



# Chapter 4: Selection Structures

# Objectives

- In this chapter, you will learn about:
  - Selection criteria
  - The `if-else` statement
  - Nested `if` statements
  - The `switch` statement
  - Program testing
  - Common programming errors

# Selection Criteria

- **if-else** statement: Implements a decision structure for two alternatives

Syntax:

***if (condition)***

***statement executed if condition is true;***

***else***

***statement executed if condition is false;***

# Selection Criteria (continued)

- The condition is evaluated to its numerical value:
  - A non-zero value is considered to be true
  - A zero value is considered to be false
- The **else** portion is optional
  - Executed only if the condition is false
- The condition may be any valid C++ expression

# Relational Operators

- **Relational expression:** Compares two operands or expressions using **relational operators**

Relational Operator	Meaning	Example
<	Less than	age < 30
>	Greater than	height > 6.2
<=	Less than or equal to	taxable <= 20000
>=	Greater than or equal to	temp >= 98.6
==	Equal to	grade == 100
!=	Not equal to	number != 250

**Table 4.1** C++'s Relational Operators

# Relational Operators (continued)

- Relational expressions are evaluated to a numerical value of 1 or 0 only:
  - If the value is 1, the expression is true
  - If the value is 0, the expression is false
- `char` values are automatically coerced to `int` values for comparison purposes
- Strings are compared on a character by character basis
  - The string with the first lower character is considered smaller

Refer to pages 181,182  
for more explanations  
and examples

# Relational Operators (continued)

- Examples of string comparisons

Expression	Value	Interpretation	Comment
"Hello" > "Good-bye"	1	true	The first H in Hello is greater than the first G in Good-bye.
"SMITH" > "JONES"	1	true	The first S in SMITH is greater than the first J in JONES.
"123" > "1227"	1	true	The third character in 123, the 3, is greater than the third character in 1227, the 2.
"Behop" > "Beehive"	1	true	The third character in Behop, the h, is greater than the third character in Beehive, the second e.

# Logical Operators

- AND (&&): Condition is true only if both expressions are true
- OR (||): Condition is true if either one or both of the expressions is true
- NOT (!): Changes an expression to its opposite state; true becomes false, false becomes true

Refer to page 183 for more explanations and examples



# Logical Operators (continued)

Operator	Associativity
! unary - ++ --	Right to left
* / %	Left to right
+ -	Left to right
< <= > >=	Left to right
== !=	Left to right
&&	Left to right
	Left to right
= += -= *= /=	Right to left

**Table 4.2** Operator Precedence and Associativity

Refer to page 184 for more explanations and examples

# A Numerical Accuracy Problem

- Comparing single and double precision values for equality (==) can lead to errors because values are stored in binary
- Instead, test that the absolute value of the difference is within an acceptable range

- Example:

```
operandOne == operandTwo
```

```
abs(operandOne - operandTwo) < 0.000001
```

