

Objectives.

1. Become familiar with the `CLEmitter`, an abstraction for generating JVM bytecode (see Appendix D of our text).
2. Extend the base `j--` language by adding some basic Java operations (on primitive integers) to the language. Supporting these operations requires studying the `j--` compiler in its entirety, if only cursorily, and then making slight modifications to it. Notice that many of the operations have different levels of precedence, just as `*` has a different level of precedence in `j--` than does `+`. These levels of precedence are captured in the Java grammar (see appendix at the end); for example, the parser uses one method to parse expressions involving `*` and `/`, and another to parse expressions involving `+` and `-`.

Download and Test the `j--` Compiler.

Download and unzip the base `j--` compiler `☐` under some directory (we'll refer to this directory as `$j`). See Appendix A for information on what's in the `j--` distribution.

Run the following command inside the `$j` directory to compile the `j--` compiler.

```
$ ant clean compile jar
```

Run the following command to compile a `j--` program `P.java` using the `j--` compiler, which produces the JVM target program `P.class`.

```
$ sh $j/j--/bin/j-- P.java
```

Run the following command to run `P.class`.

```
$ java P
```

Problem 1. (*Using `CLEmitter`*) Consider the following program `IsPrime.java` that receives an integer n as command-line argument and prints whether or not n is a prime number.

```
// IsPrime.java

public class IsPrime {
    // Returns true if n is prime, and false otherwise.
    private static boolean isPrime(int n) {
        if (n < 2) {
            return false;
        }
        for (int i = 2; i <= n / i; i++) {
            if (n % i == 0) {
                return false;
            }
        }
        return true;
    }

    // Entry point.
    public static void main(String[] args) {
        int n = Integer.parseInt(args[0]);
        boolean result = isPrime(n);
        if (result) {
            System.out.println(n + " is a prime number");
        }
        else {
            System.out.println(n + " is not a prime number");
        }
    }
}
```

Using the annotated program `GenFactorial.java` under `$j/j--/tests/clemmitter` as a model, complete the implementation of the program `GenIsPrime.java` that uses the `CLEmitter` interface to programmatically generate `IsPrime.class`, ie, the JVM bytecode for the program `IsPrime.java` above.

```
$ javac -cp .:$j/j--/lib/j--.jar GenIsPrime.java
$ java -cp .:$j/j--/lib/j--.jar GenIsPrime
$ java IsPrime 42
42 is not a prime number
$ java IsPrime 31
31 is a prime number
```

Hints: There are two ways to approach this problem, the first being more intellectually rewarding.

1. The bytecode for `GenIsPrime.main()` is similar to the bytecode for `GenFactorial.main()`. Here are some hints for generating bytecode for the `isPrime()` method:

```
    if n >= 2 goto A:
    return false
A:   i = 2
D:   if i > n / i goto B:
    if n % i != 0 goto C:
    return false
C:   increment i by 1
    goto D:
B:   return True
```

2. Compile `IsPrime.java` using `javac`, and decompile (using `javap`) `IsPrime.class` to get the bytecode `javac` generated and mimic the same in `GenIsPrime`.

Problem 2. (*Division Operation*) Follow the process outlined in Section 1.5 of our text to implement the Java division operator `/`.

```
$ $j/j--/bin/j-- tests/Division.java
$ java Division 42 6
7
```

Problem 3. (*Remainder Operation*) Implement the Java remainder operator `%`.

```
$ $j/j--/bin/j-- tests/Remainder.java
$ java Remainder 42 13
3
```

Problem 4. (*Shift Operations*) Implement the Java shift operators: arithmetic left shift `<<`, arithmetic right shift `>>`, logical right shift `>>>`.

```
$ $j/j--/bin/j-- tests/ArithmeticLeftShift.java
$ java ArithmeticLeftShift 1 5
32
```

```
$ $j/j--/bin/j-- tests/ArithmeticRightShift.java
$ java ArithmeticRightShift 32 5
1
$ java ArithmeticRightShift -32 5
-1
```

```
$ $j/j--/bin/j-- tests/LogicalRightShift.java
$ java LogicalRightShift 32 5
1
$ java LogicalRightShift -32 5
134217727
```

