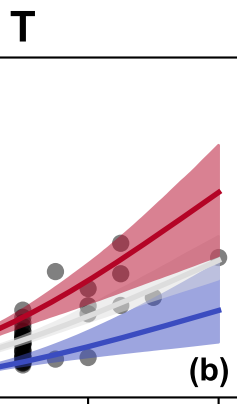
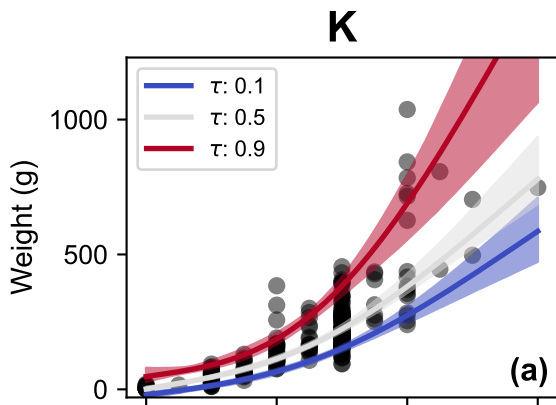


QGAGM (splines=3)



QGAGM (splines=6)

