



11763 - Medical Image Processing

Final Project:

# DICOM Loading, Visualization and 3D Coregistration

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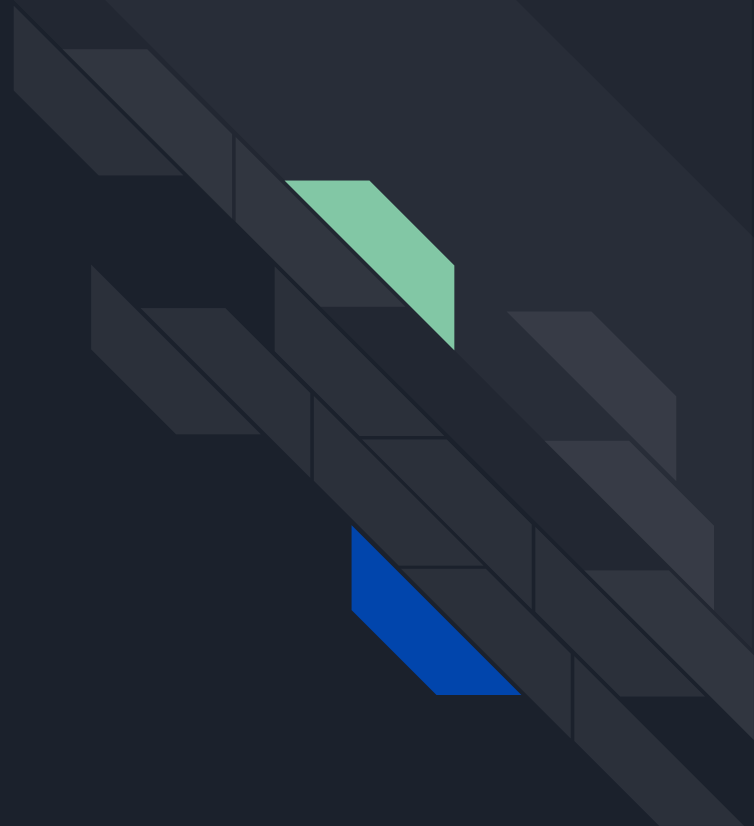
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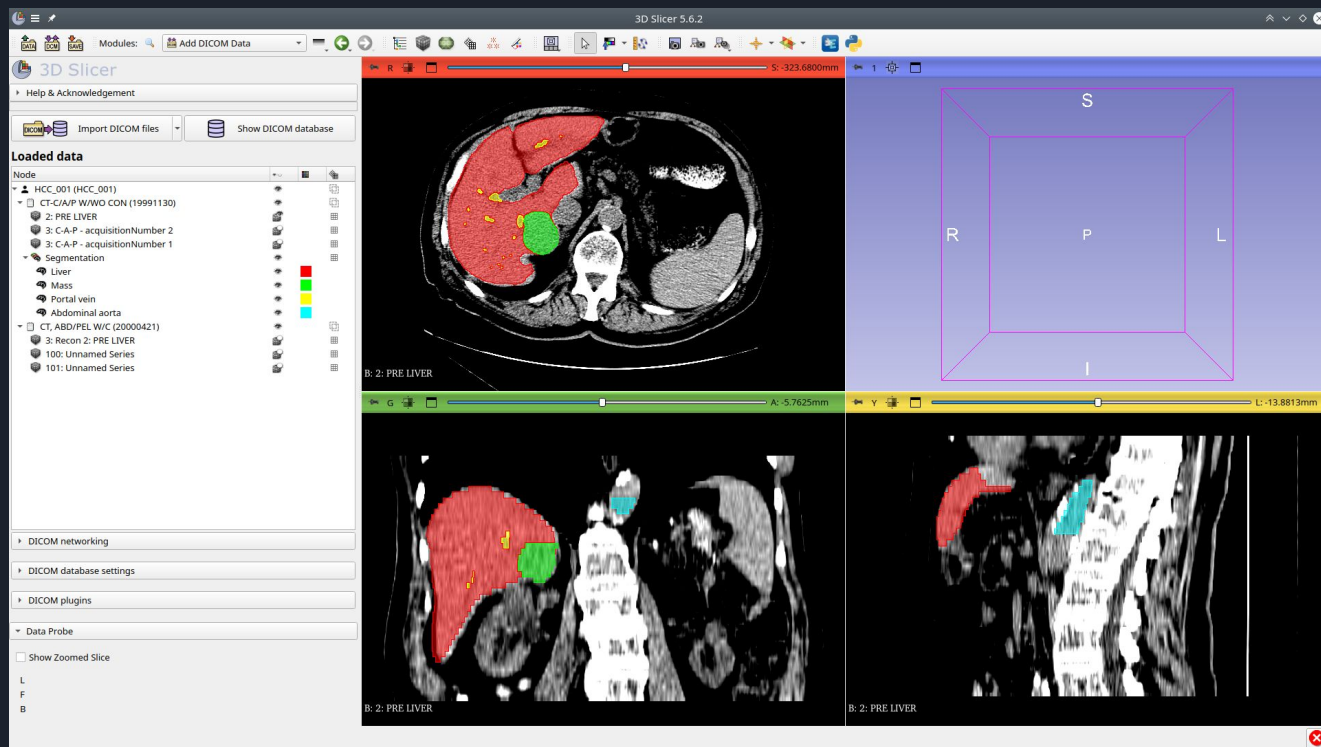
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# 1.

