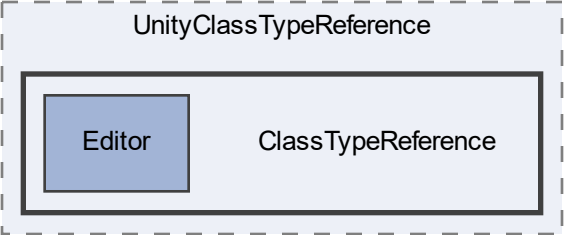


UnityClassTypeReference

A diagram showing a light blue rounded rectangle with a dashed border. Inside, at the top, is the text 'UnityClassTypeReference'. Below this is a smaller rectangle with a solid dark border. Inside this inner rectangle, on the left, is a blue square with a dark border containing the text 'Editor'. To the right of the 'Editor' square is the text 'ClassTypeReference'.

Editor

ClassTypeReference