



# SMART CONTRACT SECURITY AUDIT OF



**UltiBets**  
Betting on Blockchain

# Summary

**Audit Firm:** Guardian Audits

**Client Firm:** UltiBets

**Final Report Date**

## Audit Summary

After a line by line manual analysis and automated review, Guardian Audits has concluded that:

- UltiBets's smart contracts have an **HIGH RISK SEVERITY**
- UltiBet's smart contracts have an **ACTIVE OWNERSHIP**
- UltiBets's smart contract owner has multiple "write" privileges. Centralization risk correlated to the active ownership is **VERY HIGH**

Notice that the examined smart contracts are not resistant to internal exploit. For a detailed understanding of risk severity, source code vulnerability, and potential attack vectors, refer to the complete audit report below.



Blockchain network: **Fantom Opera**



Verify the authenticity of this report on Guardian's GitHub: <https://github.com/guardianaudits>

# Table of Contents

## Project Information

Project Overview ..... 4

Audit Scope & Methodology ..... 5

## Smart Contract Risk Assessment

Inheritance Graph ..... 7

Findings & Resolutions ..... 8

## Report Summary

Auditor’s Verdict ..... 49

## Addendum

Disclaimer ..... 50

About Guardian Audits ..... 51

# Project Overview

## Project Summary

Project Name	UltiBets
Language	Solidity
Codebase	<a href="https://github.com/UltiBets/Audits">https://github.com/UltiBets/Audits</a>
Commit	3b44d739f6b725199871cdd3048312f57bd4f7ba

## Audit Summary

Delivery Date	Preliminary Report
Audit Methodology	Static Analysis, Manual Review

## Vulnerability Summary

Vulnerability Level	Total	Pending	Declined	Acknowledged	Partially Resolved	Resolved
● Critical	3	3	0	0	0	0
● High	11	11	0	0	0	0
● Medium	3	3	0	0	0	0
● Low	21	21	0	0	0	0

# Audit Scope & Methodology

## Scope

ID	File	SHA-1 Checksum
UB	UltiBets.sol	72075D675DC6F45EDA17CAD8C0FE2CF8828D9B42
UBF	UltiBetsFactory.sol	41D01179EB175CDC00E8C4F0D7AA052863BAA34E
UBT	UltiBetsTreasury.sol	E5ED8B42BB423E026EF67262D503F6ABCBE9DBD4
CA	CustomAdmin.sol	8BE5A5A0387D95B325CD4BFAE925363F0B45799B
20A	ERC20Airdrop.sol	B5061E18E3250A6BB4A0EE6A8279F991E0534591
721A	ERC721Airdrop.sol	B544C544C6BE2E0CB2A46B8680222B31E953B3B8
MS	Multisig.sol	6C505A9EE0D08D95302B6A839E0D07C9BB48DA97
SQDR	SquidBetPlayersRegistration.sol	80F0BE67CAE797DFAE168808EB09DF64D280EC7F
SQD1	SquidBetStartRound.sol	2462CBDC917ED51698B853E2BA71712BBA5C477A
SQD2	SquidBetSecondRound.sol	0935D1CB4E4D13738626D2620156B74E1B12A772
SQD3	SquidBetThirdRound.sol	075EA8E69C10446A7AC7AC7C839B1C2DD05254A9
SQD4	SquidBetForthRound.sol	A1A8C6298B7CD4A3E9497FA211F15495278046EC
SQDF	SquidBetFinalRound.sol	8E836837749EB320FDFFE4AC79AF23C4C61BCABF
SQDP	SquidBetPrizePool.sol	56F74199AAC8DD56F4AEFD334B341421D135D070