## DICOM Loading and Visualization



# 1.1 3D Slicer



**Headers:** Slice Location, Slice Thickness, Acquisition Number

## 1.2 Image Rearrangement

Pixel Array    Slice Location

1-03.dcm

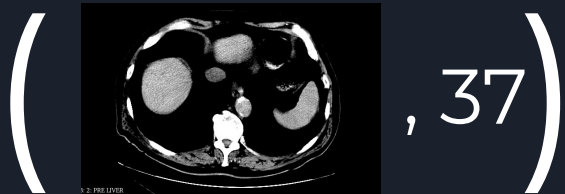


1-05.dcm



...

1-31.dcm

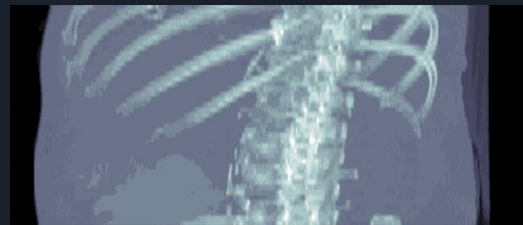


Sort By  
Slice Location



And stack  
them all!

3D CT Image



## 1.3 Artifact Removal

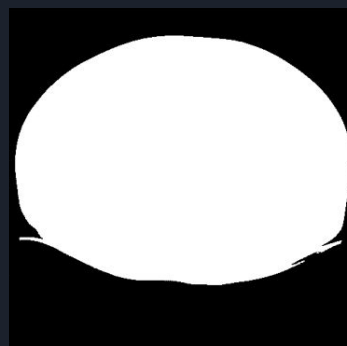
Mean through axis = 0



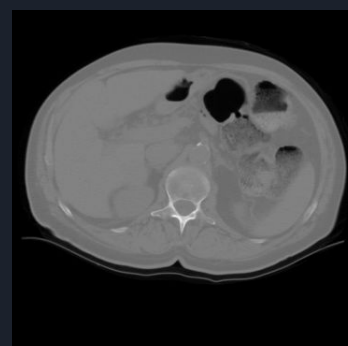
Binarize



Biggest  
Contour



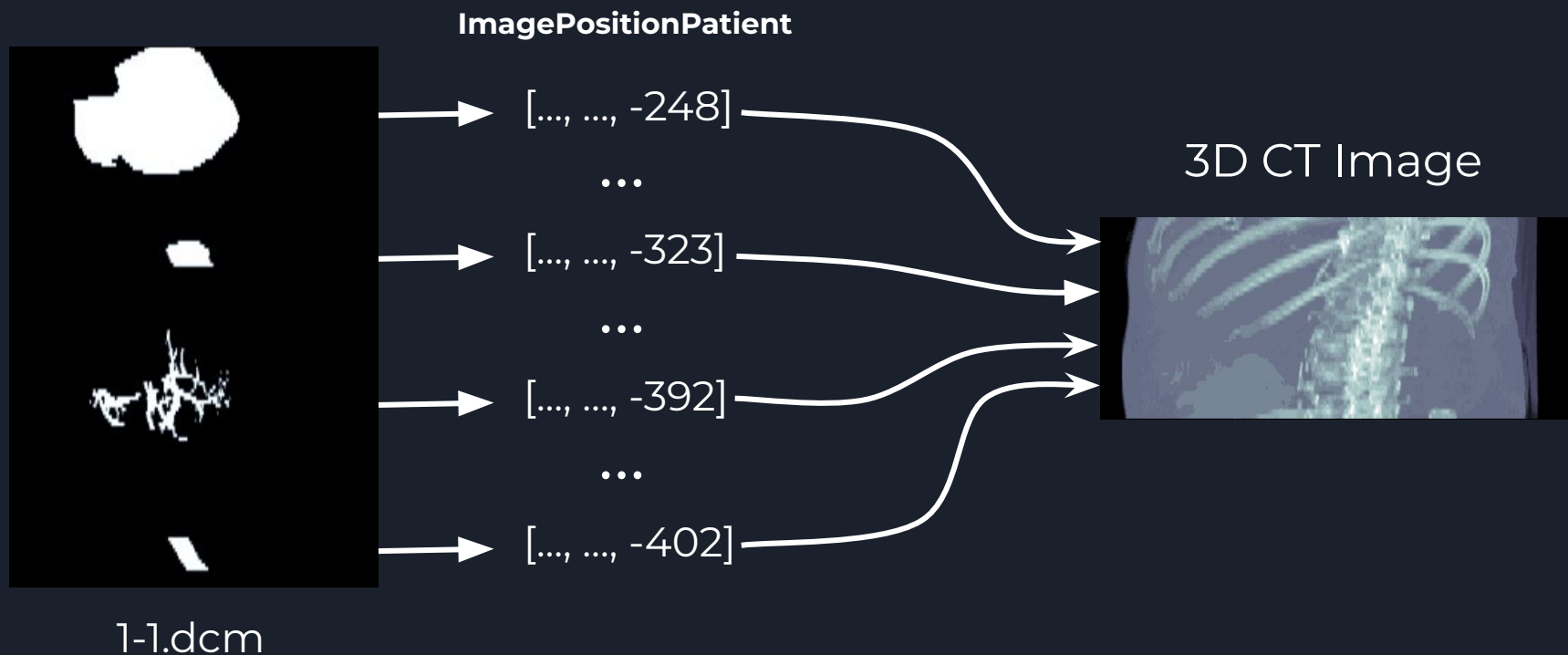
Use it as  
a mask



if  $p < 0 \rightarrow p := 0$

# 1.4 Segmentation

Arrange slices according to ImagePositionPatient and SliceLocation



