

Guilherme Santiago Reis

22 years | 04/11/2000 ■ São Bernardo do Campo, SP - Brasil ■ +5511968998170 ■ gui.sreis25@gmail.com
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I'm an iOS developer with good programming and documentation practices. I have experience with agile methodologies and knowledge of Apple standards (HIG). I participated in more than 10 mobile application projects. I have knowledge in view code with UIKit and architectures like MVC and MVVM, and also Storyboard. I have knowledge of versioning with Git and GitHub. Clean and quality code are priorities in my deliveries. I have solid knowledge about Object Oriented Programming, SOLID, and use of Design Pattern. I have the focus and study in the area of code performance.

2019 - 2022

Bachelor's Degree in Computer Science

Universidade Presbiteriana Mackenzie

- Volunteer for 1 year at MackLeaps laboratory, known as "Software Factory";
- Frequently participated in university reception events;
- Helped in the administrative organization of TecMack;
- Did a technological research in the area of personalized teaching, having as a final product a desktop application (macOS) for document management.
- My final paper was focused on the study of code optimization techniques to gain performance, obtaining the maximum grade: Excellence.

2006 - 2018

Elementary School - High School

Colégio Petrópolis International School

- Participated for 5 years in teams representing the school;
- Took a technical course in basic Photoshop with a certificate;
- Took part in Cambridge exams.

2021 - 2022 | São Paulo, SP

iOS developer

Apple Developer Academy | Mackenzie

Participated in the project with a focus on the iOS developer area, creating applications using pure Swift (without frameworks and use of PODs) and according to Apple standards (HIG), totaling 8 applications in the App Store.

- One of the versioning specialists with Git and GitHub, being a reference in the area.
- Had leadership positions in the projects, being a tech lead in the final project;
- Knowledge and application of agile methodologies (SCRUM and KanBan);
- Presented applications to company guests, investors and Apple (internal) employees, with the responsibility of creating presentations and presenting them in English and Portuguese;
- Worked with native Apple frameworks and technologies: MapKit, CoreData, User Defaults, Contacts, PhotosUI;
- Created applications using view code and adaptive layout with UIKit, using MVC and MVVM architectures;
- Created APIs using Python (Flask) and consumed REST API in applications;
- Build POCs and MVP for studies and validation of ideas;

2019 - 2020 | São Bernardo do Campo, SP

IT support

Maria Cacau

Was responsible from processing orders, issuing invoices and dispatching orders, in addition to the IT area.

- Developed software that helps create invoices and also in communication between the administrative and production areas.

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|---|------------------|------------------|----------------|
| • Advanced English with Cambridge Certificate PET (B1). | • Fast learning; | • Swift - UIKit | • Git e GitHub |
| • Basic spanish; | • Organized; | • Python - Flask | • XCode |
| • Fluent portuguese (Brasil) | • Leadership; | • Markdown | • Figma |
| | • Team work; | • SQL | • VSCode |