

# DoA-Estimation

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# 1 Narrowband Estimation

We have obtained a stimulation data with  $J = 4$  sensors in *Observations\_nb.mat*, and we want to estimate angles of the source with MUSIC algorithm.

In MUSIC, there're some basic arguments,  $J$  represents the number of sensors, and  $P$  represents the number of sources ( $P < J$ ). The signal is given in the form of

$$s(t) = A(t)e^{j\omega_c t + \phi(t)} \quad (1)$$

when  $A(t)$  is the envelop,  $\phi(t)$  is the phase. In narrowband, they varies slow than  $e^{j\omega_c t}$ ,

$$s(t - \tau) = A(t - \tau)e^{j\omega_c(t - \tau)}e^{j\phi(t - \tau)} \approx A(t)e^{j\omega_c(t - \tau)}e^{j\phi(t)} = e^{-j\omega_c \tau} \cdot s(t) \quad (2)$$

thus, in narrowband, Time delay  $\approx$  Phase shift.

Position  $J$  sensors on x-y axis, their relative position can be  $p_i = (x, y)^t$ . Consider just one far field signal passes the system with angle  $\theta$ (with y axis), which can be expressed as  $\underline{v} = (\sin \theta, \cos \theta)^t$ . The time delay of every sensors is  $p_i v$ . Convert it into phase shift, its  $e^{-j2\pi\omega_c \Delta t}$ , denote it as  $a_i(\omega, \theta)$ . Thus, we can construct a matrix with  $a(\omega, \theta)$  which can shift the original signal as  $\theta$  changes.

$$s[k, \underline{p}_i] = s[k] \cdot e^{j\omega \tau_i} = s[k] \cdot a_i(\omega, \theta) \quad (3)$$

For narrowband signal, we can acquire its  $f_c$ (center frequency) in advance, so  $a_i(\omega, \theta)$  can be written as  $a_i(\theta)$ .

We model the system as

$$\begin{aligned} \underline{x}[k] &= (x_1[k], x_2[k], x_3[k], \dots, x_J[k])^t \\ \underline{n}[k] &= (n_1[k], n_2[k], n_3[k], \dots, n_J[k])^t \\ \underline{a}(\theta) &= (a_1(\theta), a_2(\theta), a_3(\theta), \dots, a_J(\theta))^t \end{aligned}$$

in which

$$\underline{x}[k] = \underline{a}(\theta) \cdot s[k] + \underline{n}[k] \quad (4)$$

for multiple sound sources, add them toghther to get

$$x_i[k] = \sum_p a_i(\theta_p) \cdot s_p[k] + n_i[k] \Rightarrow \underline{x}[k] = A \cdot \underline{s}[k] + \underline{n}[k] \quad (5)$$

$A$  is a  $J \times P$  matrix, and  $\underline{s}[k]$  is the column vector consists of different sound sources.

Denoted the covariance matrix as  $R_x$ ,

$$R_x = \mathbb{E}\{\underline{x}[k]\underline{x}^h[k]\} \quad (6)$$

expand it with  $\underline{x}[k] = A \cdot \underline{s}[k] + \underline{n}[k]$ ,

$$\mathbb{E}\{\underline{x}[k]\underline{x}^h[k]\} = \mathbb{E}\{(A \cdot \underline{s}[k] + \underline{n}[k])(A \cdot \underline{s}[k] + \underline{n}[k])^h\} \Rightarrow A\mathbb{E}\{\underline{s}[k]\underline{s}^h[k]\}A^h + \mathbb{E}\{\underline{n}[k]\underline{n}^h[k]\} \quad (7)$$

$R_s = \mathbb{E}\{\underline{s}[k]\underline{s}^h[k]\}$  is a Hermite positive definite matrix, so

$$rank(R_s) = rank(A) = rank(AR_s A^h) = P_{source}$$

The rank of the matrix equals to its number of non-zero eigenvalues, so  $AR_sA^h$  contains  $J - P$  zero eigenvalues.

