

Software Engineering – 2022/2023

GanttProject Phase 1 Report

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Too many comments	

Design Patterns

Proxy

Illustrating code snippet

```
129  @Override
130  public String getFilePath() {
131    String result = myPhysicalDocument.getFilePath();
132    if (result == null) {
133        try {
134            result = myCreator.createTemporaryFile();
135        } catch (IOException e) {
136             myUIFacade.showErrorDialog(e);
137        }
138    }
139    return result;
140  }
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/document/ProxyDocument.j ava

Explanation

The ProxyDocument.java class performs the same tasks as Document object, but may delegate requests to the Document object to achieve them

Author

Guilherme Fernandes (60045)

Reviewer

Pedro Fernandes (60694)

Factory

Illustrating code snippet

```
public static GanttCalendar createGanttCalendar(Date date) {
    return new GanttCalendar(date, ourLocaleApi);
}

public static GanttCalendar createGanttCalendar(int year, int month, int date) {
    return new GanttCalendar(year, month, date, ourLocaleApi);
}

public static GanttCalendar createGanttCalendar() {
    return new GanttCalendar createGanttCalendar() {
    return new GanttCalendar(ourLocaleApi);
}
```

Class location

/biz.ganttproject.core/src/main/java/biz/ganttproject/core/time/CalendarFactory.java

Explanation

The CalendarFactory.java class hide the creation of GanttCalendar objects

Author

Guilherme Fernandes (60045)

Reviewer

Rafael Pereira (60700)

Façade

Illustrating code snippet

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/UIFacadeImpl.java

Explanation

The UIFacadeImpl.java is a class that implements the UIFacade.java interface, and which encapsulates a subsystem to hide the complexity of the subsystem (for example, the showNotificationDialog method hides from the user how the notification will be created and displayed) and acts as a point of entry into a subsystem without adding more functionality itself (e.g. the showNotificationDialog method uses the NotificationManager subsystem and no extra functionality is added to the class)

Author

Guilherme Fernandes (60045)

Reviewer

Pedro Lopes (57514)

Abstract Factory

Illustrating code snippet

```
public abstract class StylesheetFactoryImpl {
 public List<Stylesheet> createStylesheets(Class<? extends Stylesheet> stylesheetInterface) {
    IExtensionRegistry extensionRegistry = Platform.getExtensionRegistry();
    IConfigurationElement[] configElements = extensionRegistry.getConfigurationElementsFor(stylesheetInterface.getName());
    List<Stylesheet> result = new ArrayList<>>>();
    for (int \underline{i} = 0; \underline{i} < \text{configElements.length}; \underline{i} \leftrightarrow) {
       String localizedName = configElements[i].getAttribute( s: "name");
       String pluginRelativeUrl = configElements[i].getAttribute( s: "url");
       String namespace = configElements[i].getDeclaringExtension().getNamespaceIdentifier();
       URL stylesheetUrl = Platform.getBundle(namespace).getResource(pluginRelativeUrl);
       assert stylesheetUrl ≠ null : "Failed to resolve url=" + pluginRelativeUrl;
       URL resolvedUrl = Platform.resolve(stylesheetUrl);
       assert resolvedUrl ≠ null : "Failed to resolve URL=" + stylesheetUrl;
       result.add(newStylesheet(resolvedUrl, localizedName));
      } catch (Exception e) {
       if (!GPLogger.log(e)) {
          e.printStackTrace(System.err);
    return result;
 protected abstract Stylesheet newStylesheet(URL url, String localizedName);
```

Class location

/org.ganttproject.impex.htmlpdf/src/main/java/org/ganttproject/impex/htmlpdf/Styles heetFactoryImpl.java

Explanation

This class is responsible for constructing lists of Stylesheets potentially of different types that share similarities and can be constructed provided an implementation of Stylesheet.

Author

Pedro Fernandes (60694)

Reviewer

Guilherme Fernandes (60045)

Builder

Illustrating code snippet

