# Introduction to Hidden Markov Models

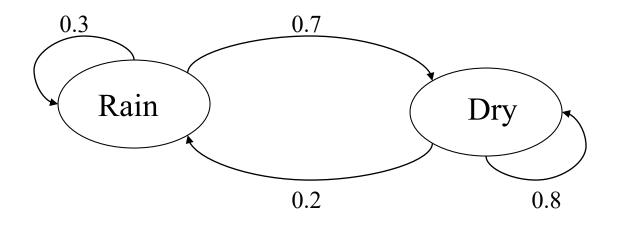
### Markov Models

- Set of states:  $\{S_1, S_2, \dots, S_N\}$
- Process moves from one state to another generating a sequence of states :  $S_{i1}, S_{i2}, \ldots, S_{ik}, \ldots$
- Markov chain property: probability of each subsequent state depends only on what was the previous state:

$$P(s_{ik} \mid s_{i1}, s_{i2}, \dots, s_{ik-1}) = P(s_{ik} \mid s_{ik-1})$$

• To define Markov model, the following probabilities have to be specified: transition probabilities  $a_{ij} = P(s_i \mid s_j)$  and initial probabilities  $\pi_i = P(s_i)$ 

### Example of Markov Model



- Two states: 'Rain' and 'Dry'.
- Transition probabilities: P('Rain'|'Rain')=0.3,
- P('Dry'|'Rain')=0.7, P('Rain'|'Dry')=0.2, P('Dry'|'Dry')=0.8
- Initial probabilities: say P('Rain')=0.4, P('Dry')=0.6.

# Calculation of sequence probability

• By Markov chain property, probability of state sequence can be found by the formula:

$$P(s_{i1}, s_{i2}, ..., s_{ik}) = P(s_{ik} | s_{i1}, s_{i2}, ..., s_{ik-1}) P(s_{i1}, s_{i2}, ..., s_{ik-1})$$

$$= P(s_{ik} | s_{ik-1}) P(s_{i1}, s_{i2}, ..., s_{ik-1}) = ...$$

$$= P(s_{ik} | s_{ik-1}) P(s_{ik-1} | s_{ik-2}) ... P(s_{i2} | s_{i1}) P(s_{i1})$$

• Suppose we want to calculate a probability of a sequence of states in our example, {'Dry','Dry','Rain',Rain'}.

$$P(\{\text{'Dry','Dry','Rain',Rain'}\}) =$$
 $P(\text{'Rain'}|\text{'Rain'}) P(\text{'Rain'}|\text{'Dry'}) P(\text{'Dry'}|\text{'Dry'}) P(\text{'Dry'}) =$ 
 $= 0.3*0.2*0.8*0.6$ 

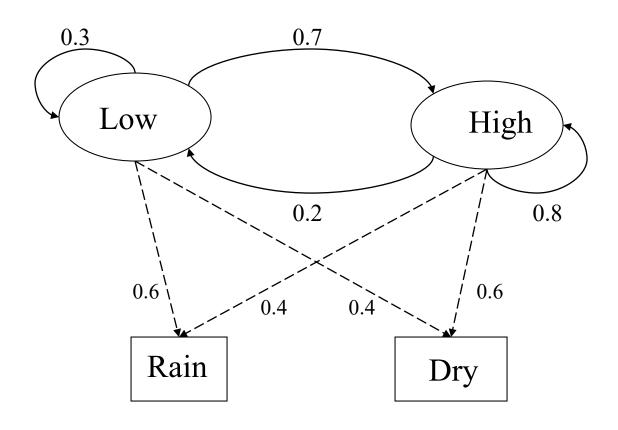
### Hidden Markov models.

