2: Estimating Parameters in Dynamical Systems

- ▶ Mathematical model on parameters: $y = \phi^T \theta$
- ▶ **regressors:** $\phi^T(i) = (\phi_1(i) \ \phi_2(i) \ \dots \ \phi_N(i))$
- ▶ **parameters:** $\theta^0 = (\theta_1^0 \ \theta_2^0 \ \dots \ \theta_N^0)^T$
- ▶ **Cost function:**
$$V(\theta, t) = \frac{1}{2} \sum_{i=1}^t (y(i) - \phi^T(i)\theta)^2 = \frac{1}{2} \sum_{i=1}^t (y(i) - y_{est}(i))^2$$
- ▶ where $\epsilon(i) = y(i) - y_{est}(i)$

Selected Problem from task 2: Estimating Parameters in Dynamical Systems

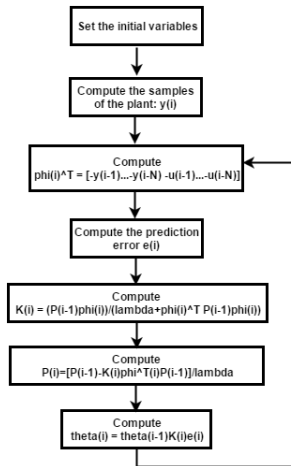


Figure 4 Recursive Least squares algorithm

Selected Problem from task 2: Estimating Parameters in Dynamical Systems

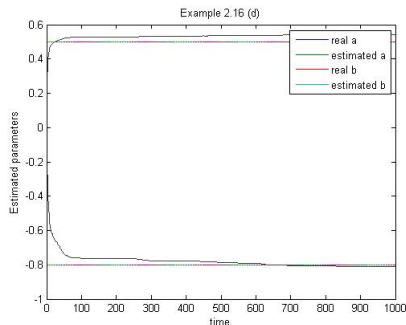


Figure 5 Recursive Least squares algorithm results

Selected Problem from task 3: Deterministic Self-Tuning Regulators

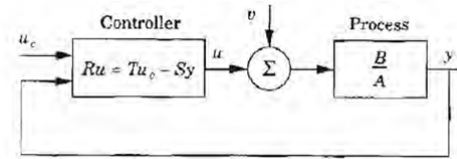


Figure 6 Adaptive Control block diagram

$$y(t) = \frac{BT}{AR+BS} u_c(t) + \frac{BR}{AR+BS} v(t)$$

$$u(t) = \frac{AT}{AR+BS} u_c(t) + \frac{BS}{AR+BS} v(t)$$

Selected Problem from task 3: Algorithm for the pole placement

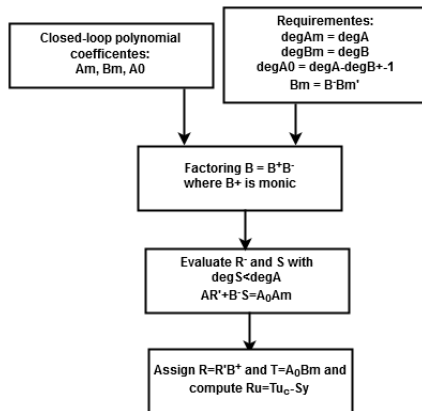


Figure 7 Algorithm for the pole placement

Selected Problem from task 3: Effect of Load Disturbances (results)

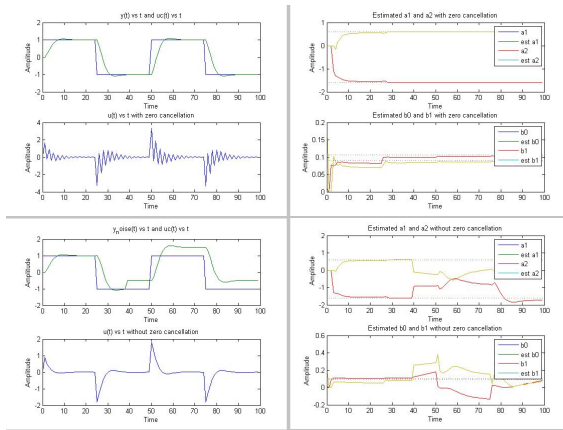


Figure 8 Effect of Load Disturbances (results)