```
public\ class\ \textbf{DependencySceneBuilder} < \top\ extends\ \textit{IdentifiableRow},\ D\ extends\ \textit{BarChartConnector} < \top\ ,\ D > \ \{
 private final Canvas myTaskCanvas;
 private final Canvas myOutputCanvas;
 private final ChartApi myChartApi;
 private final TaskApi<T, D> myTaskApi;
  private int myBarHeight;
 private Canvas.Arrow myFinishArrow;
 public interface TaskApi<T extends IdentifiableRow, D> {
   Dimension getUnitVector(BarChartActivity<T> activity, D dependency);
   String getStyle(D dependency);
    Iterable<D> getConnectors(T task);
  public interface ChartApi {
  public DependencySceneBuilder(Canvas taskCanvas, Canvas outputCanvas, TaskApi<T, D> taskApi, ChartApi chartApi) {
   myTaskApi = taskApi;
   myChartApi = chartApi;
    myTaskCanvas = taskCanvas;
    myOutputCanvas = outputCanvas;
    myFinishArrow = Canvas.Arrow.FINISH;
    myBarHeight = -1;
  public void build() {
   List<Connector> dependencyDrawData = prepareDependencyDrawData();
    drawDependencies(dependencyDrawData);
```

Class location

/biz.ganttproject.core/src/main/java/biz/ganttproject/core/chart/scene/gantt/Depende ncySceneBuilder.java

Explanation

This class is responsible for building something from a complex set of actions, separating its construction from its representation, in this case, dependency lines between tasks.

Author

Pedro Fernandes (60694)

Reviewer

Rafael Pereira (60700)

Singleton

Illustrating code snippet

```
public class GanttLookAndFeels {
 protected Map<String, GanttLookAndFeelInfo> infoByClass;
 protected Map<String, GanttLookAndFeelInfo> infoByName;
 protected static GanttLookAndFeels singleton;
 static {...}
 protected GanttLookAndFeels() {...}
 protected void addLookAndFeel(GanttLookAndFeelInfo info) {...}
 public GanttLookAndFeelInfo getInfoByClass(String className) {...}
 public GanttLookAndFeelInfo getInfoByName(String name) { return infoByName.get(name); }
 public GanttLookAndFeelInfo getDefaultInfo() {...}
  public GanttLookAndFeelInfo[] getInstalledLookAndFeels() {...}
 public static GanttLookAndFeels getGanttLookAndFeels() {
    if (singleton = null) {
      singleton = new GanttLookAndFeels();
    return singleton;
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/gui/GanttLookAndFeels.java

Explanation

Limits the instantiation of its class to a single object, always providing the same underlying object on every call to *getGanttLookAndFeels()*.

Author

Pedro Fernandes (60694)

Reviewer

Builder

Illustrating code snippet

```
protected OffsetBuilderImpl(OffsetBuilder.Factory factory) {
    myCalendar = factory.myCalendar;
    myStartDate = factory.myStartDate;
    myViewportStartDate = factory.myViewportStartDate;
    myTopUnit = factory.myTopUnit;
    myBottomUnit = factory.myBottomUnit;
    myDefaultUnitWidth = factory.myAtomicUnitWidth;
    myChartWidth = factory.myEndOffset;
    myWeekendDecreaseFactor = factory.myWeekendDecreaseFactor;
    myEndDate = factory.myEndDate;
    baseUnit = factory.myEndDate;
    baseUnit = factory.myBaseUnit;
    myRightMarginBottomUnitCount = factory.myRightMarginTimeUnits;
    myOffsetStepFn = factory.myOffsetStepFn;
}

1 usage  dbarashev
    private TimeUnit getBottomUnit() { return myBottomUnit; }

1 usage  dbarashev
    private TimeUnit getTopUnit() { return myTopUnit; }
```

Class location

/ganttproject/biz.ganttproject.core/src/main/java/bix/ganttproject/core/chart/grid/Offs etBuilderImpl.java

Explanation

In the OffsetBuilderImpl.java class the initialization of various constants is handled, step by step, y a creator that is not the class, this makes it easier to modify their creation and makes the code more understandable.

