Redes neurais convolucionais

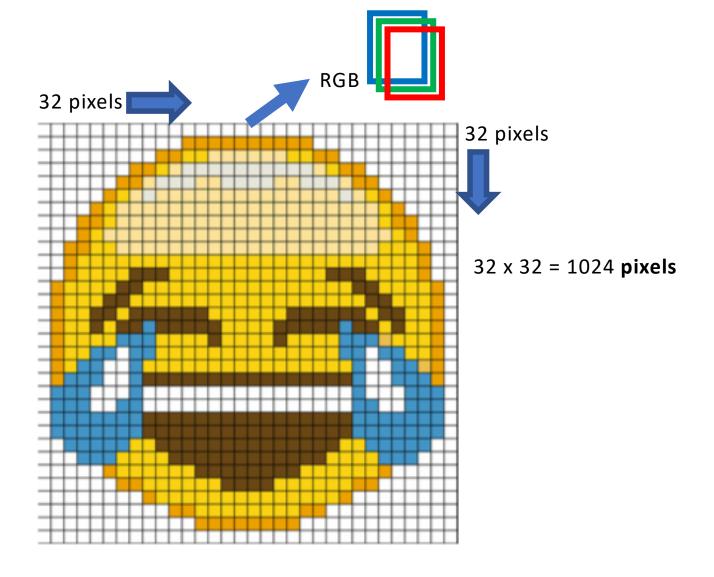
Jones Granatyr



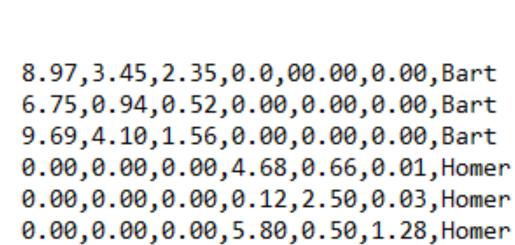
Redes neurais convolucionais (CNN)

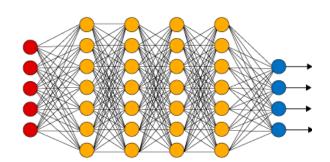
- Usado para visão computacional
- Carros autônomos, detecção de pedestres (umas das razões por deep learning funcionar bem)
- Em geral, melhor do que SVM (support vector machines)

