

SI100B Introduction to Information Science and Technology **Python Programming**

张海鹏 Haipeng Zhang

School of Information Science and Technology
ShanghaiTech University

Tutorials

- Python programming tutorials
 - 8:00 pm, Friday evenings in TC201
 - Provides additional knowledge as well as information about the assignments
 - Will be video-recorded, but we encourage you to attend

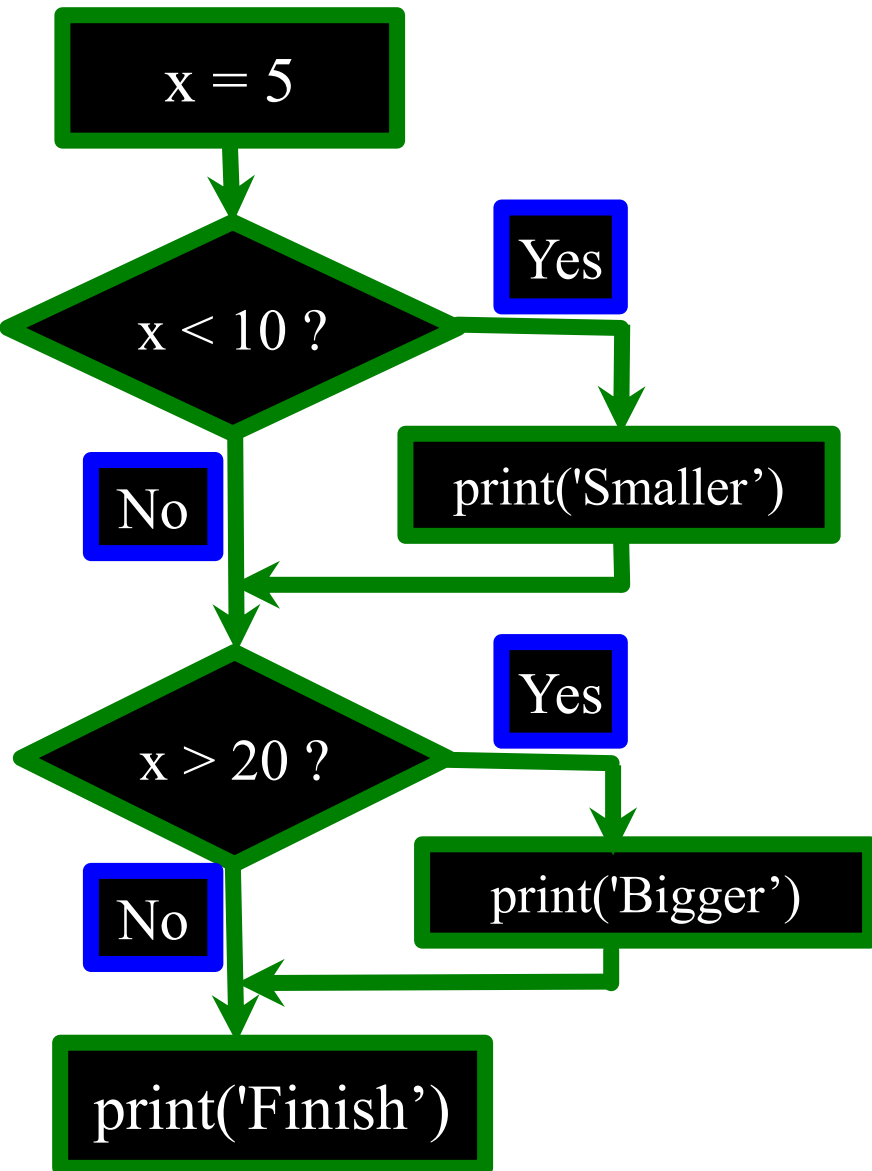
Assignment 1

- Announced on Piazza, Sept 15 evening
- Due 23:59:59 Friday, Oct 2
- Involves control flow, string operations, basic data structures, etc.

Learning Objectives

- Condition
- Python Program Structure

Conditional execution



Program:

```
x = 5
if x < 10:
    print('Smaller')
if x > 20:
    print('Bigger')
print('Finish')
```

Output:

Smaller
Finish

If statement

- Syntax:

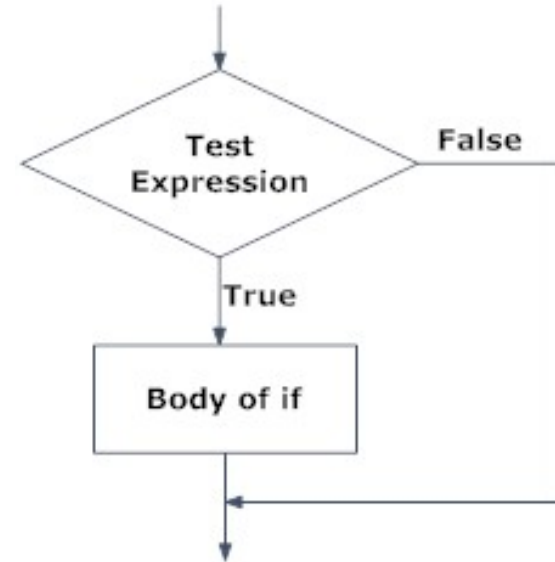
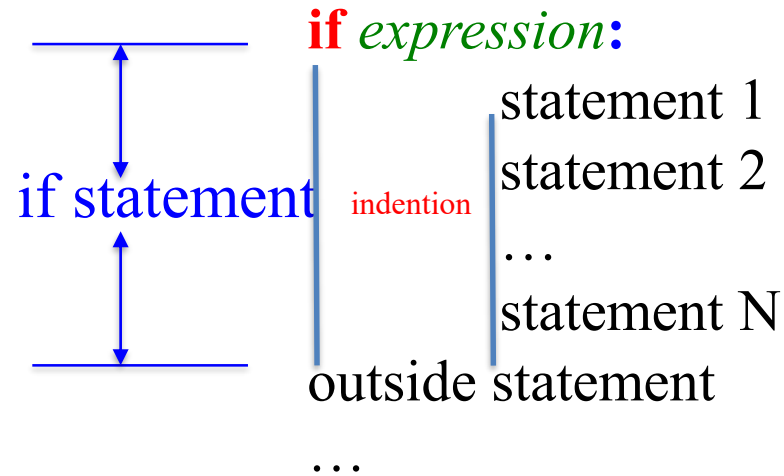