Author

Pedro Lopes (57514)

Reviewer

Guilherme Fernandes (60045)

Singleton

Illustrating code snippet

```
public static synchronized GPCalendarProvider getInstance() {
    if (ourInstance == null) {
        List<GPCalendar> calendars = readCalendars();
        ± dbarashev
        Collections.sort(calendars, new Comparator<GPCalendar>() {
        ± dbarashev
        public int compare(GPCalendar o1, GPCalendar o2) { return o1.getName().compareTo(o2.getName()); }
    });
    ourInstance = new GPCalendarProvider(calendars);
}
return ourInstance;
}
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/calendar/GPcalendarProvide r.java

Explanation

The class provides access through a single instance (line 71), the constructor to the class is private (line 109) and the method that instantiates the class is public (line 95).

Author

Pedro Lopes (57514)

Reviewer

Rafael Pereira (60700)

Factory

Illustrating code snippet

```
20 usages 2 implementations  dbarashev

public interface ParserFactory {
    1 usage 2 implementations  dbarashev

GPParser newParser();

13

1 usage 2 implementations  dbarashev

GPSaver newSaver();

15

}
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/parser/ParserFactory.java

Explanation

The interface ParserFactory.java declares 2 methods that return an object, the interface is implemented by the BufferProject.java class and the ParserFactoryImpl class in GanttProject.java. This allows the subclasses to alter the creation of the new objects to better fit their necessities.

Author

Pedro Lopes (57514)

Reviewer

Factory

Illustrating code snippet

```
public BeanFactory() {
}

public Class[] keyClasses() { return this.keyClasses; }

'public String[] keyIds() { return null; }

public Registration insert(RootContext context, Context requestContext) {
    Object o = this.instantiateBean();
    return this.isRequestScope() ? requestContext.put(o) : context.put(o);
}
```

```
private Object instantiateBean() {
    try {
        return this.beanClass.newInstance();
    } catch (InstantiationException var2) {
        throw new RuntimeException(var2);
    } catch (IllegalAccessException var3) {
        throw new RuntimeException(var3);
    }
}
```

Class location

/biz.ganttproject.app.libs/lib/milton-api-2.7.4.4.jar/io/milton/context/BeanFactory.java

Explanation

This Class is used to create and setup new Bean instances, therefore it is being used as a Factory Class.

Author

Rafael Martins (60602)

Reviewer

Guilherme Fernandes (60045)

Facade

Illustrating code snippet

```
public interface TreeUiFacade<T> {
    Component getTreeComponent();
    ColumnList getVisibleFields();
    boolean isVisible(T modelElement);

    boolean isExpanded(T modelElement);

    void setExpanded(T modelElement, boolean value);

    void applyPreservingExpansionState(T modelElement, Predicate<T> callable);
    /**
    * Modifies the selected node(s) of the tree
    *
    * @param clear
    * when true, it first clears the previous selection. When false the
    current selection gets extended
    * @param modelElement
    * to be selected

    /*
    void setSelected(T modelElement, boolean clear);

    /** Clears the current selection */
    void clearSelection();

    void makeVisible(T modelElement);

    GPAction getNewAction();

GPAction getPropertiesAction();
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/gui/TreeUiFacade

Explanation

This Interface is used to hide the complexity of the Tree subsystem, while it doesn't add new functionalities.

Author

Rafael Martins (60602)

Reviewer

Pedro Fernandes (60694)

Proxy

Illustrating code snippet

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/document/ReadOnlyProxyDocument.java

Explanation

This Class is used to perform the tasks that the "myDelegate" document would perform, using that same object to delegate some of the requests.

Author

Rafael Martins (60602)

Reviewer

Pedro Lopes (57514)

Factory

Illustrating code snippet

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/document/webdav/MiltonR esourceFactory.java

Explanation

Here we have a "Factory" design pattern that has the purpose to hide and simplify the creation of instances of MiltonResourceImpl.

Author

Rafael Pereira (60700)

Reviewer

Façade

Illustrating code snippet

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/task/TaskTreeFacade.kt

Explanation

Here we have a "Façade" design pattern that encapsulates the whole Task tree hiding its complexity and making it easy to access the functionality of this subsystem.

Author

Rafael Pereira (60700)

Reviewer

Pedro Fernandes (60694)

Adapter

Illustrating code snippet

