Guitel

# Introduction

This vision explains the project of creating a website that will allow the hostage of a client in a certain period in a room.

# Positioning

## Problem Statement

|  |  |
| --- | --- |
| The problem of | Lack of an option for hostage via web. |
| affects | Client, Hotel |
| the impact of which is | Less clients and popularity because of lack of easy access;  Slower service since the hostage would need to be made manually. |
| a successful solution would be | Create a website that will allow the hostage of the client. |

## Product Position Statement

|  |  |
| --- | --- |
| For | Guitel specifically, may serve as a model for other products. |
| Who | Will use it to hostage clients automatically;  Will make the hotel more known by making the access to it more visible by the general public. |
| The Guitel.com | is a website for hostages. |
| That | Will hostage the clients in an automatic way, letting they search, register and delete the hostage if necessary. |
| Unlike | More general website models that will resolve a lot o problems, but may not be able to resolve the more specific ones. |
| Our product | Will be specifically be made to Guitel, resolving more specific problems of it. |

# Stakeholder Descriptions

## Stakeholder Summary

| **Name** | **Description** | **Responsibilities** |
| --- | --- | --- |
| Client | The one that will access the website front page and that will be registered for hostage. | Ensures the registering of hostage.  Ensures the flow of money to the hotel. |
| Guitel | The Hotel that is asking for the website to be made. | Ensures the registering of rooms to be hostage.  Ensures the payment to the analyst and developers. |
| Analyst | Intermediary between the hotel and the developers. | Ensures the documentation of the project.  Ensures that the information given to the developers is what the hotel wants. |
| Developers | Equip that will develop the system. | Ensures that the website will be made. |

## User Environment

[Detail the working environment of the target user. Here are some suggestions:

Number of people involved in completing the task? Is this changing?

How long is a task cycle? Amount of time spent in each activity? Is this changing?

Any unique environmental constraints: mobile, outdoors, in-flight, and so on?

Which system platforms are in use today? Future platforms?

What other applications are in use? Does your application need to integrate with them?

This is where extracts from the Business Model could be included to outline the task and roles involved, and so on.]

# Product Overview

## Needs and Features

|  |  |  |  |
| --- | --- | --- | --- |
| **Need** | **Priority** | **Features** | **Planned Release** |
| Register the hostage with the client and room information. | Principal | The entire point of the website. |  |
| Show rooms with the given price range, period of hostage available, type of room and features. | Very High | Easier for the client to find which room to hostage. |  |
| Delete the hostage if wanted. | Very High | If the client want to cancel the hostage. |  |

# Other Product Requirements

[At a high level, list applicable standards, hardware, or platform requirements; performance requirements; and environmental requirements.

Define the quality ranges for performance, robustness, fault tolerance, usability, and similar characteristics that are not captured in the Feature Set.

Note any design constraints, external constraints, assumptions or other dependencies that, if changed, will alter the **Vision** document. For example, an assumption may state that a specific operating system will be available for the hardware designated for the software product. If the operating system is not available, the **Vision** document will need to change.

Define any specific documentation requirements, including user manuals, online help, installation, labeling, and packaging requirements.

Define the priority of these other product requirements. Include, if useful, attributes such as stability, benefit, effort, and risk.]

|  |  |  |
| --- | --- | --- |
| **Requirement** | **Priority** | **Planned Release** |
|  |  |  |