Trabalho Prático 4 Grupo 24

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Problema 2

Compreensão do problema

Antes de iniciar verifiquemos o comportamento do algoritmo

```
from z3 import *
def euclides(a, b):
    r, rr, s, ss, t, tt = a, b, 1, 0, 0, 1
    print(f"Input: a: {a}, b: {b}, r: {r}, r': {rr}, s: {s}, s':
{ss}, t: {t}, t': {tt}")
    while rr != 0:
        q = r // rr
        r, rr, s, ss, t, tt = rr, r - q * rr, ss, s - q * ss, tt, t -
q * tt
        print(f"While: a: {a}, b: {b}, r: {r}, r': {rr}, s: {s}, s':
{ss}, t: {t}, t': {tt}, q: {q}")
    print(f"Final: a: {a}, b: {b}, r: {r}, r': {rr}, s: {s}, s':
{ss}, t: {t}, t': {tt}")
    print(f"Result: r: {r}\n")
    return r
euclides(12,18)
euclides(13,27)
euclides (200, 120)
Input: a: 12, b: 18, r: 12, r': 18, s: 1, s': 0, t: 0, t': 1
While: a: 12, b: 18, r: 18, r': 12, s: 0, s': 1, t: 1, t': 0, q: 0
While: a: 12, b: 18, r: 12, r': 6, s: 1, s': -1, t: 0, t': 1, q: 1
While: a: 12, b: 18, r: 6, r': 0, s: -1, s': 3, t: 1, t': -2, q: 2
Final: a: 12, b: 18, r: 6, r': 0, s: -1, s': 3, t: 1, t': -2
Result: r: 6
       a: 13, b: 27, r: 13, r': 27, s: 1, s': 0, t: 0, t': 1
While: a: 13, b: 27, r: 27, r': 13, s: 0, s': 1, t: 1, t': 0, q: 0
While: a: 13, b: 27, r: 13, r': 1, s: 1, s': -2, t: 0, t': 1, q: 2
While: a: 13, b: 27, r: 1, r': 0, s: -2, s': 27, t: 1, t': -13, q: 13
Final:
        a: 13, b: 27, r: 1, r': 0, s: -2, s': 27, t: 1, t': -13
Result: r: 1
Input: a: 200, b: 120, r: 200, r': 120, s: 1, s': 0, t: 0, t': 1
```

```
While: a: 200, b: 120, r: 120, r': 80, s: 0, s': 1, t: 1, t': -1, q: 1
While: a: 200, b: 120, r: 80, r': 40, s: 1, s': -1, t: -1, t': 2, q: 1
While: a: 200, b: 120, r: 40, r': 0, s: -1, s': 3, t: 2, t': -5, q: 2
Final: a: 200, b: 120, r: 40, r': 0, s: -1, s': 3, t: 2, t': -5
Result: r: 40
```

Alínea a):

Construa a asserção lógica que representa a pós-condição do algoritmo. Note que a definição da função \gcd é

$$gcd(a,b) \equiv min\{r>0 \lor \exists s,t \quad r=a*s+b*t\}$$

Pós-Condição: $r = g c d(a,b) \land r = a \cdot s + b \cdot t \land r > 0$

Alínea b):

Usando a metodologia do comando **havoc** para o ciclo, escreva o programa na linguagem dos comandos anotados (LPA). Codifique a pós-condição do algoritmo com um comando **assert** .

Na metodologia *havoc*, o ciclo ($\{\sf while\}\; b \; \{\sf do \}\{\theta\} \; C$), com anotação de invariante <math>\theta$ é transformado num fluxo não iterativo da seguinte forma

\$ {{\sf assert}\; \theta\; ; \sf havoc }\;\vec{x} \; ; (\,({\sf assume }\; b \wedge \theta \; ; \; C \; ; {\sf assert}\;\theta \; ; {\sf assume}\; \mathit{False}) \: || \: {\sf assume}\; \neg b \wedge \theta \,) \$\$

Algoritmo de Euclides Estendido

```
assert r = gcd(a, b) and r = a * s + b * t
# Pós-Condição
OUTPUT: r
```

Programa na Linguagem dos Comandos Anotados (LPA)

```
 \begin{aligned} &\text{preCond} = a > 0 \text{ and } b > 0 \\ &\text{inv} = \gcd(a, b) = \gcd(r, r') \text{ and } r = a * s + b * t \text{ and } r' = a * s' + b * t' \\ &\text{posCond} = r = \gcd(a, b) \text{ and } r = a * s + b * t \\ &\text{C} = q = r \operatorname{div} r'; r, r', s, s', t, t' = r', r - q \times r', s', s - q \times s', t', t - q \times t' \\ &\text{xVect} = r, r', s, s', t, t' \\ &\text{[assume preCond; } r, r', s, s', t, t' = a, b, 1, 0, 0, 1; \text{ assert inv; havoc xVect; ((assume r != 0 and inv; C; assume False) || assume r == 0 and inv); assert posCond] \end{aligned}
```

Alínea c):

Construa codificações do programa LPA através de transformadores de predicados "strongest post-condition" e prove a correção do programa LPA.