Pixels



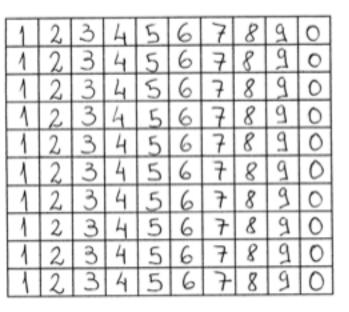
Laranja camisa Azul calção Azul sapato

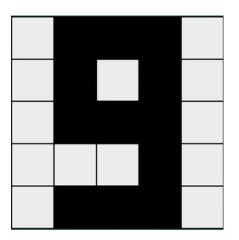




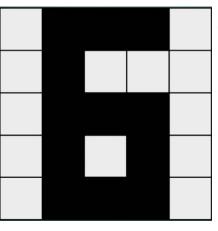
Marrom boca Azul calca Cinza sapato

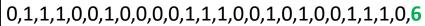


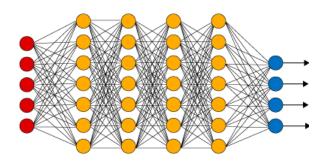




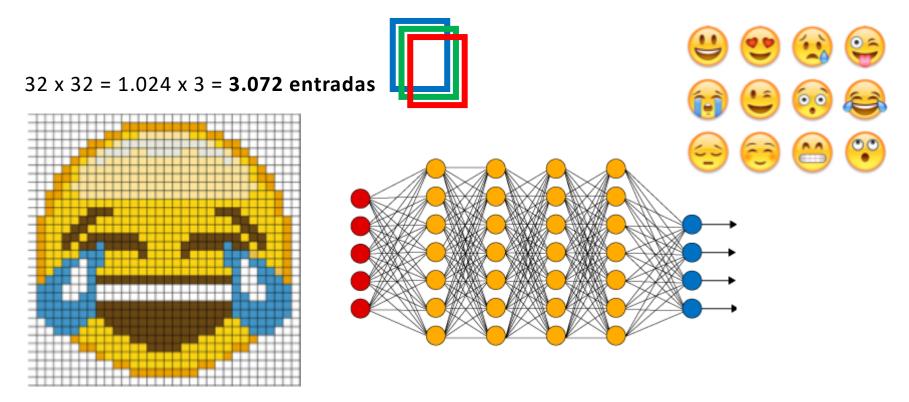
0,1,1,1,0,0,1,0,1,0,0,1,1,1,0,0,0,0,1,0,0,1,1,1,0,9







Redes neurais densas x convolucionais



- Não usa todas as entradas (pixels)
- Usa uma rede neural tradicional, mas no começo transforma os dados na camada de entrada
- Quais são as características mais importantes?

Redes neurais convolucionais (CNN)

- Quais características utilizar?
- Para faces
 - Localização do nariz
 - Distância entre os olhos
 - Localização da boca
- Como diferenciar uma face humana de um animal?
- CNN descobre as características

Redes neurais convolucionais (CNN)

- Etapa 1 Operador de convolução
- Etapa 2 Pooling
- Etapa 3 Flattening
- Etapa 4 Rede neural densa

- Convolução é o processo de adicionar cada elemento da imagem para seus vizinhos, ponderado por um kernel
- A imagem é uma matriz e o kernel é outra matriz

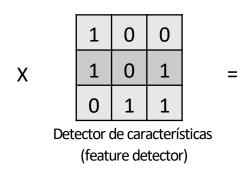
$$(fst g)[n] = \sum_{m=-\infty}^{\infty} f[m]g[n-m]
onumber \ = \sum_{m=-\infty}^{\infty} f[n-m]g[m].$$

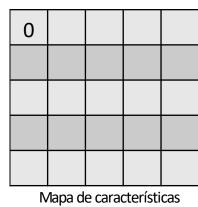
Fonte: https://en.wikipedia.org/wiki/Convolution

- Explicações sobre os kernels
 - https://en.wikipedia.org/wiki/Kernel (image processing)
- Exemplo on-line
 - http://setosa.io/ev/image-kernels/

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Imagem



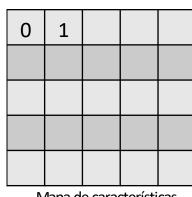


$$0 * 1 + 0 * 0 + 0 * 0 + 0 * 1 + 1 * 0 + 0 * 1 + 0 * 0 + 0 * 1 + 0 * 1 = 0$$

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Imagem

| | | 1 | 0 | 0 | | |
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| Χ | | 1 | 0 | 1 | | = |
| | | 0 | 1 | 1 | | |
| | Dete | ector (| de car | acterís | sticas | |
| | | (feat | ure de | tector | ·) | |

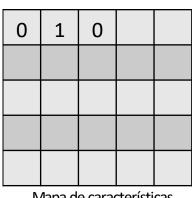


$$0*1+0*0+0*0+1*1+0*0+0*1+0*0+0*1+0*1=1$$

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Imagem

| | | 1 | 0 | 0 | | |
|---|------|---------|--------|---------|--------|---|
| Χ | | 1 | 0 | 1 | | = |
| | | 0 | 1 | 1 | | |
| | Dete | ector (| de car | acterís | sticas | |
| | | (feati | ure de | tector | -) | |

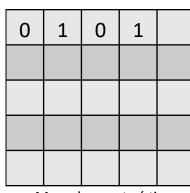


$$0 * 1 + 0 * 0 + 0 * 0 + 0 * 1 + 0 * 0 + 0 * 1 + 0 * 0 + 0 * 1 + 0 * 1 = 0$$

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Imagem

| | | 1 | 0 | 0 | | |
|---|------|---------|--------|---------|--------|---|
| Χ | | 1 | 0 | 1 | | = |
| | | 0 | 1 | 1 | | |
| | Dete | ector (| de car | acterís | sticas | |
| | | (feat | ure de | tector | ·) | |



$$0*1+0*0+0*0+0*1+0*0+1*1+0*0+0*1+0*1=1$$

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Imagem

| | | 1 | 0 | 0 | |
|---|------|---|-------|---|---|
| Χ | | 1 | 0 | 1 | |
| | | 0 | 1 | 1 | |
| | D-+. | | da aa | | : |