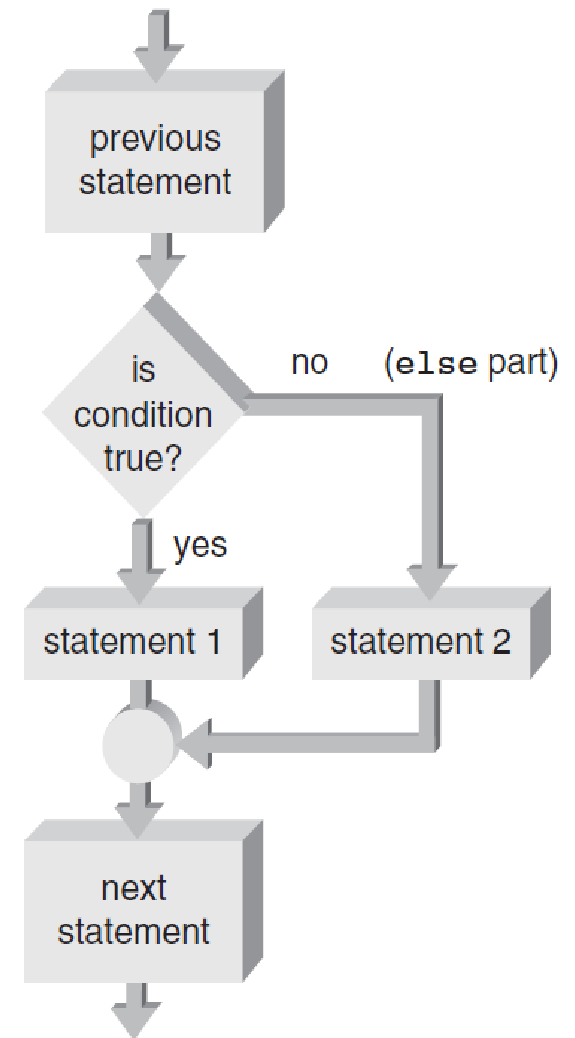
```
x/y == 0.35
```

# The `if-else` Statement

- **`if-else`** performs instructions based on the result of a comparison
- Place statements on separate lines for readability
- Syntax:

```
if (expression) ← no semicolon here  
    statement1;  
  
else ← no semicolon here  
    statement2;
```

# The `if-else` Statement (cont'd)



**Figure 4.2**  
The `if-else` flowchart

# The if-else Statement (continued)



## Program 4.1

```
#include <iostream>
#include <cmath>
using namespace std;

int main()
{
    double radius;

    cout << "Please type in the radius: ";
    cin  >> radius;

    if (radius < 0.0)
        cout << "A negative radius is invalid" << endl;
    else
        cout << "The area of this circle is " << 3.1416 * pow(radius,2) << endl;

    return 0;
}
```

Refer to page 189 for more explanations and examples

# Compound Statements

- **Compound statement:** A sequence of single statements contained between braces
  - Creates a block of statements
  - A block of statements can be used anywhere that a single statement is legal
  - Any variable declared within a block is usable only within that block
- **Scope:** The area within a program where a variable can be used
  - A variable's scope is based on where the variable is declared

# Block Scope (continued)

```
{    // start of outer block
    int a = 25;
    int b = 17;

    cout << "The value of a is " << a
          << " and b is " << b << endl;

    {    // start of inner block
        double a = 46.25;

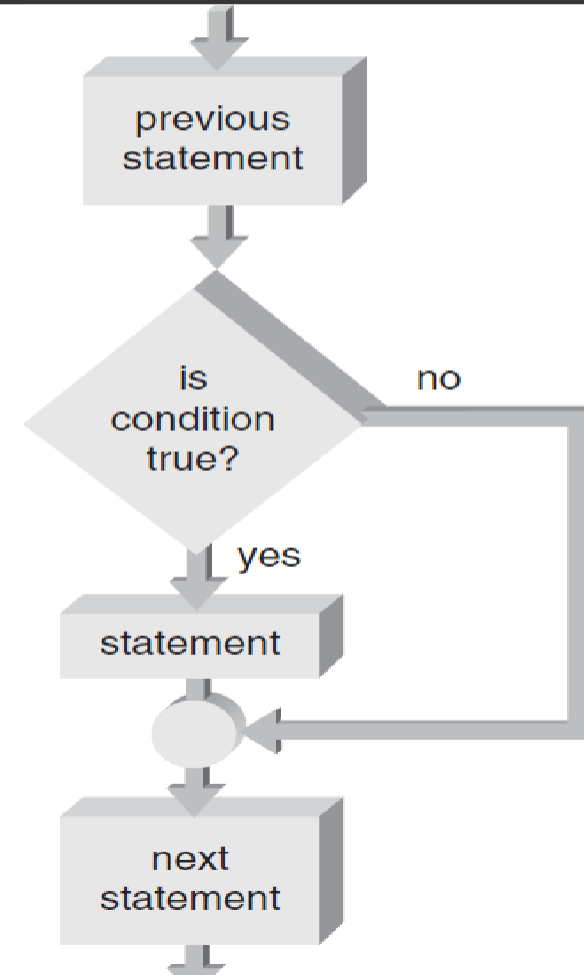
        int c = 10;
        cout << "a is now " << a
              << " b is now " << b
              << " and c is " << c << endl;
    }    // end of inner block

    cout << "a is now " << a
          << " and b is " << b << endl;
}    // end of outer block
```

Refer to page 192 for more explanations and examples

# One-Way Selection

- **One-way selection:** An `if` statement without the optional `else` portion



**Figure 4.3** A one-way selection `if` statement



# One-Way Selection



## Program 4.3

```
#include <iostream>
using namespace std;

int main()
{
    const double LIMIT = 3000.0;
    int idNum;
    double miles;

    cout << "Please type in car number and mileage: ";
    cin  >> idNum >> miles;

    if (miles > LIMIT)
        cout << " Car " << idNum << " is over the limit.\n";
        cout << "End of program output.\n";

    return 0;
}
```

