Assignment 8

Quantum Information and Computing Course 2022/2023

Massimo Colombo

Department of Physics and Astronomy "Galileo Galilei"
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Renormalization Group: THEORY/algorithms

Considering the 1D-Ising model with transversal magnetic field of interaction strength \(\lambda :

$$\hat{H} = \lambda \sum_{i}^{N} \sigma_{i}^{z} + \sum_{i}^{N-1} \sigma_{i}^{x} \sigma_{i+1}^{x}$$

It is requested to attack the thermodynamic limit $(N \to \infty)$ problem with two algorithms:

Real space renormalization group:

- Starting from H_N, the Ising Hamiltonian for N particles (dim = D^N, D = local dimension), construct the Hamiltonian H_{2N} of the system with 2N particles:
 - $H_{2N} = H_N \otimes \mathbb{I}_N + \mathbb{I}_N \otimes H_N + A \otimes B$ Where $A = \mathbb{I}_{N-1} \otimes \sigma_x B = \sigma_x \otimes \mathbb{I}_{N-1}$. $A \otimes B$ corresponds to the interaction hamiltonian between two near blocks of N particles. $dim(H_{DN}) = D^{2N}$.
- Diagonalize H_{2N} to find eigenvalues and eigenvectors. Sorting them in increasing order, consider the first D^N values. Construct the projector P as the matrix of dimension D^{2N} × D^N, having as columns the eigenvectors associated with the considered eigenvalues.
- Project H_{2N} into an effective Hamiltonian H'_N = P[†]H_{2N}P and construct A' = P[†](I_N ⊗ A)P and B' = P[†](B ⊗ I_N)P
- Repeat the first 3 steps substituting H_N, A and B with H'_N, A' and

At each iteration, we are considering a system with a fixed size but twice the number of particles concerning the previous one. The algorithm allows studying systems with an increasing amount of particles, truncating at each iteration the considered eigenvectors to a fixed number. The reason this should work is a physical assumption.

The ITERATION stops when the density energy converges up to a value "eps"



Density matrix renormalization group:

- Consider 4 blocks of particles in 1-Dim, composed in order of N, 1, 1, and N particles. This system has a central symmetry. Construct the total Hamiltonian H_{tot} as follows:
 - $H_{tot} = H_1 \otimes \mathbb{I}_{N+2} + \mathbb{I}_N \otimes H_2 \otimes \mathbb{I}_{N+1} + \mathbb{I}_{N+1} \otimes H_3 \otimes \mathbb{I}_N + \mathbb{I}_{N+2} \otimes H_4 + H_{12} \otimes \sigma_x \otimes \mathbb{I}_{N+1} + \mathbb{I}_N \otimes H_{23} \otimes \mathbb{I}_N + \mathbb{I}_{N+1} \otimes \sigma_x \otimes H_{24} \otimes H_4 + H_{12} \otimes \sigma_x \otimes \mathbb{I}_{N+1} + \mathbb{I}_N \otimes H_{23} \otimes \mathbb{I}_N + \mathbb{I}_{N+1} \otimes \sigma_x \otimes H_{24} \otimes H_{2$

H₄ (i = 1, 2, 3, 4) are the Hamiltonian of the 4-blocks subsystems, dim = D^{**}, D, D, D^N. H_{1j} concern the boundary interactions between the blocks (i, j). H₁₂ and H₃₄ contain only the interaction part of blocks 1 and 4 respectively:

- H₁₂ = $\mathbb{I}_{N-1} \otimes \sigma_x$, H₂₃ = $\sigma_x \otimes \sigma_x$ H₃₄ = $\sigma_x \otimes \mathbb{I}_{N-1}$
- 2. Diagonalize H_{tot} to find the ground state. Define its density matrix. The density matrix eigenvalues (D^{2N} values) correspond to the ground state population. Tracing out the second half of the system, construct the reduced density matrix concerning the first 2 blocks. The system is symmetric so we can focus on the first half only.
- After Diagonalizing the red. dens. mat., sort the population in descending order. The first N sorted eigenvectors will define the projector P we are using to truncate the system at each iteration.
- Increase the size of H₁, H₄, H₁₂, and H₃₄ of 1 particle. Due to the symmetry, consider only H₁ and H₁₂:
- $H_{1p}=\mathbb{I}_1\otimes H_1$ $H_{12p}=\mathbb{I}_1\otimes H_{12}$ Then, **project** them into the effective H_1^i and H_{12}^i . For the system symmetry, we update H_4^i and H_{34}^i in the same way.
- $H_1' = P^{\dagger}(H_{1p})P \quad H'_{12} = P^{\dagger}(H_{12p})P \quad H'_4 = H'_1 \quad H'_{34} = H'_{12}$ 5. Repeat previous steps substituting H_1 , H_4 , H_{12} , and H_{34} , with H'_1 , H'_4 , H'_{12} , and H'_{12} .