Detector de características (feature detector)

| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | თ | 1 |
| 1 | თ | З | თ | 2 |
| 1 | 3 | 1 | 3 | 5 |

- Com o mapa de características (filter map) a imagem fica menor para facilitar o processamento
- Alguma informação sobre a imagem pode ser perdida, porém o propósito é detectar as partes principais (quanto maior os números melhor)
- O mapa de características preserva as características principais da imagem (olho, boca, nariz, por exemplo)

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|---|----|-------|---|---|---|
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 1 | 1 |
| | | lı | mager | n | | |

Χ

| | | | | i | (|
|-----|---------|--------|---------|--------|---|
| | 1 | 0 | 0 | | (|
| | 1 | 0 | 1 | = | |
| | 0 | 1 | 1 | | - |
| ete | ector (| de car | acterís | sticas | |

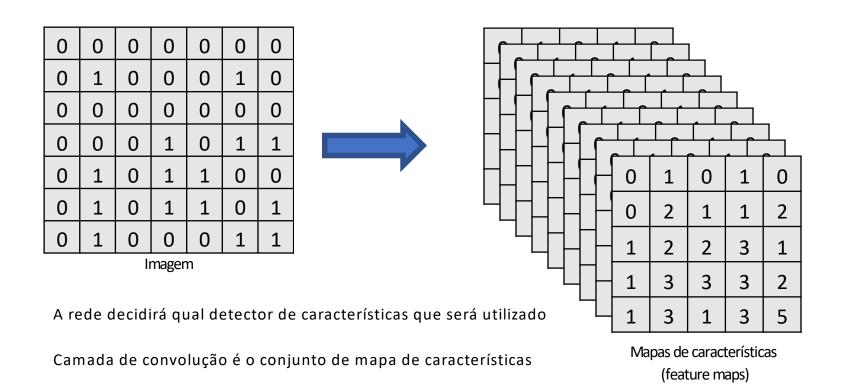
De (feature detector)

| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | თ | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |





Camada de convolução







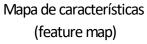


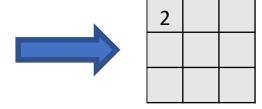




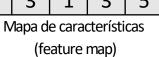


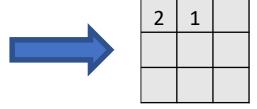
| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |





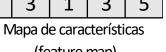
| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |

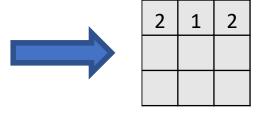




| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | З | 2 |
| 1 | 3 | 1 | 3 | 5 |

(feature map)





| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | З | 2 |
| 1 | 3 | 1 | 3 | 5 |



| 2 | 1 | 2 |
|---|---|---|
| 3 | | |
| | | |

Mapa de características (feature map)

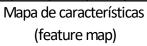
| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | თ | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |

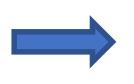


| 2 | 1 | 2 |
|---|---|---|
| 3 | 3 | |
| | | |

Mapa de características (feature map)

| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |





| 2 | 1 | 2 |
|---|---|---|
| 3 | 3 | 2 |
| | | |

| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |



| 2 | 1 | 2 |
|---|---|---|
| 3 | З | 2 |
| 3 | | |

Mapa de características (feature map)

| 0 | 1 | 0 | 1 | 0 |
|---|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | 3 | 2 |
| 1 | 3 | 1 | 3 | 5 |



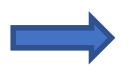
| 2 | 1 | 2 |
|---|---|---|
| 3 | 3 | 2 |
| 3 | 3 | |

