COMP SCI/SFWR ENG - 3GC3Setting up with OpenGL & freeglut

Linux:

- -Use your package manager to install the following: freeglut3, freeglut3-dev, gcc, g++, make
- -On Ubuntu this is done through the terminal with the following commands:
- -sudo apt-get install freeglut3
- -sudo apt-get install freeglut3-dev
- -sudo apt-get install gcc
- -sudo apt-get install g++
- -sudo apt-get install make
- -On other Linux distributions your package manager may be different.

Mac:

-Download command line tools for developers from the mac developer website

Windows:

- -Download the MinGW installer. (http://www.mingw.org/)
- -Run the MinGW installation manager.
- -Go to basic setup, check off: -mingw32-base, -mingw-gcc-g++, -msys-base
- -Click Installation Apply changes.
- -Go to your control panel system -advanced settings -environment variables system variables
- -Click on the path variable and append ;C:\MinGW\bin to the list
- -Go into C:/MinGW/bin folder
- -Find mingw32-make.exe, rename to make.exe (make sure you are showing file extensions)
- -Open Powershell, type "make" you should see:
- "make: *** No targets specified and no makefile found. Stop. "
- -Next type "gcc". You should see:
- "gcc.exe: fatal error: no input files compilation terminated."
- -If you do not see these messages and get a different error message in red, you have made a mistake in a previous step.
- -Now download the freeglut 2.8.1 MinGW Package from

http://www.transmissionzero.co.uk/software/freeglut-devel/

- -Unzip this package.
- -Copy the contents of the include folder into **C:/MinGW/include** (merge the folders if prompted).
- -Copy the contents of the lib folder into **C:/MinGW/lib**
- -In the bin folder copy the freeglut.dll outside the x64 folder into C:/MinGW/bin and C:/Windows/SysWOW64
- -In the bin/x64 folder copy this freeglut.dll into C:/Windows/System32

After Setup:

- -You should now be able to compile the sample code with the given makefile by using the Terminal or Powershell and the command "make –f makefile.mak" while in the correct directory
- -Run the compiled program, if you see a teapot, then you have everything working correctly