```
30     open class TaskListenerAdapter(private val allEventsHandler: ()->Unit = {}) : TaskListener {
       var dependencyAddedHandler: ((TaskDependencyEvent) -> Unit)? = null
      var dependencyRemovedHandler: ((TaskDependencyEvent) -> Unit)? = null
      var dependencyChangedHandler: ((TaskDependencyEvent) -> Unit)? = null
      var taskAddedHandler: ((TaskHierarchyEvent) -> Unit)? = null
      var taskRemovedHandler: ((TaskHierarchyEvent) -> Unit)? = null
      var taskMovedHandler: ((TaskHierarchyEvent) -> Unit)? = null
      var taskPropertiesChangedHandler: ((TaskPropertyEvent) -> Unit)? = null
      var taskProgressChangedHandler: ((TaskPropertyEvent) -> Unit)? = null
       var taskScheduleChangedHandler: ((TaskScheduleEvent) -> Unit)? = null
       var taskModelResetHandler: (() -> Unit)? = null
      override fun taskScheduleChanged(e: TaskScheduleEvent) {
        taskScheduleChangedHandler?.also { it(e) } ?: allEventsHandler()
      override fun dependencyAdded(e: TaskDependencyEvent) {
        dependencyAddedHandler?.also { it(e) } ?: allEventsHandler()
       override fun dependencyRemoved(e: TaskDependencyEvent) {
        dependencyRemovedHandler?.also { it(e) } ?: allEventsHandler()
       override fun dependencyChanged(e: TaskDependencyEvent) {
         dependencyChangedHandler?.also { it(e) } ?: allEventsHandler()
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/task/event/TaskListenerAda pter.kt

Design pattern

Here we have a "Adapter" design pattern which facilitates the handling of the events by delegating a single handler for all them and allowing two different classes that use different types of interfaces to communicate with each other.

Author

Rafael Pereira (60700)

Reviewer

Pedro Lopes (57514)

Code Smells

Too many comments

Illustrating code snippet

```
* Class used to implement performant, high-quality and intelligent image
* scaling and manipulation algorithms in native Java 2D.
* This class utilizes the Java2D "best practices" for image manipulation,
* ensuring that all operations (even most user-provided {@link BufferedImageOp}
* <h3>Image Quality</h3>
* This class implements a few different methods for scaling an image, providing
* either the best-looking result, the fastest result or a balanced result
* between the two depending on the scaling hint provided (see {@link Method}).
* .net/pub/a/today/2007/04/03/perils-of-image-getscaledinstance.html">Perils of
* Image.getScaledInstance()</a> article in order to give the best-looking image
* resize results (e.g. generating thumbnails that aren't blurry or jagged).
* The results generated by imgscalr using this method, as compared to a single
* {@link RenderingHints#VALUE_INTERPOLATION_BICUBIC} scale operation look much
* better, especially when using the {@link Method#ULTRA_QUALITY} method.
* Only when scaling using the {@link Method#AUTOMATIC} method will this class
* look at the size of the image before selecting an approach to scaling the
* image. If {@link Method#QUALITY} is specified, the best-looking algorithm
```

Class location

/ganttproject/src/main/java/org/imgscalr/Scalr.java

Explanation

In the Scalr.java class there are very extensive comments (for example the comment of line 35 to 196) that explain the functioning of the methods and the class, which indicate that for the author the code is not very clear

Refactoring proposal

Summarize the comments to be smaller, clearer, and more direct

Author

Guilherme Fernandes (60045)

Reviewer

Pedro Fernandes (60694)