- Set of states:  $\{S_1, S_2, \dots, S_N\}$
- •Process moves from one state to another generating a sequence of states :  $S_{i1}, S_{i2}, \ldots, S_{ik}, \ldots$
- Markov chain property: probability of each subsequent state depends only on what was the previous state:

$$P(s_{ik} \mid s_{i1}, s_{i2}, ..., s_{ik-1}) = P(s_{ik} \mid s_{ik-1})$$

- States are not visible, but each state randomly generates one of M observations (or visible states)  $\{v_1, v_2, \dots, v_M\}$
- To define hidden Markov model, the following probabilities have to be specified: matrix of transition probabilities  $A=(a_{ij})$ ,  $a_{ij}=P(s_i\mid s_j)$ , matrix of observation probabilities  $B=(b_i(v_m))$ ,  $b_i(v_m)=P(v_m\mid s_i)$  and a vector of initial probabilities  $\pi=(\pi_i)$ ,  $\pi_i=P(s_i)$ . Model is represented by  $M=(A,B,\pi)$ .

# Example of Hidden Markov Model



# Example of Hidden Markov Model

- Two states: 'Low' and 'High' atmospheric pressure.
- Two observations: 'Rain' and 'Dry'.
- Transition probabilities: P('Low'|'Low')=0.3,

$$P('High'|'Low')=0.7, P('Low'|'High')=0.2,$$

- Observation probabilities : P('Rain'|'Low')=0.6,
- P('Dry'|'Low')=0.4, P('Rain'|'High')=0.4,

$$P('Dry'|'High')=0.3$$
.

• Initial probabilities: say P(`Low')=0.4, P(`High')=0.6.

### Calculation of observation sequence probability

- •Suppose we want to calculate a probability of a sequence of observations in our example, {'Dry','Rain'}.
- •Consider all possible hidden state sequences:

$$\begin{split} &P(\{\text{`Dry','Rain'}\}) = P(\{\text{`Dry','Rain'}\}, \{\text{`Low','Low'}\}) + \\ &P(\{\text{`Dry','Rain'}\}, \{\text{`Low','High'}\}) + P(\{\text{`Dry','Rain'}\}, \\ &\{\text{`High','Low'}\}) + P(\{\text{`Dry','Rain'}\}, \{\text{`High','High'}\}) \end{split}$$

where first term is:

$$P(\{\text{'Dry','Rain'}\}, \{\text{'Low','Low'}\}) =$$
 $P(\{\text{'Dry','Rain'}\} | \{\text{'Low','Low'}\}) | P(\{\text{'Low','Low'}\}) =$ 
 $P(\text{'Dry'|'Low'}) P(\text{'Rain'|'Low'}) | P(\text{'Low'}) P(\text{'Low'})$ 

### Main issues using HMMs:

**Evaluation problem.** Given the HMM  $M=(A,B,\pi)$  and the observation sequence  $O=o_1o_2...o_K$ , calculate the probability that model M has generated sequence O.

- **Decoding problem.** Given the HMM  $M=(A, B, \pi)$  and the observation sequence  $O=o_1 o_2 ... o_K$ , calculate the most likely sequence of hidden states  $S_i$  that produced this observation sequence O.
- Learning problem. Given some training observation sequences  $O=o_1 o_2 ... o_K$  and general structure of HMM (numbers of hidden and visible states), determine HMM parameters  $M=(A, B, \pi)$  that best fit training data.

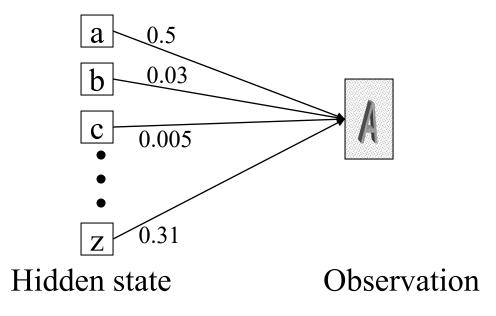
 $O=o_1...o_K$  denotes a sequence of observations  $o_k \in \{v_1, ..., v_M\}$ .

### Word recognition example(1).

• Typed word recognition, assume all characters are separated.



