

Convolution

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SDU Robotics

Topics to be covered in this course

- Sampling and reconstruction
- Aliasing
- Quantization and dynamic range
- Implementation
- Conversion time-frequency domain
- Z transform
- Linear Time Invariant system
- System analysis
- Window functions
- Filter design (FIR and IIR)

Discrete time signal – basic operation

$x(n)$ is the input signal.

→ Multiplier

$$y(n) = \alpha x(n)$$

→ Adder

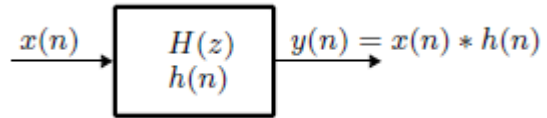
$$y(n) = x_1(n) + x_2(n)$$

→ Delay

$$y(n) = x(n - 1)$$

Time-discrete convolution

Time-discrete convolution can be used to calculate the output sequence for a time-discrete system using the input sequence $x(n)$ and the impulse response $h(n)$.



The convolution sum is defined as

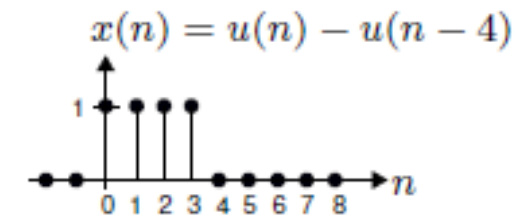
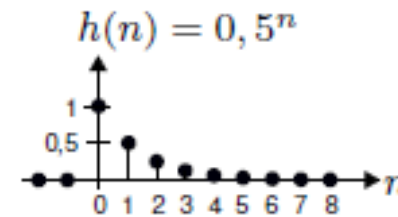
$$y(n) = x(n) * h(n) = \sum_{m=0}^n x(m)h(n-m)$$

The output sequence $y(n)$ can also be calculated by

$$y(n) = h(n) * x(n) = \sum_{m=0}^n h(m)x(n-m)$$

Example

We consider a system with the following impulse response and input sequence.



It is desired to determine the output sequence $y(n)$ using discrete-time convolution

$$y(n) = h(n) * x(n) = 0.5^n * [u(n) - u(n - 4)]$$

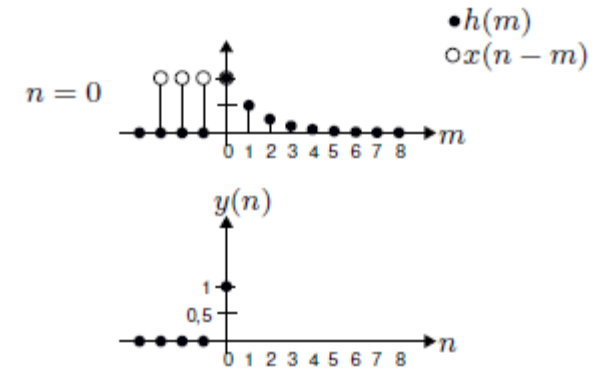
Where $u(n)$ is the unit sequence

Example

The output sequence is calculated using

$$y(n) = \sum_{m=0}^n h(m)x(n-m)$$

For $n = 0$, we have $y(0) = h(0)x(0)$



Example

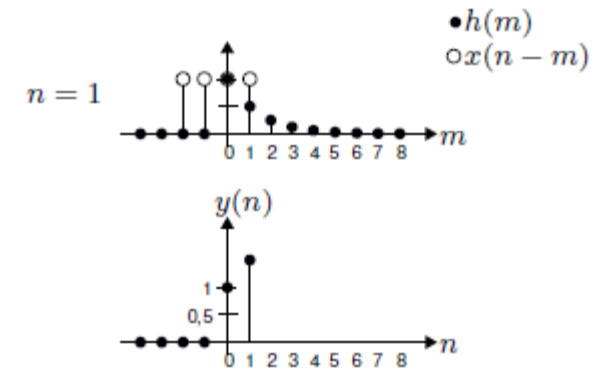
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For $n = 0$, we have $y(0) = h(0)x(0)$