Large methods

Illustrating code snippet

```
private static Calendar getCalendar(String isodate)
        throws InvalidDateException {
   StringTokenizer st = new StringTokenizer(isodate, "-T:.+Z", true);
   Calendar calendar = new GregorianCalendar();
   calendar.clear();
       if (st.hasMoreTokens()) {
           int year = Integer.parseInt(st.nextToken());
            calendar.set(Calendar.YEAR, year);
       } else {
            return calendar;
       if (check(st, "-") && (st.hasMoreTokens())) {
            int month = Integer.parseInt(st.nextToken()) - 1;
            calendar.set(Calendar.MONTH, month);
            return calendar;
       if (check(st, "-") && (st.hasMoreTokens())) {
            int day = Integer.parseInt(st.nextToken());
            calendar.set(Calendar.DAY_OF_MONTH, day);
            return calendar;
```

Class location

/biz.ganttproject.core/src/main/java/org/w3c/util/DateParser.java

Explanation

In the DateParser.java class there are very extensive methods that are difficult to understand (for example the method from lines 35 to 156)

Refactoring proposal

The most appropriate solution would be to divide the method into sub methods

Author

Guilherme Fernandes (60045)

Reviewer

Rafael Pereira (60700)

Shotgun surgery

Illustrating code snippet

```
public static String getIsoDate(Date date) {
   Calendar calendar = new GregorianCalendar();
   StringBuffer buffer = new StringBuffer(getIsoDateNoHours(date));
  buffer.append(twoDigit(calendar.get(Calendar.HOUR_OF_DAY)));
   buffer.append(twoDigit(calendar.get(Calendar.MINUTE)));
   buffer.append(":");
   buffer.append(twoDigit(calendar.get(Calendar.SECOND)));
 buffer.append(".");
   buffer.append(twoDigit(calendar.get(Calendar.MILLISECOND) / 10));
   buffer.append("Z");
    return buffer.toString();
            a Date instance
* @return a string representing the date in the ISO 8601 format
public static String getIsoDateNoMillis(Date date) {
   Calendar calendar = new GregorianCalendar();
  StringBuffer buffer = new StringBuffer(getIsoDateNoHours(date));
  buffer.append(twoDigit(calendar.get(Calendar.HOUR_OF_DAY)));
 buffer.append(":");
   buffer.append(twoDigit(calendar.get(Calendar.MINUTE)));
   buffer.append(twoDigit(calendar.get(Calendar.SECOND)));
```

Class location

/biz.ganttproject.core/src/main/java/org/w3c/util/DateParser.java

Code smell

In the DateParser.java class there are several equal constants scattered throughout the code, if one of them changed it would be necessary to change it in several places in the class

Refactoring proposal

The best way to deal with this problem would be to have a constant defined for each of these constants and if it was necessary to change its value, it would only be changed in one place.

Author

Guilherme Fernandes (60045)

Reviewer

No comments

Illustrating code snippet

```
@Override
 public void paint(Graphics g, JComponent c) {
   Graphics2D g2 = (Graphics2D)g.create();
   if (myHoverPoint = null) {
   ChartModelBase chartModel = getChartModel();
   if (chartModel.getBottomUnit() = GPTimeUnitStack.DAY) {
   Offset offset = chartModel.getOffsetAt(myHoverPoint.x);
   g2.setComposite(AlphaComposite.getInstance(AlphaComposite.SRC_OVER, alpha: .4f));
   Font chartFont = chartModel.getChartUIConfiguration().getChartFont();
   g2.setFont(chartFont.deriveFont(0.9f * chartFont.getSize()));
   g2.setColor(Color.BLACK);
   int offsetMidPx = (offset.getStartPixels() + offset.getOffsetPixels()) / 2;
   int headerBottomPx = chartModel.getChartUIConfiguration().getHeaderHeight();
   int pointerSize = (int)(chartModel.getChartUIConfiguration().getBaseFontSize() * 0.6f);
   int[] xPoints = new int[] {offsetMidPx - pointerSize/2, offsetMidPx, offsetMidPx + pointerSize/2};
   int[] yPoints = new int[] {headerBottomPx + pointerSize, headerBottomPx, headerBottomPx + pointerSize};
   g2.fillPolygon(xPoints, yPoints, nPoints: 3);
   {\tt g2.drawString(GanttLanguage.getInstance().formatShortDate(CalendarFactory.createGanttCalendar(offset.getOffsetStart()))),}
       offsetMidPx, y: headerBottomPx + (int)(chartModel.getChartUIConfiguration().getBaseFontSize() * 1.4f));
public AbstractChartImplementation(IGanttProject project, UIFacade viFacade, ChartModelBase chartModel,
   ChartComponentBase chartComponent) {
 assert chartModel ≠ null;
 myUiFacade = uiFacade;
 myChartModel = chartModel;
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/AbstractChartImplementatio n.java

Explanation

The class is missing any form of comments describing the functionality of its methods, making it harder to understand.

Refactoring proposal

Add descriptive enough comments to make it easier to read the code.

Author

Pedro Fernandes (60694)

Reviewer

Guilherme Fernandes (60045)

Large class

Illustrating code snippet