• Character recognizer outputs probability of the image being particular character, P(image|character).



### Word recognition example(2).

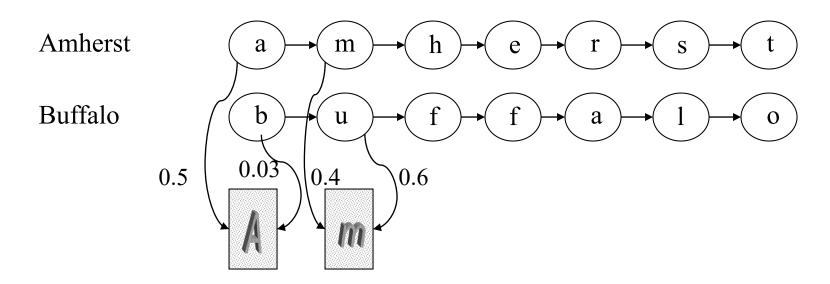
- Hidden states of HMM = characters.
- Observations = typed images of characters segmented from the image  $V_{\alpha}$ . Note that there is an infinite number of observations
- Observation probabilities = character recognizer scores.

$$B = (b_i(v_\alpha)) = (P(v_\alpha \mid s_i))$$

•Transition probabilities will be defined differently in two subsequent models.

### Word recognition example(3).

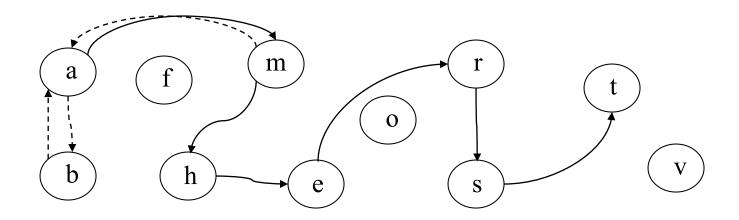
• If lexicon is given, we can construct separate HMM models for each lexicon word.



- Here recognition of word image is equivalent to the problem of evaluating few HMM models.
- •This is an application of Evaluation problem.

### Word recognition example(4).

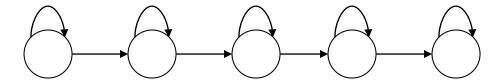
- We can construct a single HMM for all words.
- Hidden states = all characters in the alphabet.
- Transition probabilities and initial probabilities are calculated from language model.
- Observations and observation probabilities are as before.



- Here we have to determine the best sequence of hidden states, the one that most likely produced word image.
- This is an application of **Decoding problem.**

### Character recognition with HMM example.

• The structure of hidden states is chosen.



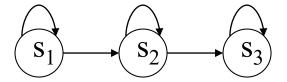
• Observations are feature vectors extracted from vertical slices.



- Probabilistic mapping from hidden state to feature vectors:
  - 1. use mixture of Gaussian models
  - 2. Quantize feature vector space.

### Exercise: character recognition with HMM(1)

• The structure of hidden states:

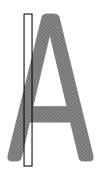


- Observation = number of islands in the vertical slice.
- •HMM for character 'A':

Transition probabilities: 
$$\{a_{ij}\}=\begin{bmatrix} .8 & .2 & 0 \\ 0 & .8 & .2 \\ 0 & 0 & 1 \end{bmatrix}$$

Observation probabilities: 
$$\{b_{jk}\}=$$

$$\begin{pmatrix}
.9 & .1 & 0 \\
.1 & .8 & .1 \\
.9 & .1 & 0
\end{pmatrix}$$



#### •HMM for character 'B':

Transition probabilities: 
$$\{a_{ij}\}=\begin{bmatrix} .8 & .2 & 0 \\ 0 & .8 & .2 \\ 0 & 0 & 1 \end{bmatrix}$$

Observation probabilities: 
$$\{b_{jk}\}=$$

$$\begin{pmatrix}
.9 & .1 & 0 \\
0 & .2 & .8 \\
.6 & .4 & 0
\end{pmatrix}$$



### Exercise: character recognition with HMM(2)

• Suppose that after character image segmentation the following sequence of island numbers in 4 slices was observed:

```
{ 1, 3, 2, 1}
```

• What HMM is more likely to generate this observation sequence, HMM for 'A' or HMM for 'B'?

