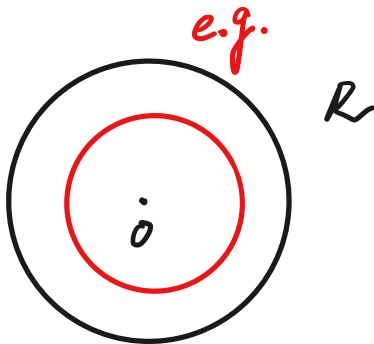


differential

e.g. $\vec{v}_{avg} = \frac{\Delta \vec{r}}{\Delta T}$

$$\lim_{\Delta T \rightarrow 0} \frac{\Delta \vec{r}}{\Delta T} = \frac{d\vec{r}}{dt}$$

integral



$$A = \pi R^2$$

Circumference $= 2\pi r$

width dr

$r: 0 \rightarrow R$

$$A = 2\pi r dr$$

$$\int_{r=0}^{r=R} 2\pi r dr = 2\pi \int_0^R r dr = \pi R^2$$

base quantity

SI unit

fundamental dimension

1. length meter (m)

[L]

prefix nm \mu m mm cm m km
 10^{-9} 10^{-6} 10^{-3} 10^{-2} 10^0 10^3

2. time second (s)

[T]

3. mass kilogram (kg)

[M]

4. temperature kelvin (K)

5. electric current Ampere (A)

6. amount of substance mole (mol)

7. luminous intensity candela (cd)
 derived quantity derived dimension

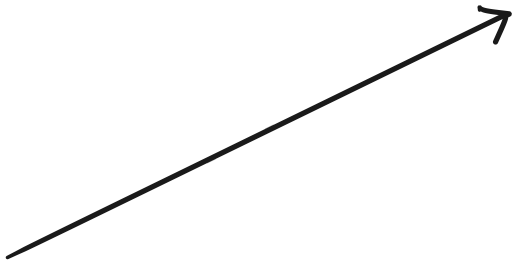
$$\text{velocity} = \frac{\text{displacement}}{\text{time}} = \frac{[L]}{[T]}$$

$$\text{acceleration} = \frac{\Delta v}{\Delta t} = [L][T]^{-1}[T]^{-1} = [L][T]^{-2}$$

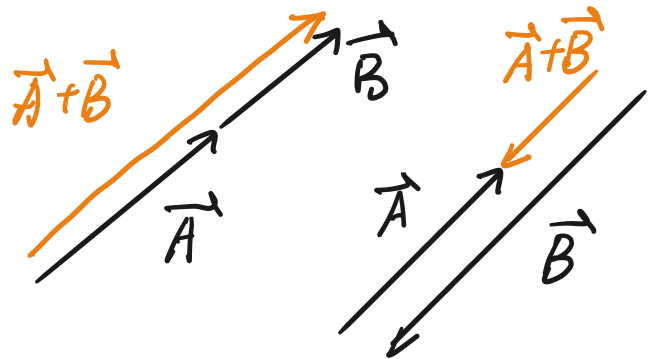
$$\text{force} = ma = [M][L][T]^{-2}$$

$$E_k = \frac{1}{2}mv^2 = [M][L]^2[T]^{-2}$$

graphical method

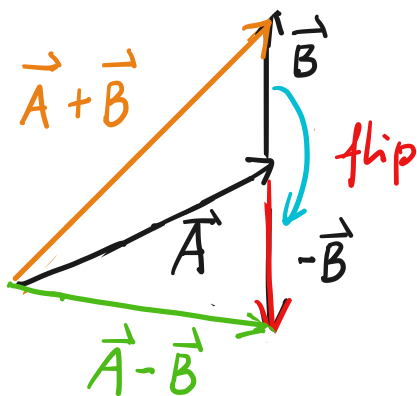


① colinear vectors

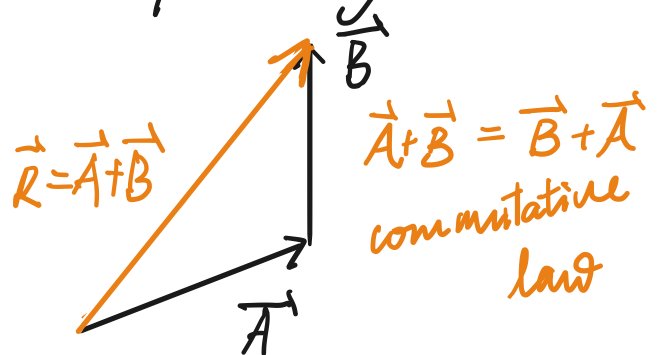


subtraction - "

$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$



② head-to-tail method
 (parallelogram method)



associative law

$$\vec{A} + (\vec{B} + \vec{C}) = (\vec{A} + \vec{B}) + \vec{C}$$

distributive law
 $a(\vec{A} + \vec{B}) = a\vec{A} + a\vec{B}$

mathematic presentation of a Vector

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

3D-vector