# Audit Scope & Methodology

## Methodology

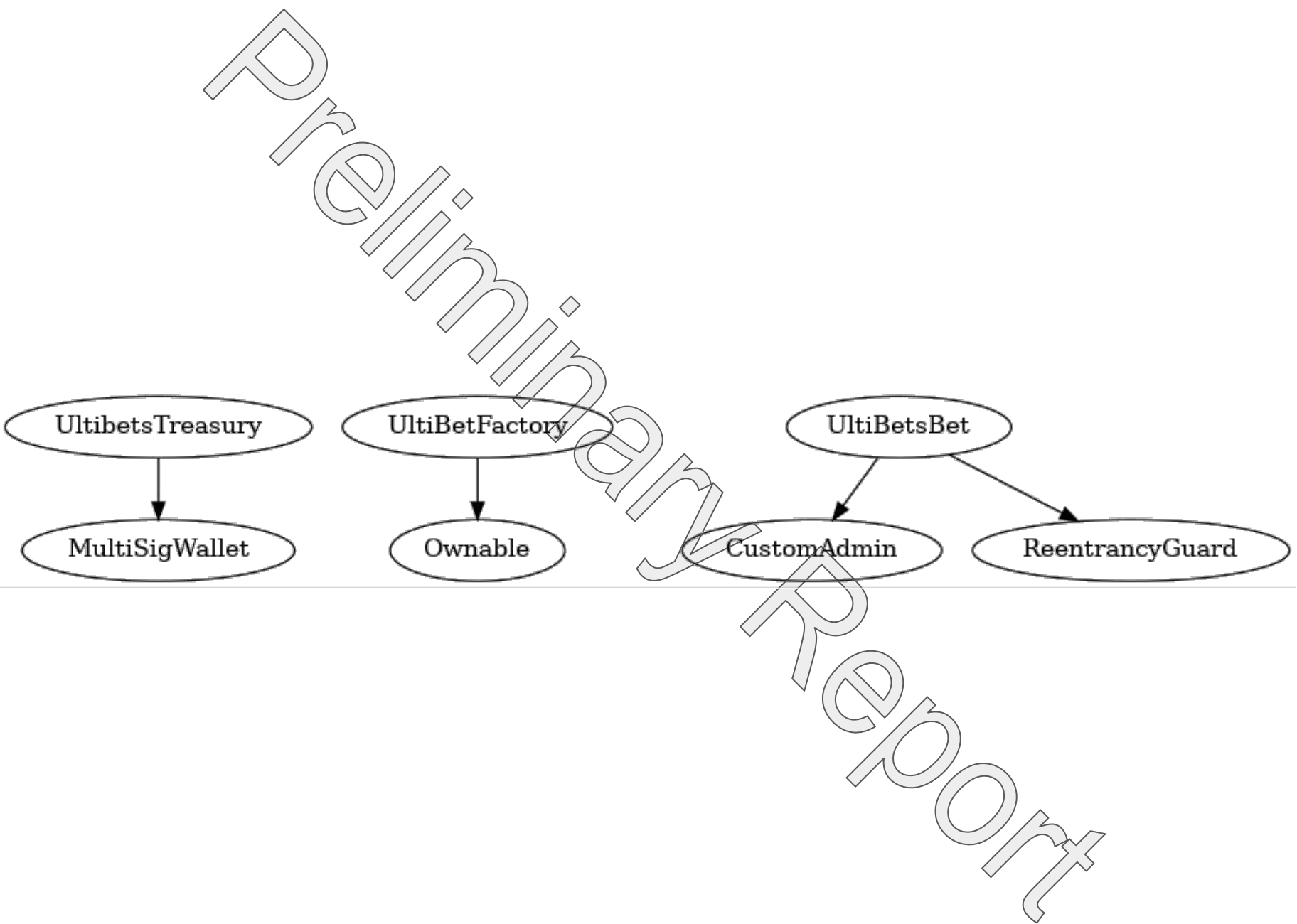
The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross-referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

## Vulnerability Classifications

Vulnerability Level	Classification
● Critical	Easily exploitable by anyone, causing loss/manipulation of assets or data.
● High	Arduously exploitable by a subset of addresses, causing loss/manipulation of assets or data.
● Medium	Inherent risk of future exploits that may or may not impact the smart contract execution.
● Low	Minor deviation from best practices.