Let  $\underline{u}_i$  be the eigenvector corresponding to zero eigenvalues, so

$$\underline{u}_i^h AR_s A^h \underline{u}_i = \underline{0} \Rightarrow (A^h \underline{u}_i)^h R_s (A^h \underline{u}_i) = \underline{0} \Rightarrow A^h \underline{u}_i = \underline{0} \quad (8)$$

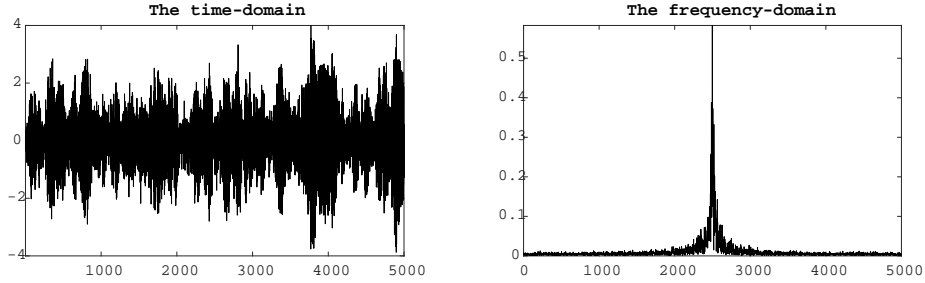
Which claim that the  $J - P$  zero eigenvectors is orthogonal to those steering vectors.

We traverse  $\theta$  to get the minimal  $\sum_i \underline{a}^h(\theta_p) \underline{u}_i$ , and define

$$P_{music}(\theta) = \frac{1}{\sum_{i=1}^{J-P} |\underline{a}^h(\theta_p) \underline{u}_i|^2} \quad (9)$$

and the maximum point is the direction of arrival(DoA).

## 1.1 Find $f_c$ through frequency domain



We can figure out from the graph that  $f_c = 2500\text{Hz}$ .

## 1.2 Estimate the DoA

The MUSIC algorithm is implemented through MATLAB:

Listing 1: **narrowband.m**

```

1 clear all; close all;
2 %% Load data
3 load("../data/Observations_nb.mat");
4 % load data
5 [Frame,nSensors] = size(X);
6 f_domain = (-Frame/2:Frame/2-1)*fs/Frame;
7 %% Plot waveform
8
9 figure
10 subplot(1, 2, 1);
11 plot(real(X(:, 1)), 'k', 'LineWidth', 0.5);
12 axis([-inf inf -4 4]);
13 title("The time-domain");
14 subplot(1, 2, 2);
15 plot(f_domain, abs(fftshift(fft(X(:, 1)))/Frame), 'k', 'LineWidth', 0.5);