For $n = 1$, we have

$$y(1) = h(0)x(1) + h(1)x(0)$$



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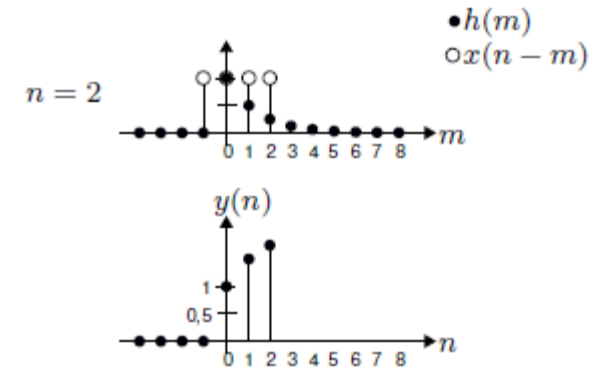
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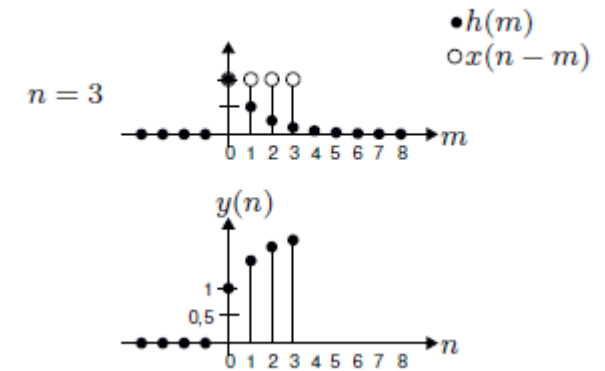
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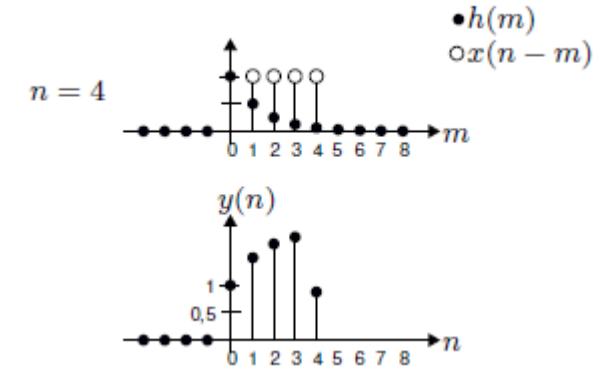
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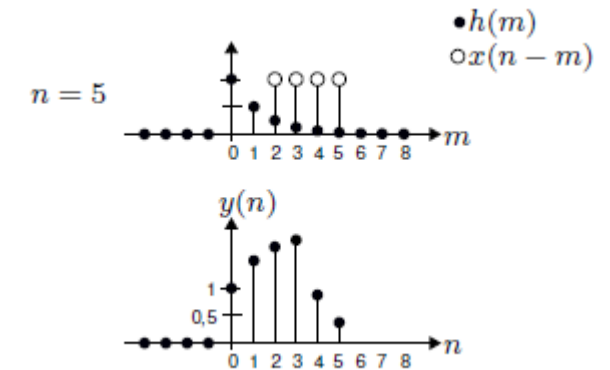
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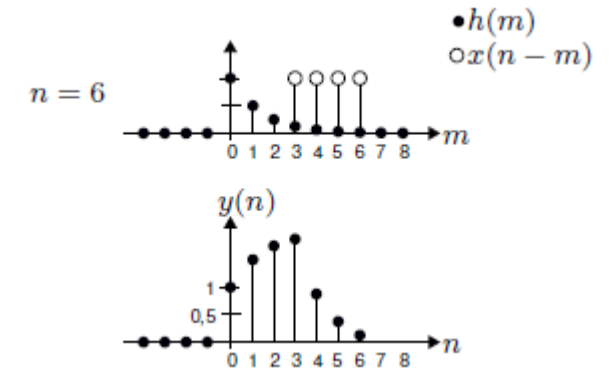
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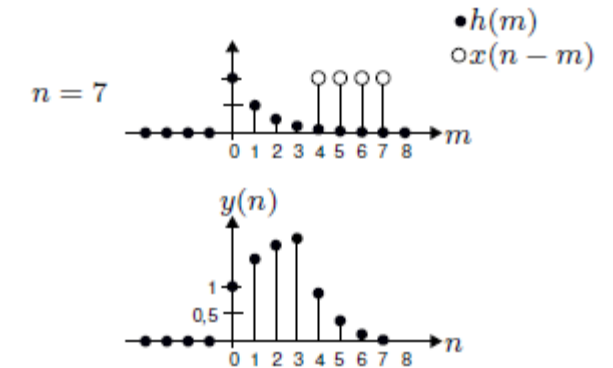
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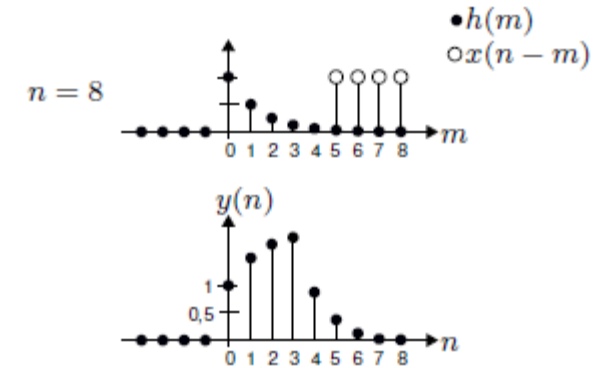
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Property of Convolution

