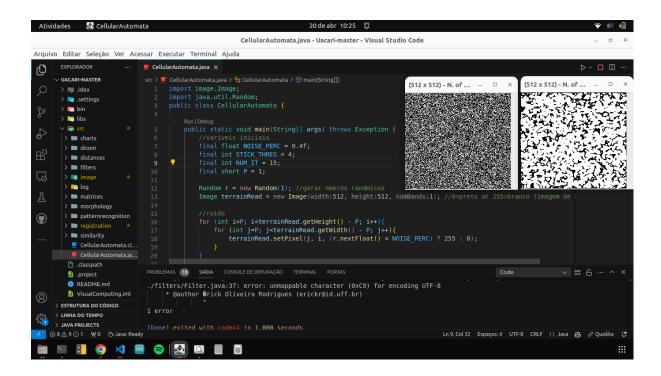
Guilherme Rodrigues dos Santos.

Original



Alteração NUM_IT 5

```
Atividades 🖄 CellularAutomata
                                                                                           20 de abr 10:23 💆
                                                                                                                                                                                         CellularAutomata.java - Uacari-master - Visual Studio Code
                                     UACARI-MASTER
                                                                                                                                                                   (512 x 512) - N. of ..
        > 📭 .idea
> 📭 .settings
                                                     final float NOISE_PERC = 0.4f;
final int STICK_THRES = 4;
final int NUM_IT = 5; //ALTERACAO
final short P = 1;
                                                      Random r = new Random(1); //gerar nmeros randmicos
Image terrainRead = new Image(width:512, height:512, num
 •
                                                      // Index
for (int i=P; i<terrainRead.getHeight() - P; i++){
    for (int j=P; j<terrainRead.getWidth() - P; j++){
        terrainRead.setPixel(j, i, (r.nextFloat() < NOISE_PERC) ? 255 : 0);</pre>
          > similarity
              CellularAutomata.ia...
           .classpath
                                     PROBLEMAS 18 SAÍDA CONSOLE DE DEPURAÇÃO TERMINAL PORTAS
           .project
README.md
                                     ./filters/Filter.java:37: error: unmappable character (0xC9) for encoding UTF-8

* @author @rick Oliveira Rodrigues (erickr@id.uff.br)
       > LINHA DO TEMPO
     Ln 10, Col 27 Espaços: 4 UTF-8 CRLF () Java 👸 🖋 Quokka 🚨
```

Alteração NUM_IT 30