# 1.5 GIF animation

Adjust CT image  
and segmentation

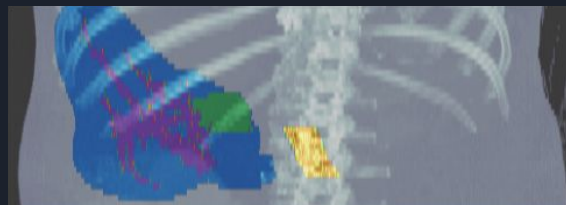
Rotate on axial plane  
both the segmentation and CT image.



Maximum Intensity  
Projection (Sagittal or  
Coronal)



Alpha Fusion



Adjust aspect ratio  
with Slice Thickness 5:1

New Frame

CT img: **Bone**

Segmentation: **Set1**

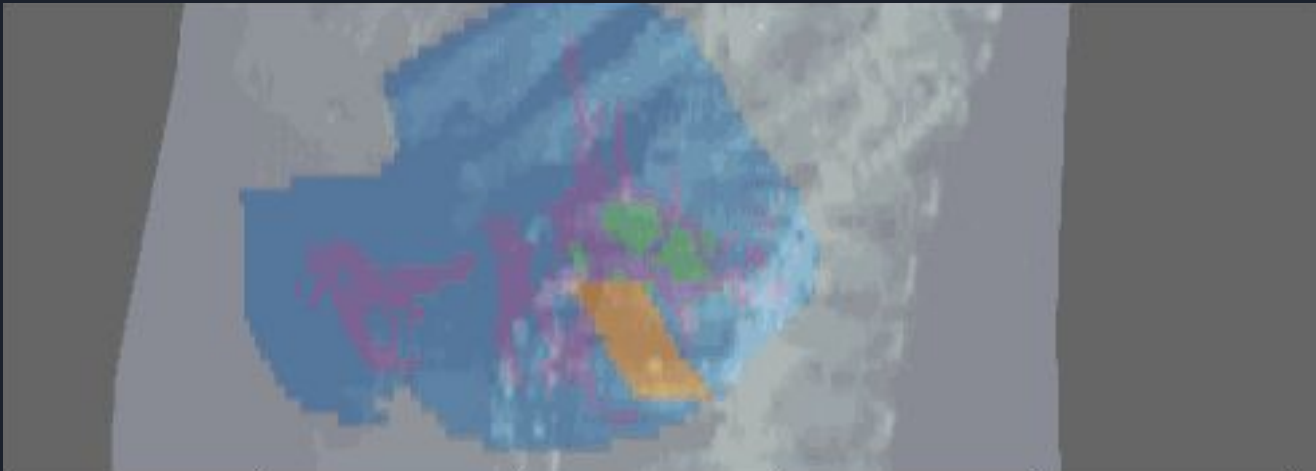




# 1.5 GIF animation

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Final Result



# 2.

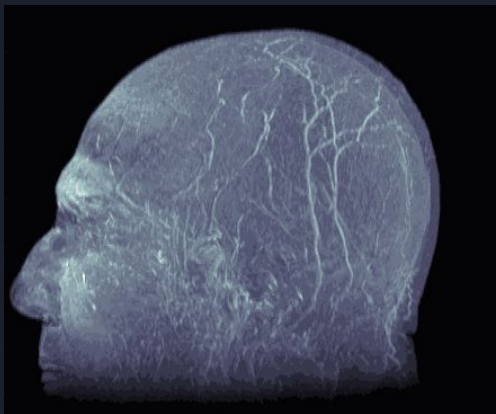
## 3D Rigid Coregistration



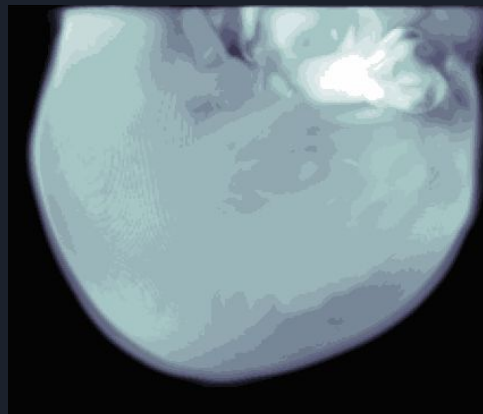
## 2.1 DICOM Files

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We rearrange the brain slices