```
public class CalendarEditorPanel {
 private static String getI18NedEventType(CalendarEvent.Type type) {
    return GanttLanguage.getInstance().getText(
        key: "calendar.editor.column." + TableModelImpl.Column.TYPE.name().toLowerCase() + ".value."
 private static final List<String> TYPE_COLUMN_VALUES = Lists.transform(Arrays.asList(CalendarEvent.
 private static final Runnable NOOP_CALLBACK = () \rightarrow {
 private final List<CalendarEvent> myOneOffEvents = Lists.newArrayList();
 private final List<CalendarEvent> myRecurringEvents = Lists.newArrayList();
 private final TableModelImpl myRecurringModel;
 private final TableModelImpl myOneOffModel;
 private final Runnable myOnChangeCallback;
 private final Runnable myOnCreate;
 private final UIFacade myUiFacade;
 private static Predicate<CalendarEvent> recurring(final boolean isRecurring) {
    return event → event.isRecurring = isRecurring;
 public CalendarEditorPanel(UIFacade vifacade, List<CalendarEvent> events, Runnable onChange) {
    myOneOffEvents.addAll(Collections2.filter(events, recurring( isRecurring: false)));
    myRecurringEvents.addAll(Collections2.filter(events, recurring(isRecurring: true)));
                         onChange = null ? NOOP CALLBACK : onChan
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/calendar/CalendarEditorPan el.java

Explanation

This class is too large, indicating it has too many responsibilities and less organization.

Refactoring proposal

Creating more specific classes that take care of smaller sets of actions the original class was responsible for.

Author

Pedro Fernandes (60694)

Reviewer

Rafael Pereira (60700)

Shotgun surgery

Illustrating code snippet

```
public ChartUIConfiguration(UIConfiguration projectConfig) {
   mySpanningRowTextFont = Fonts.TOP_UNIT_FONT;
   mySpanningHeaderBackgroundColor = new Color( r. 0.93f, g. 0.93f, b. 0.93f);
   myHeaderBorderColor = new Color( r. 0.482f, g. 0.482f, b. 0.482f);
   myWorkingTimeBackgroundColor = Color.WHITE;
   myHolidayTimeBackgroundColor = new Color( r. 0.9f, g. 0.9f, b. 0.9f);
   myPublicHolidayTimeBackgroundColor = new Color( r. 240, g. 220, b. 240);
   // myHeaderBorderColor = new Color(0f, 1f, 0f);
   myBottomUnitGridColor = new Color( r. 0.482f, g. 0.482f, b. 0.482f);
   myProjectConfig = projectConfig;
   myChartStylesOption = new ChartPropertiesOption();
}
```

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/chart/ChartUIConfiguration.j ava

Explanation

Changing colors in any part of the code may be harder than intended given that there is no general definition for such.

Refactoring proposal

Create constants responsible for holding each color used throughout the code.

