

```
C:\>
C:\> cd Users\reype\OneDrive\Escritorio\
C:\Users\reype\OneDrive\Escritorio>
λ ls
Aruba-Onboard-Installer.exe*  Claude.Ink*  'Microsoft Edge.Ink*'  'Red Dead Redemption 2.url'  SKLauncher.Ink*  'Tabby Terminal.Ink*'  'Zoom Workplace.Ink*'
bandit-lab/                  desktop.ini  'Navegador Opera.Ink*'  'Rockstar Games Launcher.Ink*'  Strinova.Ink*  'Visual Studio Code.Ink*'

C:\Users\reype\OneDrive\Escritorio> git clone git@github.com:Guate27/command-line-clue_fork.git
Cloning into 'command-line-clue_fork'...
remote: Enumerating objects: 32, done.
remote: Total 32 (delta 0), reused 0 (delta 0), pack-reused 32 (from 1)
Receiving objects: 100% (32/32), 15.78 KiB | 646.00 KiB/s, done.
Resolving deltas: 100% (14/14), done.
C:\Users\reype\OneDrive\Escritorio> git add .
C:\Users\reype\OneDrive\Escritorio> git commit -m "feat: generate initial game folder from clue"
C:\Users\reype\OneDrive\Escritorio> git push origin main
Everything up-to-date
C:\Users\reype\OneDrive\Escritorio> cd command-line-clue_fork\
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ ls
clue.py*  README.md
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ python3 -x utf8 clue.py
Your mystery game has been generated!
use 'cd game' and begin investigating.
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ ls
clue.py*  game/  README.md
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ git add .

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ git commit -m "feat: generate initial game folder from clue"
On branch main
Your branch is up to date with 'origin/main'.

nothing to commit, working tree clean

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ git push origin main
Everything up-to-date

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ git pull
Already up to date.

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ git status
On branch main
Your branch is up to date with 'origin/main'.

nothing to commit, working tree clean

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ ls
clue.py*  game/  game.zip  README.md

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ cat .gitignore
game

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ
```



```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ ls
clue.py*  game/  README.md

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork (main -> origin)
λ cd game\

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/  'Residential Area'/  school/  shops/  'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cat notebook.md
# Detective's Notebook

## Suspects
- [ ] The Police Officer
- [ ] The Tailor
- [ ] The Chef

## Weapons
- [ ] Brass Bell
- [ ] Leather Gloves
- [ ] Fountain Pen

## Notes
*Use this space to record your findings and deductions...*

Location of the crime is still unknown - the room must have been empty when it happened...

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cat clue.txt
Detective's Initial Report:

Local residents say The Innkeeper was the last one to report activity near the greenhouse.

This seems like a good place to start our investigation. Remember to:
- Use 'cd' to move between locations
- Use 'ls' to list the contents of each location
- Use 'cat' to read any text files you find

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ
```

```
C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cd "Residential Area\"

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area (main -> origin)
λ ls
cottage/  mansion/  objects.txt  persons.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area (main -> origin)
λ cd mansion\

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion (main -> origin)
λ ls
garden/  library/  objects.txt  persons.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion (main -> origin)
λ cd garden\

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden (main -> origin)
λ ls
greenhouse/  objects.txt  persons.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden (main -> origin)
λ cd greenhouse\

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ ls
clue.txt  objects.txt  persons.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ cat objects.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ cat persons.txt

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ cat clue.txt
New Clue:

Check the science lab in the school.

Hint: You'll need to go back several directories to reach this location.
Remember that you can use multiple '../' to go up multiple levels:
- 'cd ../' goes up one level
- 'cd ../../' goes up two levels
- and so on...

C:\Users\reyne\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ
```

cmd.exe

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion\garden\greenhouse (main -> origin)
λ cd ../../
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\Residential Area\mansion (main -> origin)
λ cd ../../
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/  'Residential Area'/  school/  shops/  'town hall'/
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cd school\
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school (main -> origin)
λ ls
cafeteria/  classrooms/  gymnasium/  objects.txt  persons.txt
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school (main -> origin)
λ cd classrooms\
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms (main -> origin)
λ ls
'art room'/  objects.txt  persons.txt  'science lab'/
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms (main -> origin)
λ cd "science lab\
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ ls
clue.txt  objects.txt  persons.txt
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ cat objects.txt
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ cat persons.txt
```

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ cat clue.txt
New Clue:
```

Go to the market in the shops.

