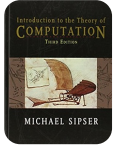


Exercício 1

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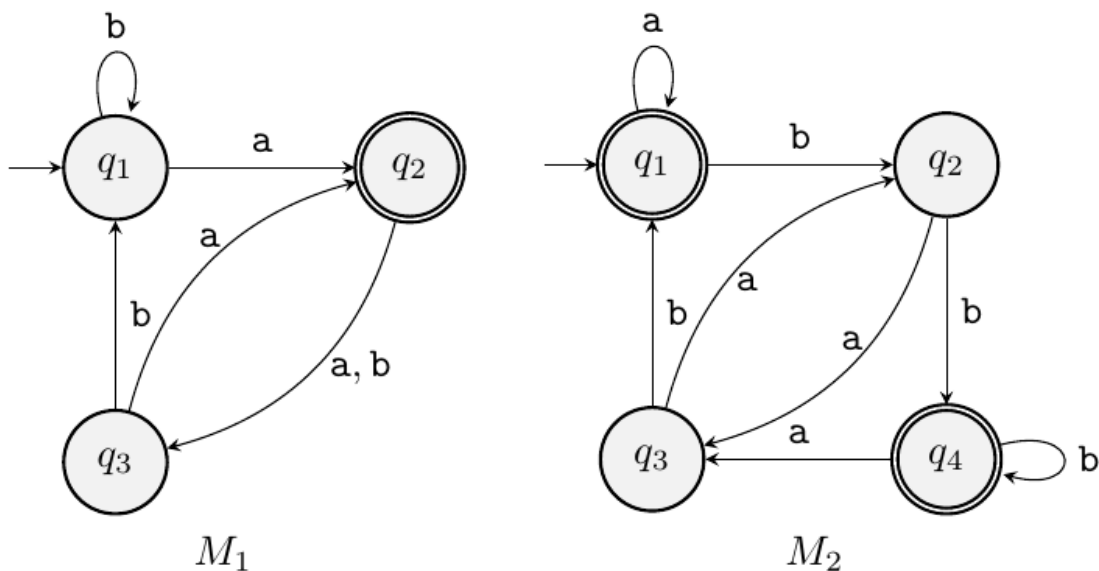


Introduction to the Theory of Computation

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**Passo 2**

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Part (a)

Start state is the one in which the arrow enters from "nowhere", i.e. not from any other state. We see that starting states are following:

 M_1 : q_1 M_2 : q_1

Passo 3

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Part (b)

Every accept state is double circled. We see that sets of accept states are following:

$$M_1 : \{q_2\}$$

$$M_2 : \{q_1, q_4\}$$

Passo 4

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Part (c)

We just need to follow the appropriate arrows, starting from start states. Here are the sequences:

$$M_1 : q_1 \xrightarrow{a} q_2 \xrightarrow{a} q_3 \xrightarrow{b} q_1 \xrightarrow{b} q_1$$

$$M_2 : q_1 \xrightarrow{a} q_1 \xrightarrow{a} q_1 \xrightarrow{b} q_2 \xrightarrow{b} q_4$$

Passo 5

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Part (d)

Now we need only determine whether last state of previous sequences is an accept state or not.

- M_1 : Rejects.
- M_2 : Accepts.

Passo 6

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Part (e)

When input is empty word ε , the machine just enters the start state and stays there. Hence the question whether machine accepts empty string ε is equivalent to whether start state is an accept state.

- M_1 : Rejects.
- M_2 : Accepts.

Resultado

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We explain what every term means and give solutions.

[< Exercício 15](#)**Avaliar esta solução**[Exercício 2 >](#)