Fig: Operation of if statement

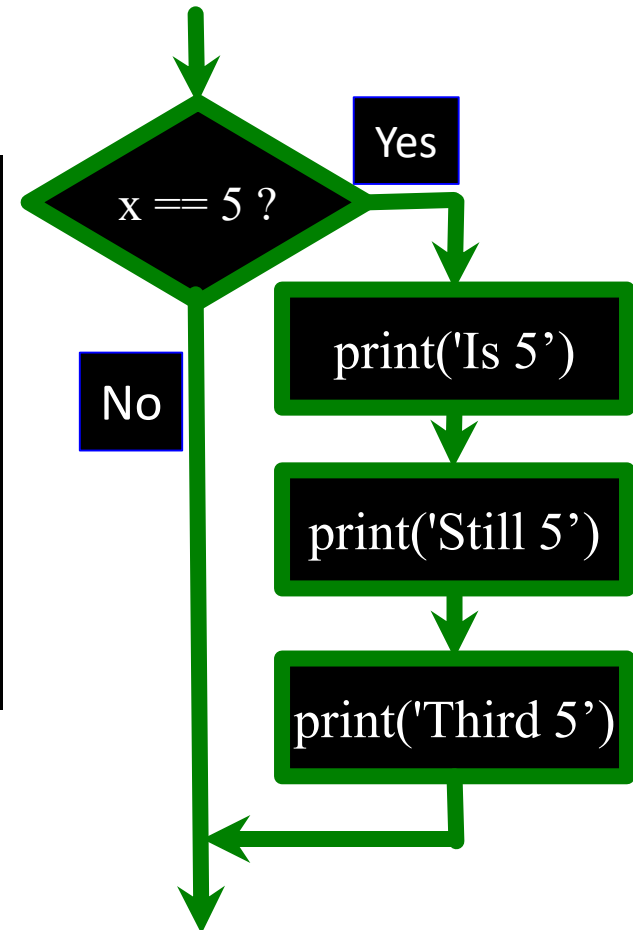
- If the expression is true, statements within the if statement body will be executed, otherwise the entire “if statement” will be ignored

```
>>> x = 5
>>> y = 7
>>> if x+y > 10:
...     print("sum > 10")
sum > 10
```

If statement

```
x = 5
print('Before 5')
if x == 5 :
    print('Is 5')
    print('Is Still 5')
    print('Third 5')
print('Afterwards 5')
print('Before 6')
if x == 6 :
    print('Is 6')
    print('Is Still 6')
    print('Third 6')
print('Afterwards 6')
```

Before 5
Is 5
Is Still 5
Third 5
Afterwards 5
Before 6
Afterwards 6



Indentation

- Spaces or tabs
- Increase indent indent after an `if` statement (after :)
- Maintain indent to indicate the scope of the block (which lines are affected by the `if`)
- Reduce indent *back to* the level of the `if` statement to indicate the end of the block
- Blank lines are ignored - they do not affect indentation

Indentation

- Increase / maintain after if
- Decrease to indicate end of block

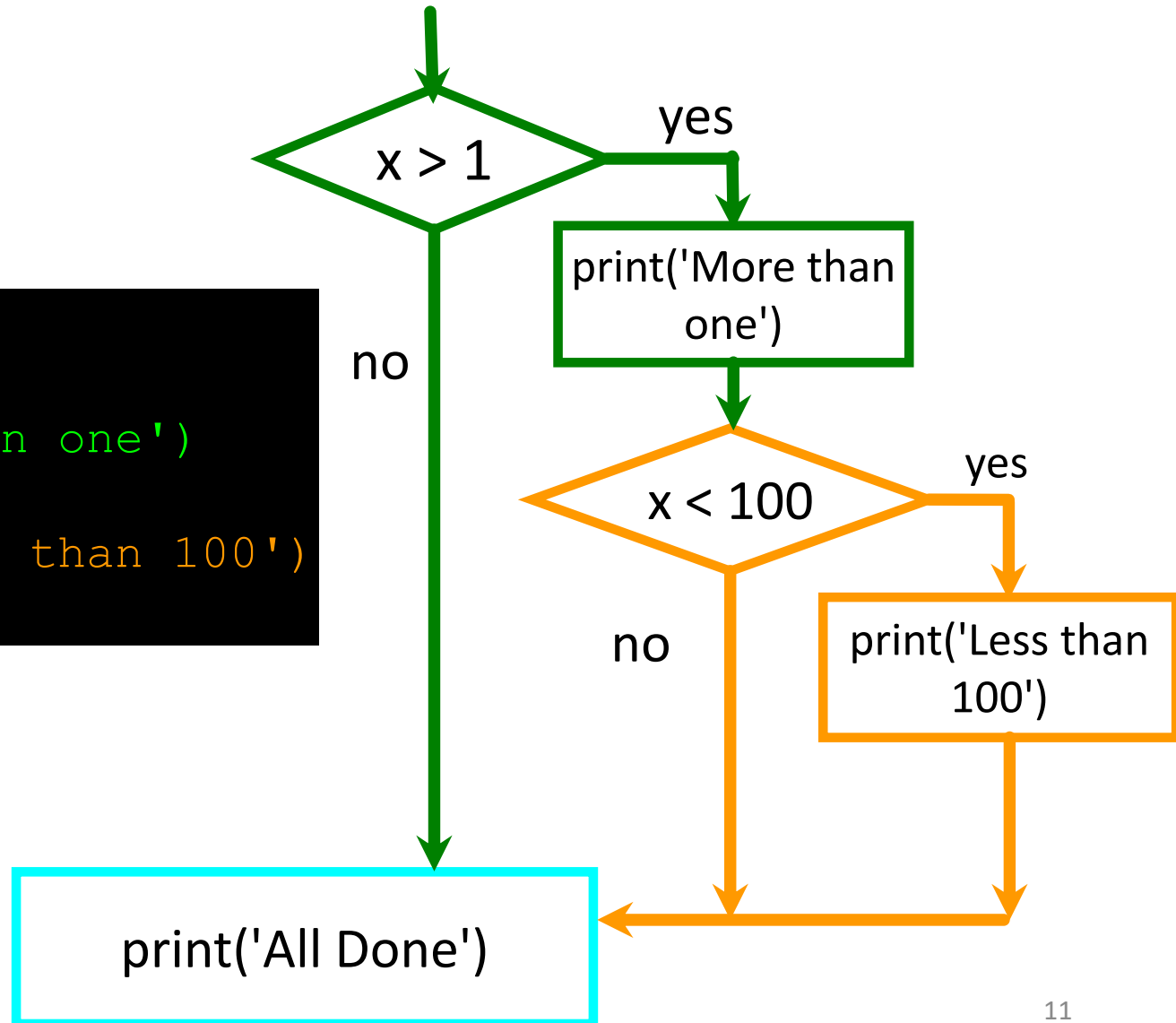
```
→ x = 5
→ if x > 2 :
→     print('Bigger than 2')
→     print('Still bigger')
← print('Done with 2')
```

If statement and indentation

```
x = 5
if x > 2 :
    print('Bigger than 2')
    print('Still bigger')
print('Done with 2')
```

