# CS 162FZ: Introduction to Computer Science II

Lecture 06

Recursion II

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#### **Factorial(n) - The Iterative Way**

Do you recall the iterative method to get the factorial of a number?

The method took a positive integer value n and multiplied all the numbers from 1 to n together.

```
By definition, the factorial of zero equals 1.

When n = 0, iterativeFactorial(0) = 1

When n = 1, iterativeFactorial(1) = 1

When n = 2, iterativeFactorial(2) = 2 * 1

When n = 3, iterativeFactorial(3) = 3 * 2 * 1 etc...
```

**Factorial(n) - The Iterative Way:** 

```
public static int iterativeFactorial(int n)
{
   int product = 1;

   for(int j = 1; j < n; j++)
        {
            product = product * j;
        }
        return product;
}</pre>
```

#### **Factorial(n) – The Recursive Way:**

In order to implement Factorial(n) recursively we need to do two things:

- 1. Determine the base case(s) when should the method **not** call itself.
- 2. Determine the reduction (recursive) step.

#### Let us first determine the base case(s).

For factorial there are two base cases. By definition 0! and 1! are both equal to 1 and these will be our base cases.

#### **Factorial(n) – The Recursive Way:**

```
public static int recursiveFactorial(int n) {
    // Base Case
    if (n <= 1)
        {
            return 1;
        }

A pattern emerges, namely, n! = n
    * (n - 1)! This pattern will help to</pre>
```

Once the base cases reduction (recursive) se examples of factorial.

**1**)!

```
o 2! = 2 * 1.

o 3! = 3 * 2 * 1 or 3 * 2!

o 4! = 4 * 3* 2 * 1 or 4 * 3!

o 5! = 5*4*3*2*1 or 5*4! //See that it is n*(n-1)! which is (5) * (5-
```

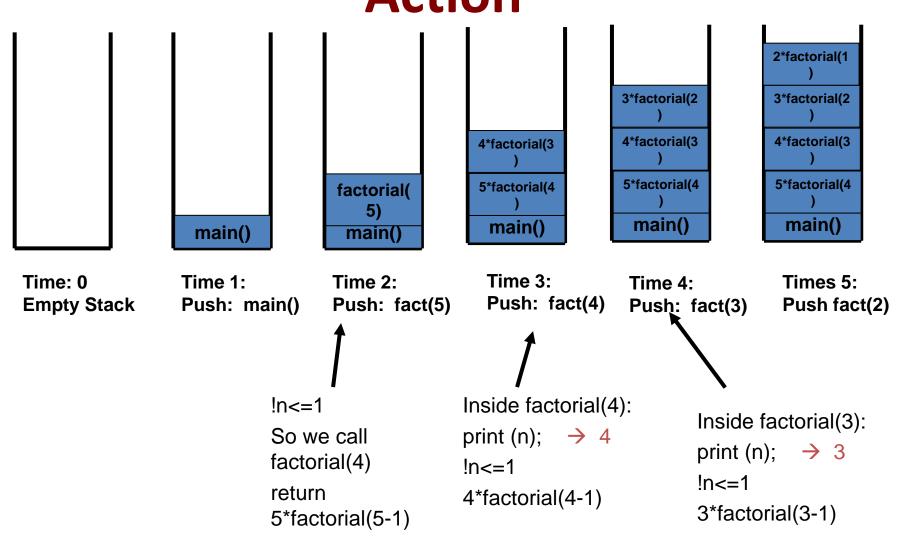
code the recursive steps of the

factorial program.