Fuzzy Logic - Tasks 4, 5 and 10

- ▶ Machine Learning technique that mimics human reasoning
- ▶ Multi value logic that allows intermediate values compared to the binary logic in which only two values are allowed
- ▶ Inference systems are defined by rules with different degrees of priority
- ▶ Two types of defuzzification:
 - ▶ **mandani**: Fuzzy outputs are defined as sets
 - ▶ **sugeno**: Fuzzy outputs are defined as points

Fuzzy Logic - Design steps

- ▶ **step 1:** define inputs and outputs as member functions of the Fuzzy space
- ▶ **step 2:** define rules from the fuzzy inputs and outputs
- ▶ **step 3:** assign weights for each defined rule
- ▶ **step 4:** map these rules to generate human understandable results

- 1) Increasing K_c decreases period and vice versa
- 2) Increasing K_c increases overshoot and vice versa
- 3) Increasing K_c decreases rise time and vice versa
- 4) Increasing K_c increases damping and vice versa
- 5) Decreasing T_i increases overshoot ratio and vice versa
- 6) Decreasing T_i increases damping and vice versa
- 7) Decreasing T_i decreases stability and vice versa
- 8) Increasing T_i decreases overshoot and vice versa
- 9) Increasing T_d increases stability and vice versa
- 10) Increasing T_d decreases rise time and vice versa.

Figure 9 Rules for PID Tuning

Expert Systems for PID Tuning (Tasks 4 and 5)

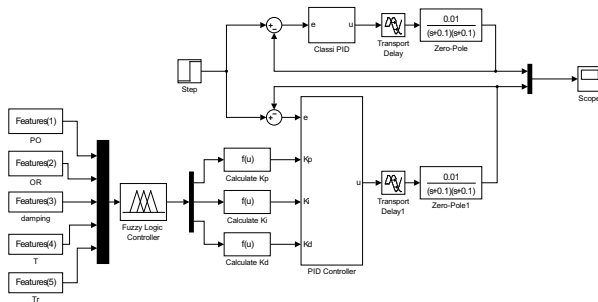


Figure 10 Simulink model for Fuzzy PID Tuning (Tasks 4 and 5)

Expert Systems for PID Tuning (Tasks 4 and 5)

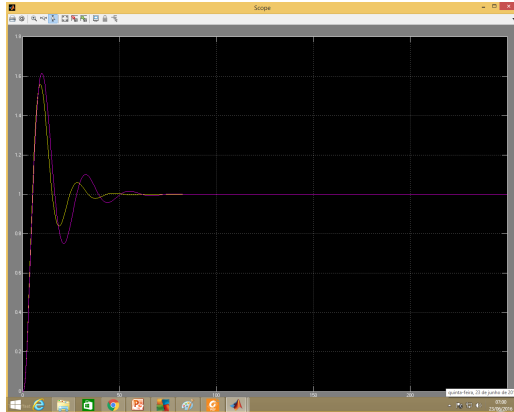


Figure 11 Fuzzy PID Tuning (Tasks 4 and 5): fuzzy output (purple) and traditional PID output (yellow)

Fuzzy Logic for Truck Backing up

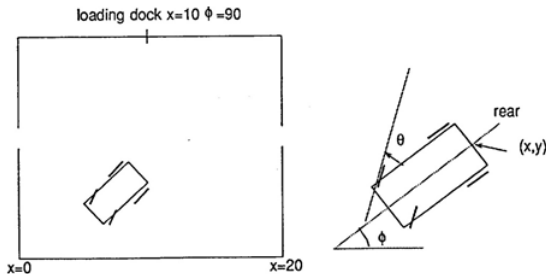


Figure 12 Truck backing up loading zone

$$\begin{aligned}x(t+1) &= x(t) + \cos(\phi(t) + \theta(t)) + \sin(\theta(t))\sin(\phi(t)) \\y(t+1) &= y(t) + \cos(\phi(t) + \theta(t)) - \sin(\theta(t))\cos(\phi(t)) \\ \phi(t+1) &= \phi(t) - \arcsin\left(\frac{2\sin(\theta(t))}{b}\right)\end{aligned}$$