# Problems Associated with the `if-else` Statement

- Common problems with `if-else` statements:
  - Misunderstanding what an expression is
  - Using the assignment operator (`=`) instead of the relational operator (`==`)

# Problems Associated with the `if-else` Statement



## Program 4.4

```
#include <iostream>
using namespace std;

int main()
{
    int age = 18;

    cout << "The value of the first expression is " << (age + 5) << endl;
    cout << "The value of the second expression is " << (age = 30) << endl;
    cout << "The value of the third expression is " << (age == 40) << endl;

    return 0;
}
```

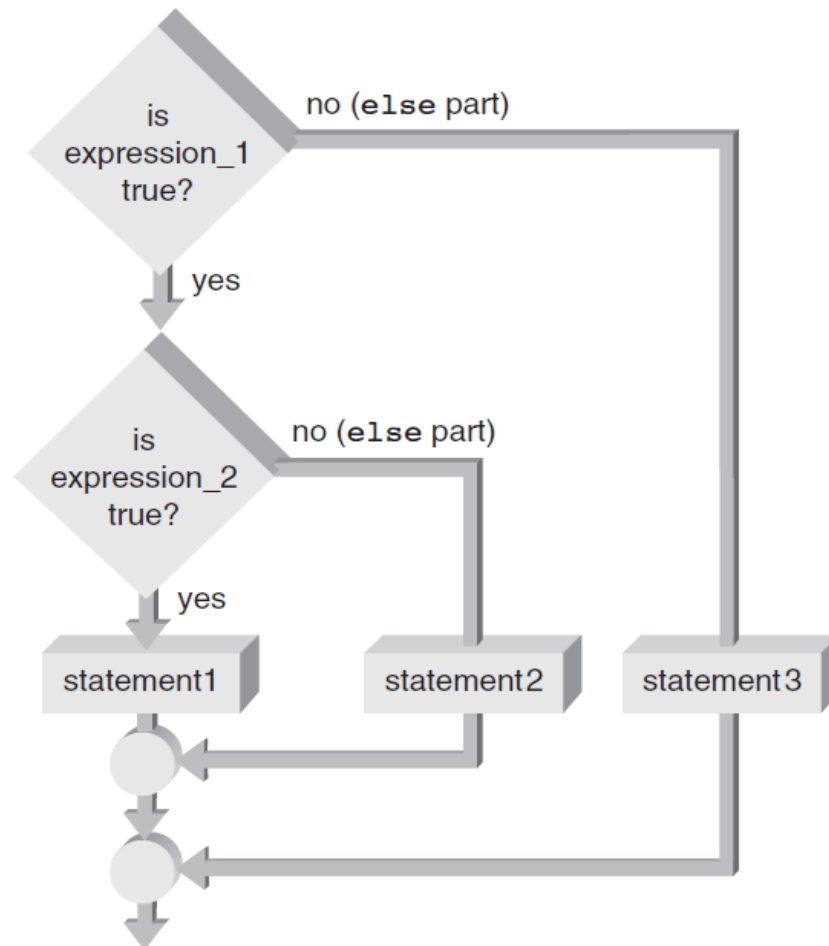
Refer to page 196 for more explanations and examples

# Nested `if` Statements

- `if-else` statement can contain any valid C++ statement, including another `if-else`
- Nested `if` statement: an `if-else` statement completely contained within another `if-else`
- Use braces to block code, especially when inner `if` statement does not have its own `else`