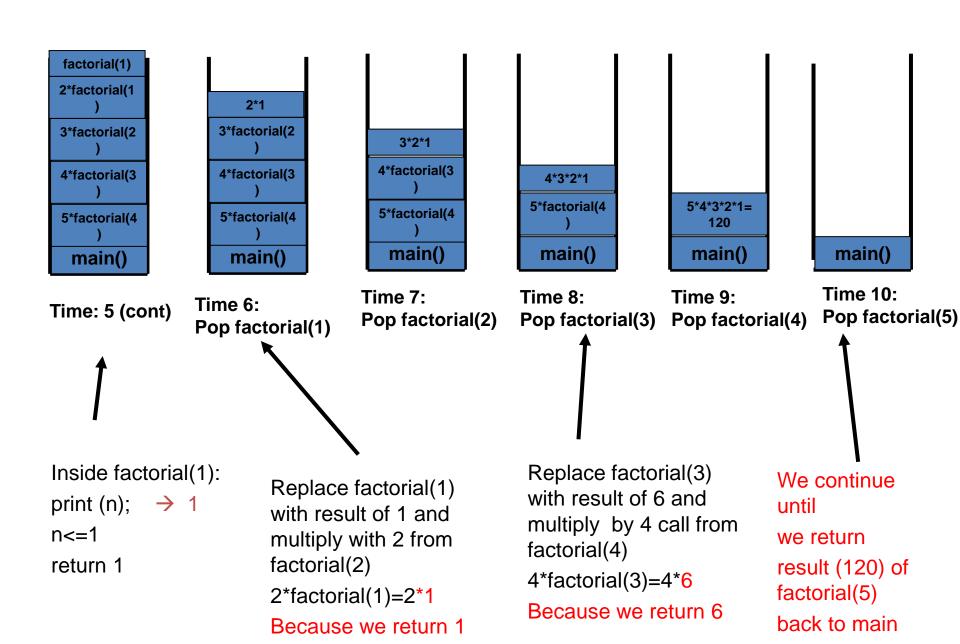
**Factorial(n) – The Recursive Way:** 

```
public static int recursiveFactorial(int n)
// Base Case
      if (n <= 1) // Base Case
            return 1;
      else
            return (n * recursiveFactorial(n - 1));
```

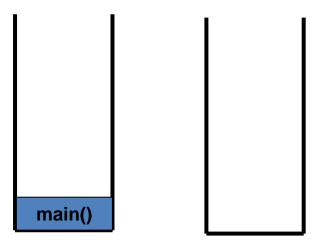
# Stacks and Recursive Factorial in Action



# **Stacks & Recursive Factorial in Action**



# Stacks and Recursive Factorial in Action

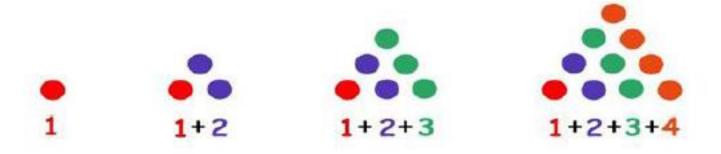


Time 11: Pop Main()

Time 12: Empty Stack – Terminate JVM

```
Inside main():
print (result); →
120 and exit main()
```

The concept of Triangular Numbers is shown below in the figure. The first triangular number is 1, the second is 3, the 3rd is 6 and so on...



$$Tri(1)=1$$
  
 $Tri(2) = 1 + 2$   
 $Tri(3) = 1 + 2 + 3$ 

### Triangular Number Iteratively

Initially let us begin by looking at an iterative method of computing

```
public static int triangular(int n)
{
    int triSum=0;
    for(int i=1; i<=n; i++)
    {
        triSum = i + triSum;
    }

    return triSum;
}</pre>
```

### Triangular Number Iteratively

Initially let us begin by looking at an iterative method of computing

```
public static int triangular(int n)
{
    int triSum=0;
    for(int i=1; i<=n; i++)
    {
        triSum = i + triSum;
    }

    return triSum;
}</pre>
```

### **Triangular Numbers Recursively**

- With Triangular Numbers we are just adding numbers up!
- The 5th (n = 5) triangular number is just 1 + 2 + 3 + 4 + 5.
- If we calculate it using the formula below we can confirm that T(5) = (5\*(5+1)) / 2 = (5\*6) / 2 = 15.

$$T_n = \sum_{k=1}^n k = 1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$$

### **Triangular Numbers Recursively**

- Firstly we need to determine the base case(s) for triangular numbers.
- The first triangular number T(1) = 1. This will be our base case.