We Inspect Phantom and Atlas brains



## 2.2 Match Dimensions Physically

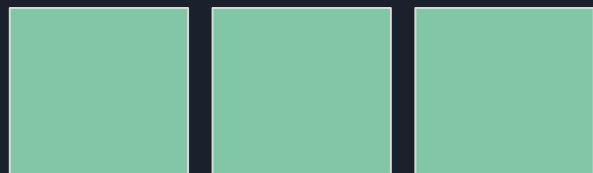
**Pixel Spacing [row,col]**

Patient's Brain [0.5078,0.5078]

Phantom Brain [1,1]

0.5078mm 0.5078mm

1mm



Downsize until



Only 1 and 2 axis



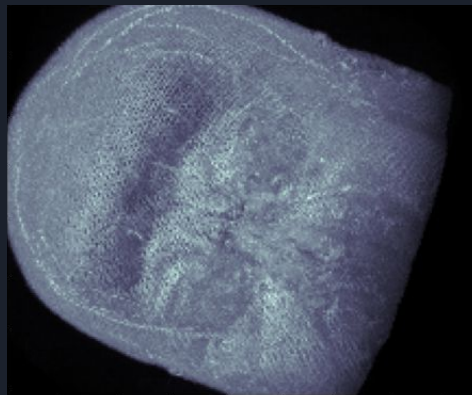
By a factor of  
0.5078

	Original Sizes		Crop Phantom		Downsize Pt's Brain		Crop Pt's Brain
Pt's Brain	(212, 512, 512)		(212, 512, 512)	→	(212, 259, 259)	→	(181, 217, 181)
Ph Brain	(193, 229, 193)	→	(181, 217, 181)		(181, 217, 181)		(181, 217, 181)
Atlas	(181, 217, 181)		(181, 217, 181)		(181, 217, 181)		(181, 217, 181)

## 2.3 Main Idea

Optimize a function that:

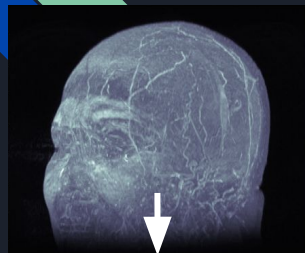
1. Transforms the Input Patient's Brain
2. Compute the difference/similarity with the phantom



Translation and then axial rotation

$$\text{MSE} = \frac{1}{w \cdot h \cdot d} \sum ( \text{Patient's Brain} - \text{Phantom} )^2$$

## 2.3 Transformations with Quaternions



$[0,0,0]$

$[0,0,1]$

...

$[180,216,180]$



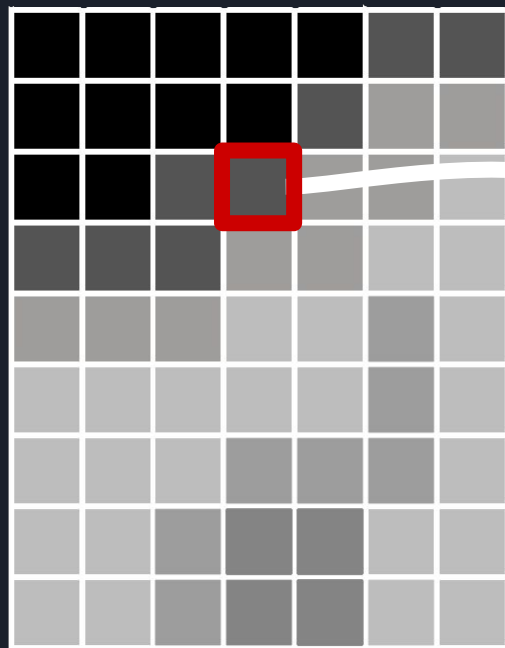
Translation and then  
axial rotation:  $t(x)$

$[52,56,78]$

$[85,85,46]$

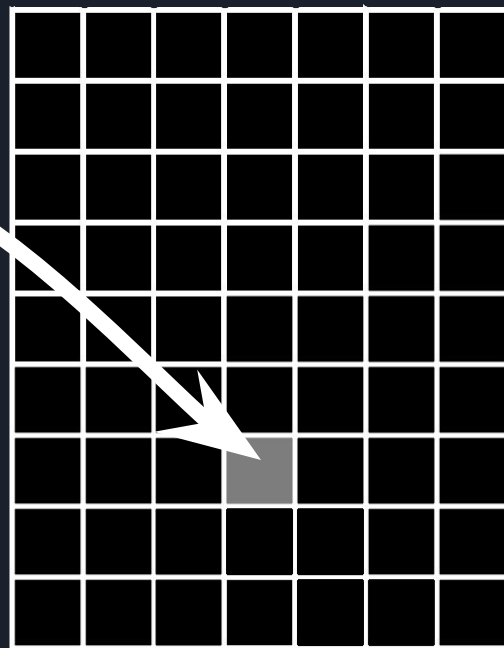
...

