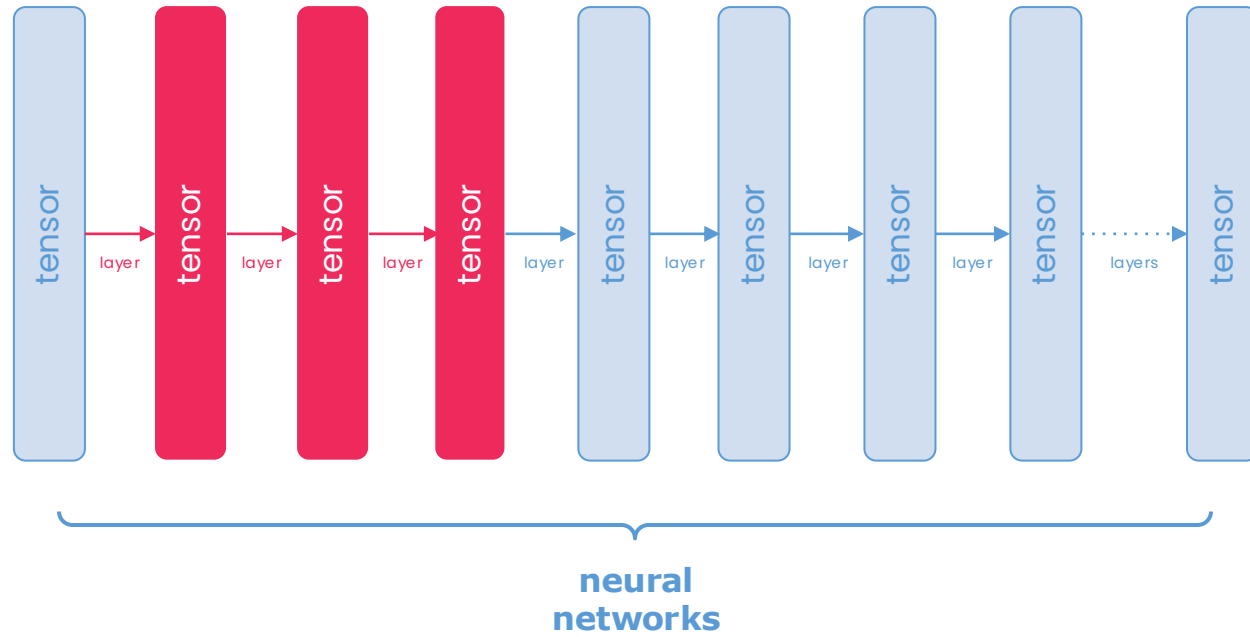


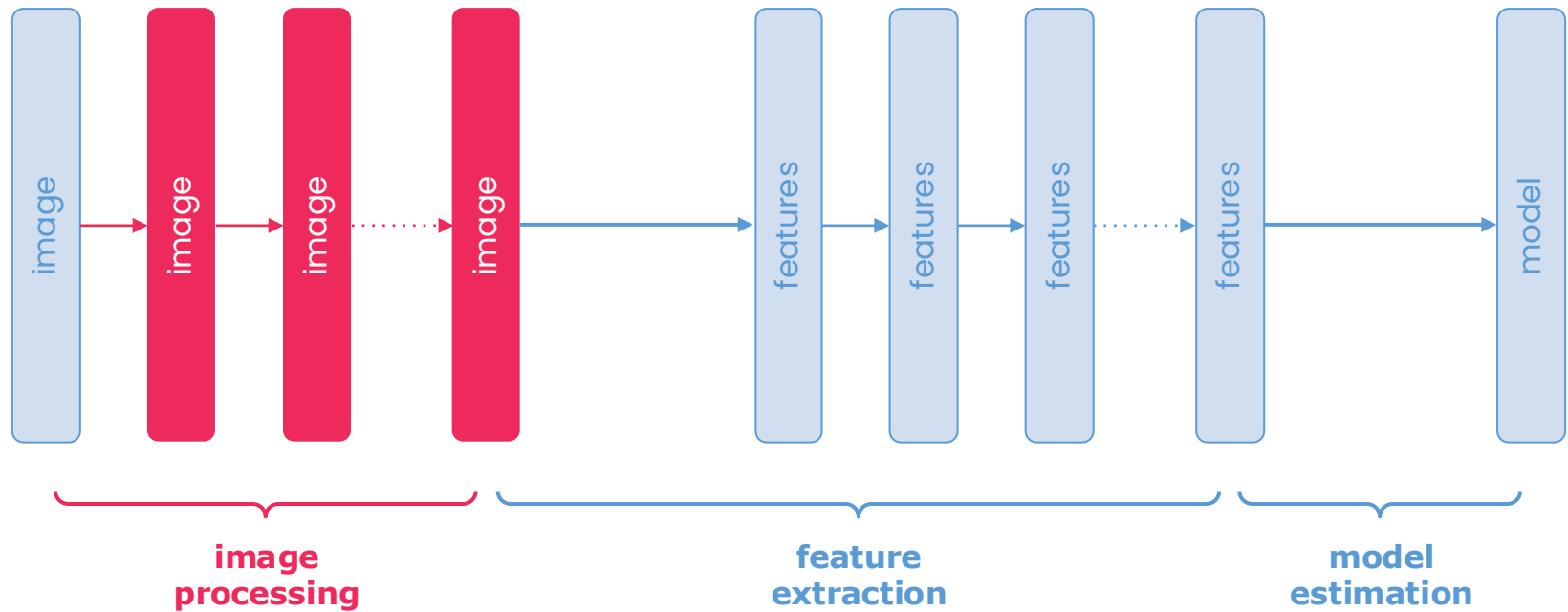
The background features several decorative curved lines in white and red, scattered across the dark gray field. Some lines are thin and white, while others are thicker and red, creating a modern, abstract aesthetic.