### **Triangular Numbers Recursively**

- •Once the base cases are determined we need to determine the reduction (recursive) step.
- •To help with this let us look at a few examples of triangular numbers.

```
o T(2) = T(1) + 2.

o T(3) = T(2) + 3

o T(4) = T(3) + 4

•T(5) = T(4) + 5

// T(n) = T(n-1) +n,

where n = 5 note that 5-1 OR n-1 = 4 so its T(n-1)
```

A pattern emerges, namely, T(n) = T(n - 1) + n. This pattern will help to code the recursive steps of the triangular numbers program.

### Triangular Numbers Recursively

```
public static int triangularRecursion(int n)
      if(n == 1) // Base Case
            return 1;
      else
            return (triangularRecursion(n - 1) + n);
```

### **Triangular Numbers Recursively**

15 is returned to the initial call of this method n=5return triangularRecursion (4) + 5 | return 10 + 5 (15) return triangularRecursion(3) + 4 | return 6 + 4 (10) return triangularRecursion (1) + 2 | return 1 + 2 (3)return 1 Stop at base case

#### Fibonacci Numbers

- Another example of where we can use a recursive function is calculating the Fibonacci numbers.
- The Fibonacci numbers are 0, 1, 1, 2, 3, 5, 8, 13, 21...
- Fibonacci sequence, every number after the first two is the sum of the two preceding ones:
- The following equation is a mathematical description of the Fibonacci Numbers:

$$f_n = \begin{cases} f_0 = 0, & n = 0 \\ f_1 = 1, & n = 1 \\ f_n = f_{n-1} + f_{n-2}, & n \ge 2 \end{cases}$$

#### Iterative Fibonacci

If we look at the Fibonacci Numbers from an iterative perspective, the algorithm may look something like the following:

- •To calculate any Fibonacci Number "n" we need to know the Fibonacci Number "n 1" and the Fibonacci Number "n 2".
- •For our iterative version we start at the 1st number (n = 0).
- So if we are looking for the 5th Fibonacci Number we start off by looking at **0th and 1st** Fibonacci numbers and **adding them together to get the next.**
- •We then look at the 1st and 2nd Fibonacci numbers and then 2nd and 3rd etc....

Iterative Fibonacci

```
public static int FibIter(int n)
 int prev1 = 0, prev2 = 1;
 int savePrev1 = 0;
 for(int i=0; i<n; i++)
     savePrev1=prev1;
     prev1=prev2;
     prev2=savePrev1+prev2;
 return prev1;
```

```
n=0
savePrev1=prev1=0
prev1=prev2=1
prev2=savePrev1+prev2=0+1=1
n=1
savePrev1=prev1=1
prev1=prev2=1
prev2=savePrev1+prev2=1+1=2
n=2
savePrev1=prev1=1
prev1=prev2=2
prev2=savePrev1+prev2=1+2=3
n=3
savePrev1=prev1=2
prev1=prev2=3
prev2=savePrev1+prev2=2+3=5
n=3
savePrev1=prev1=3
prev1=prev2=5
prev2=savePrev1+prev2=3+5=8
```

#### Recursive Fibonacci

The **base cases** in Fibonacci Numbers are the first (0th) and second numbers in the series – 0 and 1. The Fibonacci sequences begins as follows:

- •To calculate the 3rd Fibonacci Number we must add the 2nd and the 1st Fibonacci numbers together.
- •To calculate the 4th Fibonacci Number we must add the 3rd and the 2nd Fibonacci numbers together.

From this, the general formula can be specified as:

$$f_n = \begin{cases} f_0 = 0, & n = 0 \\ f_1 = 1, & n = 1 \end{cases}$$
 Base Case (Termination) 
$$n = 0$$
 
$$n = 1$$
 Recursive step – notice how for calls itself again twice.

#### Recursive Fibonacci

From this, the general formula can be specified as:

$$f_n = \begin{cases} f_0 = 0, & n = 0 \\ f_1 = 1, & n = 1 \end{cases}$$
 Base Case (Termination) 
$$n = 0$$
 Recursive step – notice how  $f_n$  calls itself again twice.