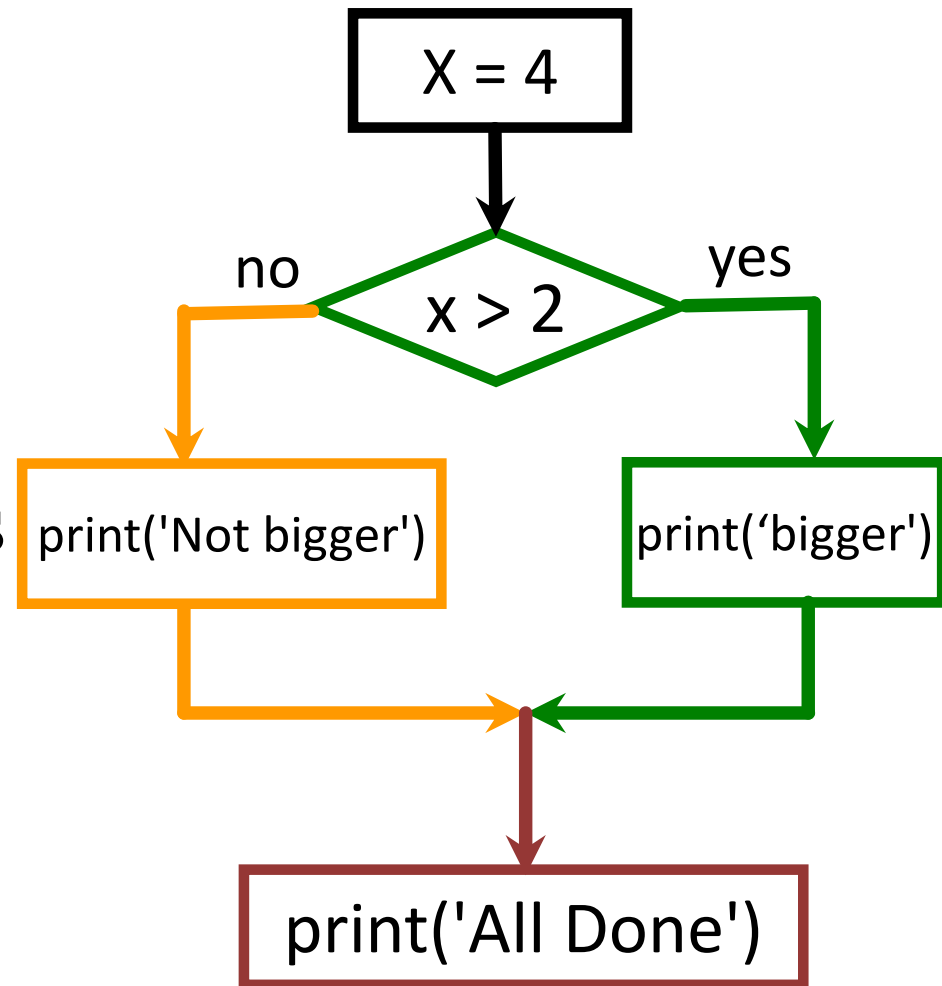
Nested if-statements

```
x = 42
if x > 1 :
    print('More than one')
    if x < 100 :
        print('Less than 100')
print('All done')
```



if-else statement

- Sometimes we want to do one thing if a logical expression is true and something else if the expression is false.
- It is like a fork in the road – we must choose **one or the other** path but not both



if-else statement

- Syntax:

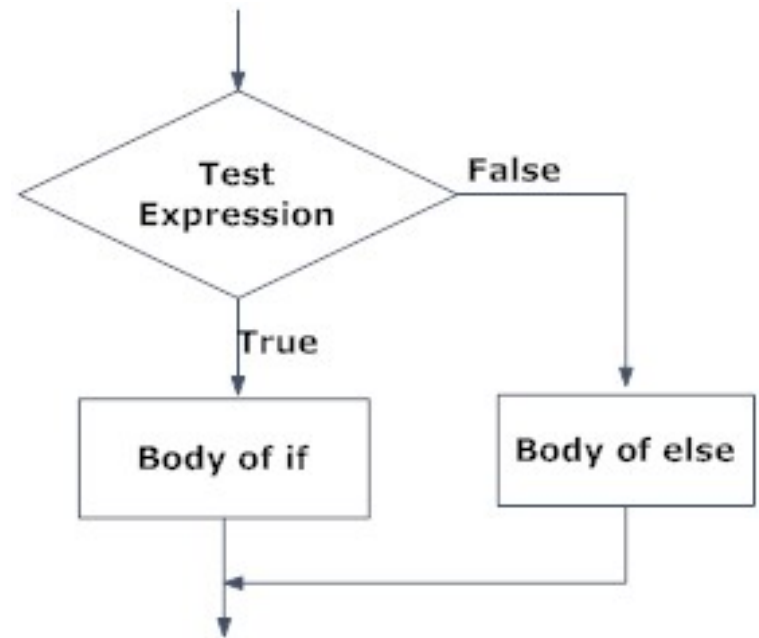
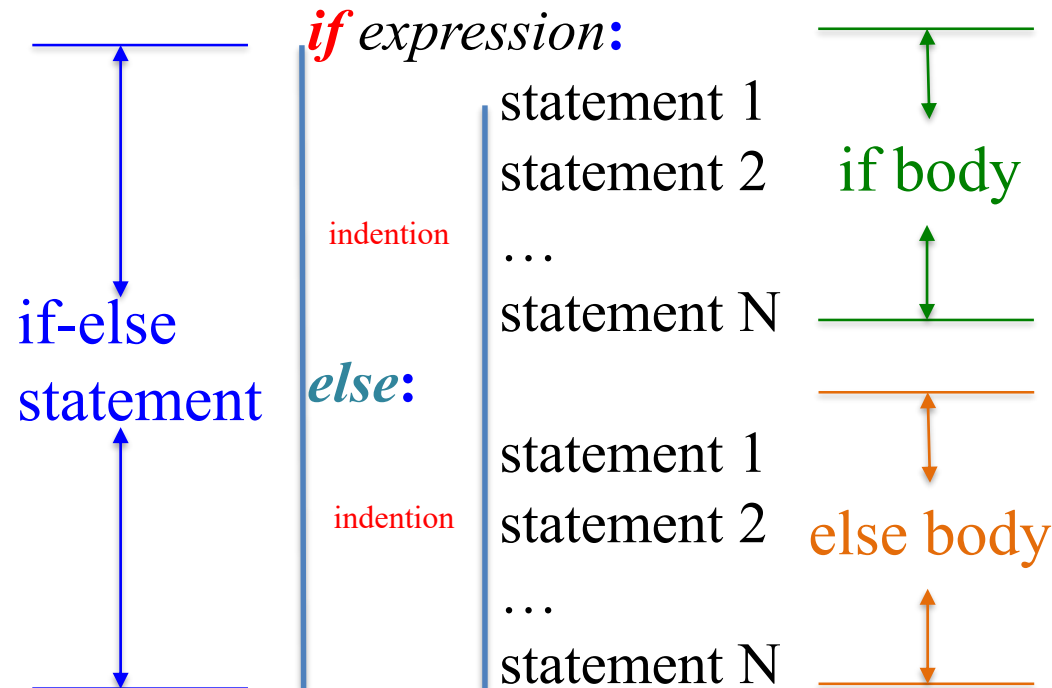


