Java Programming – UML Diagram for Car Example

CarDriver	Customer
Main (args: String[]): void	 - name : String
	- parts : float
	- labor : float
	+ getName(): String
	+ getParts(): float
	+ getLabor() : float
	+ setName(String player) : void
	+ setParts(float cparts) : void
	+ setLabor(float clabor) : void
	+ calcTotal():float
	+ toString(): String

(+ represents the public modifier and – represents the private modifier)