Remember to get a Fibonacci Number n we must add the 2nd and the 1<sup>st</sup> numbers together. So If n=2 fib(2) = fib(n-1) + fib(n-2) = fib(2)=fib(1)+fib(0) = 1+0 = 1

#### Recursive Fibonacci

Java code for recursive fibonacci is as follows:

```
public static int fib(int n) {

    if (n == 0) {
        return 0;
    }
    else if (n == 1) {
        return 1;
    }
    else {
        return fib(n - 1) + fib(n - 2);
    }
}
```

Note on Iterative and Recursive Fibonacci Code

• Both solutions calculate the same solution to the same problem. However, both approaches are VERY different.

#### Recursive Fibonacci

```
n=5 call fib(5)
                                   return fib (n - 1) + fib (n - 2);
                                   return fib (5 - 1) + fib (5 - 2)
               return fib(4-1) + return fib(4-2)
                                                       return fib (3-1) + return fib (3-2)
return fib(3-1) + return fib(3-2)
                                                    return fib(2-1) + return fib(2-2) return fib(1)
                           return fib(2-1) + return fib(2-2)
                                                              return fib(1) return fib(0)
return fib(2-1) + return fib(2-2) return fib(1)
                                              return fib(0)
                 return fib(0)
return fib(1)
```

#### Recursive Fibonacci

```
n=5 call fib(5)
                                    return fib (n - 1) + fib (n - 2);
                                    return fib (5 - 1) + \text{fib} (5 - 2)
               return fib (4-1) + return fib (4-2) return fib (3-1) + return fib (3-2)
return fib(3-1) + return fib(3-2)
                                                     return fib(2-1) + return fib(2-2) return fib(1)
                           return fib(2-1) + return fib(2-2)
                                                               return fib(1) return fin(0)
return fib(2-1) + return fib(2-2) return fib(1)
                                               return fib(0)
                  return fib(0)
return fib(1)
```

#### Recursive Fibonacci

```
n=5 call fib(5)
                                  return fib (n - 1) + fib (n - 2);
                                  return fib(5 - 1) + fib(5 - 2)
              return fib(4-1) + return fib(4-2)
                                                        return fib(3-1) + return fib(3-2)
return fib(3-1) + return fib(3-2)
                                                   return 1
                          return fib(2-1) + return fib(2-2)
return fib(2-1) + return fib(2-2) return fib(1)
```

#### Recursive Fibonacci

```
return fib(n - 1) + fib(n - 2);

return fib(5 - 1) + fib(5 - 2)

return fib(4-1) + return fib(4-2) return fib(3-1) + return fib(3-2)

return fib(3-1) + return fib(3-2) .......

return fib(2-1) + return fib(2-2)
```

#### Recursive Fibonacci

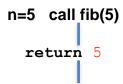
Execution of recursive fibonacci is as follows:

```
n=5 call fib(5)
return fib(n - 1) + fib(n - 2);
return fib(5 - 1) + fib(5 - 2)
return fib(4-1) + return fib(4-2) return 1 + 1
return 1 + return fib(3-2) 1
```

1

#### Recursive Fibonacci

Recursive Fibonacci



#### **Recursive Functional Definitions**

- •Very often we are given problems which are formulated as recursive function definitions just like we have seen with the Fibonacci sequence.
- •They can represent some other pattern or sequence in a scientific situation, scientific problem or environmental situation.
- •The definition of the problem is usually written mathematically.
- One such example is:

$$a_n = \begin{cases} a_1 = 4, & n = 1 \\ a_n = 5a_{n-1} + 10, & n \ge 2 \end{cases}$$

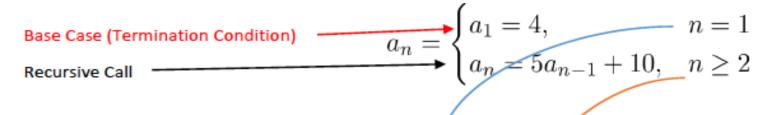
#### **Recursive Functional Definitions**

To calculate the values of a(n) where n=4

a1 = 4		
a2 = 5a1 + 10	= 5(4) + 10	= 30
a3 = 5a2 + 10	=5(30) + 10	= 160
a4 = 5a3 + 10	=5(160) + 10	= 810

- Can you see the recursion?
- Can you see the function call to itself?
- Let us examine how an is calculated.
- We know that the first value is a1=4.