Insper

Computer Vision

Class 6: Image Smoothing and Convolutional Filters





*We discussed how to enhance
images to extract information...*

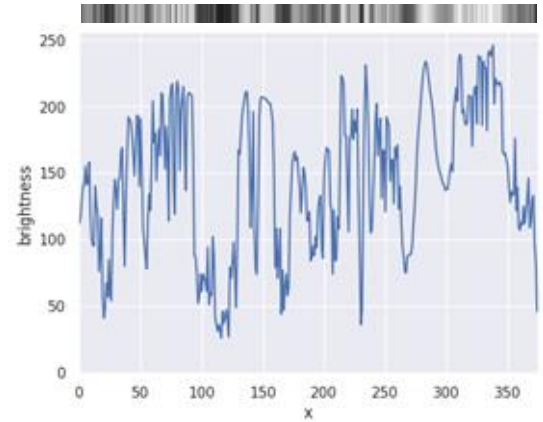
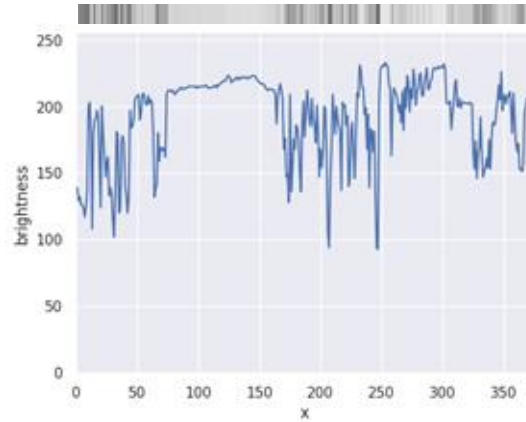
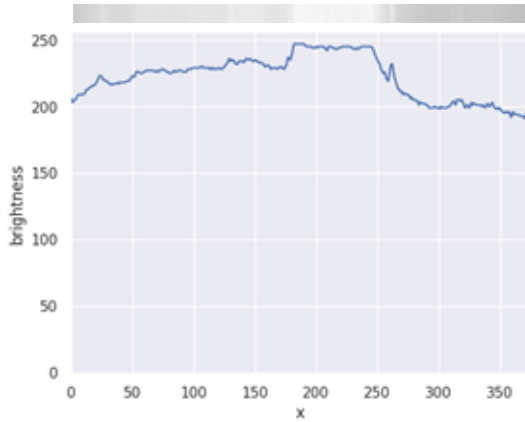
*...but assumed that
data = information.*

Gray level image:

bivariate function from
coordinates to levels



$$P(x, y)$$

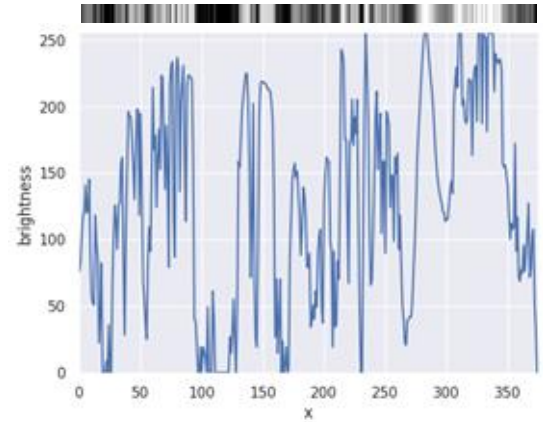
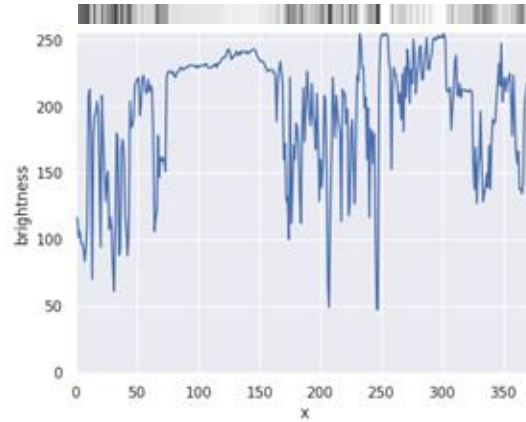
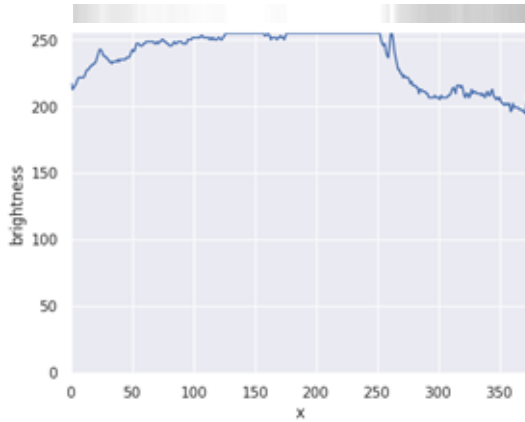


Contrast:

multiplicative constant,
but preserving the mean



$$1.5 \cdot (P(x, y) - \bar{p}) + \bar{p}$$



Realistically, this is not true!

*In most cases, we know that
data = information + noise.*

Image with noise:

levels slightly below or above the correct value



$$P(x, y) + \epsilon(x, y)$$

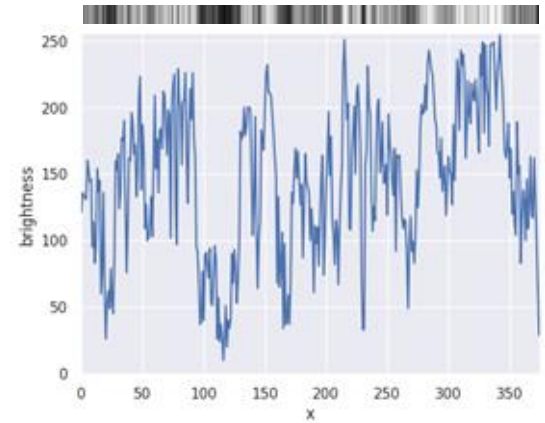
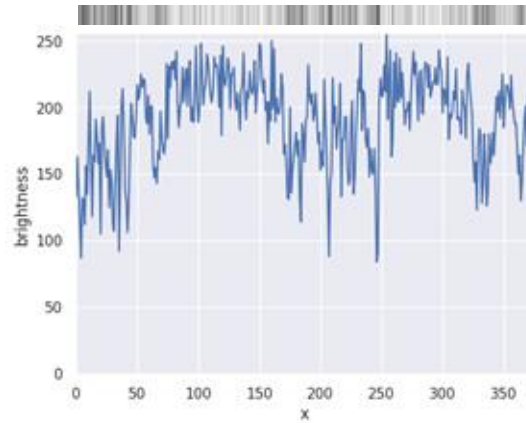
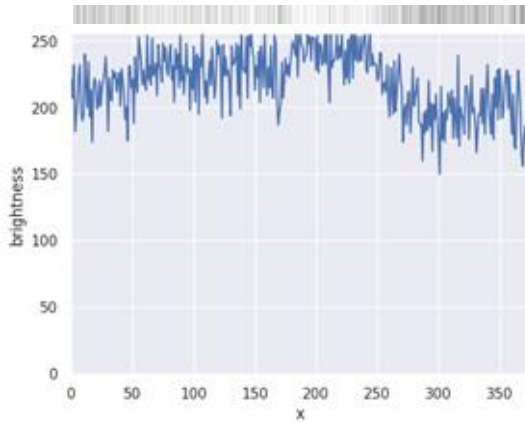
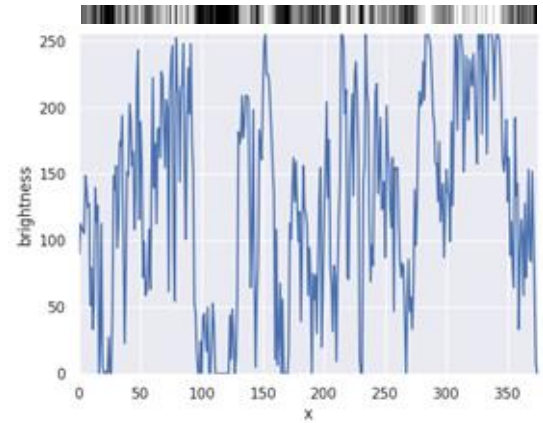
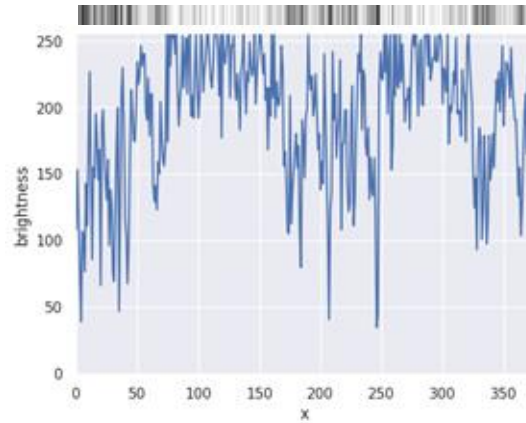
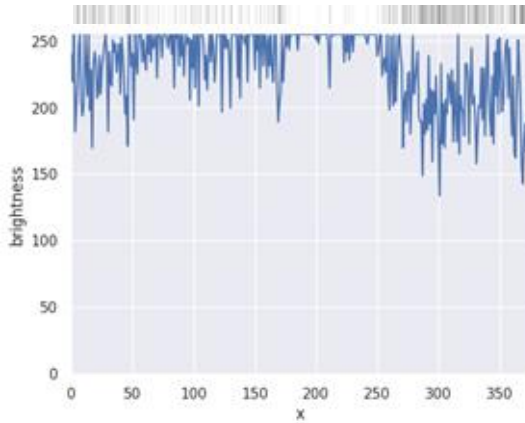


