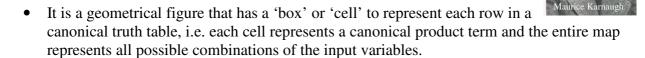
4. Boolean Minimisation Using Karnaugh Maps

4.1 Introduction to Karnaugh Maps

- The Karnaugh Map is a method for simplifying Boolean algebraic expressions in a structured manner.
- The Karnaugh Map (KM) was invented in 1952 by Edward Veitch, but later refined in 1953 by Maurice Karnaugh.



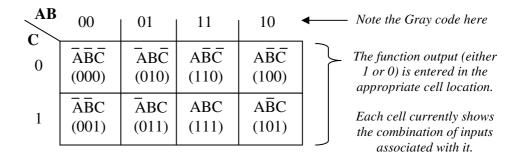
- In fact, the KM is simply a rearranged truth table such that adjacent cells differ by only one change of variable (as per the Gray code).
- For example, consider the 2-variable KM for the AND function:

A	В	f		A
0	0	0	N	
0	1	0		_ 1
1	0	0		В Џ
1	1	1		4 D

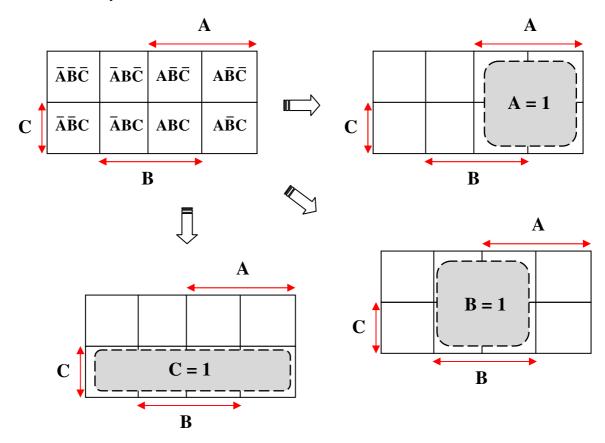
• The 2-variable KM for the OR function is:

Δ	R	f	A
		0	
O	O	U	
0	1	1	_ •
1	0	1	В ↓
1	1	1	A + B

• We will now look at the *3-variable* KM in more detail. This map (in detail) looks like:



More commonly:



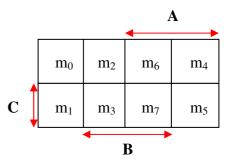
- Note how each cell differs by only one change of variable (i.e. bit) from its adjacent cell in any vertical or horizontal direction (as per the Gray code system).
- It is important to note also that the concept of adjacency extends to cells along left and right edges.
- To aid this concept of adjacency, the top and bottom of the KM are regarded as being stitched together as are the left and right sides.
- Basically, we are looking at a 3-d model in 2-d space.
- As already mentioned, the karnaugh map has a cell representing *every possible canonical product term*.
- A canonical product term is more typically referred to as a **minterm**.
- Before we carry out minimisation using Karnaugh Maps, we need to first examine the concept of **minterms and maxterms** and understand the relationship between them.

4.2 Minterms and Maxterms

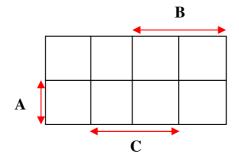
- A **minterm** of *n* variables is a logical **product** of all *n* literals.
- A **maxterm** of *n* variables is a logical **sum** of all *n* literals.
- Boolean functions can be represented using both minterms and maxterms.
- The list of minterms and maxterms for a 3-variable function are given below. This list can be easily extended for higher number of variables.

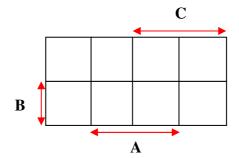
Decimal Notation	A B C	Minterm Term / designation	Maxterm Term / designation
0	0 0 0	$\overline{A} \overline{B} \overline{C} m_0$	$A + B + C$ M_0
1	0 0 1	$\overline{A} \overline{B} C m_1$	$A + B + \overline{C}$ M_1
2	010	$\overline{A} B \overline{C} m_2$	$A + \overline{B} + C M_2$
3	0 1 1	$\overline{A} B C m_3$	$A + \overline{B} + \overline{C} M_3$
4	1 00	$A \overline{B} \overline{C} - m_4$	$\overline{A} + B + C M_4$
5	1 0 1	$\overline{A} \overline{B} C m_5$	$\overline{A} + B + \overline{C} $ M_5
6	110	$A B \overline{C} m_6$	$\overline{A} + \overline{B} + C M_6$
7	1 1 1	ABC m ₇	$\overline{A} + \overline{B} + \overline{C} = M_7$

• Using minterm notation, the KM now looks like:



• **Note:** The minterm pattern is determined by the position of the variables. When the position of the variables change, so too does the minterm position.