$[-55,350,67]$



Input Patient's Brain

$t(x)$



Canvas

## 2.3 Transformations with Quaternions

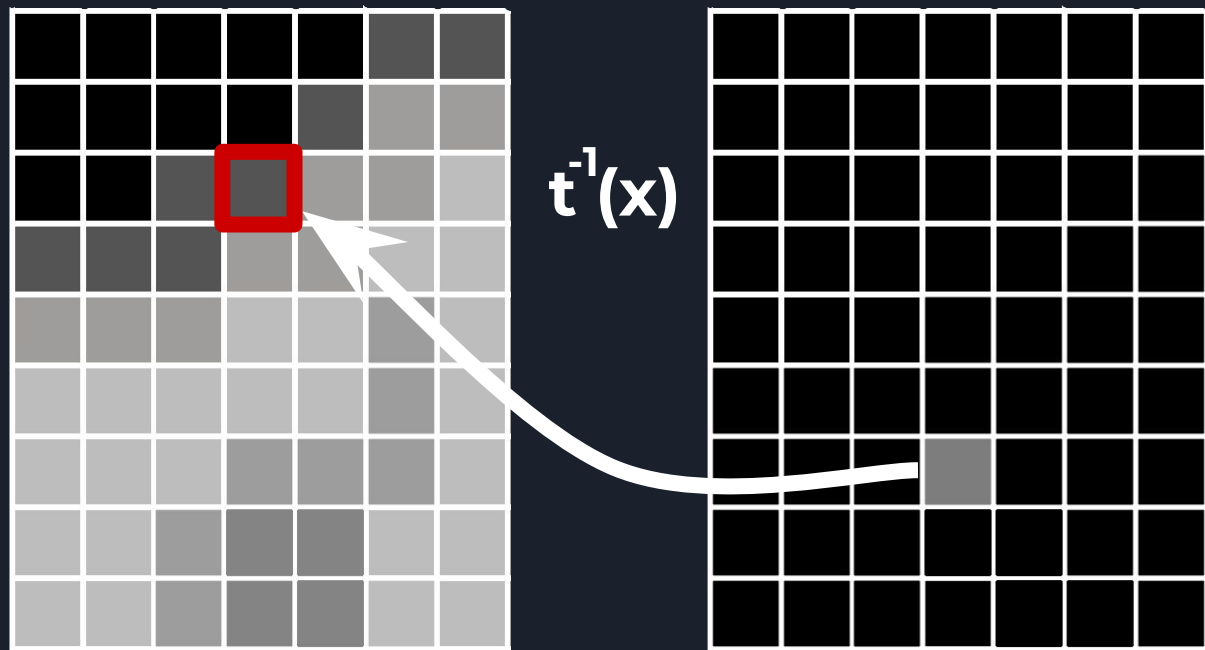
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Problem: Unrepresented Pixels



## 2.3 Transformations with Quaternions

Solution: Inverse transformation approach



Input Patient's Brain

Canvas



## 2.3 Transformations with Quaternions

Problem: For loop solution too slow  $\longrightarrow$  7 109 137 pixels

Solution: Use numpy-quaternions

NumPy ndarray with dtype=quaternion

```
array([quaternion(0, 180, 216, 81),
       quaternion(0, 180, 216, 83),
       quaternion(0, 180, 216, 85),
       quaternion(0, 180, 216, 87),
       quaternion(0, 180, 216, 89),
       quaternion(0, 180, 216, 91),
       quaternion(0, 180, 216, 93),
       quaternion(0, 180, 216, 95),
       quaternion(0, 180, 216, 97),
       quaternion(0, 180, 216, 99),
       quaternion(0, 180, 216, 101),
       quaternion(0, 180, 216, 103),
       quaternion(0, 180, 216, 105),
       quaternion(0, 180, 216, 107),
       quaternion(0, 180, 216, 109),
```

Apply the transformation  
as in the lectures

$$\begin{aligned} \alpha &\in [0, 2\pi), \quad \vec{v} \in \mathbb{R}^3 \text{ unitary,} \\ \vec{p} &\in \mathbb{R}^3, \quad \vec{p}' = \text{AxialRot}_{\vec{v}, \alpha}(\vec{p}), \\ q &= \cos(\alpha/2) + \sin(\alpha/2) \cdot v, \\ \implies p' &= q \cdot p \cdot q^* \end{aligned}$$