# Nested `if` Statements (continued)

**Figure 4.4a**  
Nested within the  
`if` part

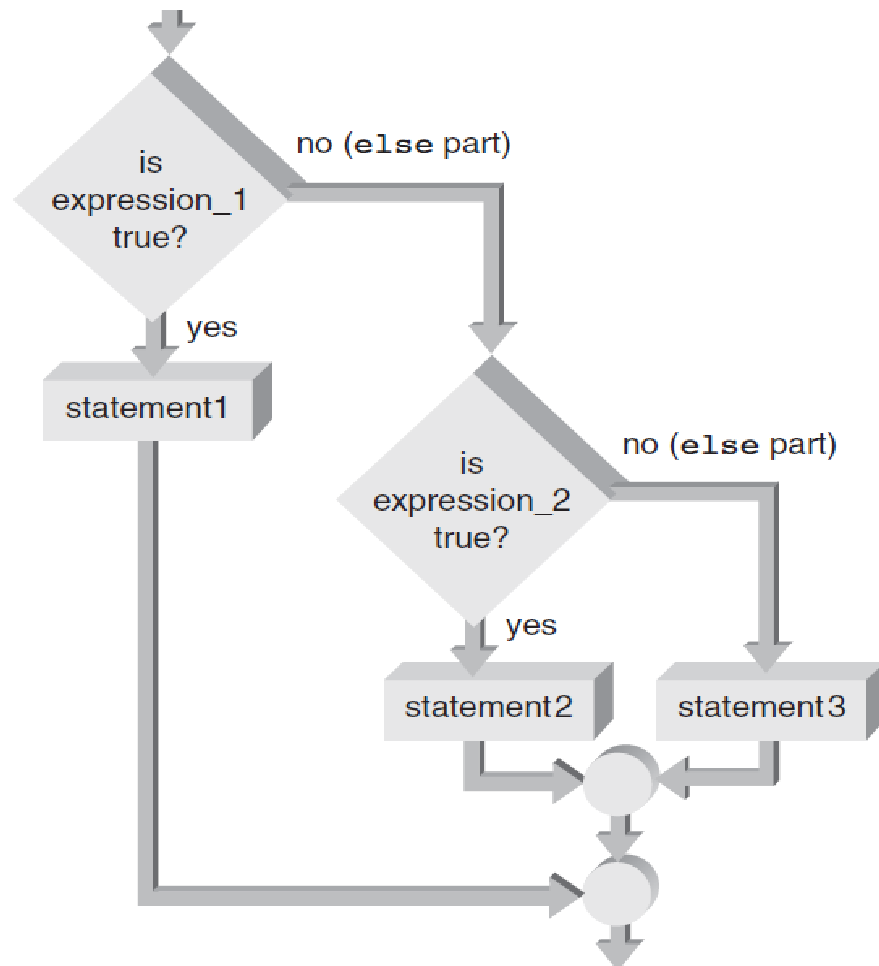


# The `if-else` Chain

- `if-else` chain: A nested `if` statement occurring in the `else` clause of the outer `if-else`
- If any condition is true, the corresponding statement is executed and the chain terminates
- Final `else` is only executed if no conditions were true
  - Serves as a catch-all case
- `if-else` chain provides one selection from many possible alternatives

# The `if-else` Chain (continued)

**Figure 4.4b**  
Nested within the  
`else` part



# The `if-else` Chain (continued)

- General form of an **`if-else`** chain

```
if (expression_1)
    statement1;
else if (expression_2)
    statement2;
else if (expression_3)
    statement3;
    .
    .
    .
else if (expression_n)
    statementn;
else
    last_statement;
```



# The `if-else` Chain (continued)

To illustrate using an `if-else` chain, Program 4.5 displays an item's specification status corresponding to a letter input. The following input codes are used:

Specification Status	Input Code
Space exploration	S
Military grade	M
Commercial grade	C
Toy grade	T

# The if-else Chain (continued)



## Program 4.5

```
#include <iostream>
using namespace std;

int main()
{
    char code;

    cout << "Enter a specification code: ";
    cin  >> code;

    if (code == 'S')
        cout << "The item is space exploration grade.";
    else if (code == 'M')
        cout << "The item is military grade.";
    else if (code == 'C')
        cout << "The item is commercial grade.";
    else if (code == 'T')
        cout << "The item is toy grade.";
    else
        cout << "An invalid code was entered.";
    cout << endl;

    return 0;
}
```

# The `switch` Statement

- **`switch`** statement: Provides for one selection from many alternatives
- **`switch`** keyword starts the statement
  - Is followed by the expression to be evaluated
- **`case`** keyword identifies a value to be compared to the switch expression
  - When a match is found, statements in this **`case`** block are executed
- All further cases after a match is found are executed unless a **`break`** statement is found

Refer to page 210 for more explanations and examples

# The `switch` Statement (continued)

- `default` case is executed if no other case value matches were found
- `default` case is optional

Refer to page 212 for more explanations and examples

# The switch Statement (continued)



## Program 4.7

```
#include <iostream>
using namespace std;

int main()
{
    int opselect;
    double fnum, snum;

    cout << "Please type in tw
    cin  >> fnum >> snum;
    cout << "Enter a select co
    cout << "\n          1 for a
    cout << "\n          2 for m
    cout << "\n          3 for d
    cin  >> opselect;

    switch (opselect)
    {
        case 1:
            cout << "The sum of the numbers entered is " << fnum+snum;
            break;
        case 2:
            cout << "The product of the numbers entered is " << fnum*snum;
            break;
        case 3:
            cout << "The first number divided by the second is " << fnum/snum;
            break;
    }    // end of switch

    cout << endl;

    return 0;
}
```

