

GUILLEM CELMA ANGLES

• DETAILS •

620107825 guillecelmaan@gmail.com

Date of birth 02/03/1995

LINKS

https://guillecelma.herokuapp.com

SKILLS

HTML5 & CSS3

JavaScript ES6

React.js

Node.js

Express.js

MongoDB

Git/GitHub

Passport.js

LANGUAGES

Spanish

Catalan

English

PROFILE

Experienced Web Developer adept in bringing forth expertise in installation, testing and maintenance of web applications. Experienced with the latest cutting edge development tools and procedures. Able to effectively self-manage during independent projects, as well as collaborate as part of a productive team.

EDUCATION

Full-Stack Web Developer Program, Ironhack, Barcelona

August 2021 — October 2021

- 9 week intensive web development boot camp
- Built front-end projects using HTML,CSS & Bootstrap
- Built full-stack projects using Express, Node, Handlebars, Mongo DB and Axios
- Built a single page Full-Stack application using React. JS, Node/Express, Mongo DB

Bachelor's degree in Criminology and Public Prevention Policies, Universitat Pompeu Fabra, Barcelona

September 2017 — May 2021

★ PROJECTS

Tooly

September 2021 — October 2021

- Full-stack Web app that allows users to put their tools for renting and to rent tools from other users. React.js, CSS, NODE.JS, EXPRESS, MONGO DB, PAYPAL Payment, GOOGLE AUTH, TALK.JS, GOOGLE LOCATION, CLOUDINARY
- Link to site: https://prj-toolsharing-front.herokuapp.com

Cryptocoin

September 2021 — September 2021

- Full-Stack Web app that allows you to keep track of your cryptocurrencies / transactions, HTML, CSS, JS, NODE.JS, EXPRESS, MONGO DB, HBS, GeckoCoin API, Passport Auth
- Link To deploy: https://cryptocoin-project.herokuapp.com

EMPLOYMENT HISTORY

Order Picker at Monster Sushi, Barcelona

May 2018 — July 2021

- Customer service both in-person and by phone
- Planning delivery routes for a team of 12 carriers
- · Managing over 100 orders every night before dispatch

Security Assistant at Securitas, Barcelona

March 2017 — April 2018

- Worked at Camp Nou Stadium
- · Access control and ticket validation
- Deploy barriers to separate players from press