# Inheritance Graph



# Findings & Resolutions

ID	Title	Category	Severity	Status
<u>GLOBAL-1</u>	Poor Practices	Best Practices	● Medium	Unresolved
<u>GLOBAL-2</u>	Centralization Risk	Centralization / Privilege	● High	Unresolved
<u>UB-1</u>	DoS Attack	Denial-of-Service	● High	Unresolved
<u>UB-2</u>	DoS Attack	Denial-of-Service	● High	Unresolved
<u>UB-3</u>	Lost Funds On Cancel	Logical Error	● High	Unresolved
<u>UB-4</u>	Requires in For Loop	Best Practices	● Low	Unresolved
<u>UB-5</u>	Inaccurate Enum Comment	Inaccurate Comments	● Low	Unresolved
<u>UB-6</u>	Declare Variables Immutable	Best Practices	● Low	Unresolved
<u>UBT-1</u>	Stuck ETH Funds	Logical Error	● Critical	Unresolved
<u>UBT-2</u>	Lack of Access Control	Logical Error	● Critical	Unresolved
<u>UBT-3</u>	Payment Pushed Back	Centralization / Privilege	● Medium	Unresolved
<u>UBT-4</u>	Arbitrary Salary	Logical Error	● Critical	Unresolved
<u>UBT-5</u>	Set Withdrawal Frequency	Best Practices	● Low	Unresolved



# Findings & Resolutions

ID	Title	Category	Severity	Status
<u>UBT-6</u>	Declare Variable Immutable	Best Practices	● Low	Unresolved
<u>MS-1</u>	Principal Admin Abuse	Centralization / Privilege	● High	Unresolved
<u>MS-2</u>	Lack of 0 Check	Best Practices	● Low	Unresolved
<u>MS-3</u>	Break For Loop	Optimization	● Low	Unresolved
<u>20A-1</u>	Unnecessary transferFrom	Best Practices	● Low	Unresolved
<u>721A-1</u>	Wrong Token Sent	Logical Error	● High	Unresolved
<u>721A-2</u>	Inaccurate Comment	Inaccurate Comments	● Low	Unresolved
<u>CA-1</u>	Inaccurate Comment	Inaccurate Comments	● Low	Unresolved
<u>SQD[1-F]-1</u>	Cannot Stop Betting	Logical Error	● High	Unresolved
<u>SQD[1-F]-2</u>	Invalid Bet Side Management	Logical Error	● Low	Unresolved
<u>SQD[1-F]-3</u>	Winner Can Be Changed	Logical Error	● High	Unresolved
<u>SQD[1-F]-4</u>	Unnecessary For Loop	Optimization	● Medium	Unresolved
<u>SQDF-1</u>	Winner Can Be Changed	Logical Error	● High	Unresolved

# Findings & Resolutions

ID	Title	Category	Severity	Status
<u>SQDF-2</u>	Weak Source of Randomness	Randomness	● High	Unresolved
<u>SQDF-3</u>	Unnecessary Casting	Best Practices	● Low	Unresolved
<u>SQDF-4</u>	Unnecessary For Loop	Optimization	● Low	Unresolved
<u>SQDF-5</u>	Unnecessary Variable	Optimization	● Low	Unresolved
<u>SQDR-1</u>	Unnecessary Increment	Optimization	● Low	Unresolved
<u>SQDR-2</u>	Inaccurate Error Message	Inaccurate Message	● Low	Unresolved
<u>SQDR-3</u>	Invalid Player Number Management	Logical Error	● Low	Unresolved
<u>SQDR-4</u>	Function Typo	Typo	● Low	Unresolved
<u>SQDR-5</u>	Redundant Variables	Optimization	● Low	Unresolved
<u>SQPR-1</u>	Lack of 0 Checks	Best Practices	● Low	Unresolved
<u>SQPR-2</u>	Winners Can't Get Prize	Denial-of-Service	● High	Unresolved
<u>SQPR-3</u>	Unnecessary Function	Optimization	● Low	Unresolved

# GLOBAL-1 | Poor Practices

Category	Severity	Location	Status
Best Practices	● Medium	Global	Unresolved

## Description

Throughout the contracts there are myriad instances of:

- Lack of camelcase
- Unnecessary local variables which waste gas
- Redundant boolean checks e.g. `== true`
- Typos in the comments
- Unnecessary for-loops which waste gas and enable DoS
- Inefficient computations e.g. `feeBalance -= feeBalance`
- Many functions can be declared `external`

## Recommendation

Use camelcase throughout the contracts, remove redundant and unnecessary local variables, do not perform redundant boolean checks, revise comments, refactor operations to avoid unnecessary for-loops, avoid inefficient computations e.g. use `feeBalance = 0`, declare all functions that are not called within the contracts `external` rather than `public`

## Resolution

# GLOBAL-2 | Centralization Risk

Category	Severity	Location	Status
Centralization / Privilege	● High	Global	Unresolved

## Description

Throughout the contracts there is a risk of admins and oracles using their privilege to benefit themselves or act malicious toward user’s holdings. Contracts utilizing the CustomAdmin access control model face more risk as the number of admins or oracles increase because it only takes one to act mischievous.