Fuzzy Logic for Truck Backing up

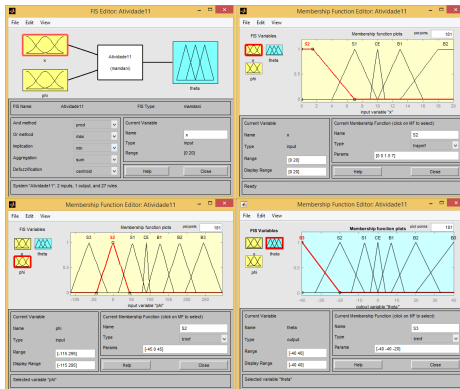


Figure 13 Truck backing up - Fuzzy member functions for inputs and outputs

Fuzzy Logic for Truck Backing up

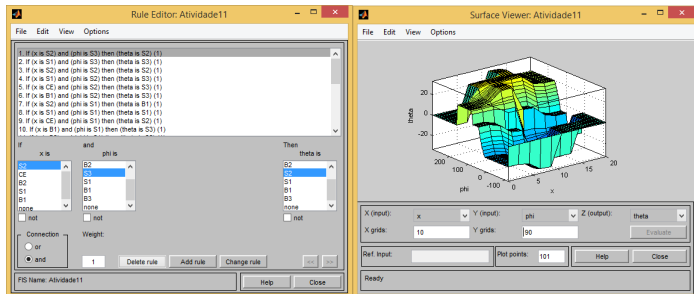


Figure 14 Truck backing up - Fuzzy definitions and mapping rules

Fuzzy Logic for Truck Backing up

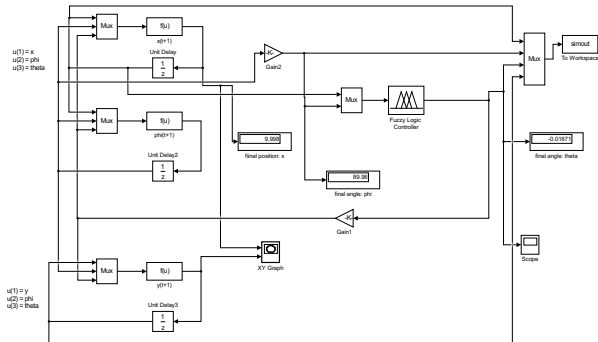


Figure 15 Truck backing up - Simulink model for the dynamic system

Fuzzy Logic for Truck Backing up

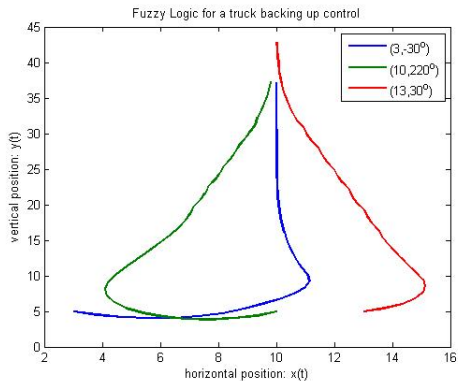


Figure 16 Truck backing up - Simulation results

- ▶ An **Expert System** is a computer program that contains subject-specific human knowledge.
- ▶ Compomsed by:
 - ▶ Knowledge base (facts)
 - ▶ Production rules ("if ... , then ...")
 - ▶ Inference engine (controls how the rules are applied to the facts)
 - ▶ User interface

CLIPS Expert System - Task 6

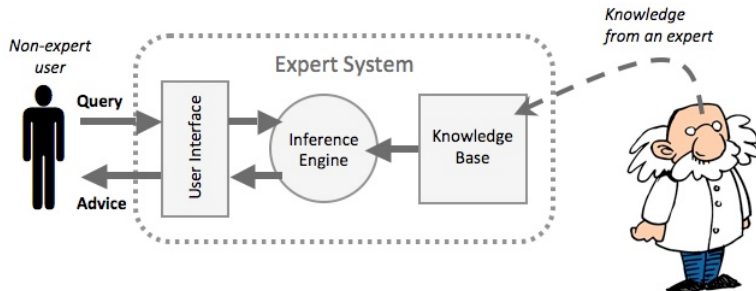


Figure 17 Expert Systems block diagram

CLIPS Expert System - Task 6

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CLIPS (run)
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f-5 (T 17 452)
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f-12 (T-bis-mail)
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f-15 (CP-bis)
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Print a total of 17 facts
CLIPS (clone Rc)
TRUE
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Figure 18 CLIPS (C Language Integrated Production System)

Task 7 - Stochastic Filtering: Kalman Filter

- ▶ **Stochastic Filtering** is a good tool when there is the need to track time-varying processes
- ▶ **Kalman Filter** is a **recursive** data processing algorithm that generates **optimal** estimate of desired parameters given samples of measurements
- ▶ **Optimal** because for linear systems and for white noise errors, Kalman is the best estimate method based on previous measurements
- ▶ **Recursive** because it does not need to store data, once it is reprocessed in each iteration.