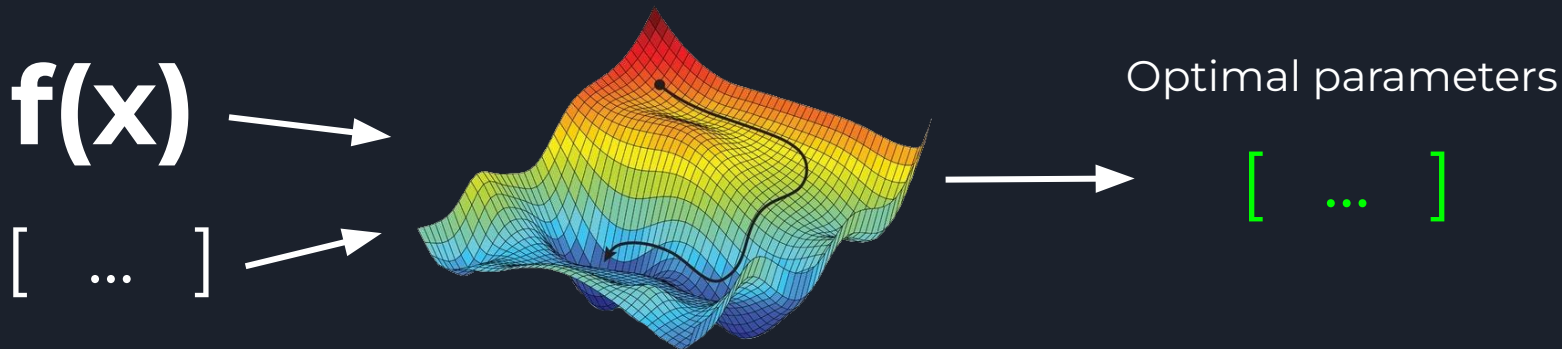
```
q_star = np.quaternion.conjugate(q_ax_rot)
q_tmp = q_indices * q_star
q_prime = q_ax_rot * q_tmp
```

## 2.4 Optimization method

We use `scipy.optimize.minimize`

Nelder-Mead method

Method	L-BFGS-B	BFGS	<b>Nelder-Mead</b>	Powell	CG	SLSQP	COBYLA	TNC
MSE	0.064	0.064	<b>0.058</b>	0.11	0.064	0.114	0.061	0.063
Time (s)	147	798	332	302	575	28	141	97



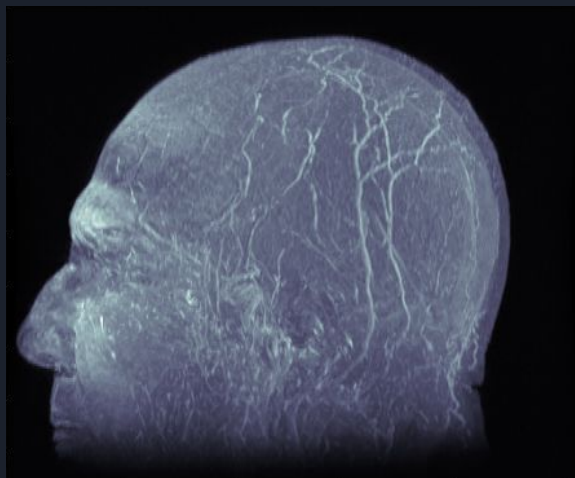
## 2.4 Optimization method

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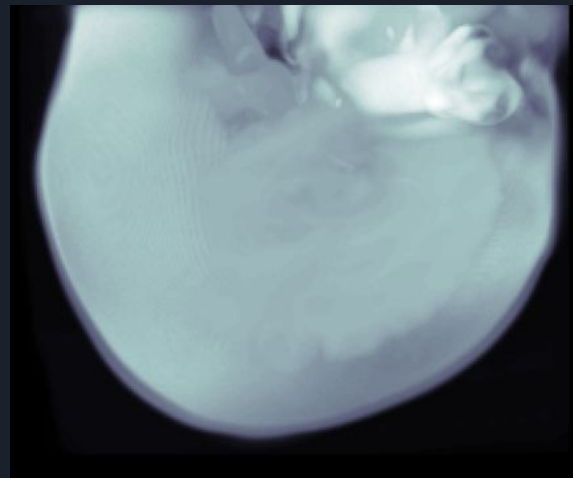
### Initialization parameters