Image with noise:

increasing the contrast
amplifies the problem



$$f_c(P(x, y) + \epsilon(x, y))$$

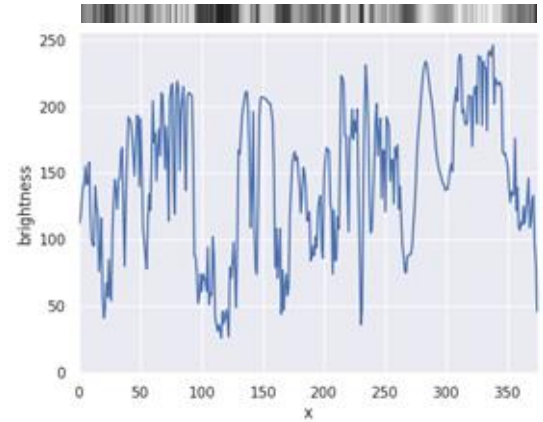
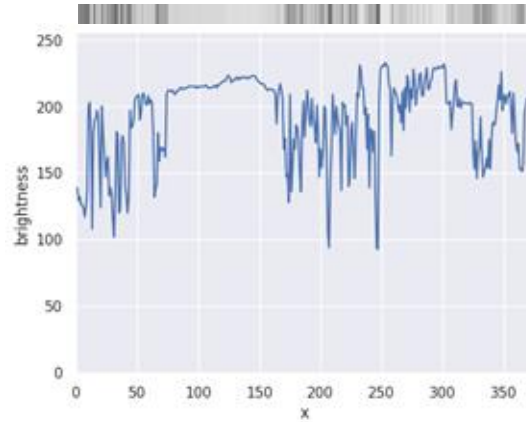
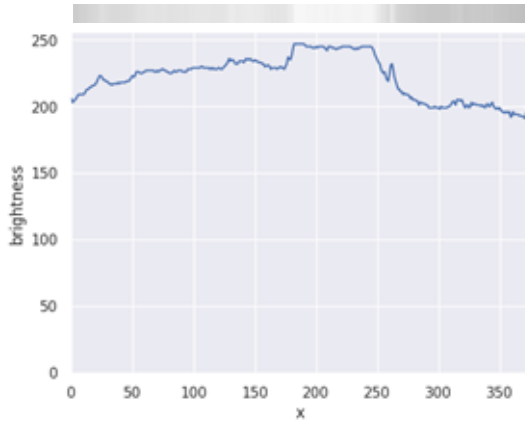


Denoised image:

usually not possible due
to the loss of information



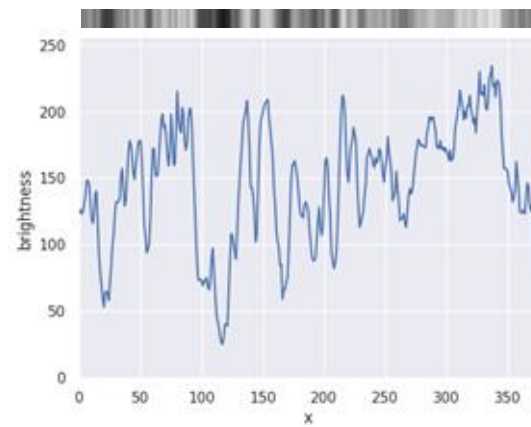
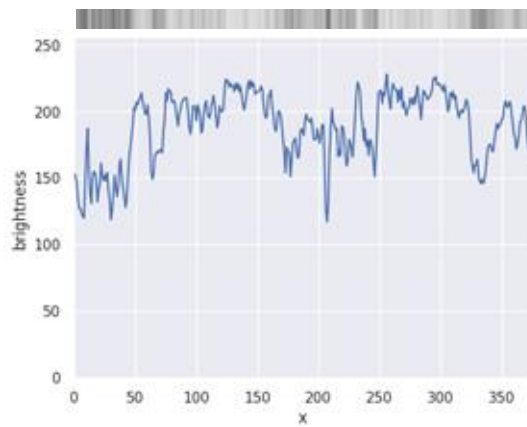
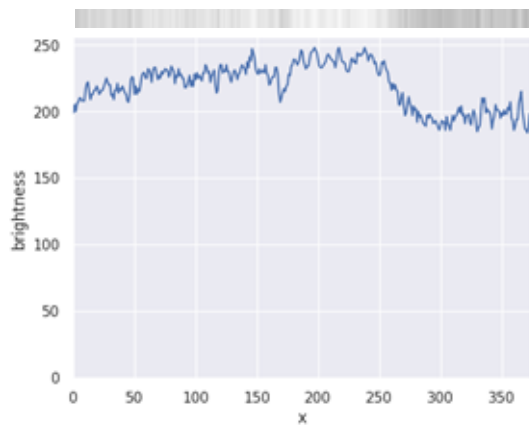
$$(P(x, y) + \epsilon(x, y)) - \epsilon(x, y)$$



Smoothed image?