Task 7 - Stochastic Filtering: Kalman Filter

Suppose the signal $x(t) = A \sin(\omega t)$

Let's define $\phi = \omega t$, $\dot{\phi} = \omega$, $\ddot{\omega} = 0$ and $\dot{A} = 0$

The state-space of the system is:

$$\begin{bmatrix} \dot{\phi} \\ \dot{\omega} \\ \dot{A} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \phi \\ \omega \\ A \end{bmatrix} + \begin{bmatrix} 0 \\ u_{s1} \\ u_{s2} \end{bmatrix}$$

Let's also define:

$$Q = \begin{bmatrix} 0 & 0 & 0 \\ 0 & \Phi_{s1} & 0 \\ 0 & 0 & \Phi_{s2} \end{bmatrix},$$

$$F = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \text{ and } F^2 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Task 7 - Stochastic Filtering: Kalman Filter

It can be seen that: $\Phi(t) = e^{Ft} = I + Ft$

$$\Phi(t) = \begin{bmatrix} 1 & t & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad \Phi(kT_s) = \begin{bmatrix} 1 & T_s & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

where the measurement vector is:

$$x^* = \langle \nabla x, [\Delta\phi \quad \Delta\omega \quad \Delta A] \rangle + v$$

and v is Gaussian noise with zero mean and variance σ_v .

Thus, the linearized System is: $C = [A\cos(\phi) \quad 0 \quad \sin(\phi)]$

and the update system state function can be applied by the

extended Kalman filter:

$$\begin{bmatrix} \bar{\phi}_k \\ \bar{\omega}_k \\ \bar{A}_k \end{bmatrix} = \begin{bmatrix} 1 & T_s & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\phi}_{k-1} \\ \hat{\omega}_{k-1} \\ \hat{A}_{k-1} \end{bmatrix}$$

Task 7 - Stochastic Filtering: Kalman Filter

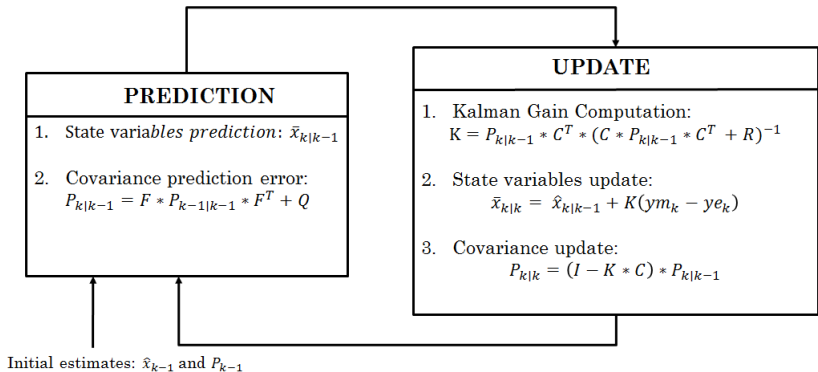


Figure 19 Kalman Filter Algorithm

Task 7 - Stochastic Filtering: Kalman Filter

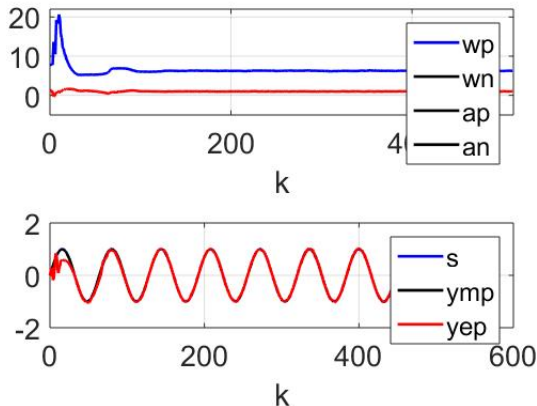


Figure 20 Kalman Filter for sinusoid tracking (results of the selected Kalman Filter)