The concept of the DMRG algorithm, is to upgrade the truncation strategy (w.r.t.
the RSRG), checking each time which vector states compose the ground state, and
truncating to those which have the highest population. Moreover, the system size
increases slower (2 particles in each iteration), to prevent mistakes that could happen
sing the RSRG alsorithm.

Code: RSRG ALGORITHM

```
At each iteration the input (Hx. A. B) is updated.
                 subroutine RG algorithm(Ising ham, AA, BB, local dim, Ndiag)
                complex*16, dimension(:,:), allocatable :: Ising_ham, Ising_ham1, AA, BB, AA1, BB1
                complex*16, dimension(:,:), allocatable :: projector_n, Ising_2n, eigenvectors
                                                           :: local dim. Ndiag. size. size2
               size = local dim ** Ndiag
                                                                                                    This subroutine receives as input the
               size2 = local dim ** (2 * Ndiag)
                                                                                                    matrix H N. A and B (plus information
               ALLOCATE(projector n(size2, size))
                                                                                                    on the system)
                                                                                                    It construct the hamiltonian with
                                                                                                    doubled dimensions and diagonalize it.
               Ising 2n = get RG ham 2n order(Ising ham, AA, BB, local dim, Ndiag)
                                                                                                    Considering the first 2°N eigenvalues.
                                                                                                    it projects the hamiltonian into the
                                                                                                     "new" H N and updates A and B
                                   = get eigenvectors(Ising 2n)
               projector n(:. :) = eigenvectors(:. :size)
               Ising ham = project C mat(Ising 2n, projector n) /2d0
                          = project C mat(d power N Id(local dim. Ndiag).tens.AA. projector n) /sgrt(2d0)
                           = project C mat(BB.tens.d power N Id(local dim. Ndiag), projector n) /sgrt(2d0)
                DEALLOCATE(AA. BB. Ising ham. Ising 2n. projector n. eigenvectors)
        = d_power_N_Id(local_dim, Ndiag -1).tens.pauliX
                                                                                                 nction project_C_mat(Cmat, projector) result(proj_mat)
        = pauliX.tens.d_power_N_Id(local_dim, Ndiag -1)
                                                                                                  dinC = shane(Cnat)
Ising ham = get Ising Hamiltonian(Ndiag, lambda) this matrix will be the first "ham n" of the cycle
                                                                                                  dimP = shape(projector) | Idimensions of the projector.
function get RG ham 2n order(ham n, AA, BB, local dim, NN) result (ham 2n)
                                :: ham_n, AA, BB
                                                                                                  proj_mat = matnul(matnul(transpose(conjg(projector)), Cmat), projector;
   complex+16, allocatable, dimension(:,:) :: ham_2n, term1, term2, term3
                                       :: dim, local_dim, NN, dim2n
   dim2n = dim ** 2
   ALLOCATE(ham 2n(dim2n, dim2n), term1(dim2n, dim2n), term2(dim2n, dim2n), term3(dim2n, dim2n))
   term1 = ham_n.tens.d_power_N_Id(local_dim, NN)
   term2 = d_power_N_Id(local_dim, NN).tens.ham n
   term3 = AA.tens.BB
   ham 2n = term1 + term2 + term3
```

Code: DMRG ALGORITHM

```
subroutine infiniteDMRG algorithm(H1, H2, H3, H4, H12, H23, H34, Htot, local dim, Nblock, Nparticles)
     type(MB wave) :: groundstate
     groundstate%comp = eig_vec_4blocks(:, 1) ---
     groundstate = .normalize.groundstate
     dens_mat = get_density_matrix(groundstate) + !"Old" subroutine to get the density matrix
     red_dens_mat = get_red_density_matrix_first_kk_subsystems(dens_mat, local_dim, 2*(Nblock +1), Nblock +1)
     eig vec rdm = get eigenvectors(red dens mat) , temp eigvec = eig vec rdm
     red eigenvalues = diagonalize herm mat(red dens mat) - !It returns red, dens, mat, eigenvalues.
     CALL sort descending(red eigenvalues, index arr) . . . . !Index array keeps track of the sorting order.
        DO ind = 1, block_dim * local_dim
            eiq_vec_rdm (:, ind) = temp_eiqvec(:, index_arr(ind)) - !Sorts in the desired way the eigenvectors.
     projector = eig vec rdm(:. :block dim)
     Hlproj = (H1.tens.d_power_N_Id(local_dim, 1)) + (H12.tens.pauliX) + (d_power_N_Id(local_dim, Nblock).tens.H2)
     H12proj = (H12.tens.d power N Id(local dim, 1))

    The undated matrices H1', H4', H12', H34' are defined.

     H1 = project C mat(H1proj. projector)
     H12 = project C mat(H12proj, projector)
     H34 = H12
     H4 = H1
```