Additionally, the treasury which is under the in-house MultiSig.sol contract can be can be manipulated by the principal admin who can unethically force a quorum.

## Recommendation

Ensure that privileged addresses such as admins are all a multi-sig and/or introduce a timelock for improved community oversight. Secure a KYC for increased community trust.

## Resolution

# UB-1 | DoS Attack

Category	Severity	Location	Status
Denial-of-Service	● High	UltiBets.sol:174	Unresolved

## Description

A malicious actor can call placeBet with different addresses, sending a tiny amount of ETH per call. As a result, the YesBettors array and NoBettors array will expand to the point where it either exceeds the block gas limit, or costs too much to reportResult. This will render the function inoperable.

## Recommendation

Use a pull-over-push withdrawal pattern such that the "for" loop can be avoided.

## Resolution

# UB-2 | DoS Attack

Category	Severity	Location	Status
Denial-of-Service	● High	UltiBets.sol:194	Unresolved

## Description

feeBettorBet is calculated based on total amount bet for a user i.e. winning side + losing side.

If the user bet more on the losing side, it is possible for the feeBettorBet to exceed the amount bet on the winning side, causing a subtraction underflow which will revert. Therefore, reportResult will consistently fail and users will not get their winnings.

## Recommendation

Calculate the fee based on the user's bet for the winning side. Or, place a cap on the fee.

## Resolution

# UB-3 | Lost Funds On Cancel

Category	Severity	Location	Status
Logical Error	● High	UltiBets.sol:160	Unresolved

## Description

The contract allows placing bets on both sides which makes sense if the user would like to perform arbitrage. If the event is canceled upon an emergency, a user can only withdraw funds from one side. If they were betting on both sides for arbitrage, they lose the amount they bet on the other side.

## Recommendation

Don't set both sides of a user's bet to 0.

## Resolution

# UB-4 | Requires in For Loop

Category	Severity	Location	Status
Best Practices	● Low	UltiBets.sol:195-198, 215-218,	Unresolved

## Description

Place the `require` statements before the `if` statement in `reportResult`. It is not necessary to check those conditions upon each loop and also redundant to have them in loops for both sides while being extremely gas expensive.

## Recommendation

Move the `require` statements to the top of the function.

## Resolution



# UB-5 | Inaccurate Enum Comment

Category	Severity	Location	Status
Inaccurate Comments	● Low	UltiBets.sol:105	Unresolved

## Description

The comment states that 1 represent YES and 0 represents NO. Because YES is the the first and default value of the enum, YES is 0 and 1 is NO.

## Recommendation

Update the comment to accurately reflect the enum.

## Resolution

# UB-6 | Declare Variables Immutable

Category	Severity	Location	Status
Best Practices	● Low	UltiBets.sol:41	Unresolved

## Description

feePercentage and UltibetsTreasury are never mutated once set.

## Recommendation

Add the “immutable” keyword to UltiBetsTreasury and add the “constant” keyword to feePercentage since it is not being set in the constructor..

## Resolution

# UBT-1 | Stuck ETH Funds

Category	Severity	Location	Status
Logical Error	● Critical	UltiBetsTreasury.sol	Unresolved

## Description

There is no way to withdraw the Ether sent to the treasury. Contracts like SquidBetPrizePool send ether to the treasury when EmergencySafeWithdraw is called.

## Recommendation

Add a function to convert the Ether to the fundingToken, or implement allocations to be able to use the Ether.

## Resolution

# UBT-2 | Lack of Access Control

Category	Severity	Location	Status
Logical Error	● Critical	UltiBetsTreasury.sol	Unresolved

## Description

Functions `deleteAllocation` and `changeSalary` have no Admin requires so anyone can delete an allocation and change a team member's salary.

## Recommendation

Add a check that the `msg.sender` is an admin.

## Resolution

# UBT-3 | Payment Pushed Back

Category	Severity	Location	Status
Centralization / Privilege	● Medium	UltiBetsTreasury.sol	Unresolved

## Description

Admin can just keep calling createAllocation so the allocation for a particular address cannot be withdrawn as payoutday keeps getting pushed back.

## Recommendation

Adopt a solution that doesn't allow such manipulation, or ensure trust via a multi-sig for every privileged address.