### Exercise: character recognition with HMM(3)

Consider likelihood of generating given observation for each possible sequence of hidden states:

#### • HMM for character 'A':

Hidden state sequence	Transition probabilities		Observation probabilities
$s_1 \rightarrow s_1 \rightarrow s_2 \rightarrow s_3$	.8 * .2 * .2	*	.9 * 0 * .8 * .9 = 0
$s_1 \rightarrow s_2 \rightarrow s_2 \rightarrow s_3$	.2 * .8 * .2	*	.9 * .1 * .8 * .9 = 0.0020736
$s_1 \rightarrow s_2 \rightarrow s_3 \rightarrow s_3$	.2 * .2 * 1	*	.9 * .1 * .1 * .9 = 0.000324
			Total = 0.0023976

#### • HMM for character 'B':

Hidden state sequence	Transition probabilities	Observation probabilities
$s_1 \rightarrow s_1 \rightarrow s_2 \rightarrow s_3$	.8 * .2 * .2	* $.9 * 0 * .2 * .6 = 0$
$s_1 \rightarrow s_2 \rightarrow s_2 \rightarrow s_3$	.2 * .8 * .2	* $.9 * .8 * .2 * .6 = 0.0027648$
$s_1 \rightarrow s_2 \rightarrow s_3 \rightarrow s_3$	.2 * .2 * 1	* .9 * .8 * .4 * .6 = 0.006912
		$T_{oto}1 - 0.0006769$

Total = 0.0096768

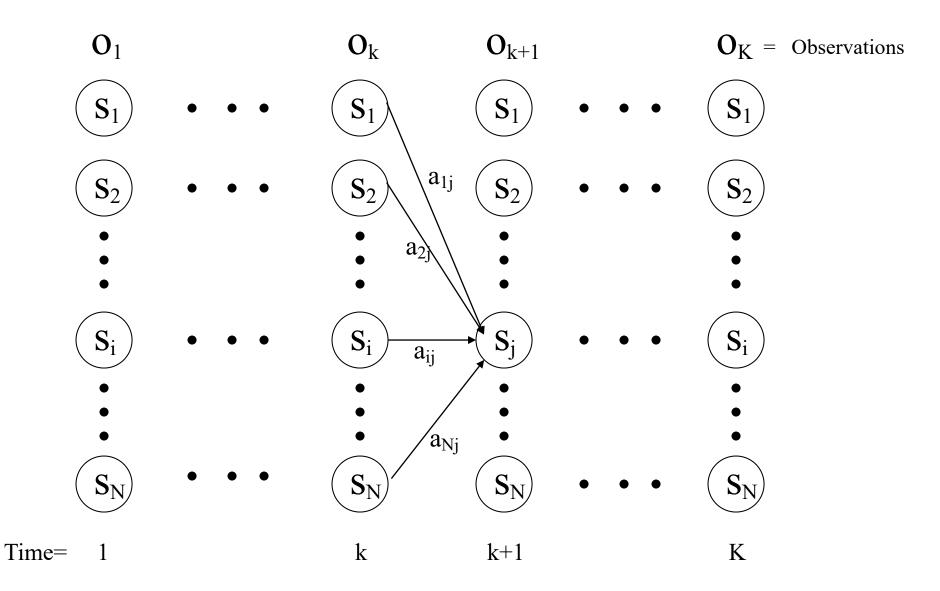
### Evaluation Problem.