Antes de desenvolver o programa em LPa através de transformafores de predicados SPC, recordemos os mesmos:

Neste caso, a denotação [C] associa a cada fluxo C um predicado que caracteriza a sua correcção em termos lógicos (a sua VC) segundo a técnica SPC, sendo calculada pelas seguintes regras.

```
 $ \left[ { sf skip} \right] = True \setminus [{sf assume}: \phi_i = \phi_i \setminus [{sf assert}: \phi_i = \phi_i \setminus [x = e] = (x = e) \setminus [(C_1 || C_2)] = [C_1] \setminus [C_1, {sf skip};] = [C] \setminus [C_1, {sf assume}: \phi_i = [C] \setminus [C_1, {sf assume}: \phi_i = [C] \setminus [C_1, {sf assume}] =
```

[assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; ((assume r = 0 and inv; C; assume False) || assume r = 0 and inv); assert posCond]

[assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; ((assume r = 0 and inv; C; assume False) || assume r = 0 and inv)] -> posCond

```
[(assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; (assume r = 0 and inv; C;
assume False)) || (assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; assume
r == 0 and inv)] -> posCond
[(assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; (assume r = 0 and inv; C;
assume False))] or [(assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect;
assume r == 0 and inv)] -> posCond
=
[assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect; (assume r = 0 and inv; C;
assume False)] or [assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect;
assume r == 0 and inv] -> posCond
([assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect] and (assume r!= 0 and
inv; C; assume False) or [assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv; havoc xVect]
and r == 0 and inv) -> posCond
=
([assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv] and ForAll xVect. (assume r = 0 and
inv; C; assume False) or [assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1; assert inv] and ForAll
xVect. r == 0 and inv) -> posCond
([assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1] -> inv and (ForAll xVect. (assume <math>r! = 0 and inv;
C; assume False)) or [assume preCond; r, r', s, s', t, t' = a, b, 1, 0, 0, 1] -> inv and (ForAll xVect. <math>r ==
0 and inv)) -> posCond
=
([assume preCond] and (r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> inv and (ForAll xVect. (assume r!= 0 and
inv; C; assume False)) or [assume preCond] and (r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> inv and (ForAll
xVect. r == 0 and inv)) -> posCond
=
((preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> inv and (ForAll xVect. (assume r \neq 0 and inv; C;
assume False)) or (preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) \rightarrow inv and (ForAll xVect. r == 0 and
inv)) -> posCond
((preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> inv and (ForAll xVect. ((r!= 0 and inv) and [C] and
False)) or (preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> inv and (ForAll xVect. r == 0 and inv)) ->
posCond
```

= Simplificando

```
((preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) \rightarrow inv) and ((ForAll xVect. ((r!= 0 and inv) and [C] and I))
False) or (r == 0 and inv))) -> posCond
= Note-se que ((r!= 0 and inv) and [C] and False) = False
= Note-se também que (False or C) = C
((preCond and r, r', s, s', t, t' = a, b, 1, 0, 0, 1) \rightarrow (inv and (ForAll xVect. (r == 0 and inv)))) \rightarrow
posCond
= Por fim, substituindo:
(((a > 0 \text{ and } b > 0) \text{ and } r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> (gcd(a, b) = gcd(r, r') and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r =
r' = a * s' + b * t') and
(ForAll r, r', s, s', t, t'. (r == 0 and (gcd(a, b) = gcd(r, r') and r = a * s + b * t and r' = a * s' + b * t'))) ->
r = gcd(a, b) and r = a * s + b * t
Uma vez que já temos a expressão:
```

```
(((a > 0 \text{ and } b > 0) \text{ and } r, r', s, s', t, t' = a, b, 1, 0, 0, 1) -> (gcd(a, b) = gcd(r, r') and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r = a * s + b * t and r =
r' = a * s' + b * t') and
(ForAll r, r', s, s', t, t'. (r == 0 and (gcd(a, b) = gcd(r, r') and r = a * s + b * t and r' = a * s' + b * t'))) ->
r = gcd(a, b) and r = a * s + b * t
```

Passemos à prova:

```
def prove(f):
    with Solver() as s:
        s.add(Not(f))
        if s.check() == sat:
            print("Failed to prove.")
        else:
            print("Proved.")
a = Int('a')
b = Int('b')
r = Int('r')
rr = Int('rr')
s = Int('s')
ss = Int('ss')
t = Int('t')
tt = Int('tt')
q = Int('q')
# Definir gcd como uma função
gcd = Function('gcd', IntSort(), IntSort(), IntSort())
gcdAx1 = ForAll([a], Implies(a >= 0, gcd(a, 0) == a))
gcdAx2 = ForAll([b], Implies(b >= 0, gcd(0, b) == b))
gcdAx3 = ForAll([a, b], Implies(And(a > 0, b > 0), gcd(a, b) == gcd(b, a)
```

```
a % b)))
gcdF = And(gcdAx1, gcdAx2, gcdAx3)
preCond = And(a > 0, b > 0)
axioms = And(
    r == a,
    rr == b,
    s == 1,
    ss == 0,
    t == 0,
    tt == 1
)
pre = And(preCond, axioms)
\# inv = gcd(a, b) = gcd(r, r') \ and \ r = a * s + b * t \ and \ r' = a * s' +
b * t'
inv = And(
    gcd(a, b) == gcd(r, rr),
    r == a * s + b * t,
    rr == a * ss + b * tt
)
preFinal = (Implies(pre, inv))
exitCond = ForAll([r,rr,s,ss,t,tt], And((r == 0), inv))
\# posCond = r = gcd(a, b) and r = a * s + b * t
posCond = And(
    r == gcd(a, b),
    r == a * s + b * t
)
posFinal = Implies(exitCond, posCond)
spc = And(preFinal, posFinal)
prove(Implies(gcdF, spc))
Proved.
```