Mapa de características (feature map)

| 0 | 1 | 0 | 1 | 0 |
|-------------------------|---|---|---|---|
| 0 | 2 | 1 | 1 | 2 |
| 1 | 2 | 2 | 3 | 1 |
| 1 | 3 | 3 | З | 2 |
| 1 | 3 | 1 | 3 | 5 |
| Mapa de características | | | | |

(feature map)

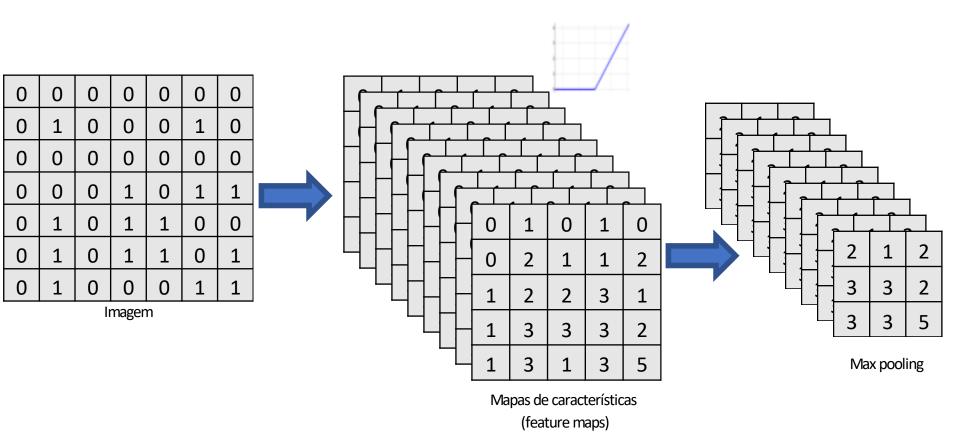


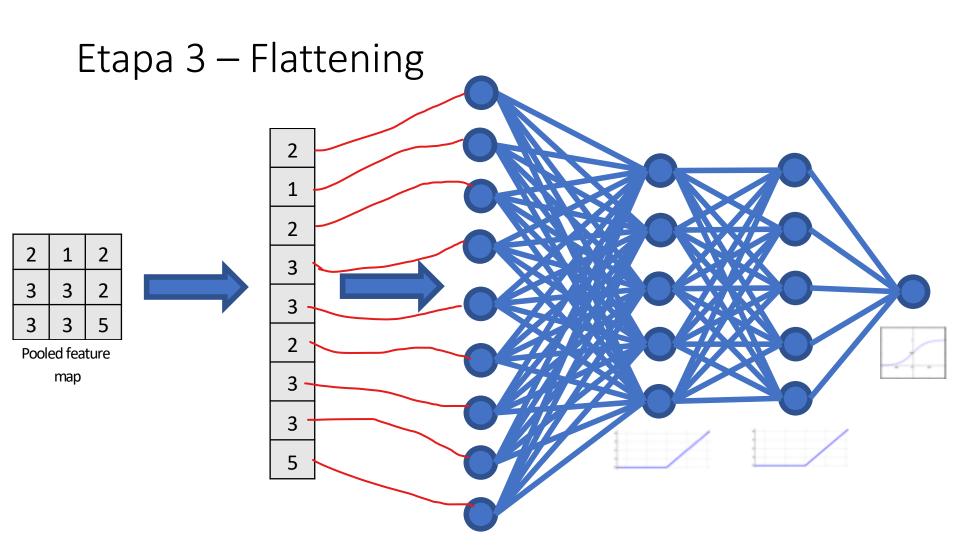