Author

Pedro Fernandes (60694)

Reviewer

Long parameter list

Illustrating code snippet

```
public static Offset createFullyClosed(TimeUnit timeUnit, Date anchor, Date closedStartDate, Date closedEndDate,
   int startPixels, int endPixels, int dayMask) {
   return new Offset(timeUnit, anchor, closedStartDate, closedEndDate, startPixels, endPixels, dayMask);
}
```

Class location

/ganttproject/biz.ganttproject.core/src/main/java/biz/ganttproject/core/chart/grid/Offset.java

Code smell (Large Parameter List)

In the Offset.java class there is a method with an extensive parameter list in line 109, this increases the chance of something going wrong.

Refactoring proposal

The best solution would be to introduce parameter objects.

Author

Pedro Lopes (57514)

Reviewer

Guilherme Fernandes (60045)

No comments

Illustrating code snippet

Class location

/ganttproject/biz.ganttproject.core/src/main/java/biz/ganttproject/core/chart/scene/gantt/DependencySceneBuilder.java

Explanation

The DependencySceneBuilder.java does not contain any comments regarding what the implemented functions do. Considering their size this could cause confusion to someone that is not familiar with the code.

Refactoring proposal

Add enough comments so that at least the purpose of the most extensive functions is clear.

Author

Pedro Lopes (57514)

Reviewer

Rafael Pereira (60700)

Large class

Illustrating code snippet

Class location

/ganttproject/biz.ganttproject.impex.msproject2/src/main/java/biz/ganttproject/impex /msproject2/ProjectFileImporter.java

Explanation

The ProjectFileImporter.java is a very extensive class (733 lines), this means it contains a lot of responsabilities and would require a lot of comments to document it's functionalities.

Refactoring proposal

The proper way to handle this is to divide the responsibilities into subclasses and hide the implementation from the large class.

Author

Pedro Lopes (57514)

Reviewer

No comments

Illustrating code snippet

Class Location

/ganttproject/src/main/java/biz/ganttproject/impex/csv/GanttCSVExport.java

Explanation

This Class has almost no comments explaining the code, making it confusing for someone who is looking at the code for the first time.

Refactoring Proposal

Adding more comments explaining what each method does.

Author

Rafael Martins (60602)

Reviewer

Guilherme Fernandes (60045)

Long method

Illustrating code snippet

Class Location

/ganttproject/src/main/java/biz/ganttproject/impex/csv/GanttCSVExport.java

Explanation

This method is too long (line 157 to 228) making it confusing and hard to read.

Refactoring Proposal

Creating sub methods that help dividing the writeTasks method into smaller methods.

Author

Rafael Martins (60602)

Reviewer

Pedro Fernandes (60694)

Large class

Illustrating code snippet

```
private class ParserfactoryImpl implements Parserfactory {

@Override

@Override

@Override

public GPParser newParser() { return new GanttXMLOpen(prjInfos, getTaskManager(), getUIFacade()); }

@Override

public GPSaver newSaver() {

return new GanttXMLSaver( project GanttProject.this, getArea(), getUIFacade(),

() -> myTaskTableSupplier.get().getColumnList(), () -> myTaskFilterManager);

}

@Override

public int getViewIndex() {

if (getTabs() == nult) {

return neturn getTabs().getSelectedIndex();

}

@Override

public void setViewIndex(int viewIndex) {

if (getTabs().getSelectedIndex();

}

public static void setViewIndex(int viewIndex) {

getTabs().setSelectedIndex(viewIndex);

}

public static void doQuitApplication(boolean withSystemExit) { ourQuitCollback.accept(withSystemExit); }

@Override

public vid refresh() {

getResourcePane().getResourceTreeTableModel().updateResourceChart().getModel().calculateRowHeight());

for (Chart chart : PluginManager.getCharts()) {

chart.reset();
```

Class Location

/ganttproject/src/main/java/net/sourceforge/ganttproject/GanttProject.java

Explanation

This class is too long (900 lines of code). This is bad because this way it holds too many responsibilities and has to communicate with a lot of other classes.

Refactoring Proposal

Creating smaller classes, where each one holds less responsabilities, but, when they're all put together, serve the same purpose as the GanttProject class.