Hint: You'll need to go back several directories to reach this location.
Remember that you can use multiple '../' to go up multiple levels:
- 'cd ..' goes up one level
- 'cd ../../' goes up two levels
- and so on...

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ |
```

```
Cmder

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school\classrooms\science lab (main -> origin)
λ cd ../../

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\school (main -> origin)
λ cd ..

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/  'Residential Area'/  school/  shops/  'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cd shops\

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ ls
bakery/  cafe/  market/  objects.txt  persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ cat persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ cat objects.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ cd market\

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\market (main -> origin)
λ ls
aisles/  clue.txt  objects.txt  persons.txt  stockroom/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\market (main -> origin)
λ cat objects.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\market (main -> origin)
λ cat persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\market (main -> origin)
λ cat clue.txt
Investigation Update:

You overhear someone mentioning suspicious noises from the cafe.

Hint: To reach this location, you'll need to move back and down to the next location: 'cd "../cafe"'

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\market (main -> origin)
λ
```

Cmder

```
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/  'Residential Area'/  school/  shops/  'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cd shops\

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ ls
bakery/  cafe/  market/  objects.txt  persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops (main -> origin)
λ cd cafe\

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\cafe (main -> origin)
λ ls
clue.txt  objects.txt  persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\cafe (main -> origin)
λ cat objects.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\cafe (main -> origin)
λ cat persons.txt

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\cafe (main -> origin)
λ cat clue.txt
Investigation Conclusion:

Your investigation has led you to the truth - this empty room is where it all happened!

Your careful detective work has paid off. The empty state of this room matches
witness accounts - no one was around when the crime occurred. This must be
where the murderer carried out their plan!

Make sure to document this discovery in your notebook.md file along with your
other findings about the weapon and suspect.
C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game\shops\cafe (main -> origin)
λ |
```

```
Cmdr

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/ 'Residential Area'/  school/  shops/ 'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cat notebook.md
# Detective's Notebook

## Suspects
- [ ] The Police Officer
- [ ] The Tailor
- [ ] The Chef

## Weapons
- [ ] Brass Bell
- [ ] Leather Gloves
- [ ] Fountain Pen

## Notes
*Use this space to record your findings and deductions...*

Pista 1: Revisar el laboratorio de ciencias en la escuela
Pista 2: Ir al mercado
Pista 3: Algo sospechoso pasa en el café
Pista 4: Según el testimonio de los testigos y las caracterisíticas del lugar se determinó que la cafetería fue donde ocurrió el homicidio

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ python3 accuse.py "The Police Officer" "Brass Bell" "cafe"

Your accusation is incorrect:
Suspect: ☒ Correct
Weapon: ☒ Incorrect
Location: ☒ Correct

Keep investigating!

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ
```

```
Cmdr

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/ 'Residential Area'/  school/  shops/ 'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ cat notebook.md
# Detective's Notebook

## Suspects
- [ ] The Police Officer
- [X] The Tailor
- [X] The Chef

## Weapons
- [X] Brass Bell
- [ ] Leather Gloves
- [ ] Fountain Pen

## Notes
*Use this space to record your findings and deductions...*

Pista 1: Revisar el laboratorio de ciencias en la escuela
Pista 2: Ir al mercado
Pista 3: Algo sospechoso pasa en el café
Pista 4: Según el testimonio de los testigos y las caracterisíticas del lugar se determinó que la cafetería fue donde ocurrió el homicidio

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ python3 accuse.py "The Police Officer" "LEA" "cafe"

Your accusation is incorrect:
Suspect: ☒ Correct
Weapon: ☒ Incorrect
Location: ☒ Correct

Keep investigating!

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ
```

```
Cmdr

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ ls
accuse.py*  clue.txt  notebook.md  park/ 'Residential Area'/  school/  shops/ 'town hall'/

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ python3 accuse.py "The Police Officer" "Fountain Pen" "cafe"

🎉 CONGRATULATIONS DETECTIVE! 🎉
You have correctly identified the killer, the weapon, and the location!
It was The Police Officer with the Fountain Pen in the cafe.
The town is safe once again thanks to your command line skills.

C:\Users\reype\OneDrive\Escritorio\command-line-clue_fork\game (main -> origin)
λ
```