2nd WARNING: The code returns physical results only for initial N > 1. Code's behaviour suggests that, for N = 1, the interaction part is not considered or it gets neglected while iterating the procedure.

The actual code contains more information and debugs statements. In the uploaded screenshot, the summary of all important parts of the subroutine DMRG is shown.

The subroutine exploits previous and new subroutines/functions to obtain the necessary results. Besides the "projecting" function, the new routines are presented in the following slide. Old ones have already been presented in previous assignments presentations.

Code: DMRG ALGORITHM 2

```
function get red density matrix first kk subsystems(density matrix, DD, NN, kk) result(red density matrix)
    DO ii = 1, NN - kk
                                                               This subroutine traces out all but the first "kk"
         dim \ temp1 = (DD ** NN) / (DD ** (ii -1))
                                                              subsystems from a density matrix. To do so, it exploits
         dim temp2 = (DD ** NN) / (DD ** ii)
                                                              the previous assign, subroutine, which traced out the I-th
         ALLOCATE(temp_red1(dim_temp1, dim_temp1))
                                                              subsystem from a dens. matrix.
             IF (ii == 1) THEN
                                                               With a DO-loop and proper allocation, it returns the
                  temp red1 = density matrix
                                                              desired reduced density matrix.
                  temp red1 = temp red2
                 DEALLOCATE(temp_red2)
             FND TF
         temp red2 = get red density matrix tracing out Ith system(temp red1, DD, NN - (ii -1), NN - (ii -1))
         DEALLOCATE(temp_red1)
         IF (ii == NN - kk) THEN
             red density matrix = temp red2
             DEALLOCATE(temp_red2)
         END IF
    END DO
```

Using two temporary matrices, that get allocated and deallocated in different parts of the Do-loop, allows tracing out multiple subsystems from a density matrix.

The algorithm requires sorting an array, depending on another sorting order. The following routine allows that:

```
subroutine sort_descending(array, index_arr)

real+0, disension(1)

integer4, allocatable, disension(1)

dim = size(array)

index_arr = (/ti, i=1,dim, 1)/)

DO ii=1, dim

If (array(ii) = (array(ii))

array(iii) = array(ii)

array(iii) = array(ii)

array(iii) = array(ii)

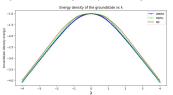
array(iii) = array(ii)

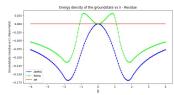
index_arr(iii) = index_arr(iii)

index_arr(iii) = index_arr(iii)
```

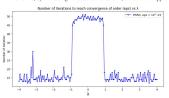
RESULTS

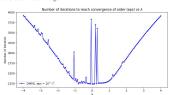
The plot of the energy density of the ground state as a function of the interaction strength λ , for the Mean Field approximation, the RSRG algorithm, and the DMRG algorithm, is presented. Both algorithm start with 2 particles as initial "block".





It is possible to observe similar shapes in the results of the three approaches. However, in the residue plot, different behaviors appear for $-2 \le \lambda \le 2$. Meanwhile, by increasing the absolute value of λ , the different approximations seem to converge.





The value of convergence "eps" has been chosen depending on the time requested by the algorithm. In the plots above, the number of iterations needed to reach converging eigenvalues (with fixed eps) is shown.

The two algorithms show opposite behaviors for $|\lambda| \le 1$ and $|\lambda| \ge 1$. A guess is that, in the **RSRG**, the Hot is "normalized" each iteration, while in the **DMRG** it's not. So, in the first case, the effective interaction part becomes smaller and smaller for an increasing number of particles, meanwhile, in the second it's keyt constant. Depending on the case, this helps to reach the convergence for $|\lambda| > 1$ and $|\lambda| > 1$. The respectively.