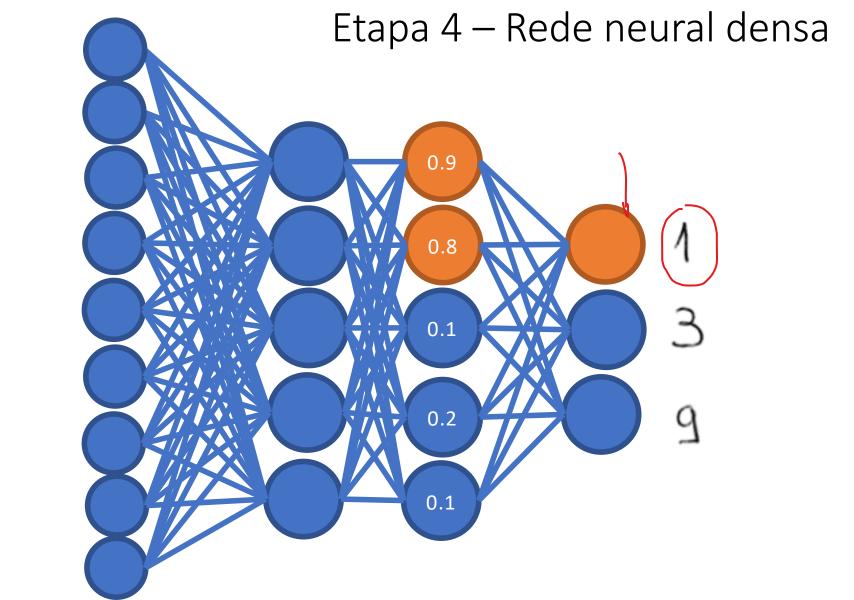
| 2 | 1 | 2 |
|---|---|---|
| 3 | З | 2 |
| 3 | თ | 5 |

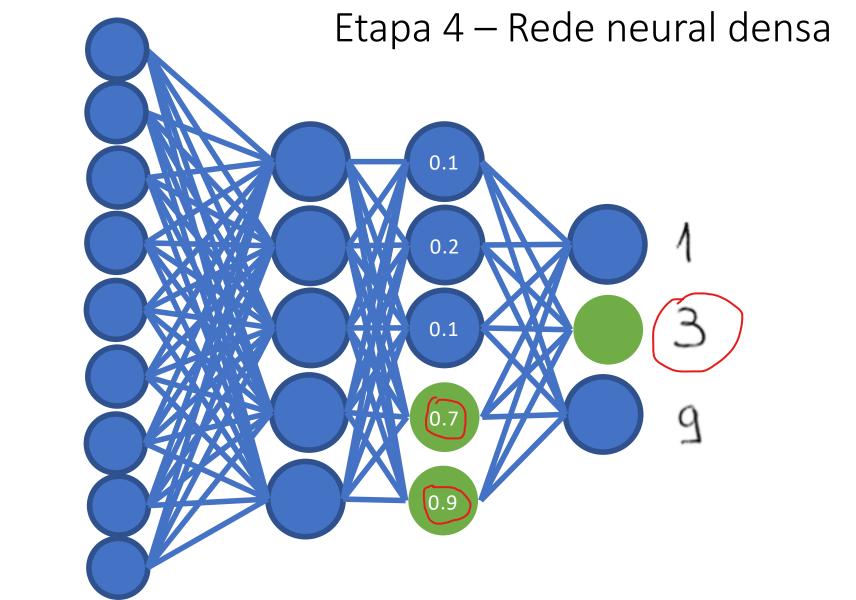
- Seleciona as características mais relevantes (reduz overfitting e ruídos desnecessários)
- Max polling (mínimo, média): max foca nas características mais relevantes

