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guillaume-letellier

## Guillaume Letellier

1st year student of MSc in Computer Science

Portfolio: https://guillaumeletellier-portfolio.netlify.app/

Skills

Programming Proficient: Python (native and Cython), C, Java, PHP, LTEX, Javascript, HTML/CSS, SQL

languages Familiar: NodeJS, Haskell, Sass/Scss, Typescript, Dart (Flutter)

Databases MySQL/MariaDB, SQLite, PostgreSQL, Firebase, MongoDB

Frameworks Django, ReactJS, JQuery, VueJS with Ionic

Scientific Numpy, Cupy, Scipy, Pandas, Matplotlib, Seaborn, Sympy, Astropy

libraries

Al librairies Scikit-Learn, TensorFlow

Versioning Git, SVN

manager

Operating Windows, Linux

systems

Development Atom, Visual Studio Code, Android Studio

software

Experience

April 2021 - Data Scientist - Internship, Orange Labs, Caen, France

June 2021 Development of a demonstrator in Python as part of research work on the simulation of financial transactions

Education background and diplomas

Sep 2021 – University of Caen, Normandy, MSc in Computer science (in Machine Learning & Imaging)

Today

Sep 2018 - University of Caen, Normandy, BSc in Computer science (Decision Support and Artificial

June 2021 Intelligence option), with highest honour

July 2018 Salvador Allende High School, Hérouville-St-Clair, Scientific High School Degree, with honors

Languages

French Native language

English Working knowledge

German Fundamentals

Areas of interest

Computer Artificial intelligence, algorithmic, quantum computing

science

Physics Astrophysics/cosmology, quantum physics, general relativity

History Ancient Egypt and Greece, modern age, contemporary age

Projects

University projects

Hello Caen Users can move around Caen and receive notifications of good deals on registered

application merchants near the user

Programming languages used : Dart (Flutter)

Project link: Private

House Users can generate houses according to constraints, houses already built and plan its

generator construction

Programming languages used: Java

Project link : https://github.com/Guigui14460/intelligence-artificielle

Pandemic site Site allowing to put into practice our knowledge in PHP

Programming languages used: PHP, SQL

Project link : https://github.com/Guigui14460/pandemics-site

N-body Users can simulate N gravitationally interacting objects using Newton's laws of motion

simulator Programming languages used: Java (JavaFX 11)

Project link : https://github.com/Guigui14460/simulateur-n-corps

Wargame Users can play a strategy game in front of a computer and can, among other things, ask

optimizer an algorithm to generate an army for them that will allow them to win

Programming languages used: Python (PyGame)

Project link : https://github.com/Guigui14460/optimisateur-de-wargame

Personal Projects

Artificial Implementation of an artificial neural network using the book "Neural Network From

neural Scratch"

network Programming languages used: Python

Project link : https://github.com/Guigui14460/neural-network-from-scratch

Password Application to securely store passwords and other information

manager (not *Programming languages used : Java (JavaFX)* 

published) Project link: Private

Projects Open-source project allowing to generate the base of any project following the conventions

generator of the chosen language

Programming languages used: Python

Project link : https://github.com/Guigui14460/project-automation

ProgLangLearn Site offering trainings

(not Programming languages used: Python (Django), HTML/SCSS, JavaScript (JQuery)

published) Project link: Private