Problem: Input and reference brain are not in the same orientation

Input brain



Reference brain

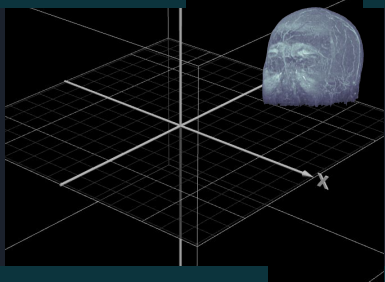


## 2.4 Optimization method

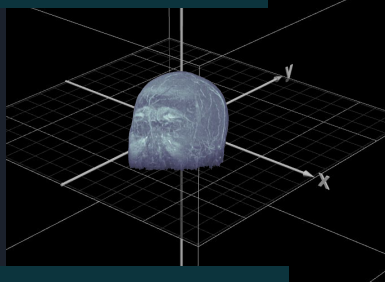
### Initialization parameters

Solution: Initialize parameters to make them start in the same orientation

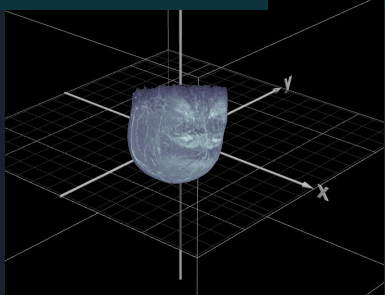
Original



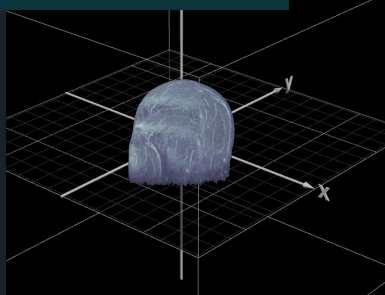
$\text{trans}(t_1, t_2, t_3)$



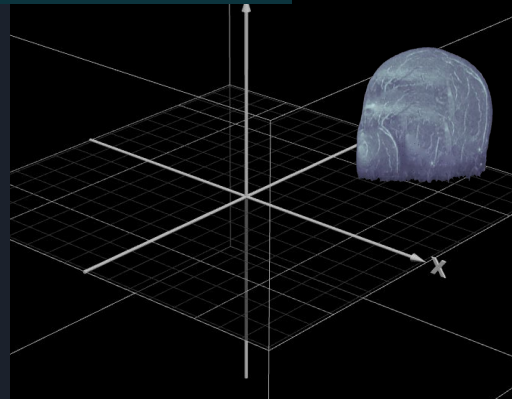
$\text{Rot}(2\pi, 1, 0, 0)$



$\text{Rot}(2\pi, 0, 0, 1)$



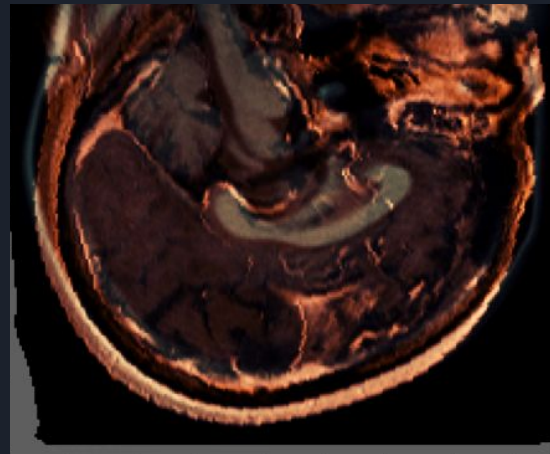
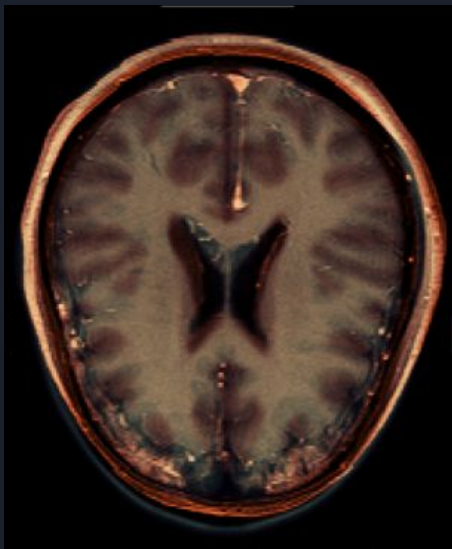
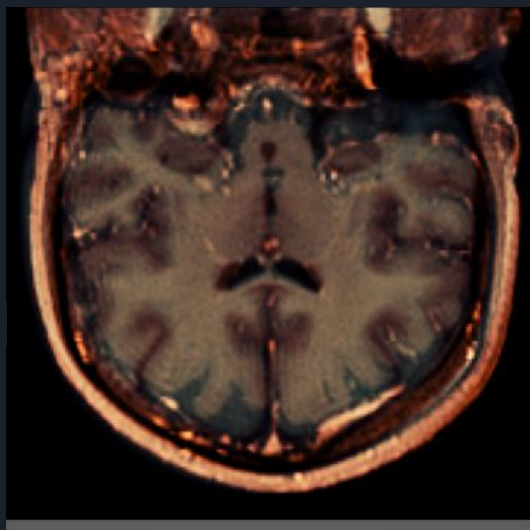
$\text{trans}(-t_1, -t_2, -t_3)$



$[-181, -217, 0, \pi, 0, 0, -1]$

## 2.5 Coregistration Results

Optimal parameters:  $[-181.22, -203.38, 0, 2.97, 0, 0, -1.06]$

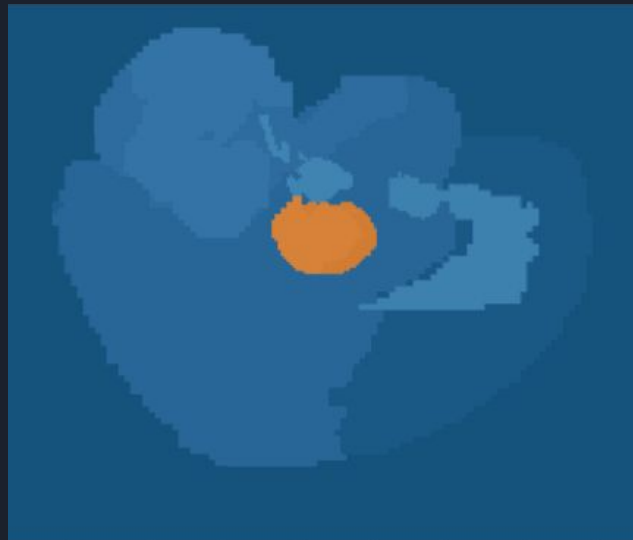


## 2.6 Thalamus Region

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### Mask extraction

- We extract all the Thalamus IDs from *AAL3\_1mm.txt*
- We create a unified mask with all the pixels whose value belongs to any Thalamus ID



## 2.7 Thalamus Region

Transform to patient's input space

- We simply apply the inverse transformation to the thalamus mask.
- We apply alpha fusion to the mask and input brain.