Fig: Operation of if...else statement

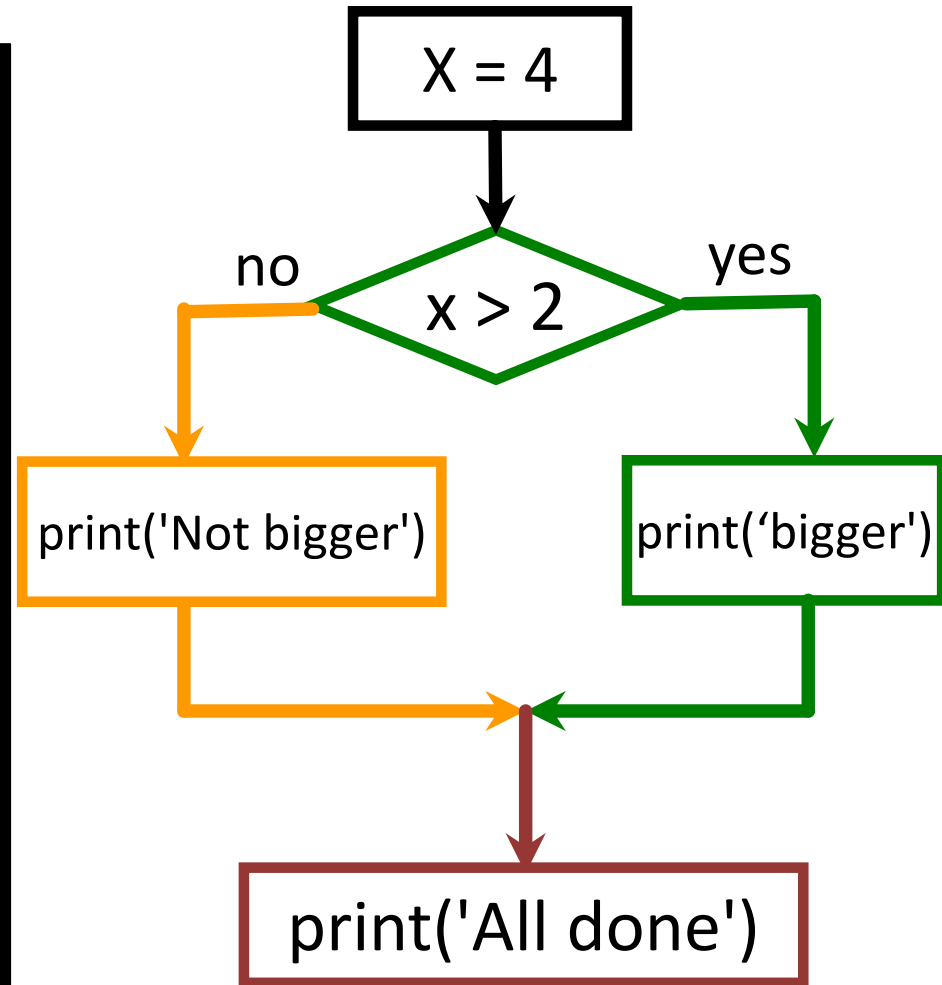
- If the expression is true, statements within the if statement body will be executed, otherwise statements within else body will be executed.

if-else statement

```
x = 4

if x > 2 :
    print('Bigger')
else :
    print('Smaller')

print('All done')
```

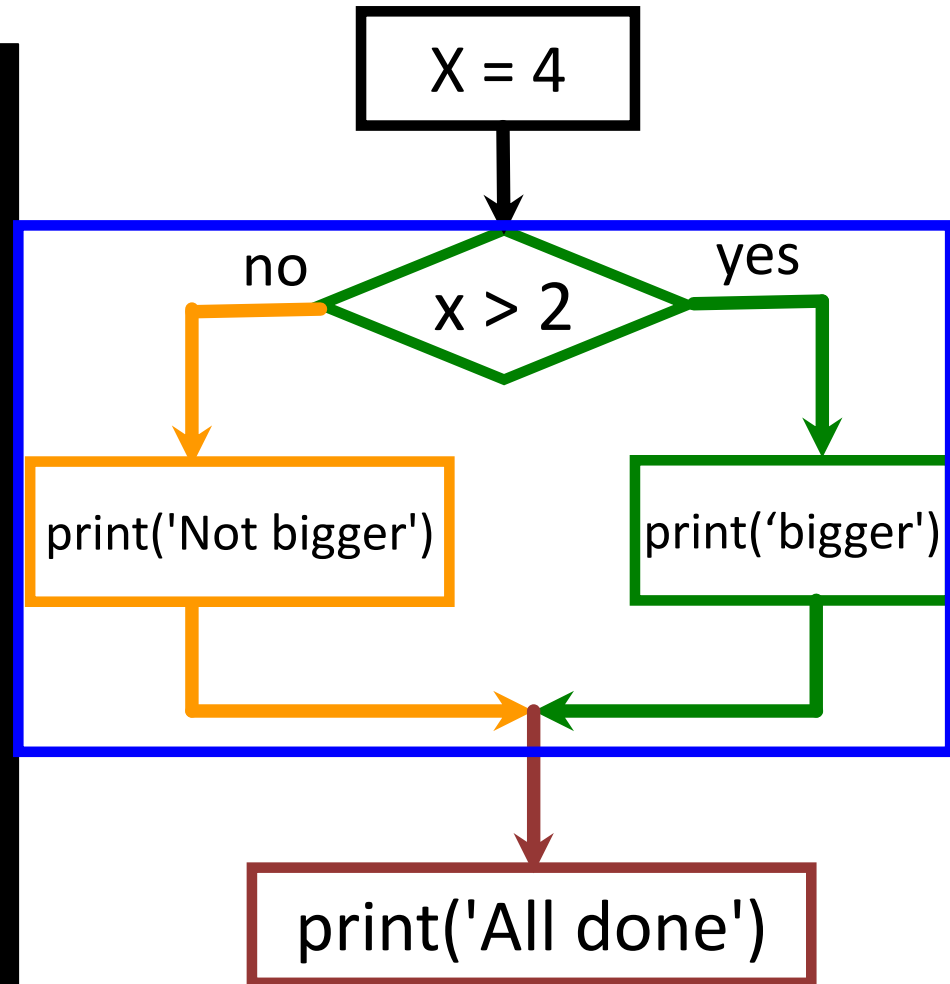


if-else statement

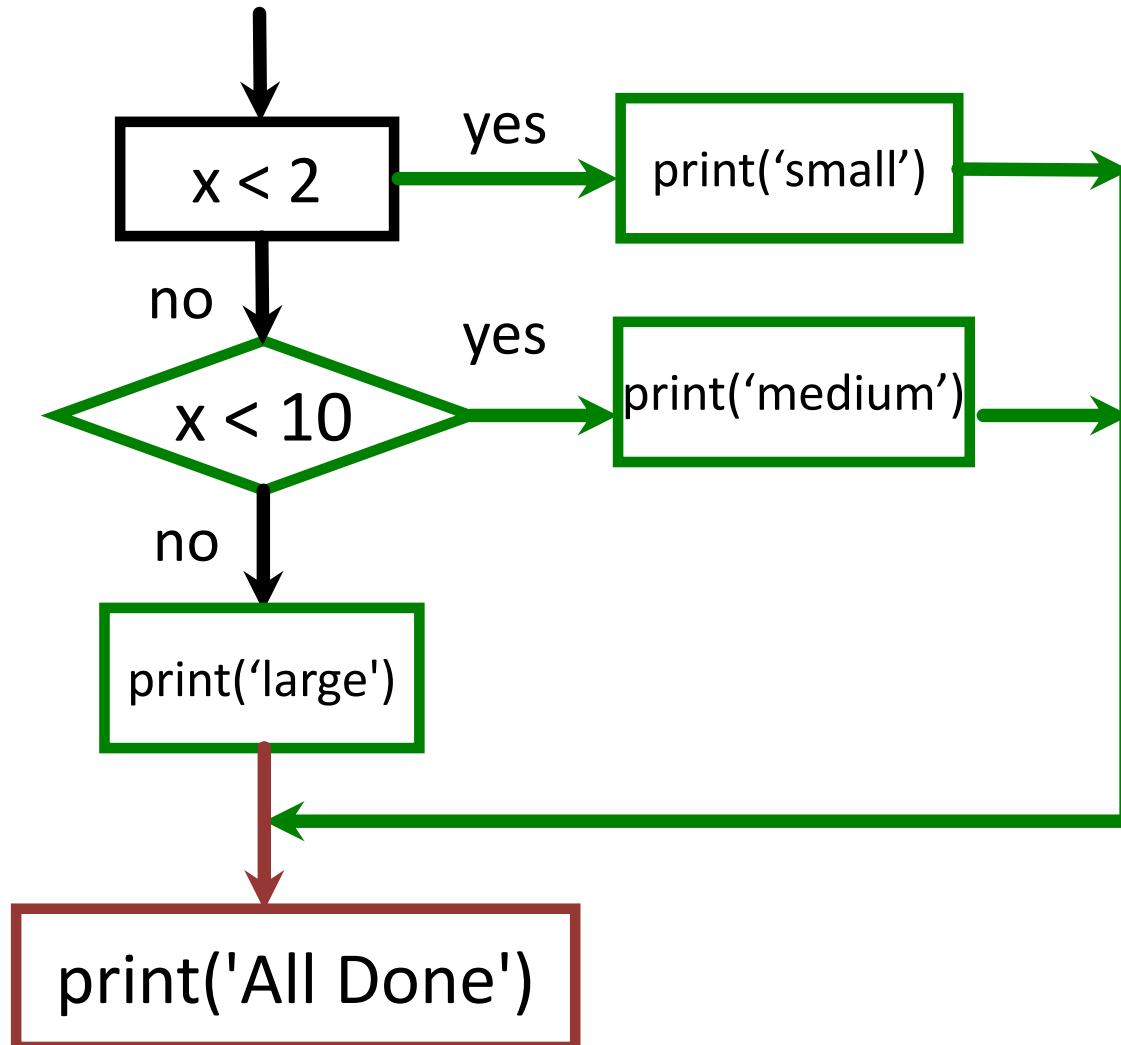
```
x = 4
```

```
if x > 2 :  
    print('Bigger')  
else :  
    print('Smaller')
```

```
print('All done')
```



