

### Scaffold and AppBar

- Explain what UI elements of an app are defined in the Scaffold
- Define an AppBar in your app
- Center and format its title
- Define action buttons in the AppBar
- Define and style a FloatingActionButton (fab) in your app
- Define a BottomNavigationBar in your app



# Next Goal: show an AppBar on top of our app

### From last lesson

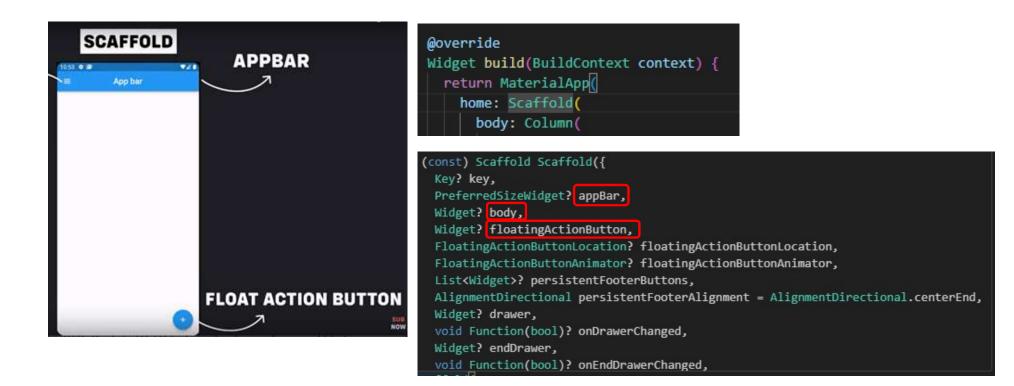
(Column without MainAxisAlignment.center):



Added an AppBar on top of the App



# Children of the Scaffold (deutsch: Gerüst)



Copied from https://www.youtube.com/watch?app=desktop&v=D4nhaszNW4o at 3:34

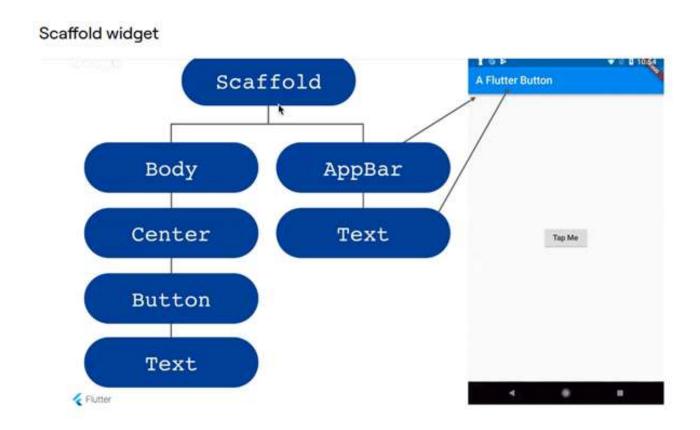
# Scaffold's c-tor arguments

```
import 'package:flutter/material.dart';
Run | Debug
                                                             Flutter UI Succinctly
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
 return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: Scaffold(
       appBar: AppBar(
         title: Text('Flutter UI Succinctly')
       body: Center(
         child: Text(
                                                                   Our first Flutter layout
            'Our first Flutter layout',
           style: TextStyle(fontSize: 24),
         ), // Text
       floatingActionButton: FloatingActionButton(
         child: Icon(Icons.ac_unit),
         onPressed: () {
           print('Oh, it is cold outside...');
       ), // FloatingActionButton
   ); // MaterialApp
```

Copied from <a href="https://antonioleiva.com/flutter-mobile-development-for-busy-people-droidkast-05/">https://antonioleiva.com/flutter-mobile-development-for-busy-people-droidkast-05/</a>



# The widget tree below Scaffold



Copied from <a href="https://antonioleiva.com/flutter-mobile-development-for-busy-people-droidkast-05/">https://antonioleiva.com/flutter-mobile-development-for-busy-people-droidkast-05/</a>



### Exercise

Create the following AppBar for our HelloWorld App:



Reminder from one of the last slides:

```
return MaterialApp()

debugShowCheckedModeBanner: false,

home: Scaffold(
    appBar: AppBar(
        title: Text('Flutter UI Succinctly'),
    ), // AppBar

body: Center(
```

### Hint:

You can use properties of class AppBar to show the title in the center and in white. But there are also other ways to achieve this.