Problem 5. (*Bitwise Operations*) Implement the Java bitwise operators: unary complement `~`, inclusive or `|`, exclusive or `^`, and `&`. Note: there are JVM instructions for `|`, `^`, and `&`, but not for `~`, which must be computed as the “exclusive or” of the operand and -1.

```
$ $j/j--/bin/j-- tests/BitwiseNot.java
$ java BitwiseNot 42
-43
```

```
$ $j/j--/bin/j-- tests/BitwiseInclusiveOr.java
$ java BitwiseInclusiveOr 3 5
7
```

```
$ $j/j--/bin/j-- tests/BitwiseExclusiveOr.java
$ java BitwiseExclusiveOr 3 5
6
```

```
$ $j/j--/bin/j-- tests/BitwiseAnd.java
$ java BitwiseAnd 3 5
1
```

Problem 6. (*Unary Plus Operation*) Implement the Java unary plus operator +.

```
$ $j/j--/bin/j-- tests/UnaryPlus.java
$ java UnaryPlus -42
-42
```

Files to Submit

1. GenIsPrime.java (CLeMitter program that generates IsPrime.class)
2. j--.tar.gz (j-- source tree as a single gzip file)
3. report.txt (project report)

Before you submit:

- Make sure you create the gzip file j--.tar.gz such that it only includes the source files and not the binaries, which can be done on the terminal as follows:

```
$ cd $j/j--
$ ant clean
$ cd ..
$ tar -czvf j--.tar.gz j--/*
```

- Make sure your report uses the given template, isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling mistakes

APPENDIX: JAVA SYNTAX

```

compilationUnit ::= [ package qualifiedIdentifier ; ]
                  { import qualifiedIdentifier ; }
                  { typeDeclaration }
                  EOF

qualifiedIdentifier ::= <identifier> { . <identifier> }

typeDeclaration ::= typeDeclarationModifiers ( classDeclaration | interfaceDeclaration )
                  ;

typeDeclarationModifiers ::= { public | protected | private | static | abstract | final }

classDeclaration ::= class <identifier> [ extends qualifiedIdentifier ]
                  [ implements qualifiedIdentifier { , qualifiedIdentifier } ]
                  classBody

interfaceDeclaration ::= interface <identifier> // can't be final
                  [ extends qualifiedIdentifier { , qualifiedIdentifier } ]
                  interfaceBody

modifiers ::= { public | protected | private | static | abstract | final }

classBody ::= { { ;
                | static block
                | block
                | modifiers memberDecl
                }
              }

interfaceBody ::= { { ;
                   | modifiers interfaceMemberDecl
                   }
                 }

memberDecl ::= <identifier> // constructor
              formalParameters
              [ throws qualifiedIdentifier { , qualifiedIdentifier } ] block
              | ( void | type ) <identifier> // method
              formalParameters
              [ throws qualifiedIdentifier { , qualifiedIdentifier } ] ( block | ; )
              | type variableDeclarators ; // fields

interfaceMemberDecl ::= ( void | type ) <identifier> // method
                      formalParameters
                      [ throws qualifiedIdentifier { , qualifiedIdentifier } ] ;
                      | type variableDeclarators ; // fields; must have inits

block ::= { { blockStatement } }

blockStatement ::= localVariableDeclarationStatement
                 | statement