Relationship between Minterms and Maxterms ...

• Consider the function:

$$f_{(A,B,C)} = \overline{A}\overline{B}\overline{C} + \overline{A}\overline{B}C + \overline{A}B\overline{C} + A\overline{B}C + ABC$$
 (Sum of Products)

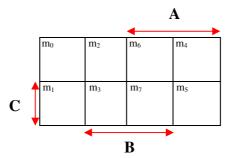
• This can be expressed as the canonical sum of minterms:

$$f_{(A,B,C)} = \sum (m_0, m_1, m_2, m_5, m_7)$$

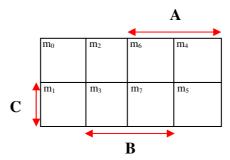
$$or$$

$$f_{(A,B,C)} = \sum (0, 1, 2, 5, 7)$$

• The Karnaugh Map for $f_{(A,B,C)}$ is:



• And the KM for $f_{(A,B,C)}$ is:



• This $\overline{f_{(A,B,C)}}$ can be expressed as the canonical sum of minterms:

$$\overline{f_{(A,B,C)}} = \sum (3, 4, 6)$$

$$or$$

$$\overline{f_{(A,B,C)}} = \sum (m_3, m_4, m_6)$$

$$or$$

$$\overline{f_{(A,B,C)}} = m_3 + m_4 + m_6$$

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• Therefore, $f_{(A,B,C)}$ can also be expressed as:

$$f_{(A,B,C)} = \overline{m_3 + m_4 + m_6}$$

• Using De Morgan's $\overline{(X + Y + Z)} = \overline{X}\overline{Y}\overline{Z}$, then:

$$f_{(A,B,C)} = \overline{m_3.m_4.m_6}$$

• But:
$$m_3 = \overline{ABC}$$

= $\overline{A + \overline{B} + \overline{C}}$ (De Morgan's)
= $\overline{M_3}$

- Hence: $\overline{m_3} = M_3$ (i.e. a minterm is the complement of the corresponding maxterm and vice versa)
- Therefore:

$$\begin{split} f_{(A,B,C)} &= M_3. \ M_4. \ M_6 \\ or \\ f_{(A,B,C)} &= \Pi \ (M_3, \ M_4, \ M_6) \\ or \\ f_{(A,B,C)} &= \Pi \ (3, \ 4, \ 6) \\ or \\ f_{(A,B,C)} &= (A + \overline{B} + \overline{C}) \ (\overline{A} + B + C) \ (\overline{A} + \overline{B} + C) \end{split}$$

• In summary:

if
$$f_{(A,B,C)} = \sum (0, 1, 2, 5, 7)$$
 then
$$f_{(A,B,C)} = \Pi \ (3, 4, 6)$$

• For example:

if
$$f_{(W,X,Y,Z)} = \sum (0, 1, 2, 3, 5, 7, 11, 13)$$
 then
$$f_{(W,X,Y,Z)} =$$



4.3 A 4-variable Karnaugh Map

• A 4-variable KM is obtained as follows:

AH	3	01	11	10				▲	4
00	0	4	12	8		0	4	12	8
01	1	5	13	9		1	5	13	9
11	3	7	15	11	D	3	7	15	11
10	2	6	14	10		2	6	14	10
٠				'			←	R	

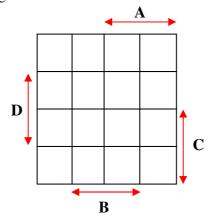
- Remember that all adjacent cells differ by only one change of variable.
- Note that the 'm' notation has been dropped for convenience.

4.4 Completing a Karnaugh Map

- A Karnaugh Map is completed by filling in 1's or 0's in each cell to indicate whether the output for that particular combination of inputs is high or low.
- When the function is expressed in terms of minterms, then filling the Karnaugh Map is straightforward as we have seen already. This is because the minterm locations are readily available.
- For example, fill a 4-variable Karnaugh Map to represent the function:

$$f_{(A,B,C,D)} = \sum (0, 1, 2, 5, 7, 11, 12)$$

• Thus we get the following KM:



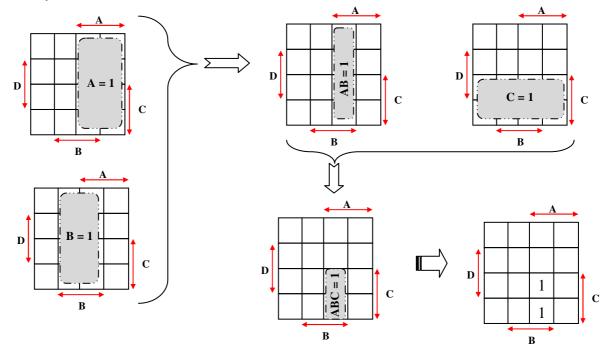
- If, however, the function is expressed in terms of its variables (and not necessarily in canonical form), then a little more care needs to be taken in order to complete the KM. However, this should still be a relatively straightforward task.
- For example, fill a 4-variable Karnaugh Map to represent the following function:

$$f_{(A,B,C,D)} = ABC + \overline{B}D + \overline{A}BCD$$

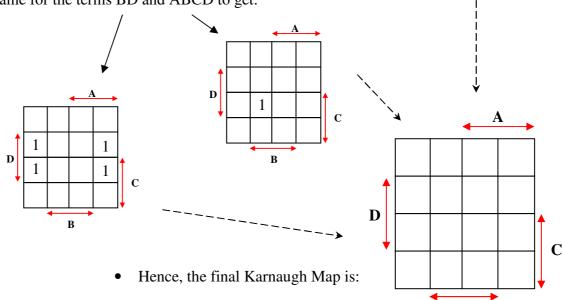
• Let's work through this in detail ... just this once!



• Okay, let's take the term ABC ...



• Do the same for the terms BD and ABCD to get:



В

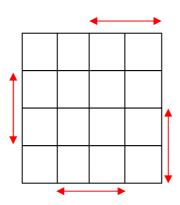
• Ex. 4.1 Obtain a Karnaugh Map representation for each of the following functions:

(i)
$$f_{(A,B,C,D)} = \sum (0, 1, 5, 15)$$

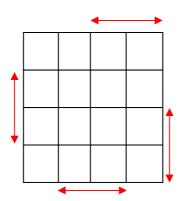
(ii)
$$f_{(A,B,C,D)} = \overline{A}B\overline{D} + BC + A\overline{B}\overline{D}$$

(iii)
$$f_{(A,B,D)} = \overline{ABD} + BD + A\overline{BD}$$

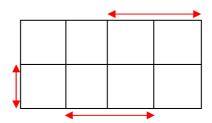
(i)



(ii)

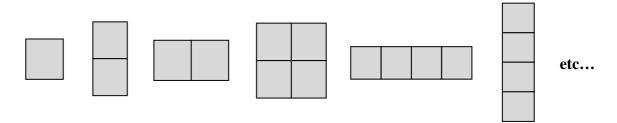


(iii)



4.5 Minimisation using Karnaugh Maps

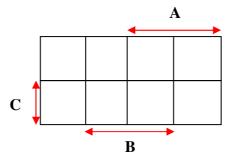
- The '1' cells in a Karnaugh Map are grouped together into rectangular boxes.
- These must be **regular rectangles** and must **contain 2ⁿ cells**. Permitted shapes include:



- Minimisation is achieved by enclosing all the 1's in the **minimum number of maximum size legitimate boxes**.
- Boxes are permitted to overlap. This is equivalent to using a minterm more than once.
- The best way to illustrate KM minimisation is through examples.
- Ex. 4.2 Minimise the following logic function:

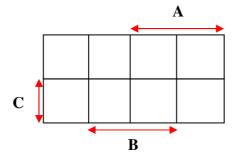
$$f_{(A,B,C)} = \overline{ABC} + A\overline{BC} + A\overline{BC} + AB\overline{C} + AB\overline{C}$$

(solved earlier in Ex 3.1 using Boolean algebra)



Hence:

• Ex. 4.3 Minimise the logic function $f_{(A,B,C)} = \sum (0, 1, 2, 3, 4, 5)$

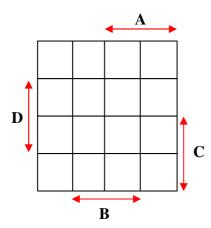


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Hence:

• Ex. 4.4 Minimise the function given by:

$$f_{(A,B,C,D)} = \sum (0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10)$$



Hence:

• A simple check can be carried out for a 4-variable function, when obtaining the expression for a particular grouping:

8 squares = 1 variable (e.g. \overline{A})

4 squares = 2 variables (e.g. \overline{BC})