# A Case Study: Solving Quadratic Equations

- **Data validation:** Use defensive programming techniques to validate user input
  - Includes code to check for improper data before an attempt is made to process it further
- **Solving quadratic equations:** Use the software development procedure to solve for the roots of a quadratic equation

# A Case Study: Solving Quadratic Equations

- **Step 1: Analyze the Problem:** The problem requires accepting three inputs—the coefficients  $a$ ,  $b$ , and  $c$  of a quadratic equation. The outputs are the roots of the equation, found by using the given formulas.
- **Step 2: Develop a Solution:** A first attempt at a solution is using the user-entered values of  $a$ ,  $b$ , and  $c$  to calculate a value for each root, as described by the following pseudocode:

*Display a program purpose message*

*Accept user-input values for  $a$ ,  $b$ , and  $c$*

*Calculate the two roots*

*Display the values of the calculated roots*

# A Case Study: Solving Quadratic Equations

Taking into account all four limiting cases, the following pseudocode shows a refined solution for determining the roots of a quadratic equation correctly:

```
Display a program purpose message
Accept user-input values for a, b, and c
If a = 0 and b = 0 then
    Display a message saying that the equation is not a quadratic equation
Elseif a = zero then
    Calculate the single root equal to -c/b
    Display the single root
Else
    Calculate the discriminant
    If the discriminant > 0 then
        Solve for both roots using the given formulas
        Display the two roots
    Elseif the discriminant < 0 then
        Display a message that there are no real roots
    Else
        Calculate the repeated root equal to -b/(2a)
        Display the repeated root
    EndIf
EndIf
```



# A Case Study: Solving Quadratic Equations

- Step 3: Code the Solution:



## Program 4.8

```
#include <iostream>
#include <cmath>
using namespace std;

// This program solves for the roots of a quadratic equation
int main()
{
    double a, b, c, disc, root1, root2;

    cout << "This program calculates the roots of a quadratic equation\n";
    cout << "      a^2 + b^2 + c^2\n";
    cout << "      ax + bx + c\n";

    cout << "Please enter values for a, b, and c: ";
    cin >> a >> b >> c;
```

```
    if (a == 0.0 && b == 0.0)
        cout << "The equation is degenerate and has no roots.\n";
    else if (a == 0.0)
        cout << "The equation has the single root x = "
              << -c/b << endl;
    else
    { // Start of compound statement for the outer else
        disc = pow(b,2.0) - 4 * a * c; // calculate discriminant
        if (disc > 0.0)
        {
            disc = sqrt(disc);
            root1 = (-b + disc) / (2 * a);
            root2 = (-b - disc) / (2 * a);
            cout << "The two real roots are "
                  << root1 << " and " << root2 << endl;
        }
        else if (disc < 0.0)
            cout << "Both roots are imaginary.\n";
        else
            cout << "Both roots are equal to " << -b / (2 * a) << endl;
    } // End of compound statement for the outer else

    return 0;
}
```

# A Closer Look: Program Testing

- Theory: A comprehensive set of test runs would test all combinations of input and computations, and would reveal all errors
- Reality: There are too many combinations to test for any program except a very simple one
- Example:
  - One program with 10 modules, each with five `if` statements, always called in the same order
  - There are  $2^5$  paths through each module, and more than  $2^{50}$  paths through the program!

# A Closer Look: Program Testing (continued)

- Conclusion: there is no error-free program, only one in which no errors have recently been encountered

# Common Programming Errors

- Using the assignment operator (`=`) instead of the relational operator (`==`) for an equality test
- Placing a semicolon immediately after the condition
- Assuming a structural problem with an `if-else` causes the error instead of focusing on the data value being tested
- Using nested `if` statements without braces to define the structure

# Summary

- Relational expressions, or conditions, are used to compare operands
- If the relation expression is true, its value is 1; if false, its value is 0
- Use logical operators `&&` (AND), `||` (OR), and `!` (NOT) to construct complex conditions
- `if-else` allows selection between two alternatives

# Summary (continued)

- An `if` expression that evaluates to 0 is false; if non-zero, it is true
- `if` statements can be nested
- Chained `if` statement provides a multiway selection
- Compound statement: contains any number of individual statements enclosed in braces

# Summary (continued)

- **switch** statement: Provides a multiway selection
- **switch** expression: Evaluated and compared to each **case** value
  - If a match is found, execution begins at that case's statements and continues unless a **break** is encountered