Task 8 - Multi-Objective Genetic Algorithm

- ▶ Computerized search and optimization algorithms based on Darwin's Principle of Natural Selection
- ▶ **Genetic Algorithms (GA)** converts design space into genetic space
- ▶ Traditional optimization techniques are deterministic in nature, but GA uses randomized operators
- ▶ **Fitness Function:** is a particular type of objective function that is used to summarise, as a single figure of merit, how close a given design solution is to achieving the set aims.
- ▶ **Definition and implementation of genetic representation**
- ▶ **Definition and implementation of genetic operators**

Task 8 - Multi-Objective Genetic Algorithm

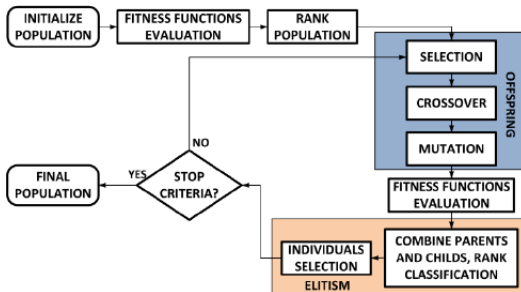


Figure 21 Multi-objective Genetic Algorithm diagram

Task 8 - Multi-Objective GA for Induction Machine parameters estimation

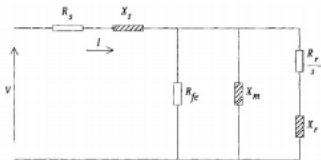


Figure 22 Induction Machine equivalent circuit

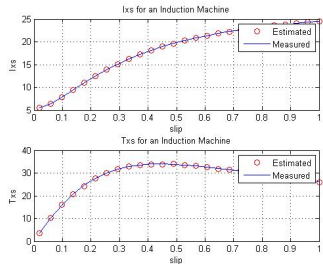


Figure 23 Multi-Objective GA for Induction Machine parameters estimation

Neural Networks for Sinusoidal Frequency Estimation - Task 9

A **Hopfield network** is a form of **recurrent artificial neural network** popularized by John Hopfield in 1982, but described earlier by Little in 1974.

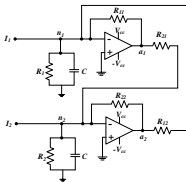


Figure 24 Circuit of Hopfield Network for 2 neurons

$$C \frac{dn_i(t)}{dt} = \sum_{j=1}^S T_{i,j} a_j - \frac{n_i(t)}{R_i} + I_i$$

where $|T_{i,j}| = \frac{1}{R_{i,j}}$

Neural Networks for Sinusoidal Frequency Estimation - Task 9

Statement of the problem: estimate A_k , f_k and Φ_k

$$x_n = \sum_{k=0}^m A_k \cos(2\pi f_k n + \Phi_k), \text{ for } n = 0, 1, 2, \dots, N-1$$

Applying Least-squares optimization in the circuit model:

$$\frac{dE}{dn} = \frac{d}{dn} \left[-\frac{1}{2} \sum_{n=0}^{N-1} \left[x_n - \sum_{k=1}^m A_k \cos(2\pi f_k n + \Phi_k) \right]^2 \right]$$

$$\frac{dE}{dn} = -2\pi \sum_{n=0}^{N-1} [f_1 A_1 \sin(2\pi f_1 + \Phi_1) + f_2 A_2 \sin(2\pi f_2 + \Phi_2)]$$

$$\frac{dE}{df_k} = - \sum_{n=0}^{N-1} 2\pi n A_k \sin(2\pi n f_k + \Phi_k) d_n, \text{ for } k = 0, 1, 2, \dots, m$$

$$\frac{dE}{dA_k} = \sum_{n=0}^{N-1} \cos(2\pi n f_k + \Phi_k) d_n, \text{ for } k = 0, 1, 2, \dots, m$$

$$\frac{dE}{d\Phi_k} = - \sum_{n=0}^{N-1} A_k \sin(2\pi n f_k + \Phi_k) d_n, \text{ for } k = 0, 1, 2, \dots, m$$

$$dn = x_n - \sum_{i=1}^m A_i \cos(2\pi f_i n + \Phi_i)$$

Neural Networks for Sinusoidal Frequency Estimation - Task 9

tab. 1 Parameters estimation of x_n

	Real Value	Initial Value	Estimated Value
A_1	1.0	1.25	1.1299
A_2	0.8	1.0	0.9215
f_1	0.3	0.375	0.3762
f_2	0.32	0.4	0.3988
Φ_1	0.7854	1.1781	0.0804
Φ_2	0.3927	0.589	-0.1170

References - Tasks 1, 2 and 3

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