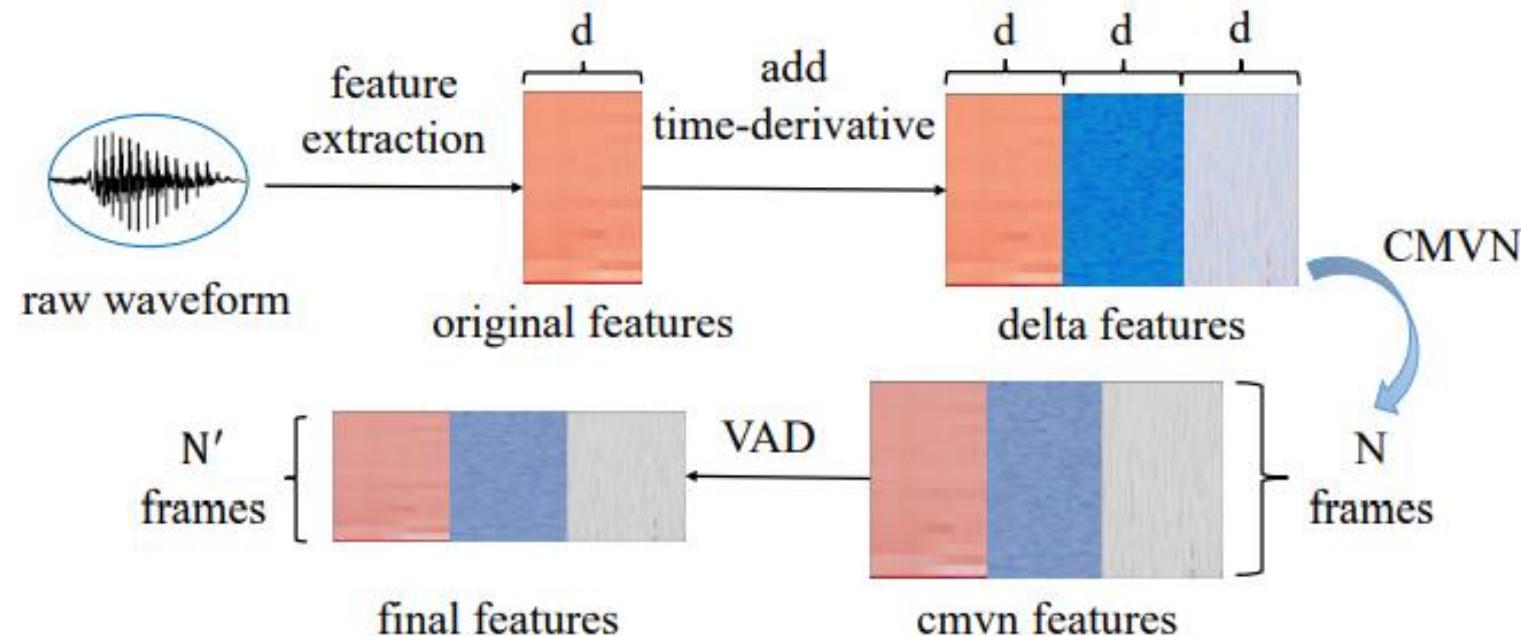


# Defense: feature-level transformation-based defense

Categories: robust training; transformation; detection

Motivations:

- relies on handcrafted acoustic features
- perturbation added to waveforms will propagate to acoustic features
- existing defenses operate at the waveform-level