→ Commutative

$$a(n) * b(n) = b(n) * a(n)$$

→ Associative

$$(a(n) * b(n)) * c(n) = a(n) * (b(n) * c(n))$$

→ Distributive

$$a(n) * (b(n) + c(n)) = a(n) * b(n) + a(n) * c(n)$$

Example & Matlab code

You are given an input signal $x = [1, 2, 3]$

A filter $h = [0.5, 0.5]$

Please manually compute the convolution $y(n) = x(n) * h(n)$

$$y(n) = \sum_{k=0}^{\infty} h_k x(n - k)$$

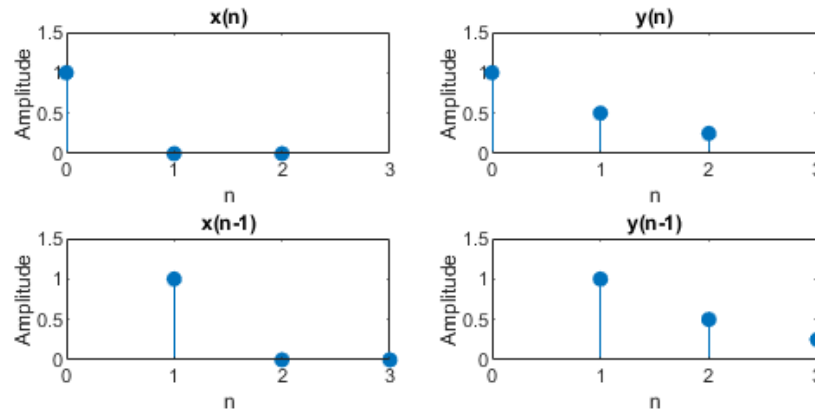
Then you try
using Matlab:

```
x = [1, 2, 3]; % Input signal  
h = [0.5, 0.5]; % Impulse response  
y = conv(x, h); % Convolution
```


Linear Time Invariant (LTI)

Let the outputs of a system be $y_1(n)$ and $y_2(n)$ respectively, when the inputs are $x_1(n)$ and $x_2(n)$. The system is called **Linear** if the output $y(n) = ay_1(n) + by_2(n)$ in response to input $x(n) = ax_1(n) + bx_2(n)$

Let a system have output $y(n)$ when the input is $x(n)$. The system is called **time invariant** if $x(n - n_0)$ produces $y(n - n_0)$



A system is **LTI (Linear and Time Invariant)** if it is both linear and time invariant

Causal

A system with input $x(n)$ and output $y(n)$ is **causal** if $y(n)$ depends only on $x(n)$, $x(n - 1)$, $x(n - 2)$, ..., but not on $x(n + 1)$, $x(n + 2)$, ...

The LTI system is **causal** if and only if $h(-1) = h(-2) = \dots = 0$
i.e. $h(n) = 0, \forall n < 0$