#### **Recursive Functional Definitions**

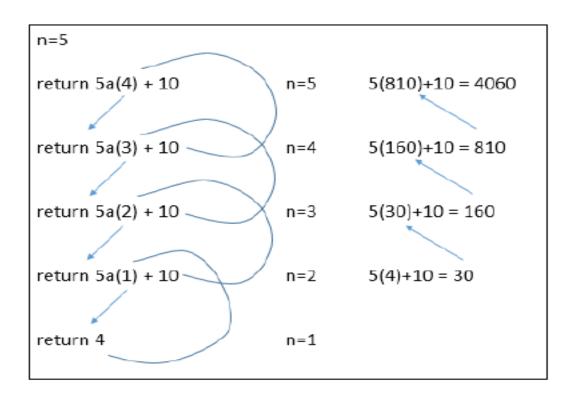


The first values for this sequence are: 4, 30, 160, 810, 4060 ...... A Java recursive method to complete this action is:

```
public static int aFunc(int n)
{
    if (n == 1) {
        return 4;
    }
    else
    {
        return (5 * aFunc(n-1) + 10);
    }
}
```

#### **Recursive Functional Definitions**

Let us see in more detail what is happening in this method. Let us take a value of n = 5;



#### Writing the Recursive Function Iteratively

Let us look at writing the previous function in an iterative manner.

$$a_n = \begin{cases} a_1 = 4, & n = 1 \\ a_n = 5a_{n-1} + 10, & n \ge 2 \end{cases}$$

A similar approach is needed as to that used in the. A for loop can be used here again. The program needs to keep track of the current value and the previous values. One version of an iterative solution is:

```
public static int A (int n)
{
   int baseCase = 4;
   int current = baseCase;
   int runningTotal = current;
   // Start the loop at i = 2
   // (this is the first recursive case)
   for (int i = 2; i <= n; i++)
   {
      runningTotal = 5*current + 10;
      current = runningTotal;
   }
   return runningTotal;
}</pre>
```

#### Writing the Recursive Function Iteratively

Let us look at writing the previous function in an iterative manner.

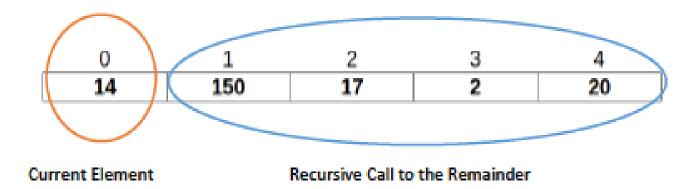
Stepping through with n = 4 we can see what happens in this iterative method:

```
n=4
baseCase=4;
current=4:
runningTotal=4;
i=2
     runningTotal = 5(current)+10; //runningTotal=30
     current = runningTotal; // current = 30
i = 3
     runningTotal = 5(current)+10 // runningTotal = 160
     current = runningTotal; // current = 160
i = 4
     runningTotal = 5(current)+10 = 30 //runningTotal = 810
     current = runningTotal; // current=810
```

- Recursion with Arrays
- Recursion can also be used to find the maximum and minimum values stored in an array. Let us look at an example of finding the largest value of an array. Consider the following array:

0	1	2	3	4
14	150	17	2	20

- In order to consider solving this recursively you have to consider the array in the same way as the string of characters in the palindrome recursive program.
- First the base case(s) and recursive step need to be determined. Approach the problem of looking for the maximum value by considering the current element and then look at making a recursive call to the 'remainder' of the array.
- Assume the current element is element 0:



- What might the base case be?
- We will assume that we are going to work through the array from the current element until the end.
- Our base case will be when we are looking at the last element in the array – we know at this point that we will have traversed all the elements in the array.

