

## Fencer Scoreboard Controls

Key	Action
SPACE / ENTER	Start or stop the main clock.
CTRL+UP	Stop and reset the main clock.
SHIFT+UP	Adds 1 second to the main clock
SHIFT+DOWN	Subtracts 1 second from the main clock.
CTRL+SHIFT+DOWN	Sets the main clock to 00:01
FORWARD SLASH	Toggles the break / timeout clock
CTRL+SHIFT+L	Resets all values on the board, including fencers. Fencer names and colors are not reset, and should be changed manually.

**Fencer Controls:** Hold *SHIFT* to decrease, or *CTRL* to reset.

LEFT / PERIOD	Adjust left fencer's score.
SEMICOLON	Adjust left fencer's doubles.
OPEN BRACKET / [	Adjust left fencer's cards.
RIGHT / FORWARD SLASH	Adjust right fencer's score.
QUOTE	Adjust right fencer's doubles.
CLOSE BRACKET / ]	Adjust right fencer's cards.

## Number Pad Controls

ENTER	Toggle main clock	MULTIPLY (*)	Toggle break clock.
PLUS	Add 1 second to clock.	SUBTRACT	Subtract 1 second
NUM-04	Increase left score	NUM-06	Increase right score
NUM-01	Decrease left score	NUM-03	Decrease right score
NUM-07	Increase left doubles	NUM-09	Increase right doubles.
NUM-08	Next card – left	NUM-02	Next card – right

The doubles and cards cycle through. For example, if 3 doubles, pressing NUM-07 will set it to zero.

## Configuration

To change fencer names and colors, click the config icon in the lower-right.

Colors must be entered as CSS values:

- Names such as 'red', 'blue', 'green'.
- Hex values, preceded by a '#' symbol
  - o #FF0000 (red)
  - o #009900 (green)
  - o #0000CC (blue)
- RGB values, in the format: rgb(100, 200, 20)