- •Evaluation problem. Given the HMM  $M=(A,B,\pi)$  and the observation sequence  $O=o_1\,o_2\,...\,o_K$ , calculate the probability that model M has generated sequence O.
- Trying to find probability of observations  $O=o_1 o_2 ... o_K$  by means of considering all hidden state sequences (as was done in example) is impractical:

N<sup>K</sup> hidden state sequences - exponential complexity.

- Use Forward-Backward HMM algorithms for efficient calculations.
- Define the forward variable  $\alpha_k(i)$  as the joint probability of the partial observation sequence  $O_1 O_2 ... O_k$  and that the hidden state at time k is  $S_i : \alpha_k(i) = P(o_1 o_2 ... o_k, q_k = S_i)$

### Trellis representation of an HMM



### Forward recursion for HMM

• Initialization:

$$\alpha_1(i) = P(o_1, q_1 = s_i) = \pi_i b_i(o_1), 1 \le i \le N.$$

• Forward recursion:

$$\begin{split} &\alpha_{k+1}(i) = P(o_1 \, o_2 \, ... \, o_{k+1}, q_{k+1} = s_j) = \\ & \sum_i P(o_1 \, o_2 \, ... \, o_{k+1}, q_k = s_i, q_{k+1} = s_j) = \\ & \sum_i P(o_1 \, o_2 \, ... \, o_k, q_k = s_i) \, a_{ij} \, b_j (o_{k+1}) = \\ & \left[ \sum_i \alpha_k(i) \, a_{ij} \, \right] b_i (o_{k+1}) \, , \qquad 1 <= j <= N, \ 1 <= k <= K-1. \end{split}$$

• Termination:

$$P(o_1 o_2 ... o_K) = \sum_i P(o_1 o_2 ... o_K, q_K = s_i) = \sum_i \alpha_K(i)$$

• Complexity : N<sup>2</sup>K operations.

### Backward recursion for HMM

• Define the forward variable  $\beta_k(i)$  as the joint probability of the partial observation sequence  $O_{k+1} O_{k+2} ... O_K$  given that the hidden state at time k is  $S_i : \beta_k(i) = P(o_{k+1} O_{k+2} ... O_K | q_k = S_i)$ 

#### • Initialization:

$$\beta_{K}(i)=1$$
 , 1<=i<=N.

• Backward recursion:

$$\begin{split} \beta_{k}(j) &= P(o_{k+1} \, o_{k+2} \, ... \, o_{K} \, | \, q_{k} = s_{j}) = \\ & \sum_{i} P(o_{k+1} \, o_{k+2} \, ... \, o_{K}, \, q_{k+1} = s_{i} \, | \, q_{k} = s_{j}) = \\ & \sum_{i} P(o_{k+2} \, o_{k+3} \, ... \, o_{K} \, | \, q_{k+1} = s_{i}) \, a_{ji} \, b_{i} \, (o_{k+1}) = \\ & \sum_{i} \beta_{k+1}(i) \, a_{ii} \, b_{i} \, (o_{k+1}) \, , \quad 1 <= j <= N, \, 1 <= k <= K-1. \end{split}$$

• Termination:

$$P(o_1 o_2 ... o_K) = \sum_i P(o_1 o_2 ... o_K, q_1 = s_i) =$$

$$\sum_i P(o_1 o_2 ... o_K | q_1 = s_i) P(q_1 = s_i) = \sum_i \beta_1(i) b_i(o_1) \pi_i$$