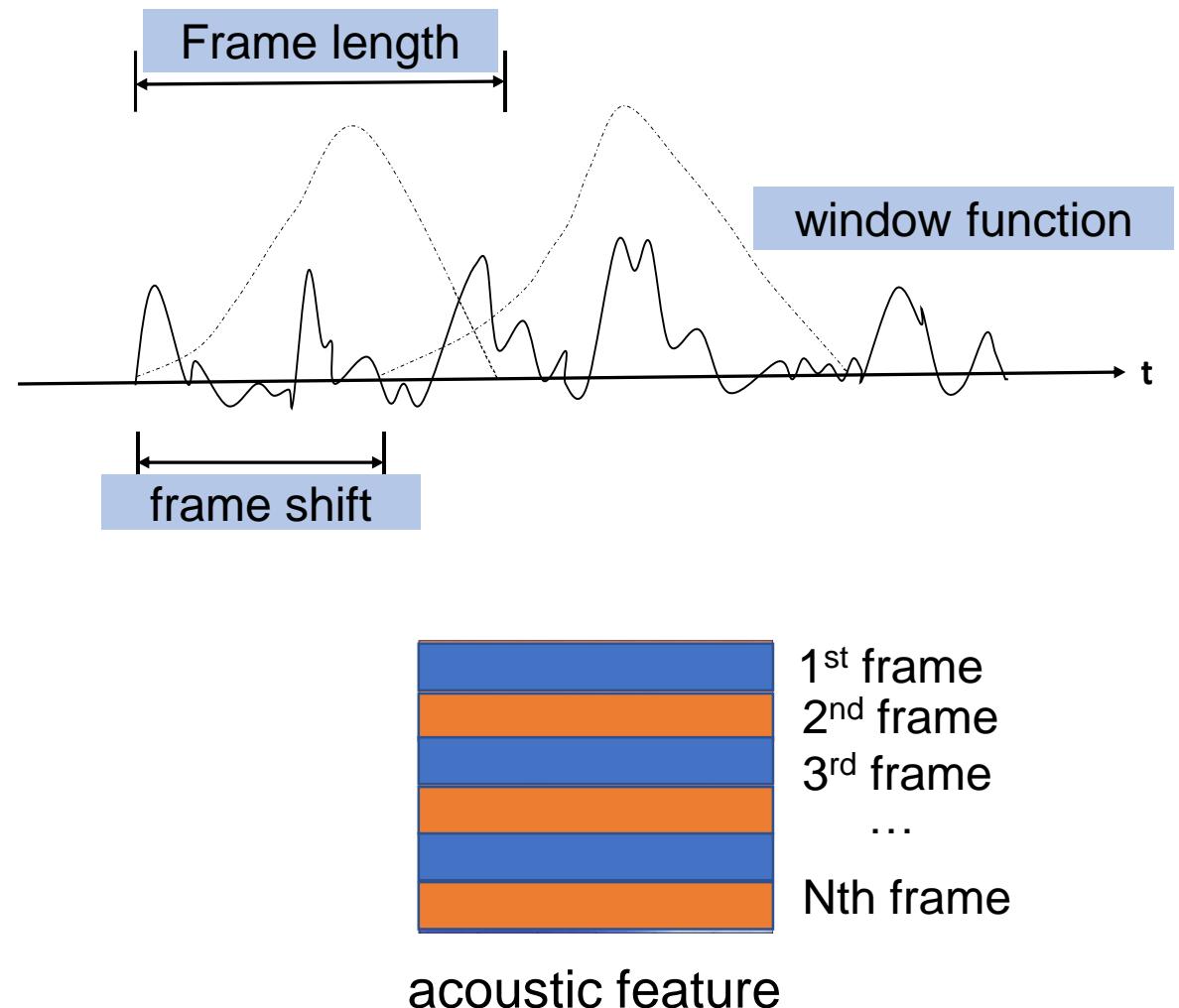


# Defense: feature-level transformation-based defense

## Our defense: Feature Compression (FeCo)

Motivation:

- large redundancy between adjacent frames
- Compressing  $N$  frames to  $K$  frames ( $K \ll N$ ) can
  - disrupt perturbation
  - reduce search space of attackers
  - incur little impact on benign examples



# Defense: feature-level transformation-based defense

## Our defense: Feature Compression (FeCo)

Method:

Feature compression by clustering methods

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### Algorithm 1 FeCo

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**Input:** feature matrix  $\mathcal{M} = [\mathbf{a}_1, \dots, \mathbf{a}_N]$ ; cluster ratio  $0 < cl_r < 1$ ;  
cluster oracle  $\mathcal{O}$  = kmeans or warped-kmeans

**Output:** compressed feature matrix  $\mathcal{M}'$

- 1:  $K \leftarrow \lceil N \times cl_r \rceil$   $\triangleright K = \text{number of clusters}$
  - 2:  $[b_1, \dots, b_N] \leftarrow \mathcal{O}(\mathcal{M}, K)$   $\triangleright \mathbf{a}_i \text{ is assigned to the } b_i\text{-th cluster}$
  - 3: **for**  $(i = 1; i \leq K; i++)$  **do**
  - 4:    $C_i \leftarrow \{\mathbf{a}_k \mid b_k = i\}$   $\triangleright \text{compute the } i\text{-th cluster}$
  - 5:    $\mathbf{m}_i \leftarrow \frac{1}{|C_i|} \sum_{\mathbf{a} \in C_i} \mathbf{a}$   $\triangleright \text{compute the representative vector}$
  - 6:  $\mathcal{M}' \leftarrow [\mathbf{m}_1, \dots, \mathbf{m}_K]$   $\triangleright \text{concatenate the representative vectors}$
  - 7: **return**  $\mathcal{M}'$
- 

clustering methods:

- rely on temporal dependency  
(e.g., ivector-PLDA): kmeans
- not rely on temporal dependency  
(e.g., DeepSpeaker): warped-kmeans

# Defense: experiments against non-adaptive attacks

non-adaptive attacks:

unaware and not consider defense when crafting adversarial examples

$$\begin{aligned} & \text{accuracy on normal voices } A_b \\ & \text{accuracy on adversarial voices } A_a \end{aligned}$$

$$\text{trade-off } R_1 = \frac{2 \times A_b \times A_a}{A_b + A_a}$$

Defense	$R_1$ Score	$A_b$	$A_a$									black-box attacks			
			L <sub>∞</sub> white-box attacks						L <sub>2</sub> white-box attacks			Score-based (L <sub>∞</sub> )		Decision-only	
			FGSM	PGD			CW <sub>∞</sub>			CW <sub>2</sub>			FAKEBOB	SirenAttack	Kenansville
				10	20	100	10	20	100	0	0.2	0.5			
Baseline	15.6	99.7	48.4	0.4	0.1	0	0	0	0	3.4	0	0	6.9	28.4	22.2
FeCo-o(wk)-ts	78.8	95.4	72.4	59.1	60.7	65.5	58.8	58.4	63.6	93.7	91.1	81.1	84.6	50.5	33.9
FeCo-o(wk)-rd	70.7	99.1	73.7	32.3	34.7	46.3	21.1	22.4	32	97.2	90.9	66.5	90.1	74.2	32.3

# Defense: experiments against adaptive attacks

adaptive attacks:

have complete knowledge of defenses

1st adaptive attacker:

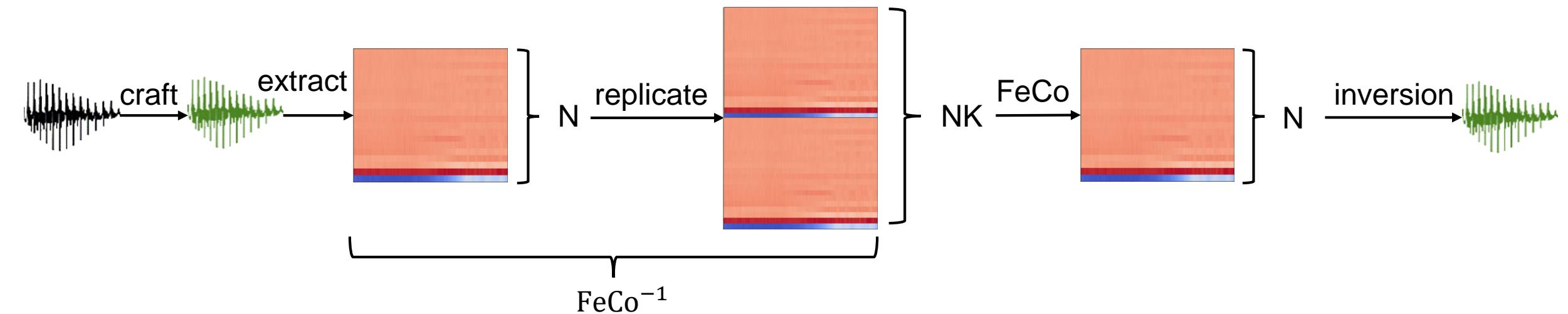
end-to-end differentiable;

overcome randomness by expectation over transformation (EOT):

In each step, independently sample FeCo multiple times and average the losses

2nd adaptive attacker:

Replicate feature attack (Replicate)



# Defense: experiments against adaptive attacks

adaptive attacks:

have complete knowledge of defenses

1st adaptive attacker: EOT

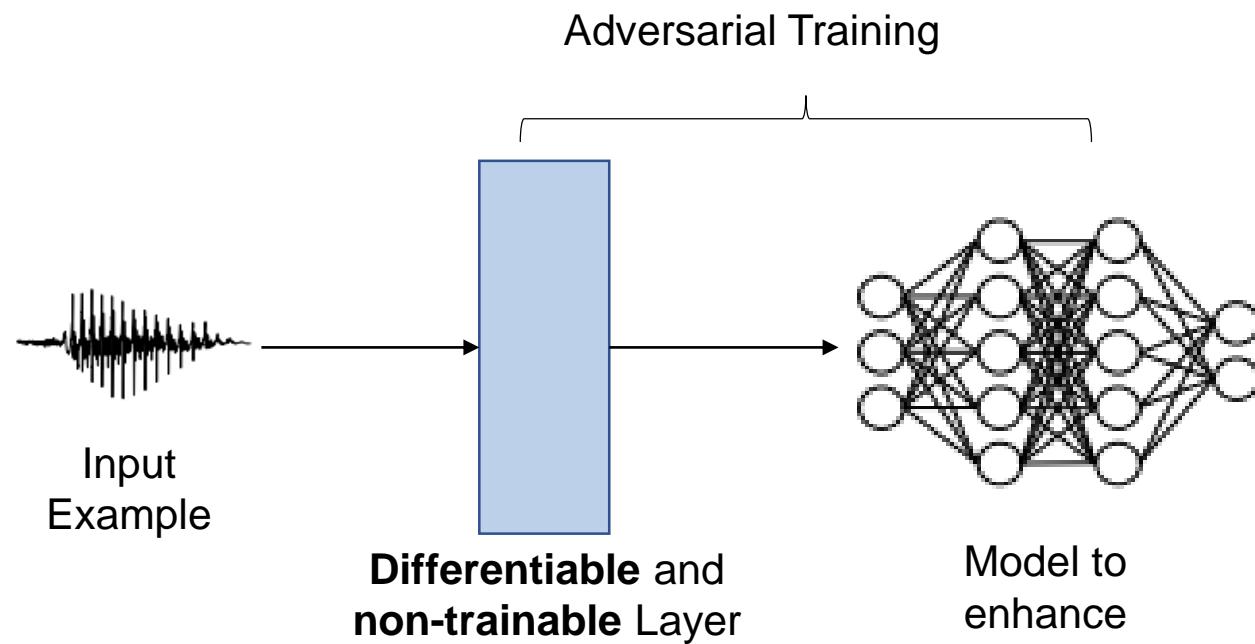
2nd adaptive attacker: Replicate

Defense	Adaptive Techniques	L <sub>∞</sub> white-box attacks					L <sub>2</sub> white-box attacks						black-box attacks					
		FGSM	PGD-10	PGD-100	CW <sub>∞</sub> -10	CW <sub>∞</sub> -100	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	CW <sub>2</sub> -0	CW <sub>2</sub> -2	CW <sub>2</sub> -50	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	FAKEBOB	SirenAttack	Kenansville
		A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	SNR	PESQ	A <sub>a</sub>	SNR	PESQ	A <sub>a</sub>	A <sub>a</sub>	A <sub>a</sub>	
FeCo-o(k)	EOT	54.1%	0%	0%	0%	0%	90.4%	56.20	4.14	88.0%	53.54	4.05	1.2%	18.38	1.57	92.17%	96.4%	31.0%
	Replicate-W	68.0%	39.4%	49.0%	39.3%	49.9%	82.7%	-	-	78.7%	-	-	58.6%	-	-	87.8%	83.9%	20.0%
	Replicate-F	72.4%	7.9%	15.6%	7.3%	14.5%	92.8%	-	-	88.6%	-	-	36.7%	-	-	98.1%	93.2%	22.6%

# Defense: incorporating adversarial training

adversarial training:

augment training data with adversarial examples



# Defense: incorporating adversarial training

## Vanilla-AdvT: sole adversarial training

TABLE 7: Results ( $A_a$ , SNR, PESQ) on Standard, Vanilla-AdvT, and AdvT+Transformation

	R1 Score	$A_b$	$L_\infty$ white-box attacks					$L_2$ white-box attacks			black-box attacks		
			FGSM	PGD-10	PGD-100	CW $_\infty$ -10	CW $_\infty$ -100	$A_a$	SNR	PESQ	$A_a$	SirenAttack	Kenansville
			$A_a$	$A_a$	$A_a$	$A_a$	$A_a$	$A_a$	SNR	PESQ	$A_a$	$A_a$	$A_a$
Standard	6.54	99.06%	19.61%	0%	0%	0%	0%	0%	55.87	4.47	0.35%	0.38%	0.03%
Vanilla-AdvT	61.48	95.67%	75.20%	58.19%	53.83%	58.95%	55.56%	0%	36.96	3.91	85.63%	86.73%	0.03%
AdvT+QT	67.68	95.74%	88.19%	72.12%	64.08%	73.20%	65.43%	0.7%	46.59	3.86	79.84%	88.81%	0.31%
AdvT+AT	71.11	95.57%	71.10%	61.10%	59.22%	61.47%	59.89%	9.3%	36.21	3.90	94.69%	95.39%	39.80%
AdvT+AS	58.35	93.59%	82.72%	53.83%	43.12%	54.10%	45.24%	0%	35.46	3.45	83.55%	87.08%	0.03%
AdvT+MS	54.66	92.76%	65.85%	49.77%	44.13%	50.33%	46.66%	0%	37.85	3.66	76.38%	77.24%	0.17%
AdvT+DS	56.41	95.32%	70.14%	51.44%	44.06%	52.13%	45.41%	0%	36.23	3.91	79.91%	85.04%	0.69%
AdvT+FeCo-o(k)	88.03	97.81%	95.06%	93.65%	85.50%	94.14%	86.11%	96.0%	29.89	2.53	98.08%	97.42%	39.94%