### Solutions:

```
appBar: AppBar(
title: Text(data: "Flutter Training",
style: TextStyle(fontSize: 22)), // Text
centerTitle: true,
foregroundColor: ■ Colors.white,
backgroundColor: ■ Colors.blue,
```



### More c-tor arguments for an AppBar

```
(new) AppBar AppBar({
 Key? key,
 Widget? leading,
 bool automaticallyImplyLeading = true,
 Widget? title,
 List<Widget>? actions,
 Widget? flexibleSpace,
 PreferredSizeWidget? bottom,
 double? elevation,
 double? scrolledUnderElevation,
 bool Function(ScrollNotification) notificationPredicate = defaultScrollNotificationPredicate,
 Color? shadowColor,
 Color? surfaceTintColor,
 ShapeBorder? shape,
 Color? backgroundColor,
 Color? foregroundColor,
 IconThemeData? iconTheme,
 IconThemeData? actionsIconTheme,
 bool primary = true,
 bool? centerTitle,
 bool excludeHeaderSemantics = false,
 double? titleSpacing,
 double toolbarOpacity = 1.0,
 double bottomOpacity = 1.0,
```



## leading and actions

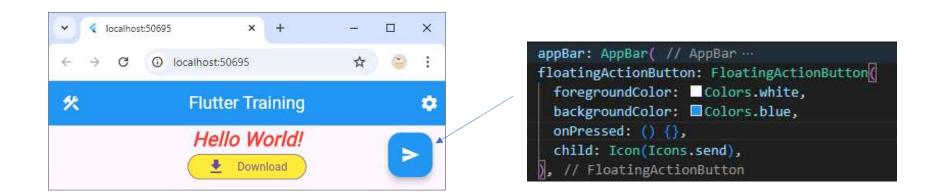
```
home: Scaffold(
 appBar: AppBar(
     title: Text("Flutter Training", style: TextStyle(fontSize: 22)),
                                                                        Android Emulator - Medium_Phone_API_35:5554
     backgroundColor: Colors.blue,
     foregroundColor: □Colors.white,
                                                                         10:19 ① ⑤ • • •
                                                                                                                   7/1
     centerTitle: true,
     actions: [
                                                                                        Flutter Training
       IconButton(
           onPressed: () {
                                                                                         Hello World!
             print("settings button pressed");
           icon: Icon(Icons.settings)) // IconButton
     leading: Icon(Icons.construction)), // AppBar
```

### **Exercise:**

Implement the same or something similar by your own. Try to define 2 children in the list behind "actions:"



### Define a Floating Action Button



### Exercise:

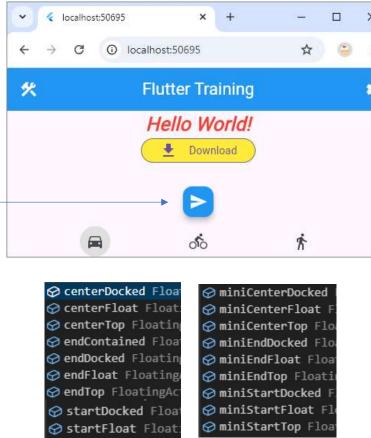
Define a FloatingActionButton in your app and test it on Chrome or Edge. Observe what happens when you resize the browser window.

Define and test the properties "splashColor" and "hoverColor" of a FloatingActionButton. Finally use the property "mini" of a fab (short for FloatingActionButton)



### FloatingActionButtonLocation and BottomNavigationBar

```
floatingActionButton: FloatingActionButton(
 mini: true,
 foregroundColor: Colors.white,
 backgroundColor: Colors.blue,
 hoverColor: Colors.red,
 splashColor: Colors.green,
 onPressed: () {},
 child: Icon(Icons.send),
), // FloatingActionButton
floatingActionButtonLocation: FloatingActionButtonLocation.miniCenterFloat,
bottomNavigationBar: Row(
 mainAxisAlignment: MainAxisAlignment.spaceEvenly,
 children: [
   IconButton(
       style:
           IconButton.styleFrom(backgroundColor: ☐ Colors.grey.shade300),
       onPressed: () {},
       icon: Icon(Icons.directions_car)), // IconButton
   IconButton(onPressed: () {}, icon: Icon(Icons.directions_bike)),
   IconButton(onPressed: () {}, icon: Icon(Icons.directions walk)),
  // Row
```



StartTop Floatin

# Possible goal in the next weeks

Define a Scaffold that looks like WhatsApp:



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