### Decoding problem

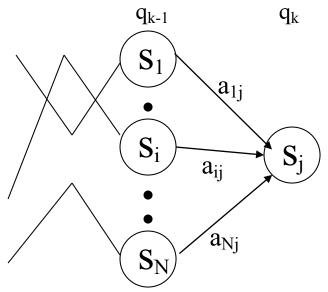
- •Decoding problem. Given the HMM  $M=(A, B, \pi)$  and the observation sequence  $O=o_1 o_2 ... o_K$ , calculate the most likely sequence of hidden states  $S_i$  that produced this observation sequence.
- We want to find the state sequence  $Q = q_1 \dots q_K$  which maximizes  $P(Q \mid o_1 o_2 \dots o_K)$ , or equivalently  $P(Q, o_1 o_2 \dots o_K)$ .
- Brute force consideration of all paths takes exponential time. Use efficient **Viterbi algorithm** instead.
- Define variable  $\delta_k(i)$  as the maximum probability of producing observation sequence  $O_1 O_2 \dots O_k$  when moving along any hidden state sequence  $Q_1 \dots Q_{k-1}$  and getting into  $Q_k = S_i$ .

$$\delta_k(i) = \max P(q_1 \dots q_{k-1}, q_k = s_i, o_1 o_2 \dots o_k)$$
 where max is taken over all possible paths  $q_1 \dots q_{k-1}$ .

### Viterbi algorithm (1)

• General idea:

if best path ending in  $Q_k = S_j$  goes through  $Q_{k-1} = S_i$  then it should coincide with best path ending in  $Q_{k-1} = S_i$ .



- $$\begin{split} \bullet \; & \delta_k(i) = \max \; P(q_1 \ldots \; q_{k\text{-}1} \,, q_k = s_j \;, \; o_1 \, o_2 \ldots \; o_k) = \\ & \max_i \left[ \; a_{ij} \; b_j \left( o_k \right) \; \max \; P(q_1 \ldots \; q_{k\text{-}1} = s_i \;, \; o_1 \, o_2 \ldots \; o_{k\text{-}1}) \; \right] \end{split}$$
- To backtrack best path keep info that predecessor of S<sub>i</sub> was S<sub>i</sub>.

### Viterbi algorithm (2)

• Initialization:

$$\delta_1(i) = \max P(q_1 = s_i, o_1) = \pi_i b_i(o_1), 1 \le i \le N.$$

•Forward recursion:

$$\begin{split} & \delta_k(j) = \max \ P(q_1 \ldots \ q_{k-1} \,, q_k = s_j \,, o_1 \, o_2 \ldots \, o_k) = \\ & \max_i \left[ \ a_{ij} \ b_j \left( o_k \right) \, \max \ P(q_1 \ldots \, q_{k-1} = s_i \,, o_1 \, o_2 \ldots \, o_{k-1}) \ \right] = \\ & \max_i \left[ \ a_{ij} \ b_j \left( o_k \right) \, \delta_{k-1}(i) \, \right] \,, \qquad 1 <= j <= N, \ 2 <= k <= K. \end{split}$$

- Termination: choose best path ending at time K  $max_i \ [\ \delta_K(i)\ ]$
- Backtrack best path.

This algorithm is similar to the forward recursion of evaluation problem, with  $\Sigma$  replaced by max and additional backtracking.

# Learning problem (1)

- •Learning problem. Given some training observation sequences  $O=o_1\,o_2\dots\,o_K$  and general structure of HMM (numbers of hidden and visible states), determine HMM parameters  $M=(A,B,\pi)$  that best fit training data, that is maximizes  $P(O\mid M)$ .
- There is no algorithm producing optimal parameter values.
- Use iterative expectation-maximization algorithm to find local maximum of  $P(O\mid M)$  Baum-Welch algorithm.

# Learning problem (2)

• If training data has information about sequence of hidden states (as in word recognition example), then use maximum likelihood estimation of parameters:

$$a_{ij} = P(s_i | s_j) = \frac{\text{Number of transitions from state } S_j \text{ to state } S_i}{\text{Number of transitions out of state } S_j}$$

$$b_i(v_m) = P(v_m | s_i) = \frac{\text{Number of times observation } V_m \text{ occurs in state } S_i}{\text{Number of times in state } S_i}$$