2 squares = 3 variables

1 square = 4 variables

• In the case of a 3-variable function:

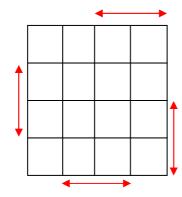
4 squares = 1 variable

2 squares = 2 variables

1 square = 3 variables

• Ex. 4.5 Minimise the following logic function:

$$f_{(W,X,Y,Z)} = \overline{W}\overline{X}Y + \overline{W}Z + W\overline{Y}Z + \overline{W}Y\overline{Z}$$



Hence:

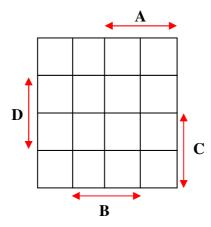
4.5 'Don't Care' Conditions

- Sometimes a situation arises where a certain combination of the inputs are not allowed or cannot occur.
- For example, in the Binary Coded Decimal (BCD) system which works for 0 to 9, the binary equivalent of the decimal values 10 to 15 are invalid or meaningless codes.
- In such cases, we design our circuit not caring if these conditions happen or not. In other words, we treat them as **don't care conditions** or don't care terms.
- We donate these terms with an 'X', as they can be treated as either a '1' or a '0' since they don't actually matter.
- We can then use such terms to our advantage in KM minimisation by treating them as either 1's or 0's to form larger groupings and, hence, more simplified functions.



- Don't care conditions are typically expressed using the notation d (...), as illustrated in the next example.
- Ex. 4.6 Minimise the function defined as:

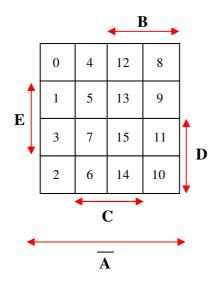
$$f_{(A,B,C,D)} = \sum (1,\,3,\,5,\,7,\,9) + \sum d(6,\,12,\,13)$$

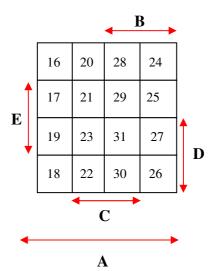


Hence:

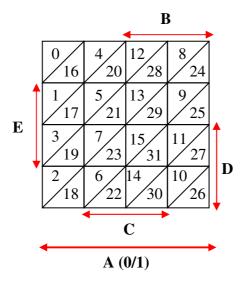
4.6 Minimisation using 5-variable KMs

• A 5-variable KM consists of **two overlapping 4-variable KMs** as follows:





• An alternative representation is shown below:



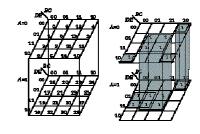
- Remember to take the largest possible groupings across **both** maps.
- As before, a simple check can be carried out for a 5-variable function, when obtaining the expression for a particular grouping:

$$16 \text{ squares} = 1 \text{ variable}$$

$$8 \text{ squares} = 2 \text{ variable}$$

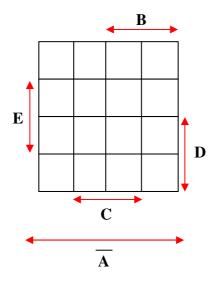
$$4 \text{ squares} = 3 \text{ variables}$$

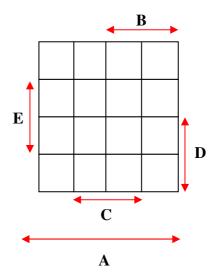
$$2 \text{ squares} = 4 \text{ variables}$$



• Ex. 4.7 Minimise the following algebraic expression:

$$f_{(A,B,C,D,E)} = BDE + \overline{BCD} + CDE + \overline{ABCE} + \overline{ABC} + \overline{BCDE} + ABC\overline{DE}$$

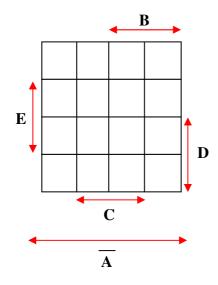


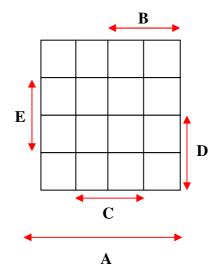


Hence:

• Ex. 4.8 Minimise the following algebraic expression:

$$f_{(A,B,C,D,E)} = \sum (2, 3, 4, 5, 6, 7, 11, 12, 13, 15, 18, 19, 21, 23, 26, 27, 28, 29, 30, 31)$$
$$+ \sum d(10, 14, 20, 22)$$





Hence:

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