



# Guilherme Rozenblat

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## 👤 Profile

I am a Computer Science student at Universidade Federal Fluminense (UFF) and I work with software development, cross-platform applications, and technological solutions and transformations. I plan and build mobile and web applications using technologies such as Flutter, Firebase, and Supabase, leading the entire software development lifecycle from conception to implementation, maintenance, and database creation. I implement features that include user authentication, real-time data management, and integrations with database services.

I am interested in learning new technologies, ways of thinking, and solving problems. I am ready to face any challenges ahead.

## 🎓 Education

### Bachelor of Computer Science

present

Universidade Federal Fluminense (UFF)

Expected graduation: 06/2026

### High School

Eliezer Max

## 👜 Professional Experience

### Full-Stack Cross-Platform Developer

01/2024 - present

Freelancer

- Description: Development of Mobile and Web applications, solutions, and technological transformations for other companies.
- Technologies: Flutter, Android Studio, Firebase, Figma, Google Play Console. • Work done: Complete lifecycle management of software development, from conception and requirements gathering to implementation and maintenance.
- Additional features: Implementation of user authentication services, real-time data management, database creation, integration, and publishing on Google Play Store.

## More Experiences

### Exchange Program in Switzerland

2016 – 2017

- High School Project
- Duration: 1 year
- Classes in English and German

### Co-author of the book "Jornada Python"

2020

- Participated as a co-author in writing the book "Jornada Python"
- Knowledge and experience with Python

### IBM Hackatruck MakerSpace Project:

2022

- Concepts and Fundamentals: Algorithms, Object-Oriented Programming with Swift, JavaScript, and RESTful APIs

## Languages

Portuguese

● ● ● ● ●

English

● ● ● ● ●

German

● ● ● ● ●

## Skills

### Programming languages

- Python
- C
- Java
- Dart
- Swift
- HTML
- CSS
- JavaScript

### Frameworks & Technologies:

- Flutter
- React
- Android Studio
- FlutterFlow
- Visual Studio Code

### Software Engineering:

- Planning and modeling of requirements and diagrams
- Identification, analysis, and documentation of software system requirements

### Databases:

- Firebase
- Supabase
- SQL
- PostgreSQL
- Conceptual, Logical, and Physical Database Modeling

### Tools & Platforms:

- Google Play Console
- Excel
- Power BI
- PowerPoint
- Word
- Photoshop
- Jira
- Trello

### Data Analysis:

Building, interpreting, and solving problems