Axial rotation and then translation  
[181.22, 203.38, 0, 2.97, 0, 0, 1.06]

Input: **Bone**



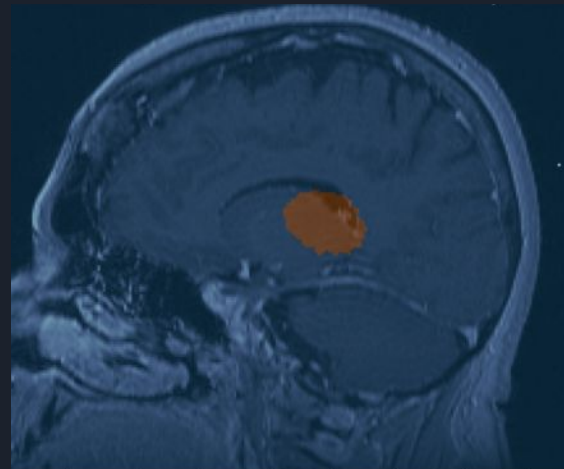
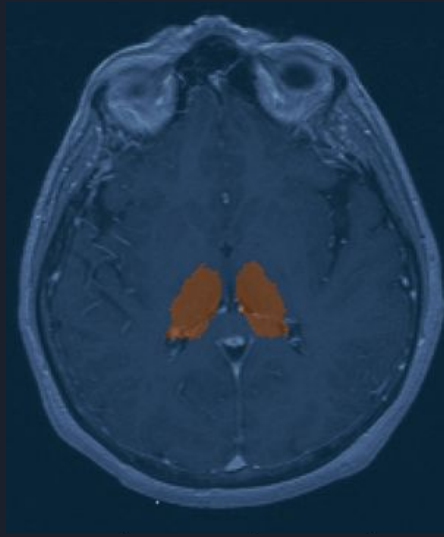
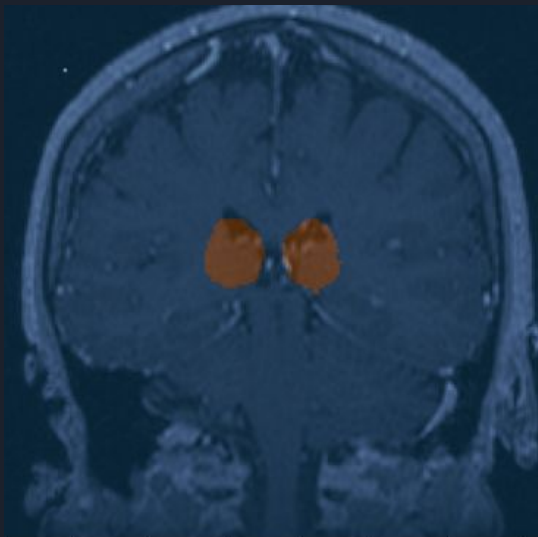
Thalamus mask: **tab10**



## 2.7 Thalamus Region

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Final Result

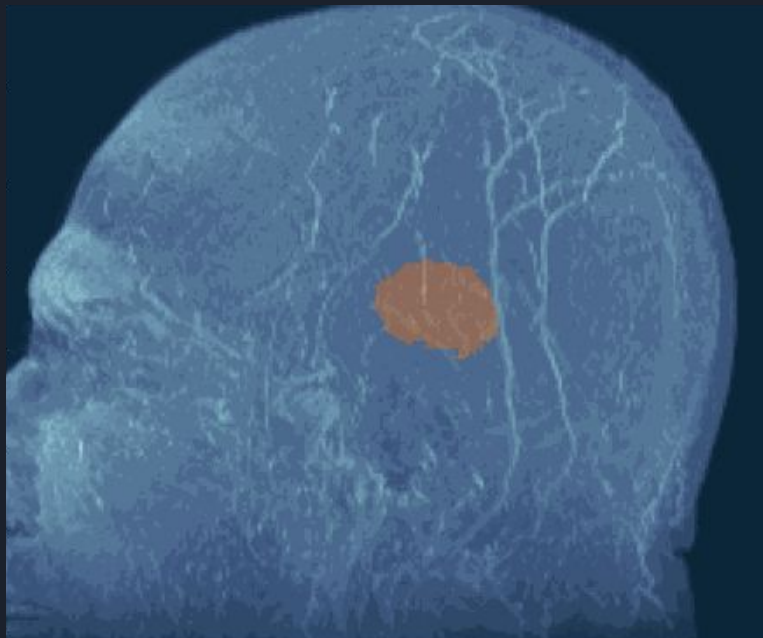




## 2.7 Thalamus Region

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Final Result





# Conclusions

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- Inverse transformation + quaternions approach
- Best method for our problem: Nelder-Mead
- Hardcoded and specific data tailored aspects.
- Non suitable for real-time applications.
- Better visualization.



# Thank you

Guillem Bibiloni Femenias