## Resolution

# UBT-4 | Arbitrary Salary

Category	Severity	Location	Status
Logical Error	● Critical	UltiBetsTreasury.sol:184	Unresolved

## Description

The salary could be set arbitrarily high before someone calls `withdraw` to drain the `fundingToken` balance. The salary could also be set arbitrarily high to prevent withdrawal during `totalpayout` calculation by causing an overflow.

## Recommendation

Add a cap to the salary and restrict access to `changeSalary`.

## Resolution

# UBT-5 | Set Withdrawal Frequency

Category	Severity	Location	Status
Best Practices	● Low	UltiBetsTreasury.sol:	Unresolved

## Description

withdrawalFrequency can be set in the constructor. It doesn't need to be updated each time an allocation is created. Especially since withdrawalFrequency is used in other functions like withdraw

## Recommendation

Set the withdrawal frequency in the constructor.

## Resolution

# UBT-6 | Declare Variable Immutable

Category	Severity	Location	Status
Best Practices	● Low	UltiBetsTreasury.sol:13	Unresolved

## Description

Admin is not mutated outside of the constructor so it can be declared immutable.

## Recommendation

Declare Admin with the immutable keyword.

## Resolution



# MS-1 | Principal Admin Abuse

Category	Severity	Location	Status
Centralization / Privilege	● High	MultiSig.sol:51	Unresolved

## Description

The principalAdmin can keep calling setApproverAddr to add as many addresses as needed to reach quorum and approve any arbitrary transaction. This is not a true multi-sig if a principal admin can obtain all the power and decision making.

## Recommendation

Make it so a majority of admins must agree to add or remove another admin or partake in other important decisions with the treasury.

## Resolution

# MS-2 | Lack of 0 Check

Category	Severity	Location	Status
Best Practices	● Low	MultiSig.sol:19	Unresolved

## Description

There is no check to make sure that `quorum` is not set to 0.

## Recommendation

Add a require that `quorum` is greater than 0.

## Resolution

# MS-3 | Break For Loop

Category	Severity	Location	Status
Optimization	● Low	MultiSig.sol:32	Unresolved

## Description

If you found that the msg.sender is an admin you can break out of the for loop to save gas.

## Recommendation

Break out of the for loop once the msg.sender is verified to be an admin

## Resolution

# 20A-1 | Unnecessary transferFrom

Category	Severity	Location	Status
Best Practices	● Low	ERC20Airdrop.sol:65	Unresolved

## Description

Because the transfer is from the current address to another address, the ERC20 function transfer could be used.

## Recommendation

Replace the use of transferFrom with transfer. Be sure to check the return value or opt for a safeTransfer alternative.

## Resolution

# 721A-1 | Wrong Token Sent

Category	Severity	Location	Status
Logical Error	● High	ERC721Airdrop.sol:56	Unresolved

## Description

The tokenId+1 is sent to the caller although it was not used in the check for a valid leaf. Instead, tokenId was verified to correspond with the msg.sender.

## Recommendation

Send the current tokenId to msg.sender.

## Resolution

# 721A-2 | Inaccurate Comment

Category	Severity	Location	Status
Inaccurate Comments	● Low	ERC721Airdrop.sol:42	Unresolved

## Description

The comment states that the proof is to check that the address and the amount are in tree. However, for the ERC721 airdrop, you are checking if the address and tokenId are in the tree.

## Recommendation

Update the comment to reflect the ERC721 NFT airdrop.

## Resolution

# CA-1 | Inaccurate Comment

Category	Severity	Location	Status
Inaccurate Comments	● Low	CustomAdmin.sol:46	Unresolved

## Description

The comment states that the function adds the specified address to the list of administrators but it adds the address to the mapping of Oracles.

## Recommendation

Update the comment to reflect what the function does.

## Resolution

# SQD[1-F]-1 | Cannot Stop Betting

Category	Severity	Location	Status
Logical Error	● High	SquidBet*Round.sol	Unresolved

## Description

In the placeBet function there is no check to ensure that isEventCancelled is false.

## Recommendation

Add a require statement to all of these placeBet functions such that you cannot place a bet if the event is cancelled.

