

File Path ▾ : /Users/Shared/Guillaume/ksirk/ksirk/main.cpp

main.cpp (no symbol selected)

```

1  /*****
2      main.cpp - description
3      -----
4      begin          : mer jui 11 22:27:28 EDT 2001
5      copyright      : (C) 2001 by Gaël de Chalendar
6      email          : Gael.de.Chalendar@free.fr
7
8  This is the standard main function of a KDE application simplified for KsirK
9
10 *****/
11
12 /*****
13  *
14  * This program is free software; you can redistribute it and/or modify
15  * it under the terms of the GNU General Public License as published by
16  * the Free Software Foundation; either version 2 of the License, or
17  * (at your option) any later version.
18  *
19 *****/
20
21 #include "kgamewin.h"
22 #include "GameLogic/gameautomaton.h"
23
24 #include <kcmlineargs.h>
25 #include <kaboutdata.h>
26 #include <klocale.h>
27 #include <kdebug.h>
28 #include <KApplication>
29 #include <KToolBar>
30
31 static const char *description =
32     I18N_NOOP("KsirK");
33 // INSERT A DESCRIPTION FOR YOUR APPLICATION HERE
34
35
36 int main(int argc, char *argv[])
37 {
38     kDebug() << "Hello World!";
39     KAboutData aboutData( "ksirk", 0, ki18n("KsirK"),
40         KDE_VERSION_STRING, ki18n(description), KAboutData::License_GPL,
41         ki18n("(c) 2002-2013, Gaël de Chalendar\n"),
42         ki18n("For help and user manual, please see\nthe KsirK web site."),
43         "http://games.kde.org/game.php?game=ksirk");

```