```

```

16 title("The frequency-domain");
17 axis([0 5000 0 inf]);
18
19 %% Array setup
20 % number of sensors
21 J = nSensors;
22 % inter-sensor distance in x direction (m)
23 dx = 3.4*10-2;
24 % sensor distance in y direction (m)
25 dy = 0;
26 % sound velocity (m/s)
27 c = 340;
28 % number of sources
29 n_source = 2;
30 Index = linspace(0,J-1,J);
31 % sensor position
32 p = (-(J-1)/2 + Index.) * [dx dy];
33
34 %% Plot sensor positions
35 linspace = {'rx','MarkerSize',12,'LineWidth',2};
36 figure
37 plot(p(:,1),p(:,2), linspace{:});
38 title('Sensor_positions');
39 xlabel('x_position_in_meters');
40 ylabel('y_position_in_meters');
41 disp('The_four_microphones_are_ready!');
42
43
44 %% DoA estimation (MUSIC)
45 % determine the angular resolution(deg)
46 stride = 0.5;
47 % grid
48 theta = -90:stride:90;
49 % center frequency (Hz)
50 f_c = 2500;
51 % autocorrelation estimate
52 R_x = X'*X/Frame;
53 % direction vector
54 v = [sin(theta*pi/180); -cos(theta*pi/180)];
55 % steer vector
56 a_theta = exp(-1i*2*pi*f_c*(p*v)./c);
57
58 % implement eigen-decomposition
59
60 [V, D] = eig(R_x);
61 eig_val = diag(D);
62 [eig_val, Idx] = sort(eig_val);
63 % noise subspace (columns are eigenvectors), size: J*(J-n_source)
64 Un = V(:, Idx(1:J-n_source));
65 % pseudo music power

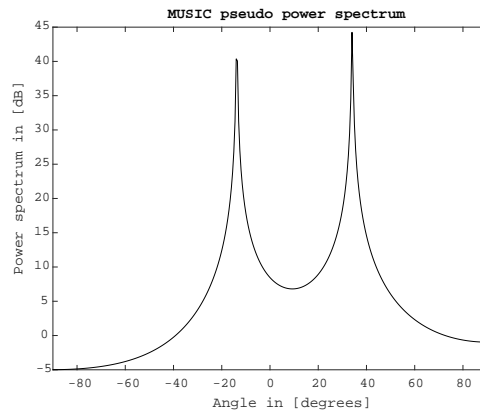
```

```

66 P_sm = 1./diag(a_theta'*(Un*Un')*a_theta);
67
68 %% Plot the MUSIC pseudo power spectrum
69 figure;
70 linspec = {'k-', 'LineWidth', 0.5};
71 plot(theta, 10*log10(abs(P_sm)), linspec{:});
72 title('MUSIC_pseudo_power_spectrum')
73 xlabel('Angle_in_[degrees]');
74 ylabel('Power_spectrum_in_[dB]');
75 xlim([-90,90]);
76
77 %% Find the local maximum and visualization
78 P_middle = abs(P_sm(2:end-1));
79 P_front = abs(P_sm(1:end-2));
80 P_back = abs(P_sm(3:end));
81 logic_front = (P_middle - P_front)>0;
82 logic_back = (P_middle - P_back)>0;
83 logic = logic_front & logic_back;
84 P_middle(~logic) = min(P_middle);
85 P_local = [abs(P_sm(1));P_middle;abs(P_sm(end))];
86 [~,doa_Idx] = maxk(P_local,n_source);
87 doa = theta(doa_Idx);
88 [~,minIdx] = min(abs(doa));
89 doa_source = doa(minIdx);
90 [~,maxIdx] = max(abs(doa));
91 interfer = doa(maxIdx);
92
93 disp(['The_desired_source_DOA_with_MUSIC_is:',num2str(doa_source),'deg']);
94 disp(['The_interfering_DOA_with_MUSIC_is:',num2str(interfer),'deg']);

```

The result of the algorithm is:



Which claims that:

- 1 The desired source DOA with MUSIC is: -14 deg
- 2 The interfering DOA with MUSIC is: 34 deg

## 2 Broadband Estimation

Since broadband speech signal can be non-stationary, we need STFT(Short-time Fourier Transform) to keep information on frequency domain and time domain at the same time.

The ISSM(Incoherent Signal Subspace Method), which perform STFT on the original signal, and do MUSIC with its result in row. We've read the original paper of ISSM, and ... Whatever, here I'm going to prove the map between frequency and the index in FFT.

In MATLAB, function FFT will perform

$$Y[k] = \sum_{j=1}^n X[j] e^{-i2\pi(j-1)(k-1)/n} \quad (10)$$

Thus, in case that the original signal  $X[j] = e^{i2\pi f \cdot (j-1)/f_s}$ ,

$$Y[k] = \sum_{j=1}^n e^{i2\pi(j-1) \left[ \frac{f}{f_s} - \frac{k-1}{n} \right]}$$

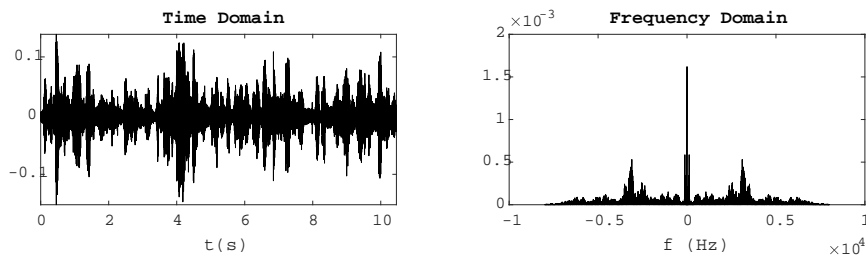
The modulus of the result can reach its peak when k equals to some number. Let  $u = \frac{f}{f_s} - \frac{k-1}{n}$ , using Euler's formula to transform it into ( $u \neq 0$ )

$$\begin{aligned} \text{Re}\{Y[k]\} &= \sum_{j=1}^n \cos[2\pi u \cdot (j-1)] = \frac{1}{2} (\csc(\pi \cdot u) \sin[(2n-1)\pi \cdot u] + 1) \\ \text{Im}\{Y[k]\} &= \sum_{j=1}^n \sin[2\pi u \cdot (j-1)] = \frac{1}{2} \csc(\pi \cdot u) (\cos(\pi \cdot u) - \cos[(2n-1)\pi \cdot u]) \end{aligned}$$

Consider the graph of csc function, and other sin or cos part limit it with an approximated 1 value, when u approach to 0, the modulus grows up quickly. And when  $u = 0$ , as  $Y[]$

### 2.1 Plot the wave and frequency response

The figure:



Its easy to figure out that the frequency covers a wide span of frequency and can not find a  $f_c$ .

