

$w_3$	$w_2$	$w_1$	$w_0$	$y_1$	$y_0$	$z$
0	0	0	0	d	d	0
0	0	0	1	0	0	1
0	0	1	x	0	1	1
0	1	x	x	1	0	1
1	x	x	x	1	1	1

**Figure 4.20** Truth table for a 4-to-2 priority encoder.