Author

Rafael Martins (60602)

Reviewer

Pedro Lopes (57514)

Long method

Illustrating code snippet

Class location

/ganttproject/src/main/java/net/sourceforge/ganttproject/GanttOptions.java

Explanation

In GanttOptions.java the method is too extensive (line 210 to line 358) which makes it too complex and hard to understand.

Refactoring proposal

This method should be broken down into smaller methods to make the code simpler.

Author

Rafael Pereira (60700)

Reviewer

Pedro Fernandes (60694)

Large class

Illustrating code snippet

```
100 public abstract class GPTreeTableBase extends JXTreeTable implements CustomPropertyListener {
                    private final IGanttProject myProject;
                   private final UIFacade myUiFacade;
103 private final TableHeaderUiFacadeImpl myTableHeaderFacade = new TableHeaderUiFacadeImpl();
                   private final CustomPropertyManager myCustomPropertyManager;
                   private final JScrollPane myScrollPane = new JScrollPane() {
                       public void applyComponentOrientation(ComponentOrientation o) {
                                super.applyComponentOrientation(ComponentOrientation.RIGHT_TO_LEFT);
                   private GPAction myEditCellAction = new GPAction("tree.edit") {
                        @Override
                        public void actionPerformed(ActionEvent e) {
                              JTable t = getTable();
                              if (t.getSelectedRow() < 0) {</pre>
                               if (t.getSelectedColumn() < 0) {</pre>
                                    t.getColumnModel().getSelectionModel().setSelectionInterval(0, 0);
                               editCellAt(t.getSelectedRow(), t.getSelectedColumn());
                    private GPAction myManageColumnsAction = new GPAction("columns.manage.label") {
                         public void actionPerformed(ActionEvent e) {
                              ColumnManagerKt.showResourceColumnManager(myTableHeaderFacade,
                                           \verb|myCustomPropertyManager|, getUiFacade().getUndoManager(), getProject().getProjectDatabase(), Apply and the project of the
```

Class location

/biz.ganttproject.core/src/main/java/net/sourceforge/ganttproject/GPTreeTableBase.ja va

Explanation

The GPTreeTableBase.java class is long, having 1271 lines of code, which is a sign that it has too many responsibilities.

Refactoring proposal

The most appropriate solution would be to split the class into subclasses and redistribute the responsibilities.

Author

Rafael Pereira (60700)

Reviewer

Too many comments

Illustrating code snippet

```
public boolean editCellAt(final int row, final int column, EventObject e) {
 if (e instanceof KeyEvent) {
   KeyEvent ke = (KeyEvent) e;
   // If editing was triggered by keyboard action, we want to check if
   // it should actually start editing. There are actions, such as Alt+arrow which
   if (!isStartEditingEvent(ke, true)) {
     return false;
 if (e instanceof MouseEvent) {
  // Here we have to distinguish between double-click/drag start and two consecutive single-clicks.
   // The first single click on a cell should make the cell selected, while single click
   // a selected cell, single-click event comes first. So in this case we postpone editing start,
   // schedule a task and cancel that task if we get double-click before task starts executing.
   MouseEvent me = (MouseEvent) e;
   if (me.getClickCount() == 2 && me.getButton() == MouseEvent.BUTTON1) {
    // "Cancel" the task and show properties.
     setEditingStartExpected(false);
    if (getTable().getSelectedRow() != -1) {
      me.consume();
      myPropertiesAction.actionPerformed(null);
       return false:
   } else if (me.getClickCount() == 1 && me.getButton() == MouseEvent.BUTTON1) {
     // Clicks in boolean columns are special: they don't need the editor, and we can toggle the value
     // at the same time with changing the selection.
```

Class location

/biz.ganttproject.core/src/main/java/net/sourceforge/ganttproject/GPTreeTableBase.ja va

Explanation

In this section of the GPTreeTableBase.java class there is an excessive use of comments to explain the editCellAt() method which indicates poor design.

Refactoring proposal

The best way to deal with this problem would be to decompose the method into simpler to understand submethods and decrease the use of comments within the methods.

Author

Rafael Pereira (60700)

Reviewer

Pedro Lopes (57514)