- What will our recursive step be?
- We will compare each element with the current stored largest element. If the element we are currently looking at is larger than the current largest stored element we need to update this value to the now largest value.
- We will continue this until the end of the array.

 A sample recursive solution to find the largest element in an array is:

```
public static int maxArray(int [] array, int start)
{
    if(start==array.length-1)
    {
        //base case - single element array
        return array[start];
    }
    else
    {
        //compare current element and remainder of array
        return (Math.max(array[start], maxArray(array, start+1)));
    }
}
```

Current Element

Remainder of Array

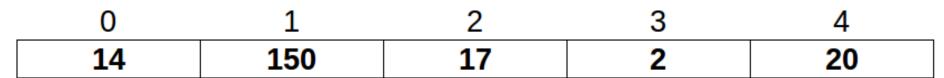
- the example we used Math.max to get the maximum of two numbers.
- We could just as easily use an if else statement.
   The java.lang.Math.max(int a, int b)
   returns the greater of two int values. Another example of using Math.max is::

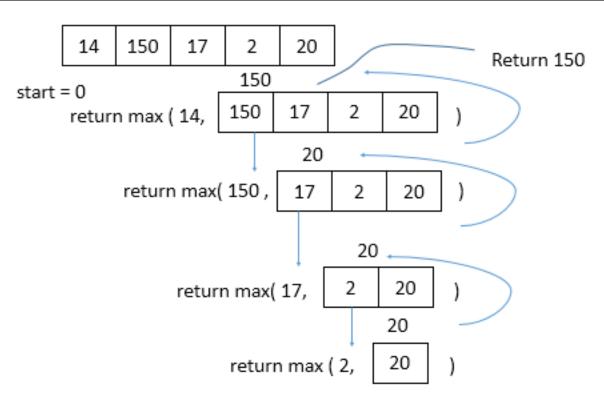
```
import java.lang.*;

public class MathDemo
{
    public static void main(String[] args)
    {
        // get two integer numbers
        int x = 60984;
        int y = 1000;

        // print the larger number using Math.max(<...>)
        System.out.println(Math.max(x, y));
    }
}
```

Let us look at how our recursive function works.





We can also code this solution in an iterative manner as follows. A for loop can be used to iterate (or visit) every element in the array in order.

```
public static int maxArray(int [] array)
      int max=Integer.MIN VALUE;
      for (int i=0;i<array.length;i++){</pre>
             if(array[i]>max){
                   max=array[i];
      return max;
```

In this example we are using int max=Integer.MIN VALUE.

- Using Integer.MIN\_VALUE allows the integer variable max to contain the smallest integer number usable in Java - which is -2,147,483,648 or -2<sup>31</sup>.
- If the variable was initialised without assigning it an integer number, it would be set to the default 0 and there may be numbers smaller than that in the array.
- Using Integer.MIN\_VALUE means there cannot be smaller integer numbers but only numbers equal to -2<sup>31</sup> or greater.
- As well as Integer.MIN\_VALUE we also have Integer.MAX\_VALUE =  $(2^{31}-1)$  or 2,147,483,647.

- Arrays lend themselves very well to recursion and iteration.
- An array as a data structure can naturally be reduced into smaller units – as we saw when we took the first element and then considered the remainder of the array.

### **Pros and Cons of Recursion**

#### Cons

- •Recursion repeatedly invokes the method which incurs a cost in terms of memory and processing time.
- •Each recursive call causes another copy of the method (and all its variables) to be created.
- •This copying of methods consumes considerable memory space.

#### **Pros**

- •Sometimes it's easier to find a recursive solution if we just make a slight change to the original problem.
- •Occasionally a recursive solution runs much slower than its iterative counterpart.
- •However for the most part it is just marginally slower.
- •In many cases it is easier to understand and code up the recursive solution than the iterative one.