



The diagram illustrates the structure of an RTS_Camera. It consists of a large light blue rectangle with a dashed border. Inside this rectangle, at the top, is the text 'RTS_Camera'. Below this text is a smaller rectangle with a solid black border. This inner rectangle is divided into two parts: on the left is a blue square with the text 'Editor', and on the right is the text 'Scripts'.

RTS_Camera

Editor

Scripts