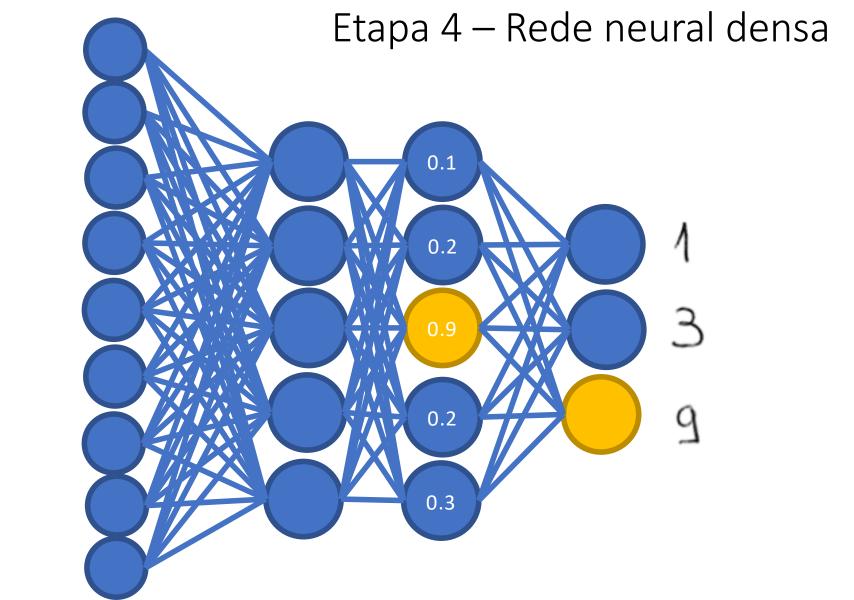
Rede neural convolucional (polling)

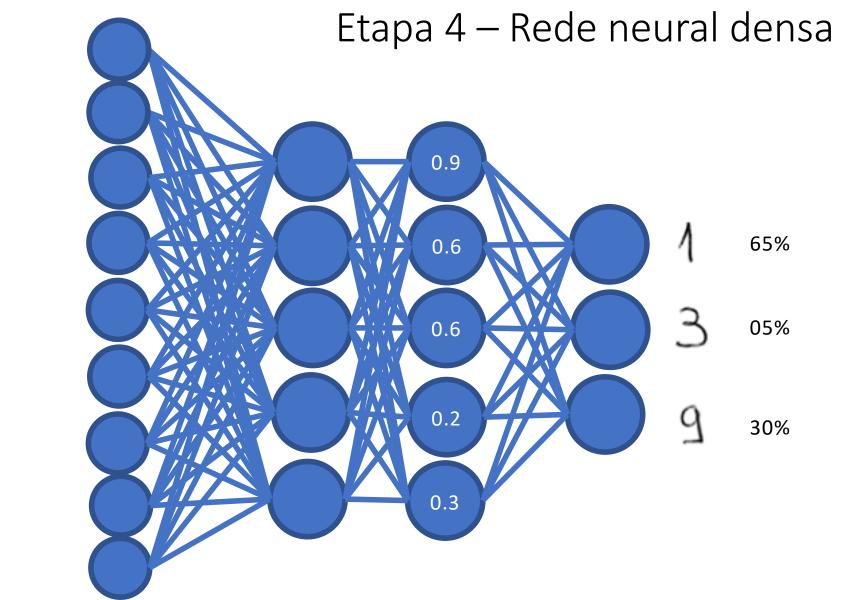




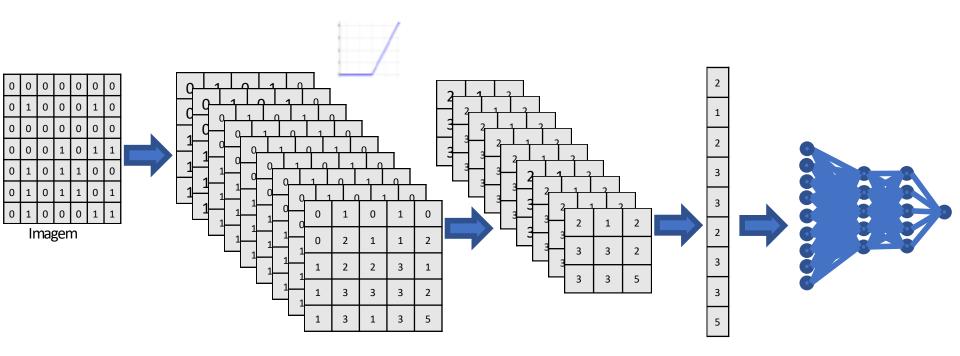








Rede neural convolucional



Treinamento com a descida do gradiente

Além do ajuste dos pesos, é feito também a mudança do detector de características

Conclusão