$$f_s(P(x, y) + \epsilon(x, y))$$



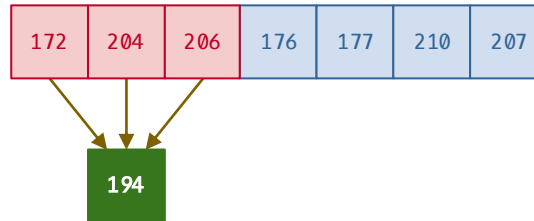
Signal smoothing:

for each value, the mean of a window around it

172	204	206	176	177	210	207
-----	-----	-----	-----	-----	-----	-----

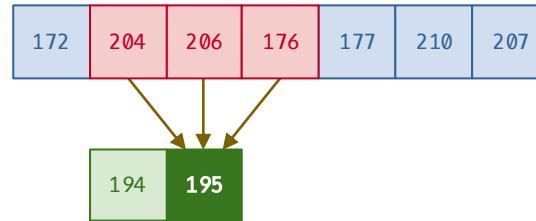
Signal smoothing:

for each value, the mean of a window around it



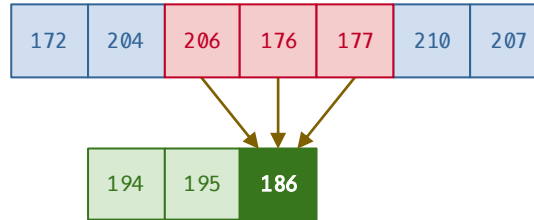
Signal smoothing:

for each value, the mean of a window around it



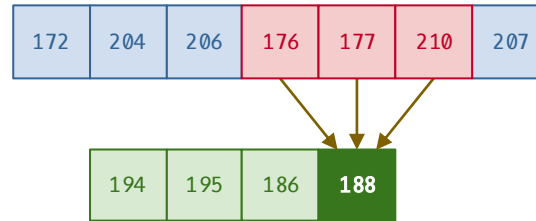
Signal smoothing:

for each value, the mean of a window around it



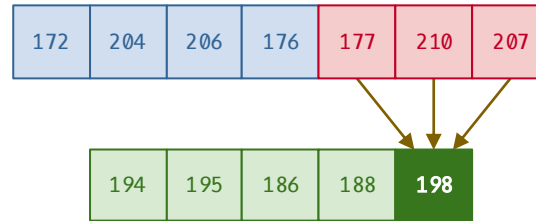
Signal smoothing:

for each value, the mean of a window around it



Signal smoothing:

for each value, the mean of a window around it



Signal smoothing:

for each value, the mean of a window around it

172	204	206	176	177	210	207
-----	-----	-----	-----	-----	-----	-----

194	195	186	188	198
-----	-----	-----	-----	-----

Discrete convolution:

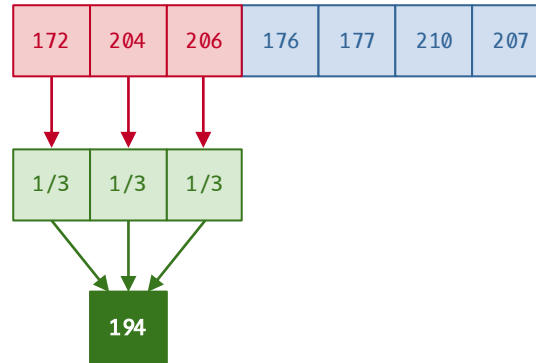
sum of the products with each possible shift of another function

$s(x)$	172	204	206	176	177	210	207
$w(x)$	1/3	1/3	1/3				

(technically, this is the definition of cross-correlation... we will explain more next class)

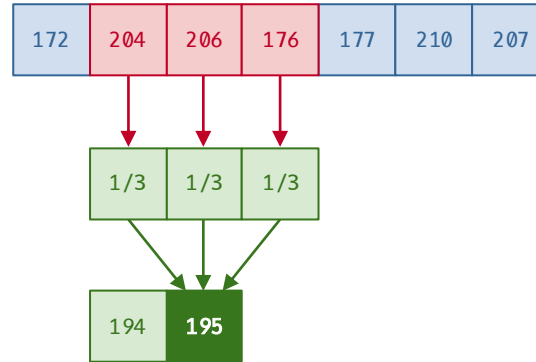
Discrete convolution:

sum of the products with each possible shift of another function



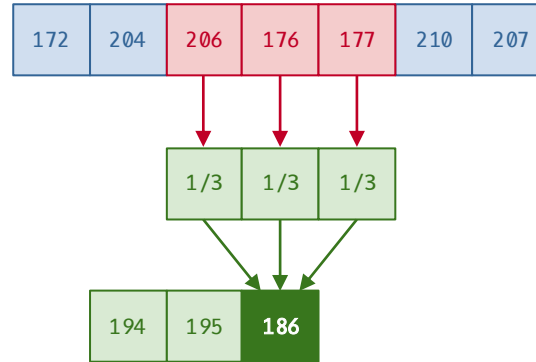
Discrete convolution:

sum of the products with each possible shift of another function



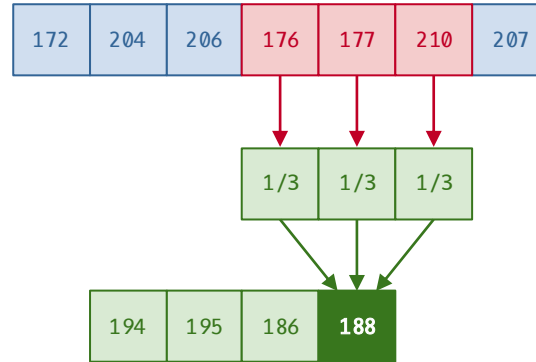
Discrete convolution:

sum of the products with each possible shift of another function



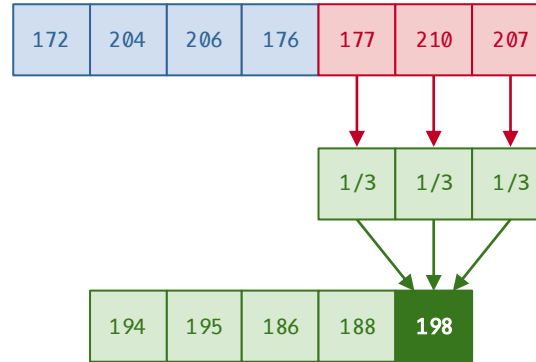
Discrete convolution:

sum of the products with each possible shift of another function



Discrete convolution:

sum of the products with each possible shift of another function



Discrete convolution:

sum of the products with each possible shift of another function

172	204	206	176	177	210	207
-----	-----	-----	-----	-----	-----	-----

s

194	195	186	188	198
-----	-----	-----	-----	-----

$s * w$

Discrete convolution:

sum of the products with each possible shift of another function

179	191	236	152	192	191	155
114	188	179	159	190	193	232
172	204	206	176	177	210	207
156	217	184	174	205	197	148
122	179	174	169	214	255	180