Multi-way



if-elif-else statement

- Syntax:

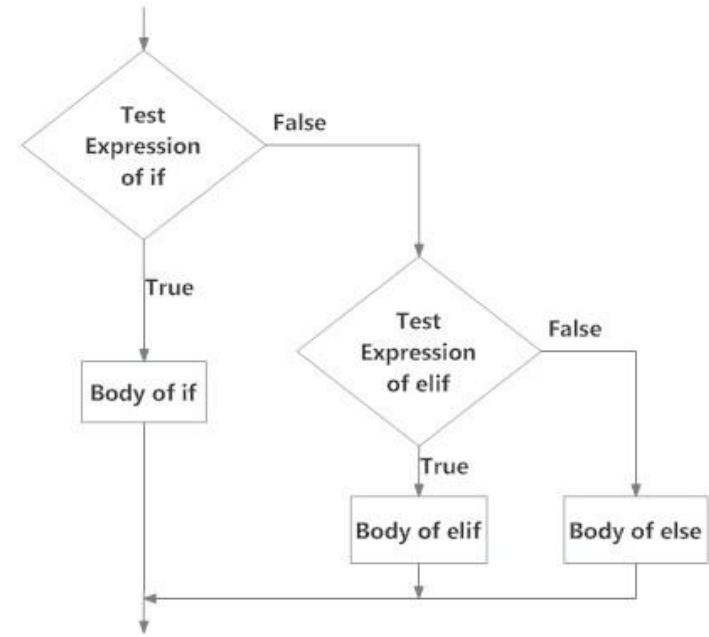
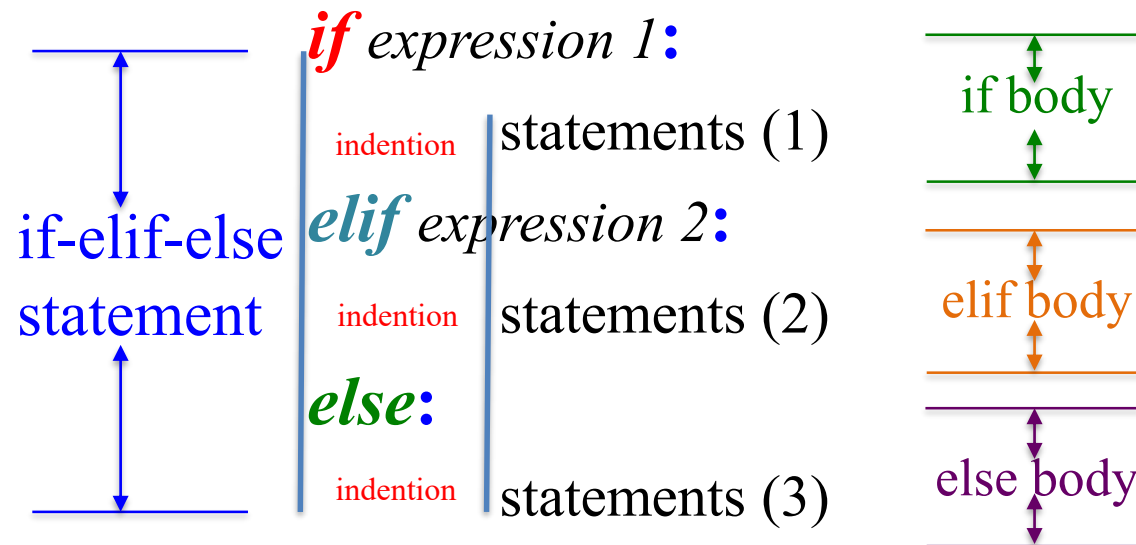


Fig: Operation of if...elif...else statement

- If the expression 1 is true, statements (1) within the if statement body will be executed, otherwise if expression 2 is true, statements (2) within elif body will be executed, otherwise, statements (3) within else body will be executed.

if-elif-else statement

```
x = 5
if x < 2 :
    print('Small')
elif x < 10 :
    print('Medium')
else:
    print('Large')
print('All done')
```

Variations (1)

- Syntax:

if expression 1:

statements (1)

elif expression 2:

statements (2)

statements after if-elif

```
# No Else
x = 5
if x < 2 :
    print('Small')
elif x < 10 :
    print('Medium')
print('All done')
```

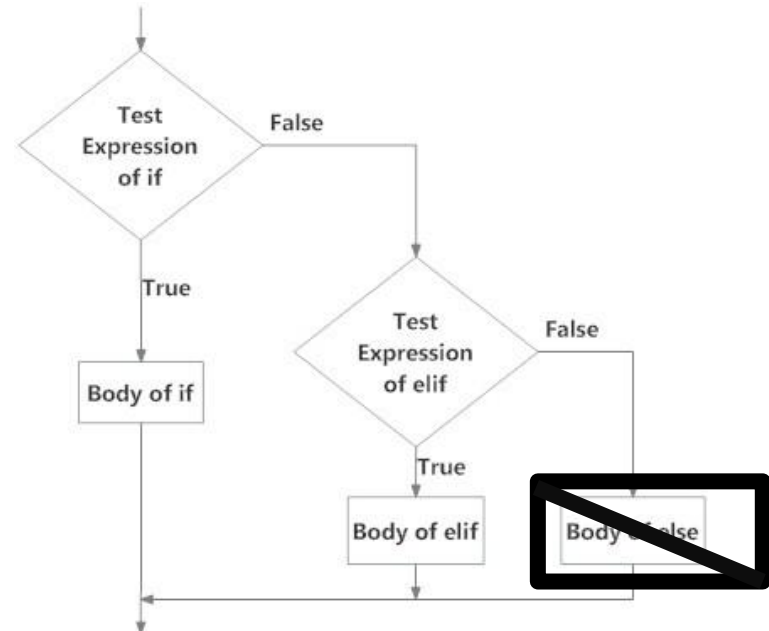


Fig: Operation of if...elif...else statement

Variations (2)