# Baum-Welch algorithm

General idea:

$$a_{ij} = P(s_i | s_j) = \frac{\text{Expected number of transitions from state } S_j \text{ to state } S_i}{\text{Expected number of transitions out of state } S_j}$$

$$b_{i}(v_{m}) = P(v_{m} | s_{i}) = \frac{\text{Expected number of times observation } V_{m} \text{ occurs in state } S_{i}}{\text{Expected number of times in state } S_{i}}$$

 $\pi_i = P(s_i) = \text{Expected frequency in state } s_i \text{ at time } k=1.$ 

### Baum-Welch algorithm: expectation step(1)

• Define variable  $\xi_k(i,j)$  as the probability of being in state  $S_i$  at time k and in state  $S_j$  at time k+1, given the observation sequence  $O_1 O_2 \ldots O_K$ .

$$\xi_k(i,j) = P(q_k = s_i, q_{k+1} = s_j | o_1 o_2 ... o_K)$$

$$\xi_k(i,j) = \ \frac{P(q_k = s_i \ , q_{k+1} = s_j \ , o_1 \, o_2 \, ... \, o_k)}{P(o_1 \, o_2 \, ... \, o_k)} \ =$$

$$\frac{P(q_k = s_i , o_1 o_2 ... o_k) \ a_{ij} \ b_j(o_{k+1}) \ P(o_{k+2} \ ... \ o_K \mid q_{k+1} = s_j)}{P(o_1 o_2 ... o_k)} =$$

$$\frac{\alpha_{k}(i) \; a_{ij} \; b_{j} \left(o_{k+1}\right) \beta_{k+1}(j)}{\sum_{i} \sum_{j} \alpha_{k}(i) \; a_{ij} \; b_{j} \left(o_{k+1}\right) \beta_{k+1}(j)}$$

### Baum-Welch algorithm: expectation step(2)

• Define variable  $\gamma_k(i)$  as the probability of being in state  $S_i$  at time k, given the observation sequence  $O_1 O_2 \dots O_K$ .

$$\gamma_{k}(i) = P(q_{k} = s_{i} | o_{1} o_{2} ... o_{K})$$

$$\gamma_k(i) \!\! = \!\! \begin{array}{c} \frac{P(q_k \!\! = s_i \,, o_1 \, o_2 \, ... \, o_k)}{P(o_1 \, o_2 \, ... \, o_k)} & = & \frac{\alpha_k(i) \, \beta_k(i)}{\sum_i \alpha_k(i) \, \beta_k(i)} \end{array}$$

### Baum-Welch algorithm: expectation step(3)

•We calculated 
$$\xi_k(i,j) = P(q_k = s_i, q_{k+1} = s_j \mid o_1 o_2 \dots o_K)$$
 and  $\gamma_k(i) = P(q_k = s_i \mid o_1 o_2 \dots o_K)$ 

- Expected number of transitions from state  $S_i$  to state  $S_j = \sum_k \xi_k(i,j)$
- Expected number of transitions out of state  $S_i = \sum_k \gamma_k(i)$
- Expected number of times observation  $V_m$  occurs in state  $S_i = \sum_k \gamma_k(i)$ , k is such that  $O_k = V_m$
- Expected frequency in state  $S_i$  at time  $k=1: \gamma_1(i)$ .

### Baum-Welch algorithm: maximization step

$$a_{ij} = \frac{\text{Expected number of transitions from state } s_{j} \text{ to state } s_{i}}{\text{Expected number of transitions out of state } s_{j}} = \frac{\sum_{k} \xi_{k}(i,j)}{\sum_{k} \gamma_{k}(i)}$$

$$b_i(v_m) = \frac{\text{Expected number of times observation } v_m \text{ occurs in state } s_i}{\text{Expected number of times in state } s_i} = \frac{\sum_k \xi_k(i,j)}{\sum_{k,o_k = v_m} \gamma_k(i)}$$

$$\pi_i = (\text{Expected frequency in state } S_i \text{ at time } k=1) = \gamma_1(i).$$