## Resolution



# SQD[1-F]-2 | Invalid Bet Side Management

Category	Severity	Location	Status
Logical Error	● Low	SquidBet*Round.sol	Unresolved

## Description

In the placeBet function the following assignment `playerSide[msg.sender] += choice` should simply read `playerSide[msg.sender] = choice`

## Recommendation

Refactor this line to be `playerSide[msg.sender] = choice`.

## Resolution

# SQD[1-F]-3 | Winner Can Be Changed

Category	Severity	Location	Status
Logical Error	● High	SquidBet*Round.sol	Unresolved

## Description

Once the event is finished, it is possible to for a malicious oracle to call reportResult several times to add both sides as the winner.

## Recommendation

Prevent the result from being changed by using a variable to check if the result was already reported.

## Resolution

# SQD[1-4]-4 | Unnecessary For Loop

Category	Severity	Location	Status
Optimization	● Medium	SquidBet*Round.sol	Unresolved

## Description

In reportResult the for loop that loops through each better in the playersSide mapping is gas expensive and unnecessary.

## Recommendation

Infer whether or not players are winners based on the result contract variable, don't maintain the iswinner mapping.

## Resolution

# SQDF-1 | Winner Can Be Changed

Category	Severity	Location	Status
Logical Error	● High	SquidBetFinalRound.sol: 111	Unresolved

## Description

Once the event is finished, it is possible to for a malicious oracle to repeatedly call reportResult to modify which side is the winner.

## Recommendation

Prevent the result from being changed by using a variable to check if the result was already reported.

## Resolution

# SQDF-2 | Weak Source of Randomness

Category	Severity	Location	Status
Randomness	● High	SquidBetFinalRound.sol: 193	Unresolved

## Description

pickWinner uses weak sources of on-chain randomness. A validator can exploit this in order to obtain a winner that is beneficial to themselves.

In addition, an Admin can keep calling pickWinner, then reportResult to clear isCompetitionEnded, then call pickWinner again and so on until the winner is favorable to them.

## Recommendation

Utilize a strong source of randomness whether it be the on-chain randomness pattern or an oracle. In addition, prevent repeated calls to pickWinner by tracking whether a winner was already chosen.

## Resolution

# SQDF-3 | Unnecessary Casting

Category	Severity	Location	Status
Best Practices	● Low	SquidBetFinalRound.sol:162-164	Unresolved

## Description

There is no need to cast a positive integer to a uint.

## Recommendation

Remove the unnecessary uint surrounding 1 and 2.

## Resolution

# SQDF-4 | Unnecessary For Loop

Category	Severity	Location	Status
Optimization	● Low	SquidBetFinalRound.sol:162-166	Unresolved

## Description

The for loop over an arbitrary number of votes can be avoided by tallying the votes in the Vote function.

## Recommendation

Get rid of the for loop and move on-demand tallying logic to Vote.

## Resolution

# SQDF-5 | Unnecessary Variable

Category	Severity	Location	Status
Optimization	● Low	SquidBetFinalRound.sol	Unresolved

## Description

The `playerVote` state variable is never meaningfully used.

## Recommendation

Remove the `playerVote` variable.

## Resolution



# SQDR-1 | Unnecessary Increment

Category	Severity	Location	Status
Optimization	● Low	SquidBetPlayersRegistration.sol: 30	Unresolved

## Description

It is a waste of gas to initialize the nextPlayerNumber to 0 and then immediately increment it in the constructor.

## Recommendation

Simply initialize nextPlayerNumber to 1 rather than initializing it to 0 and spending gas to increment it in the constructor.

## Resolution

# SQDR-2 | Inaccurate Error Message

Category	Severity	Location	Status
Inaccurate Message	● Low	SquidBetPlayersRegistration.sol: 45	Unresolved

## Description

The error message indicates that the cost is 0.01 Ether while it is in fact 1 Ether.

## Recommendation

Update the message to reflect the real cost.

## Resolution

# SQDR-3 | Invalid Player Number Management

Category	Severity	Location	Status
Logical Error	● Low	SquidBetPlayersRegistration.sol: 55	Unresolved

## Description

The playersNumbers mapping is updated as follows: `playersNumbers[msg.sender] += nextPlayerNumber`. It should instead be assigned like so `playersNumbers[msg.sender] = nextPlayerNumber`

## Recommendation

Update the assignment to use `=` rather than `+=`.

