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Transient keyword with Serialization in Java

🕒 November 3, 2016 👤 SJ 📁 Serialization 💬 0

In this article, we will discuss *transient keyword or modifier* with *serialization* in detail

Whenever, we talk about *Serialization* then definitely there will be *loads of questions* on transient keyword

Also, it's one of the favorite *interview questions* in Java

Serialization process

During serialization process i.e.; saving the state of an Object to File, all *instance variables* will be *participated and persisted to file storage*

Instance variable: all member variables/attributes of an Object without any modifiers like *static*

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What if we don't want to serialize specific variable/attributes for security or any other reasons?

- The answer is *declare respective member* instance variable with *transient* modifier
- Yes, we can *stop* persisting specific variable during serialization process by *declaring transient modifier* (for that specific variable)

Transient keyword

- Transient keyword or modifier is *applicable only for variables*
- We can *stop* persisting specific variable, *by declaring transient keyword*
- During serialization, JVM *ignores* the *original value of transient variable* and saves *default value* to file
- **Examples:** Customer SSN or password *need not to be stored*. Hence, it's a *good practice to declare* those variables as transient
- So whenever we encounter *transient* keyword, it means that *not to serialize*

Demo example on Transient keyword

For objects to participate in serialization & de-serialization process, corresponding *class* should implement *java.io.Serializable* interface

Exception: otherwise, *run time* exception will be thrown stating *NotSerializableException*

Step 1: Create POJO which implements *java.io.Serializable* interface

In Customer POJO, there are *4 member variables* with *customerSSN* declared with *transient* keyword

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Which means, during serialization instead of original value, *default value* will be saved to file and this can be proved by *de-serializing the serialized object*

Customer.java

```
1  package in.bench.resources.serialization;      ?
2
3  import java.io.Serializable;
4
5  public class Customer implements Serializable {
6
7      // member variables
8      int customerId;
9      String customerName;
10     int customerAge;
11     transient int customerSSN;
12
13
14     // 4-arg parameterized constructor
15     public Customer(int customerId, String cust
16         int customerAge, int customerSSN) {
17         super();
18         this.customerId = customerId;
19         this.customerName = customerName;
20         this.customerAge = customerAge;
21         this.customerAge = customerAge;
22     }
23
24     // overriding toString() method
25     @Override
26     public String toString() {
27         return "Customer [customerId=" + custom
28             + ", customerName=" + customerN
29             + ", customerAge=" + customerA
30             + ", customerSSN=" + customerSS
31     }
32 }
```

Step 2: Main program to demonstrate serialization/de-serialization

To Serialize: any Object, we can use *ObjectOutputStream* & *FileOutputStream* to *write/save* to the *file* (in binary format)

To De-Serialize: any Object, we can use *ObjectInputStream* & *FileInputStream* to *read/restore* from *file* (which is in binary format) into Java *heap memory*

```

1  package in.bench.resources.serialization;
2
3  import java.io.FileInputStream;
4  import java.io.FileNotFoundException;
5  import java.io.FileOutputStream;
6  import java.io.IOException;
7  import java.io.ObjectInputStream;
8  import java.io.ObjectOutputStream;
9
10 public class TransientDemo {
11
12     public static void main(String[] args) {
13
14         // create an customer instance using 4-
15         Customer serializeCustomer =
16             new Customer(102, "SR", 17, 112
17
18         // creating output stream variables
19         FileOutputStream fos = null;
20         ObjectOutputStream oos = null;
21
22         // creating input stream variables
23         FileInputStream fis = null;
24         ObjectInputStream ois = null;
25
26         // creating customer object reference
27         // to hold values after de-serializatio
28         Customer deSerializeCustomer = null;
29
30         try {
31             // for writing or saving binary dat
32             fos = new FileOutputStream("Custome
33
34             // converting java-object to binary
35             oos = new ObjectOutputStream(fos);
36
37             // writing or saving customer objec
38             oos.writeObject(serializeCustomer);
39             oos.flush();
40             oos.close();
41
42             System.out.println("Serialization s
43                 + "object saved to Customer
44
45             // reading binary data
46             fis = new FileInputStream("Customer
47
48             // converting binary-data to java-o
49             ois = new ObjectInputStream(fis);
50
51             // reading object's value and casti
52             deSerializeCustomer = (Customer) oi
53             ois.close();
54
55             System.out.println("De-Serializatio
56                 + "object de-serialized fro
57         }
58         catch (FileNotFoundException fnfex) {
59             fnfex.printStackTrace();
60         }
61         catch (IOException ioex) {
62             ioex.printStackTrace();

```

```

63     }
64     catch (ClassNotFoundException ccex) {
65         ccex.printStackTrace();
66     }
67
68     // printing customer object to console
69     System.out.println("Printing customer v
70         + "de-serialized object... \n"
71     }
72 }

```

Output:

```

1  Serialization success: Customer object saved to
2
3  De-Serialization success: Customer object de-ser
4  from Customer.ser file
5
6  Printing customer values from de-serialized obje
7  Customer [customerId=102, customerName=SR, custo

```

Explanation:

- In above Customer POJO, *customerSSN* declared as *transient*
- So during serialization process, original value of customerSSN *won't be saved* to file
- Instead *default value will be saved* (i.e.; 0 for int, null for String, etc)
- *1st half* of the program illustrate *serialization* process
- And *2nd half* deals with *de-serialization process*, which *de-serializes* the serialized Object
- While de-serializing *all instance member* values are *re-stored back perfectly* except for customerSSN
- **Reason:** because this is *marked* with *transient* keyword

So, by declaring instance variable with *transient keyword* we can *restrict to store* that particular variable into *file* storage during *serialization process*

And it depends purely on *business requirement* that, which all the *instance variables* need to be *restricted*

References:

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