Note: The top-1 is highlighted in blue excluding Standard. The results in green background indicate that the transformation worsens adversarial training.

Reason: the larger randomness of FeCo enables models to encounter more diverse adversarial examples during training

## Defense: incorporating adversarial training

Tuning #attack steps N, attack step size, EOT size R

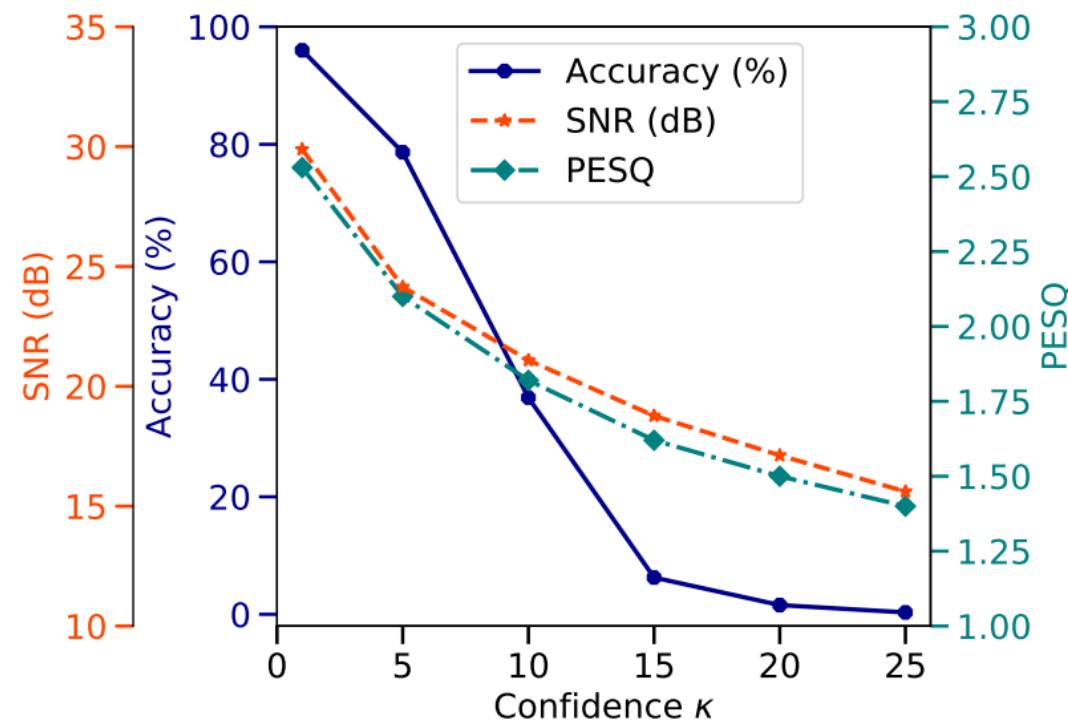
accuracy of AdvT+FeCo-o plateaus at 60.62% with  $R = 275, N = 100, \alpha = \frac{\varepsilon}{20}$   
accuracy of Vanilla-AdvT plateaus at 47.0% with  $R = 1, N = 100, \alpha = \varepsilon/40$ .

- improve adversarial accuracy: from 47.0% to 60.62%
- increase attack cost: from  $100 \times 1$  to  $100 \times 275$

# Defense: incorporating adversarial training

Tuning #attack steps N, attack step size, EOT size R

- worsen imperceptibility:



- no free lunch: degrade the inference efficiency

## **SpeakerGuard:**

A fully Pytorch-written security analysis platform for VPR

- Mainstream VPRs, voice datasets, white- and black-box attacks
- Widely-used evasion techniques for adaptive attacks
- Diverse audio defense solutions
- Evaluation metrics of listening