- Syntax:

if expression 1:
 statements (1)
elif expression 2:
 statements (2)
elif expression 3:
 statements (3)
...
else:
 statements (N)

```
if x < 2 :  
    print('Small')  
elif x < 10 :  
    print('Medium')  
elif x < 20 :  
    print('Big')  
elif x < 40 :  
    print('Large')  
elif x < 100:  
    print('Huge')  
else :  
    print('Ginormous')
```

Puzzles

- Which will never print?

```
if x < 2 :  
    print('Below 2')  
elif x >= 2 :  
    print('Two or more')  
else :  
    print('Something  
else')
```

```
if x < 2 :  
    print('Below 2')  
elif x < 20 :  
    print('Below 20')  
elif x < 10 :  
    print('Below 10')  
else :  
    print('Something  
else')
```

Nested cases

- All statements in the body of *if*, *elif*, and *else* can also be conditional statements.

```
if x < 2 :  
    print('Small')  
elif x < 10 :  
    print('Medium')  
elif x < 20 :  
    print('Big')  
elif x < 100:  
    print('Huge')  
else :  
    print('Ginormous')
```

```
if x < 100 :  
    if x < 20 :  
        if x < 10 :  
            if x < 2:  
                print('Small')  
            else:  
                print('Medium')  
        else:  
            print('Big')  
    else:  
        print('Huge')  
else :  
    print('Ginormous')
```

Nested cases

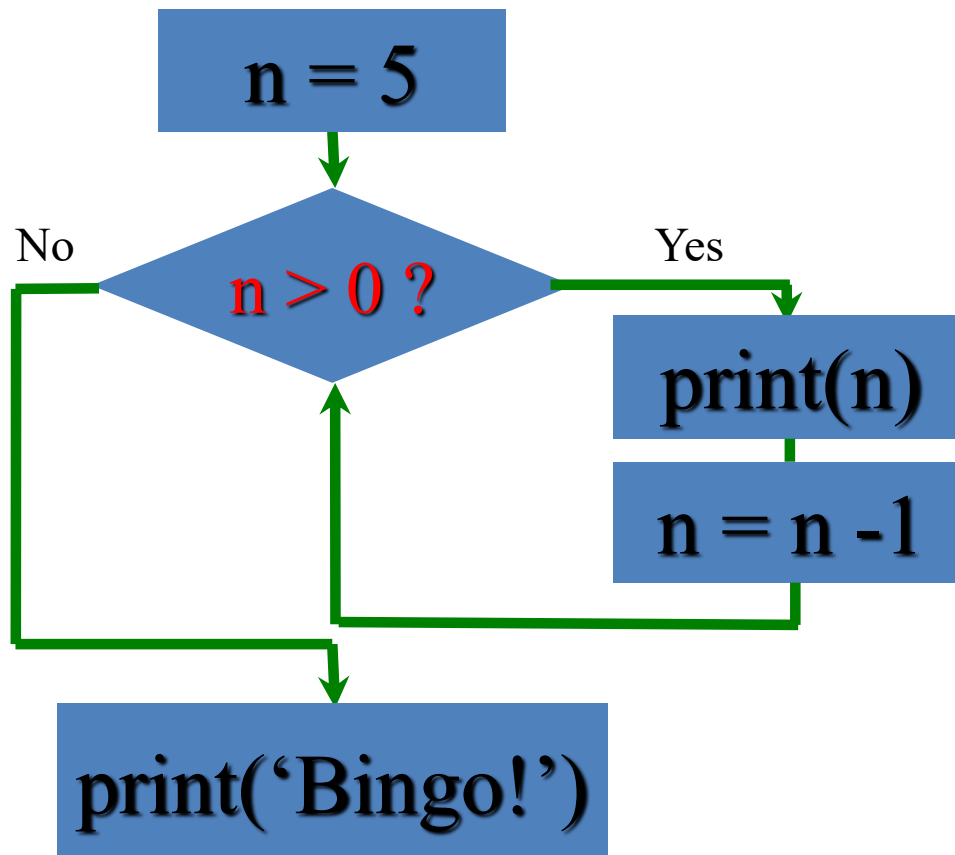
- All statements in the body of *if*, *elif*, and *else* can also be conditional statements.

```
if x < 2 :  
    print('Small')  
elif x < 10 :  
    print('Medium')  
elif x < 20 :  
    print('Big')  
elif x < 100:  
    print('Huge')  
else :  
    print('Ginormous')
```

```
if x < 2 :  
    print('Small')  
else:  
    if x < 10 :  
        print('Medium')  
    elif x < 20 :  
        print('Big')  
    elif x < 100:  
        print('Huge')  
    else :  
        print('Ginormous')
```

Repeated steps

- Computers are often used to automate repetitive tasks (**loop**)

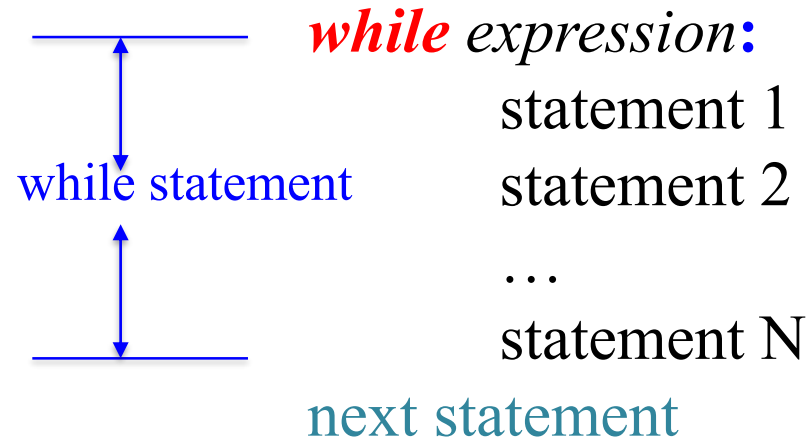


Output:

5
4
3
2
1
Bingo!

