

InchwormRobotController.
IsPoseCollidingSeparateScene

```
graph LR; A["InchwormRobotController.  
IsPoseCollidingSeparateScene"] --> B["InchwormRobotController.  
AllLatticesInRange"]; A --> C["InchwormRobotController.  
CurrentPosJ"]
```

InchwormRobotController.
AllLatticesInRange

InchwormRobotController.
CurrentPosJ