### 2.2 Perform STFT and MUSIC with spectral density matrix

The ISSM algorithm is implemented through MATLAB:

Listing 2: **broadband.m**

```

1  clear all;
2  close all;
3
4  %% Before STFT
5  load("..\data\Observation_wb.mat");
6  % load("data\Observations_nb.mat");
7  [Frame, ~] = size(X);
8
9  %% STFT
10 len = 1024;
11 inc = 1024;
12 nfft = len; % The smallest  $2^n$   $\geq$  len, to optimize FFT
13 [st_idx, ed_idx, fn] = separate(len, inc, Frame);
14
15 % STFT  $\rightarrow$  4 sensors, value after FFT,
16 STFT = zeros([fn nfft 4]);
17 for i=1:fn
18     STFT(i, :, :) = fft(X(st_idx(i):ed_idx(i), :), nfft);
19 end
20
21 % Perform MUSIC algorithm
22
23 % Initialize data
24 J = 4;
25 dx = 3.4*10-2;
26 dy = 0;
27 c = 340; % Velocity of sound
28 Index = linspace(0,J-1,J);
29 p = (-(J-1)/2 + Index.') * [dx dy]; % Position vector
30 stride = 0.5;
31 theta = -90:stride:90;
32 v = [sin(theta*pi/180); -cos(theta*pi/180)];
33
34 P = zeros([180/stride+1 1]); % -90:stride:90
35 for i=1:ceil(nfft/2)
36
37 % P: index  $\rightarrow$  f
38 %  $\frac{(k-1)f_s}{n}$ 
39 f_c = (i-1)*fs/nfft;
40 X_ = squeeze(STFT(:, i, :));
41
42 [Frame_, ~] = size(X_);
43
44 R_x = X_'*X_/Frame_;
45 a_theta = exp(-1i*2*pi*f_c*(p*v)./c); % steering vector
46
47 [V, D] = eig(R_x);
48 eig_val = diag(D);
49 [~, Idx] = sort(eig_val);

```

```

50 Un = V(:, Idx(1:J-2)); % noise subspace
51 P_sm = diag(a_theta'*(Un*Un')*a_theta);
52 P = P + P_sm;
53
54 end
55
56 P = 1./P;
57
58 % Find the local maximum;
59 P_middle = abs(P(2:end-1));
60 P_front = abs(P(1:end-2));
61 P_back = abs(P(3:end));
62 logic_front = (P_middle - P_front)>0;
63 logic_back = (P_middle - P_back)>0;
64 logic = logic_front & logic_back;
65 P_middle(~logic) = min(P_middle);
66 P_local = [abs(P(1));P_middle;abs(P(end))];
67 [~,doa_Idx] = maxk(P_local, 2);
68 doa = theta(doa_Idx);
69 [~,minIdx] = min(abs(doa));
70 source_1 = doa(minIdx);
71 [~,maxIdx] = max(abs(doa));
72 source_2 = doa(maxIdx);
73
74 disp(['The first source with MUSIC is:',num2str(source_1),'deg']);
75 disp(['The second source with MUSIC is:',num2str(source_2),'deg']);
76
77 % figure;
78 % linspec = {'b-','LineWidth',2};
79 % plot(theta, 10*log10(abs(P)), linspec {});
80 % title('MUSIC pseudo power spectrum')
81 % xlabel('Angle in [degrees]');
82 % ylabel('Power spectrum in [dB]');
83 % xlim([-90,90])
84 %% Functions
85
86 function [ st_index, ed_index, fn ] = separate(len, inc, Frame)
87     fn = floor((Frame-len)/inc + 1);
88     st_index = (0:(fn-1))*inc + 1;
89     ed_index = (0:(fn-1))*inc + len;
90 end

```