# **CHRIS LI**

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# **Highlights of Qualification**

- More than 4 years of learning and developing experience using Javascript
- Almost 2 years of experience creating single-page applications with Angular, React and Node.js
- Fast and eager learner, constantly keeps up-to-date on current technologies
- · Excellent communication skills and team player
- Able to work efficiently under pressure to ensure timely delivery in a fast-paced environment

#### **Technical Skills**

Languages: Javascript, HTML5, CSS3, Typescript

Technologies: React, Redux, Angular, Node.js, Bootstrap, Git

## **Work Experience**

### Front End Web Developer

Mar 2020 - Sep 2020

JAD Code Labs Markham, ON

Cloud-based software company supplies service to Real Estate companies

- Built admin management module with Angular8 + Redux using NgRx Store and NgRx forms
- Designed reusable and generic UI components like modals, banners, and error messages
- Introduced feature toggling for different roles such as agents and clients
- Used Local Storage to store & retrieve insensitive user data
- Implemented HTTP requests using RxJS Observable library
- Extensive usage of Bootstrap for layout as well as responsive design

#### **Front End Developer**

Aug 2016 - May 2017

Camex Games Shanghai, China

Mobile game and software company

- Built UI part with Egret game engine of the strategy game called Tactical Monsters
- Built and deployed the previous version of the company's official website
- Designed and implemented data models for front end use

# **Projects**

**MVP-Sale:** https://mvpsale.herokuapp.com/

- Created an ecommerce platform with React, Node.js and MongoDB
- Made Responsive Web Pages using Media Queries and Bootstrap
- Used Redux Async actions to make the app fully asynchronous
- Implemented router protection by writing middlewares using Node.js
- Wrote queries using Mongoose to process data with MongoDB
- Deployed the project in Heroku

Tetris: https://guanhua1018.github.io/Tetris/

Built Tetris with pure Javascript, HTML5 and CSS3

## **Education**

#### **Bachelor of Arts: Computer Science**

Feb 2021

York University Toronto

Courses: OOP in Java, Data Structures, Algorithm, Design Patterns, Linux