Data Science

Introduction to Machine Learning:
Gradient Descent

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Let's go through this, bit by bit

We have some input data we'd like to learn from:

minimize_{$$\theta$$} $\sum_{i=1}^{m} l(h_{\theta}(x^{(i)}), y^{(i)})$

We have some known output data:

$$\text{minimize}_{\theta} \sum_{i=1}^{m} l(h_{\theta}(x^{(i)}), y^{(i)})$$

We have a *hypothesis function*, with unknown parameters:

minimize_{$$\theta$$} $\sum_{i=1}^{m} l(\mathbf{h}_{\theta}(x^{(i)}), y^{(i)})$

We have a *loss* function that tells us how wrong we are:

minimize_{$$\theta$$} $\sum_{i=1}^{m} l(h_{\theta}(x^{(i)}), y^{(i)})$

We want to sum the 'loss' from all of our input/output pairs:

minimize_{$$\theta$$} $\sum_{i=1}^{m} l(h_{\theta}(x^{(i)}), y^{(i)})$

We want to minimize the 'loss' by changing the parameters to our hypothesis function:

$$\text{minimize}_{\theta} \sum_{i=1}^{m} l(h_{\theta}(x^{(i)}), y^{(i)})$$

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- 2. We can 'ride' the gradient to some minimum (or maximum)

Gradient Descent is search! The basic algorith:

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- 6. When do we stop?
- 7. What assumptions have we baked in?

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- 3. What can we do about this?

What we want:

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- 4. Convex (why?)
- 5. A function is convex if a lin between two points always lies above the function.

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- 1. Almost none of these things.
- 2. Most functions don't have these nice properties
- 3. Instead we approximate the loss function

Let's just make a function with the properties we care about! Some alternatives:

1. 0/1 Loss

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- 2. Hinge

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- 3. Exponential

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- 4. Squared Loss (very common)

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- 2. Use Gradient descent to learn a linear model

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- 2. Use Gradient descent to learn a linear model
- 3. Use our hypothesis testing to see if it's any good!

Thanks for your time!

:)