# Typographical Error

## **Description**

A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable (+=) but it has accidentally been defined in a wrong way (=+), introducing a typo which happens to be a valid operator. Instead of calculating the sum it initializes the variable again.

The unary + operator is deprecated in new solidity compiler versions.

### Remediation

The weakness can be avoided by performing pre-condition checks on any math operation or using a vetted library for arithmetic calculations such as SafeMath developed by OpenZeppelin.

## **Example:**

#### Code:

```
1 pragma solidity ^0.4.25;
2
3 contract TypoOneCommand {
4    uint numberOne = 1;
5
6    function alwaysOne() public {
7        numberOne =+ 1;
8    }
9 }
10
```

#### Explanation:

Instead of adding value to the variable, the value will be assigned to the variable in line 7. This is due to the typographical mistake, which causes a significant computation inaccuracy.