```

```

statement ::= block
    | if parExpression statement [ else statement ]
    | for ( [ forInit ] ; [ expression ] ; [ forUpdate ] ) statement
    | while parExpression statement
    | do statement while parExpression ;
    | try block
        { catch ( formalParameter ) block }
        [ finally block ] // must be present if no catches
    | switch parExpression { { switchBlockStatementGroup } }
    | return [ expression ] ;
    | throw expression ;
    | break [ <identifier> ] ;
    | continue [ <identifier> ] ;
    ;
    <identifier> : statement
    statementExpression ;

formalParameters ::= ( [ formalParameter { , formalParameter } ] )

formalParameter ::= [ final ] type <identifier>

parExpression ::= ( expression )

forInit ::= statementExpression { , statementExpression }
    | [ final ] type variableDeclarators

forUpdate ::= statementExpression { , statementExpression }

switchBlockStatementGroup ::= switchLabel { switchLabel } { blockStatement }

switchLabel ::= case expression : // must be constant
    | default :

localVariableDeclarationStatement ::= [ final ] type variableDeclarators ;

variableDeclarators ::= variableDeclarator { , variableDeclarator }

variableDeclarator ::= <identifier> [ = variableInitializer ]

variableInitializer ::= arrayInitializer | expression

arrayInitializer ::= { [ variableInitializer { , variableInitializer } ] }

arguments ::= ( [ expression { , expression } ] )

type ::= basicType | referenceType

basicType ::= boolean | byte | char | short | int | float | long | double

```

```
referenceType ::= basicType [ ] { [ ] }
                | qualifiedIdentifier { [ ] }
```

```
statementExpression ::= expression // but must have side-effect, eg, i++
```

```
expression ::= assignmentExpression
```

```
assignmentExpression ::= conditionalExpression // must be a valid lhs
                        [
                          ( =
                            | +=
                            | -=
                            | *=
                            | /=
                            | %=
                            | >>=
                            | >>>=
                            | <<=
                            | &&=
                            | |=
                            | ^=
                          ) assignmentExpression ]
```

```
conditionalExpression ::= conditionalOrExpression [ ? assignmentExpression : conditionalExpression ]
```

```
conditionalOrExpression ::= conditionalAndExpression { || conditionalAndExpression }
```

```
conditionalAndExpression ::= inclusiveOrExpression { && inclusiveOrExpression }
```

```
inclusiveOrExpression ::= exclusiveOrExpression { | exclusiveOrExpression }
```

```
exclusiveOrExpression ::= andExpression { ^ andExpression }
```

```
andExpression ::= equalityExpression { & equalityExpression }
```

```
equalityExpression ::= relationalExpression { ( == | != ) relationalExpression }
```

```
relationalExpression ::= shiftExpression ( { ( < | > | <= | >= ) shiftExpression } | instanceof referenceType )
```

```
shiftExpression ::= additiveExpression { ( << | >> | >>> ) additiveExpression }
```

```
additiveExpression ::= multiplicativeExpression { ( + | - ) multiplicativeExpression }
```

```
multiplicativeExpression ::= unaryExpression { ( * | / | % ) unaryExpression }
```

```
unaryExpression ::= ++ unaryExpression
                  | -- unaryExpression
                  | ( + | - ) unaryExpression
                  | simpleUnaryExpression
```

```
simpleUnaryExpression ::= ~ unaryExpression
                        | ! unaryExpression
                        | ( basicType ) unaryExpression // basic cast
                        | ( referenceType ) simpleUnaryExpression // reference cast
                        | postfixExpression

postfixExpression ::= primary { selector } { ++ | -- }

selector ::= . qualifiedIdentifier [ arguments ]
           | [ expression ]

primary ::= parExpression
          | this [ arguments ]
          | supper ( arguments | . <identifier> [ arguments ] )
          | literal
          | new creator
          | qualifiedIdentifier [ arguments ]

creator ::= ( basicType | qualifiedIdentifier )
           ( arguments
             | [ ] { [ ] } [ arrayInitializer ]
             | newArrayDeclarator
           )

newArrayDeclarator ::= [ [ expression ] ] { [ [ expression ] ] }

literal ::= <int_literal> | <char_literal> | <string_literal> | <float_literal>
          | <long_literal> | <double_literal> | true | false | null
```