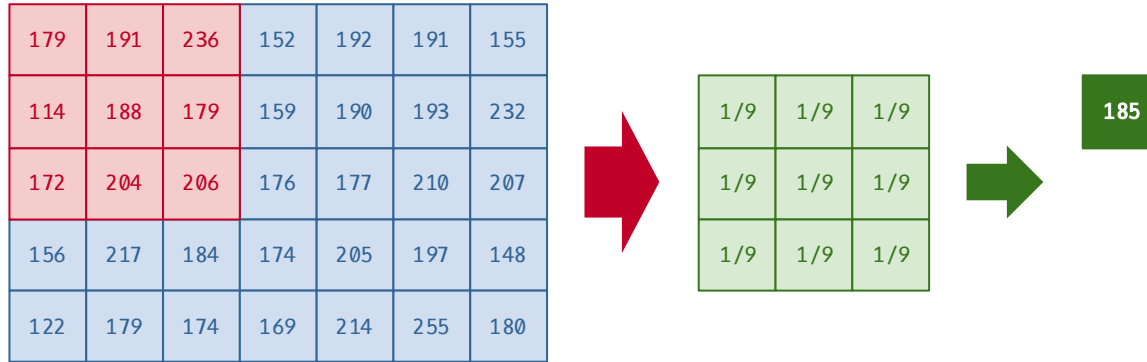
$P(x, y)$

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

$W(x, y)$

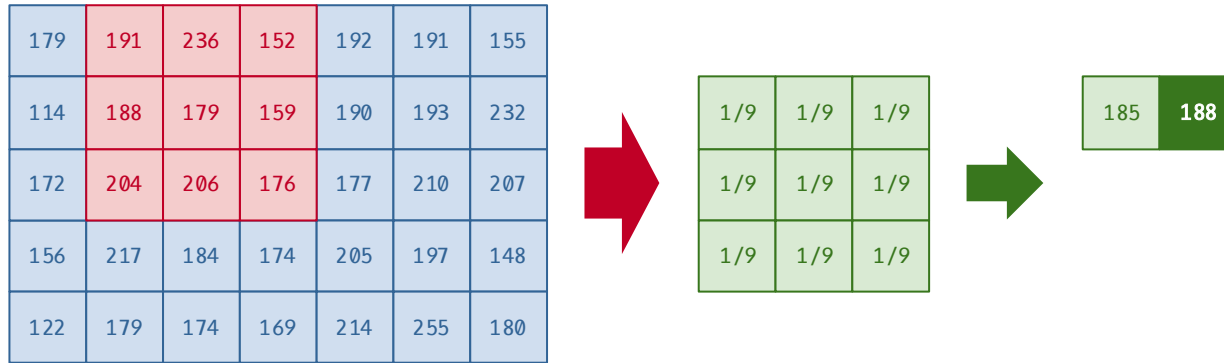
Discrete convolution:

sum of the products with each possible shift of another function



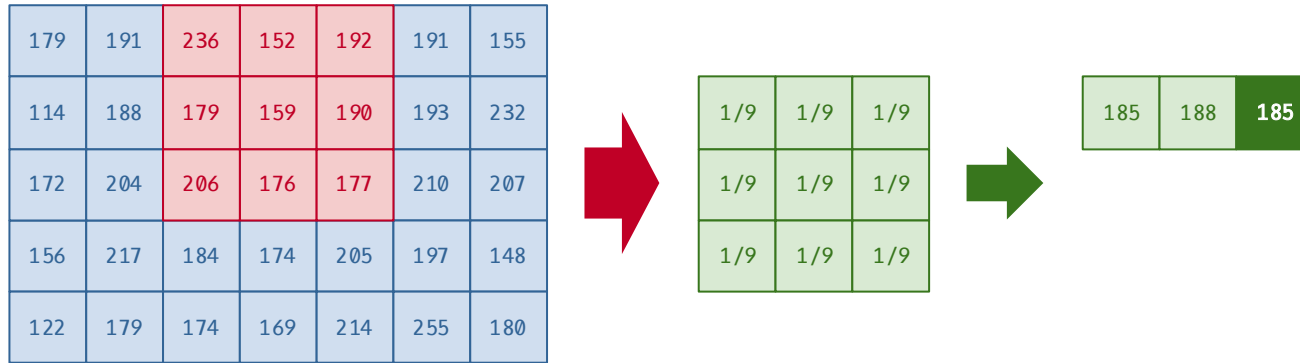
Discrete convolution:

sum of the products with each possible shift of another function



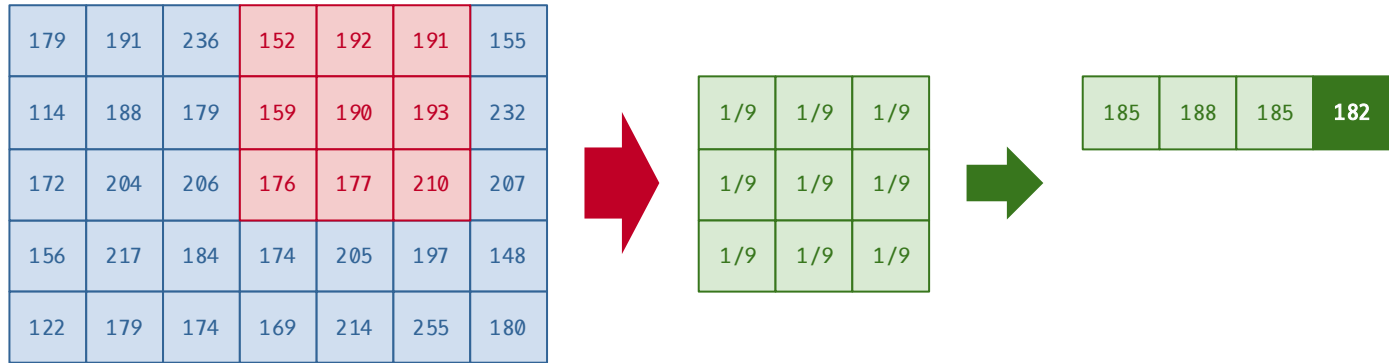
Discrete convolution:

sum of the products with each possible shift of another function



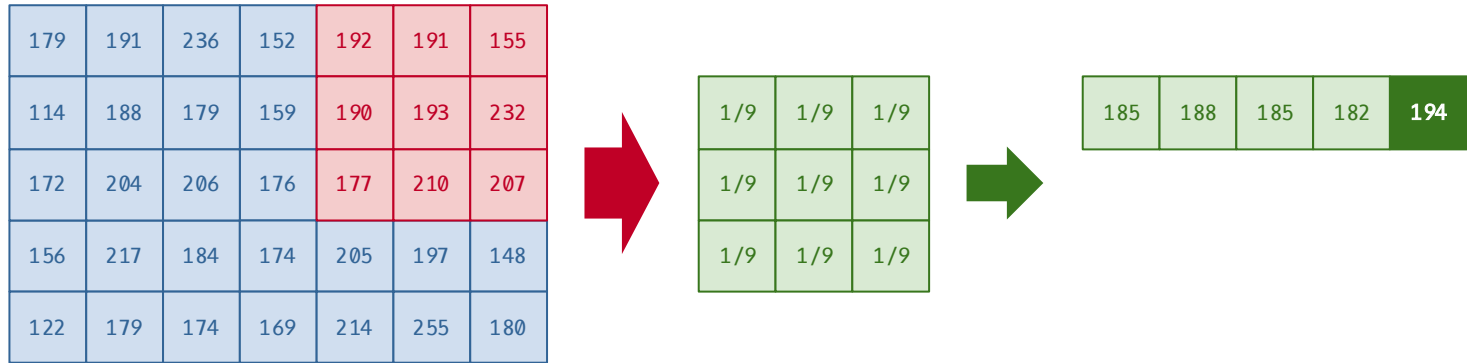
Discrete convolution:

sum of the products with each possible shift of another function



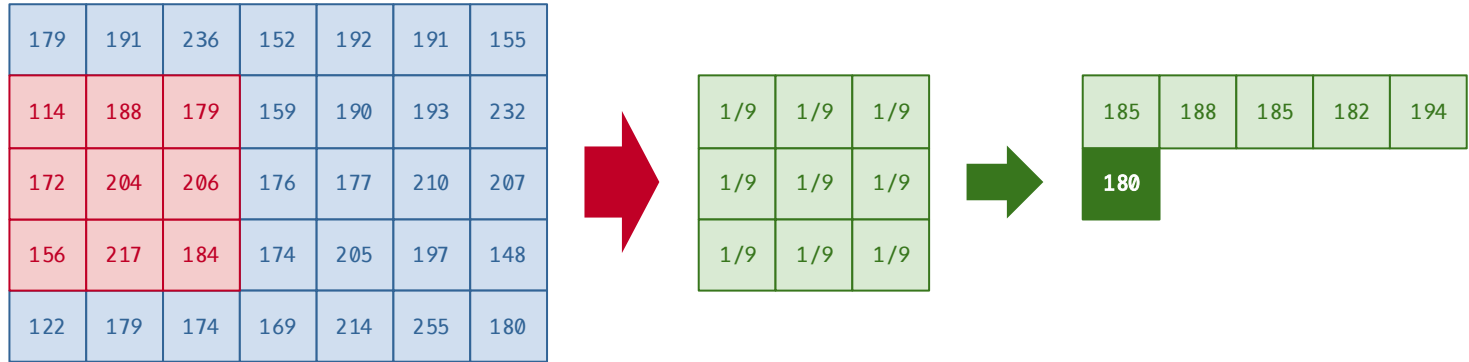
Discrete convolution:

sum of the products with each possible shift of another function



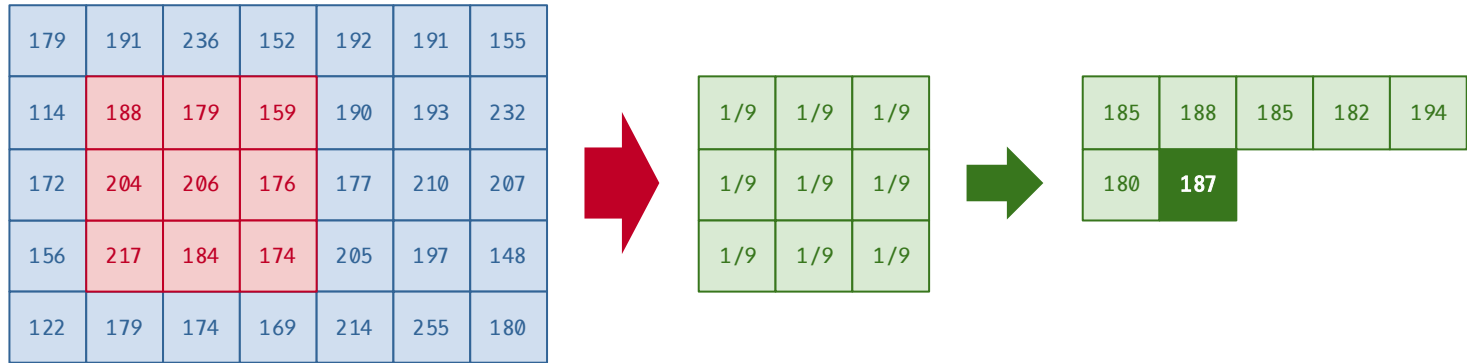
Discrete convolution:

sum of the products with each possible shift of another function



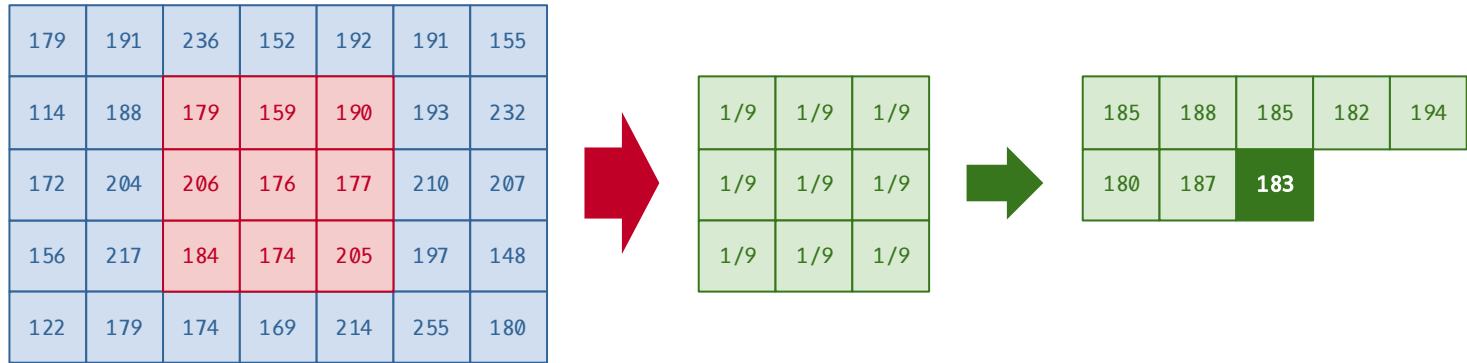
Discrete convolution:

sum of the products with each possible shift of another function



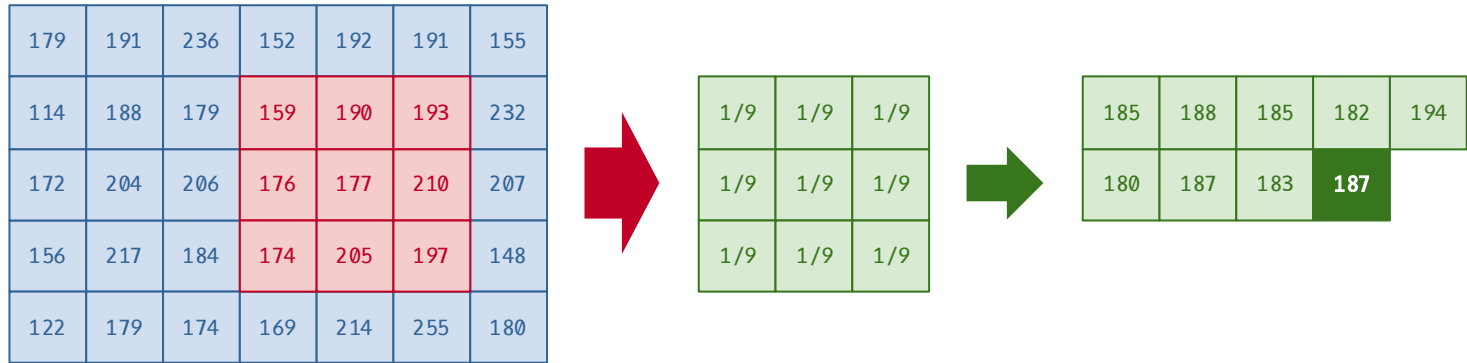
Discrete convolution:

sum of the products with each possible shift of another function



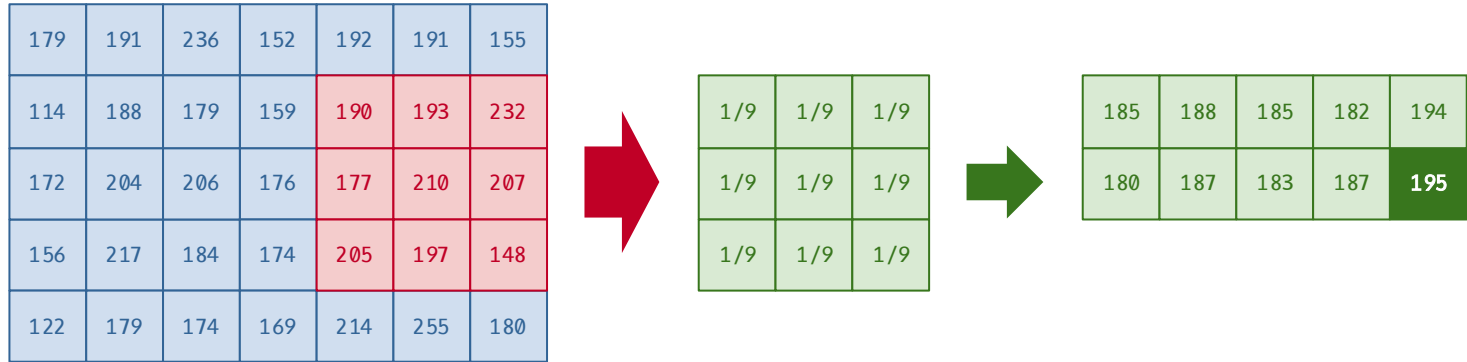
Discrete convolution:

sum of the products with each possible shift of another function



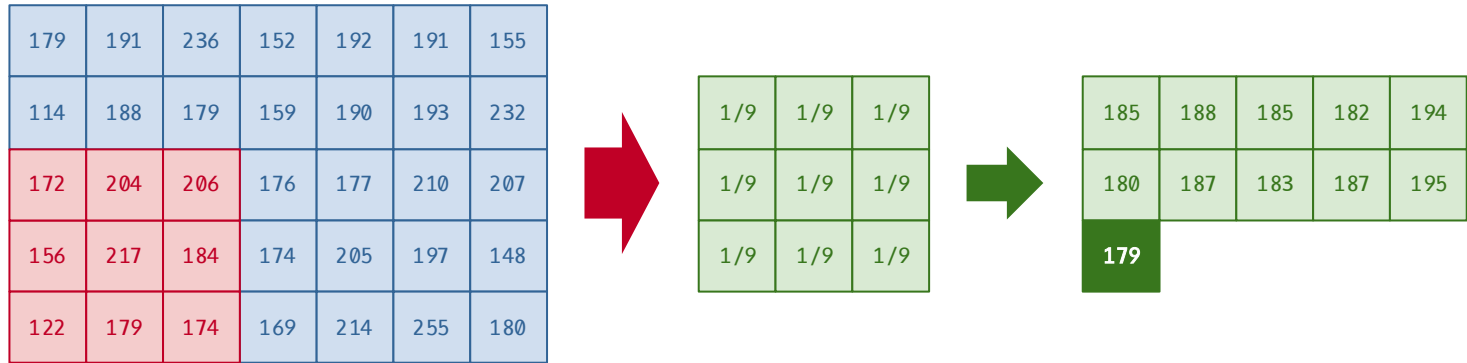
Discrete convolution:

sum of the products with each possible shift of another function



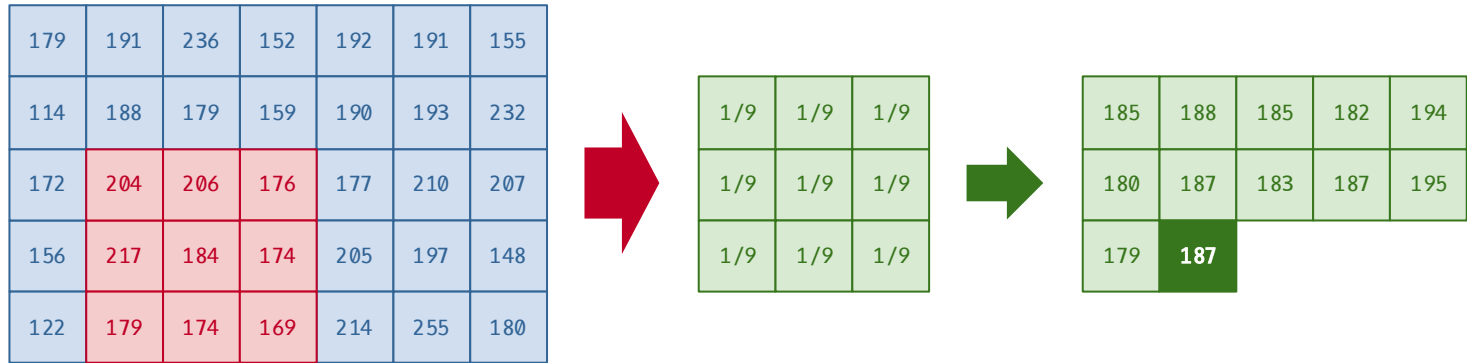
Discrete convolution:

sum of the products with each possible shift of another function



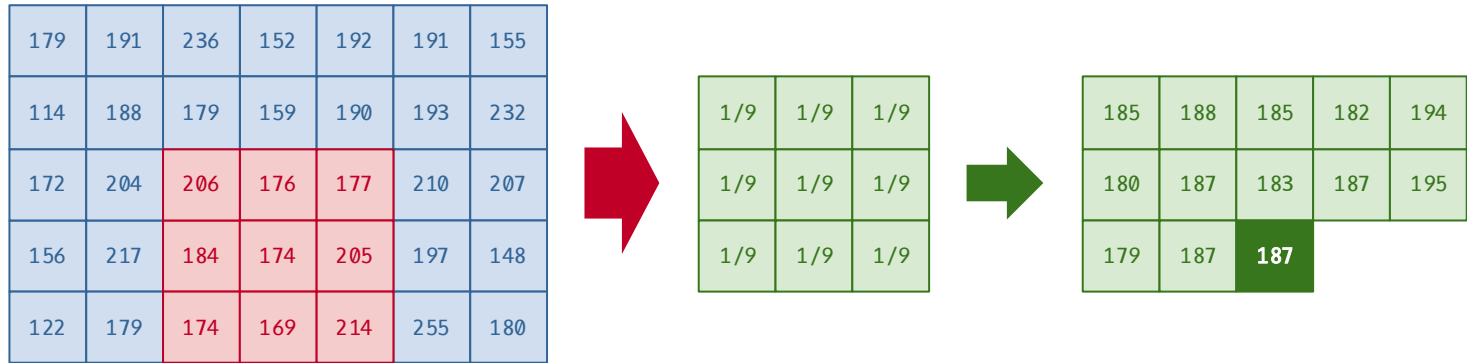
Discrete convolution:

sum of the products with each possible shift of another function



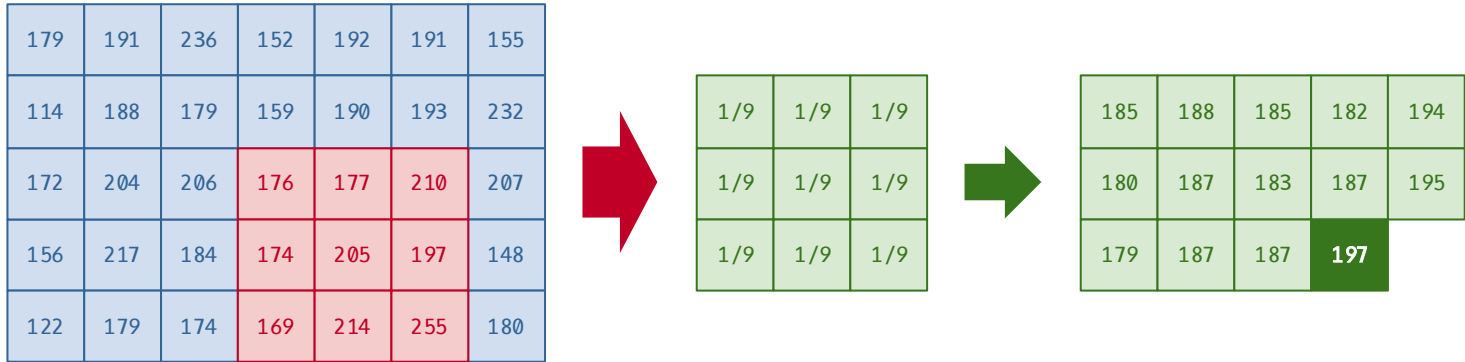
Discrete convolution:

sum of the products with each possible shift of another function



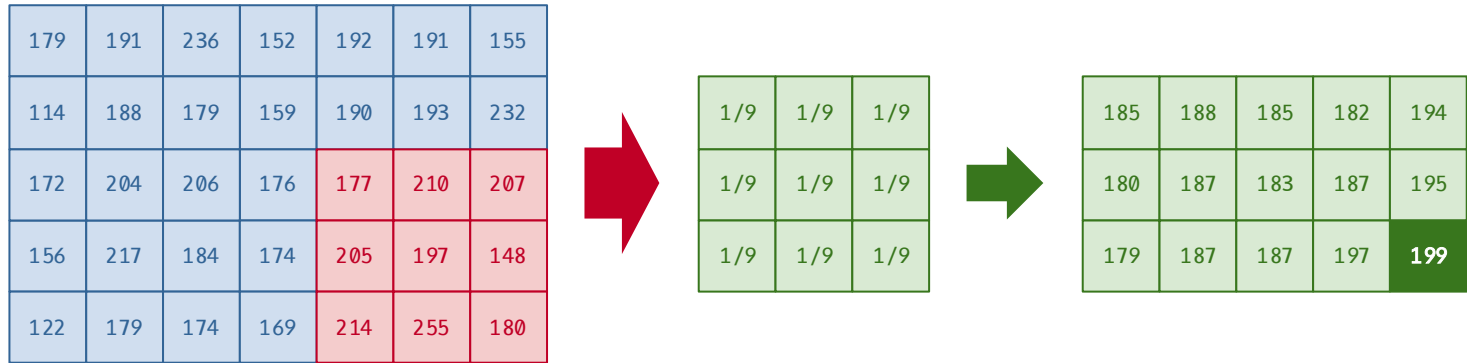
Discrete convolution:

sum of the products with each possible shift of another function



Discrete convolution:

sum of the products with each possible shift of another function



Discrete convolution:

sum of the products with each possible shift of another function

179	191	236	152	192	191	155
114	188	179	159	190	193	232
172	204	206	176	177	210	207
156	217	184	174	205	197	148
122	179	174	169	214	255	180

P

185	188	185	182	194
180	187	183	187	195
179	187	187	197	199

$P * W$

Image smoothing:

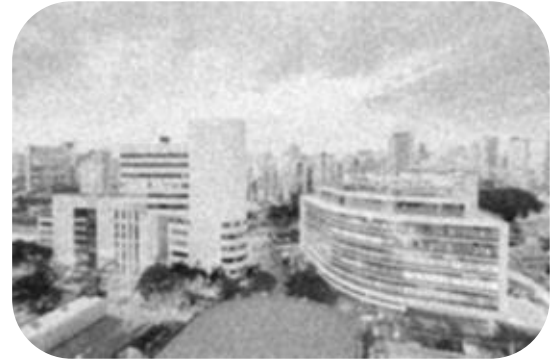
convolution with a kernel of weights



P

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

W



$P * W$

Image smoothing:

convolution with a kernel of weights



P

1/25	1/25	1/25	1/25	1/25
1/25	1/25	1/25	1/25	1/25
1/25	1/25	1/25	1/25	1/25
1/25	1/25	1/25	1/25	1/25
1/25	1/25	1/25	1/25	1/25

W



$P * W$

The background of the slide consists of numerous horizontal, wavy lines in two shades of pink, creating a dynamic, fluid pattern.

handout

Toolkit

- **Language:** Python
- **Library:** OpenCV
- **Platform:** Google Colab



Instructions

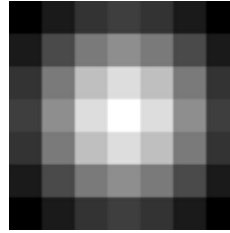
1. Organize in groups of 2 or 3 members. No more, no less.
1. Make a copy of the notebook, read it, and do the activities.
1. Clean the notebook, save as `ipynb`, and submit via form.

Image smoothing:

convolution with a kernel of weights



P



G



$S = P * G$

Next class:

- edge detection.

Credits

This material was based on the work of other professors, listed below.

- Fabio Miranda (fabiomiranda@insper.edu.br)
- Raul Ikeda (RaullGS@insper.edu.br)
- Fabio Ayres (FabioJA@insper.edu.br)
- Igor Montagner (IgorSMl@insper.edu.br)
- Andrew Kurauchi (AndrewTNK@insper.edu.br)
- Luciano Silva (LucianoS4@insper.edu.br)
- Tiago Sanches (tiagoss4@insper.edu.br)

Well, except for the errors. Any errors you might find are probably my fault.

Images

<https://www.insper.edu.br/graduacao/organizacoes-estudantis/>

<https://www.insper.edu.br/campus/>

<https://www.insper.edu.br/laboratorio-de-informatica/>

<https://terracoeeconomico.com.br/insper-2/>