## Resolution

# SQDR-4 | Function Typo

Category	Severity	Location	Status
Typo	● Low	SquidBetPlayersRegistration.sol: 63	Unresolved

## Description

The function `getIsRegisteredPlayer` contains a typo

## Recommendation

Update the name to be `getIsRegisteredPlayer`.

## Resolution

# SQDR-5 | Redundant Variables

Category	Severity	Location	Status
Optimization	● Low	SquidBetPlayersRegistration.sol	Unresolved

## Description

The numberOfPlayersRegistered variable can simply be derived as one less than the nextplayerNumber and is therefore unnecessary.

## Recommendation

Remove the numberOfPlayersRegistered variable and rely on the nextplayerNumber - 1.

## Resolution

# SQPR-1 | Lack of 0 Checks

Category	Severity	Location	Status
Best Practices	● Low	SquidBetPrizePool.sol	Unresolved

## Description

Nothing prevents the UltiBetsTreasury from being set to the zero address in the constructor.  
In addWinnerAddress, the winner address can be set to 0.

## Recommendation

Add zero address checks using require statements.

## Resolution

# SQPR-2 | Winners Can't Get Prize

Category	Severity	Location	Status
Denial-of-Service	● High	SquidBetPrizePool.sol:61-68	Unresolved

## Description

If there are a large amount of winners, the amount of gas can exceed the block limit and winners will not be able to get the prize money,

## Recommendation

Utilize a pull-over-push withdrawal patten.

## Resolution

# SQPR-3 | Unnecessary Function

Category	Severity	Location	Status
Optimization	● Low	SquidBetPrizePool.sol	Unresolved

## Description

There is not a need to have both winnerClaimPrizePool and winnersClaimEqualPrizePool. A single winner address could be stored as an “equal” winner and the prize money would just be sent to that single address.

## Recommendation

Remove the need to store the winnerAddress and solely store winners in equalWinners.

## Resolution



# Auditor's Verdict

After a line by line manual analysis and automated review, Guardian Audits has concluded that:

- UltiBets's smart contracts have an **EXTREMELY HIGH RISK SEVERITY**
- UltiBet's smart contracts have an **ACTIVE OWNERSHIP**
- UltiBets's smart contract owner has multiple "write" privileges. Centralization risk correlated to the active ownership is **VERY HIGH**

# Disclaimer

This report is not, nor should be considered, an “endorsement” or “disapproval” of any particular project or team. This report is not, nor should be considered, an indication of the economics or value of any “product” or “asset” created by any team or project that contracts Guardian to perform a security assessment. This report does not provide any warranty or guarantee regarding the absolute bug-free nature of the technology analyzed, nor do they provide any indication of the technologies proprietors, business, business model or legal compliance.

This report should not be used in any way to make decisions around investment or involvement with any particular project. This report in no way provides investment advice, nor should be leveraged as investment advice of any sort. This report represents an extensive assessing process intending to help our customers increase the quality of their code while reducing the high level of risk presented by cryptographic tokens and blockchain technology.

Blockchain technology and cryptographic assets present a high level of ongoing risk. Guardian’s position is that each company and individual are responsible for their own due diligence and continuous security. Guardian’s goal is to help reduce the attack vectors and the high level of variance associated with utilizing new and consistently changing technologies, and in no way claims any guarantee of security or functionality of the technology we agree to analyze.

The assessment services provided by Guardian is subject to dependencies and under continuing development. You agree that your access and/or use, including but not limited to any services, reports, and materials, will be at your sole risk on an as-is, where-is, and as-available basis. Cryptographic tokens are emergent technologies and carry with them high levels of technical risk and uncertainty. The assessment reports could include false positives, false negatives, and other unpredictable results. The services may access, and depend upon, multiple layers of third-parties.

Notice that smart contracts deployed on the blockchain are not resistant from internal/external exploit. Notice that active smart contract owner privileges constitute an elevated impact to any smart contract’s safety and security. Therefore, Guardian does not guarantee the explicit security of the audited smart contract, regardless of the verdict.

# About Guardian Audits

Founded in 2022 by DeFi experts, Guardian Audits is a leading audit firm in the DeFi smart contract space. With every audit report, Guardian Audits upholds best-in-class security while achieving our mission to relentlessly secure DeFi.

To learn more, visit <https://guardianaudits.com>

To view our audit portfolio, visit <https://github.com/guardianaudits>

To book an audit, message <https://t.me/guardianaudits>