The *while* statement

- Syntax:



- The flow of execution
 - a) Evaluate the expression, yielding True or False
 - b) If the expression is False, exit the entire while statement and continue execution at the next statement
 - c) If the expression is True, execute each of the statements in the body and then go back to step (a)

Example

```
test1.py
```

```
x = 5
```

```
while x > 3:
```

```
    print(x)
```

```
    x = x - 1
```

```
print(x+1)
```

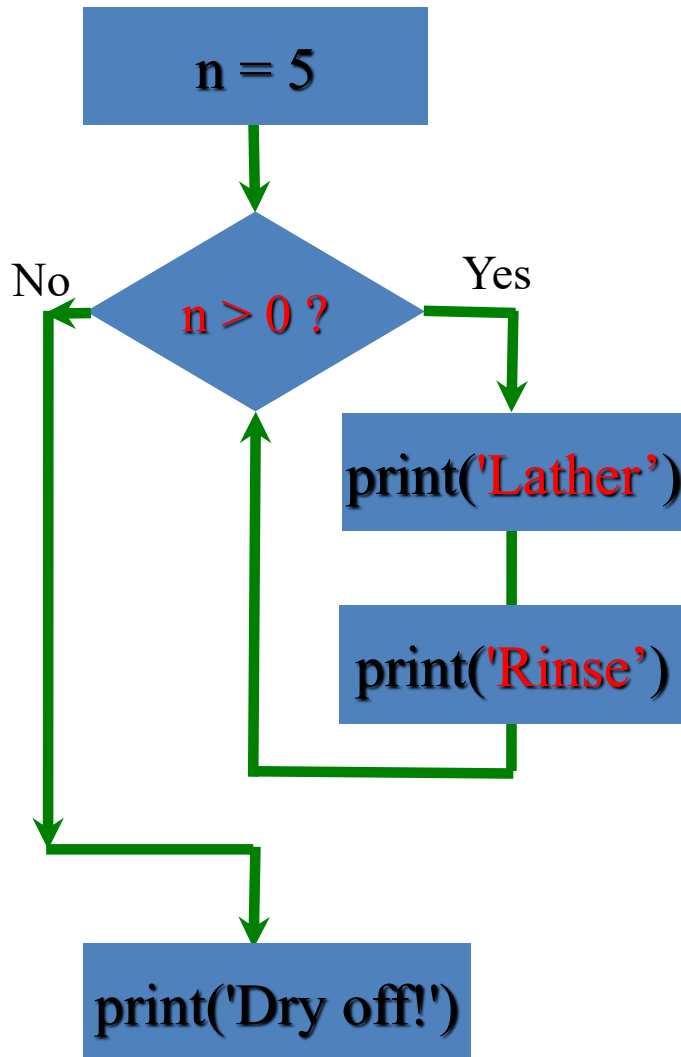
```
python test1.py
```

```
5
```

```
4
```

```
4
```

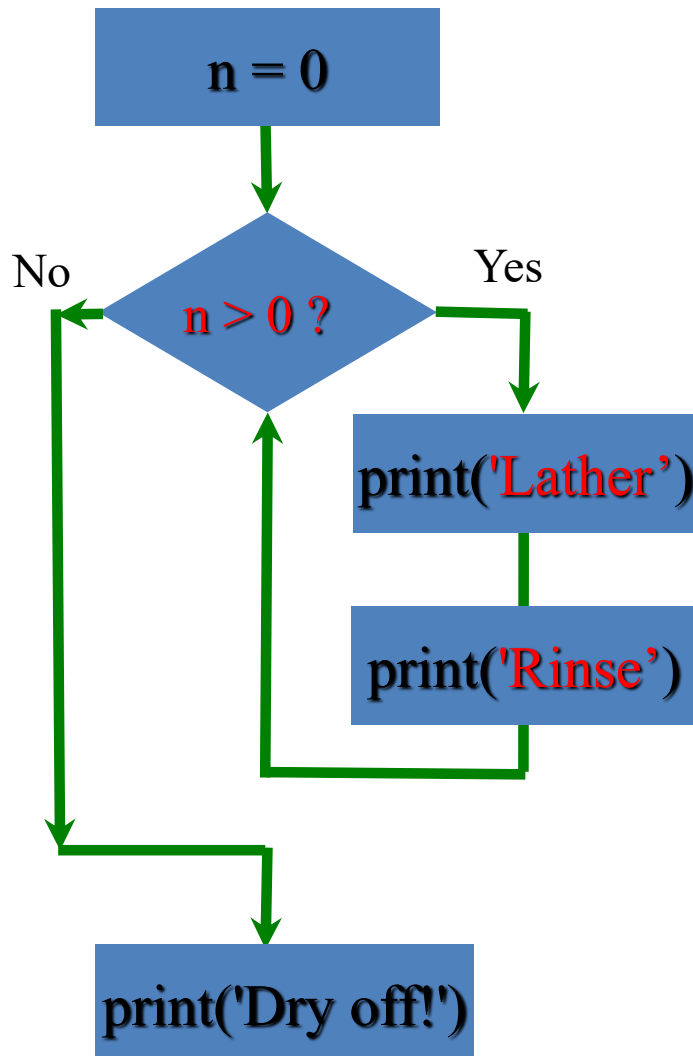
An infinite loop



```
n = 5
while n > 0 :
    print('Lather')
    print('Rinse')
    print('Dry off!')
```

What is wrong with this loop?

Another loop



```
n = 0
while n > 0 :
    print('Lather')
    print('Rinse')
    print('Dry off!')
```

What does this loop do?

Example

```
test2.py
```

```
x = 5
```

```
while x != 1:
```

```
    print(x)
```

```
    if x%2 == 0:
```

```
        x = x / 2
```

```
    else:
```

```
        x = x*3 + 1
```

```
python test2.py
```

```
5
```

```
16
```

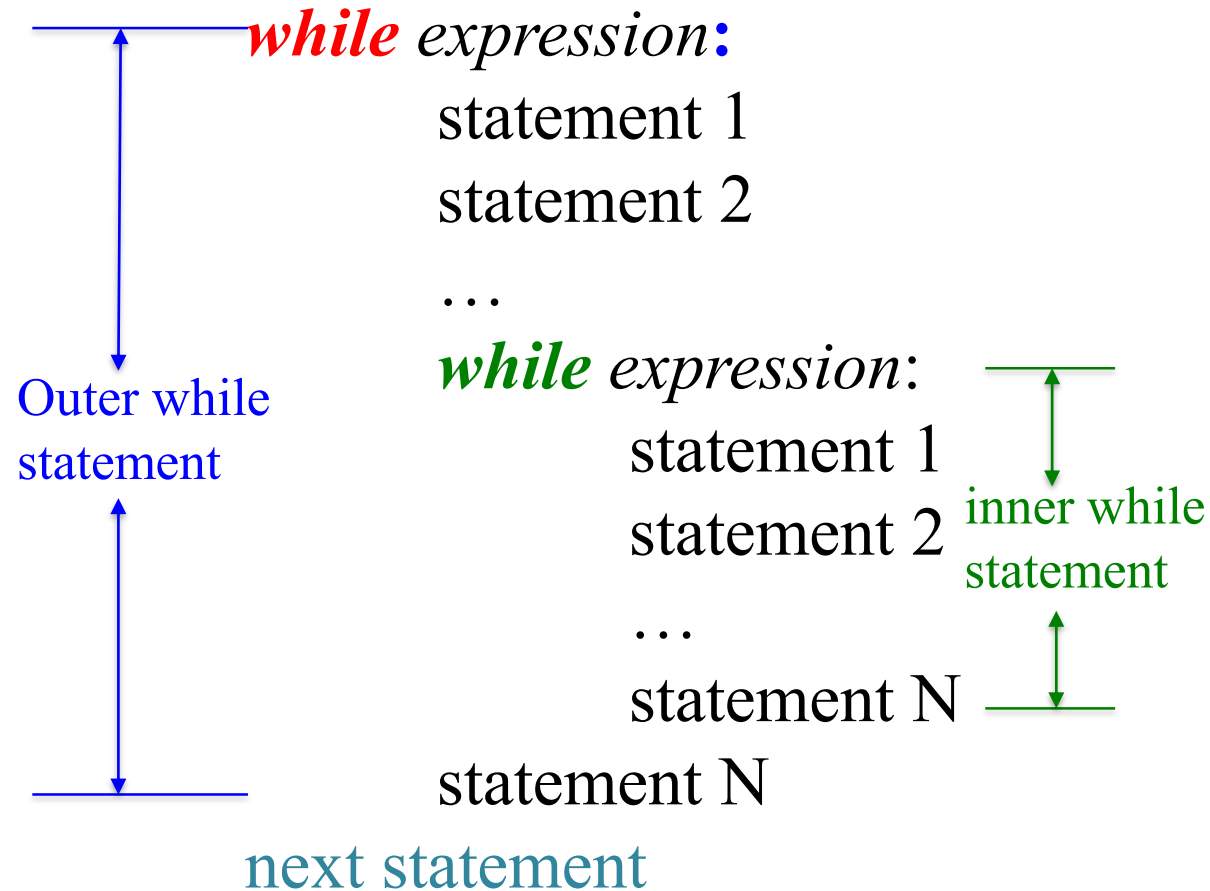
```
8
```

```
4
```

```
2
```

The nested *while* statement

- Syntax:



Example

```
test3.py
```

```
x = 5
```

```
while x != 1:
```

```
    print(x)
```

```
    while x > 3:
```

```
        print('x>3')
```

```
        x = x - 1
```

```
    x = x - 1
```

```
python test3.py
```

Output:

5

x>3

x>3

2

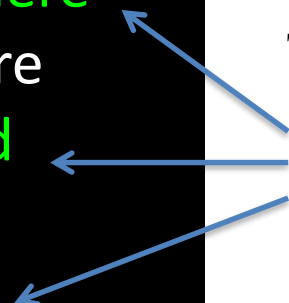
Breaking out of a loop

- The **break** statement **ends the current innermost loop** and **jumps** to the **statement immediately following** the loop.
- It can happen anywhere in the body of the loop, depending on your needs.

```
while True:
    line = input('> ')
    if line == 'done' :
        break
    print(line)
print('Done!')
```

```
> hello there
hello there
> finished
finished
> done
Done!
```

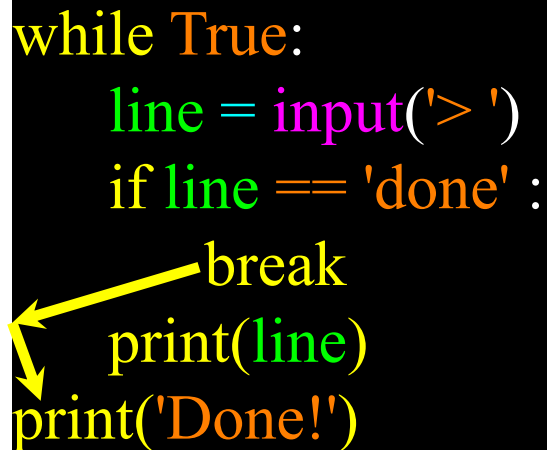
Texts in green
here are
received from
the keyboard



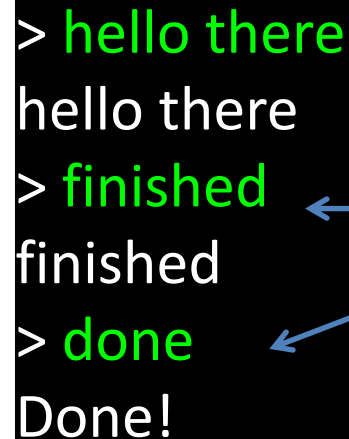
Breaking out of a loop

- The **break** statement **ends the current innermost loop** and **jumps** to the **statement immediately following** the loop.
- It can happen anywhere in the body of the loop, depending on your needs.

```
while True:
    line = input('> ')
    if line == 'done' :
        break
    print(line)
print('Done!')
```

A yellow arrow points from the word 'break' to the end of the loop body, indicating the exit point from the loop.

```
> hello there
hello there
> finished
finished
> done
Done!
```

Three blue arrows point from the text 'hello there', 'finished', and 'done' to the corresponding input lines in the code snippet.

Texts in green
here are
received from
the keyboard

Breaking out of a loop

- All statements in the loop body and after break will NOT be executed if break happens.

```
x = 5
while x > 0:
    print(x)
    if x == 3:
        break
    x = x - 1
print(x)
```

Output:

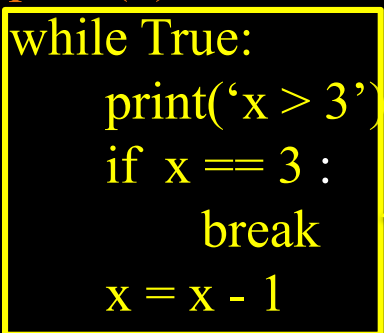
5
4
3
3

Breaking out of a loop

- The **break** statement **ends the current loop** and **jumps** to the **statement immediately following** the loop.
- All statements in the loop body and after break will NOT be executed if break happens.

```
x = 5
while x > 2:
    print(x)
    while True:
        print('x > 3')
        if x == 3:
            break
        x = x - 1
    x = x - 1
print(x)
```

Innermost loop



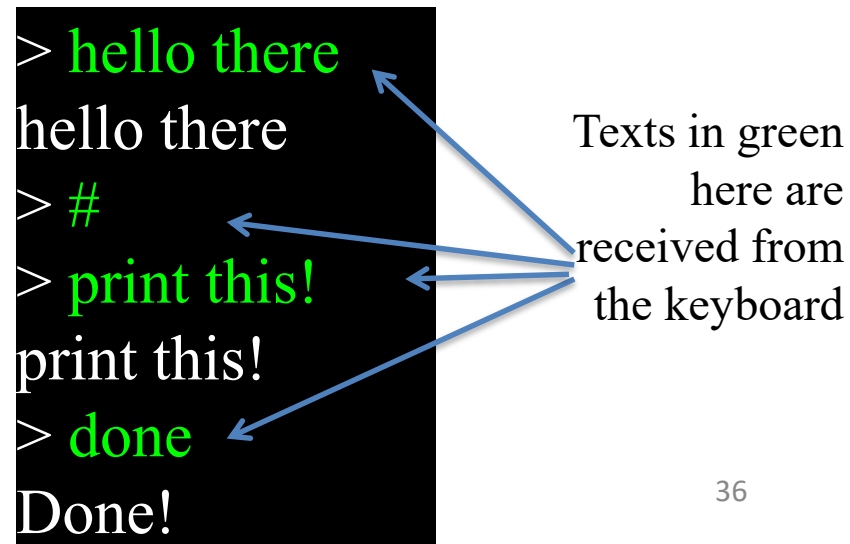
Output:

```
5
x>3
x>3
x>3
2
```

The *continue* statement

- The *continue* statement ends the current iteration of the innermost loop and jumps to the top of the loop and starts the next iteration.
- It can happen anywhere in the body of the loop, depending on your needs.

```
while True:
    line = input('> ')
    if line == '#':
        continue
    if line == 'done':
        break
    print(line)
print('Done!')
```



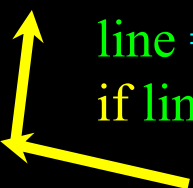
```
> hello there
hello there
> #
> print this!
print this!
> done
Done!
```

Texts in green
here are
received from
the keyboard

The *continue* statement

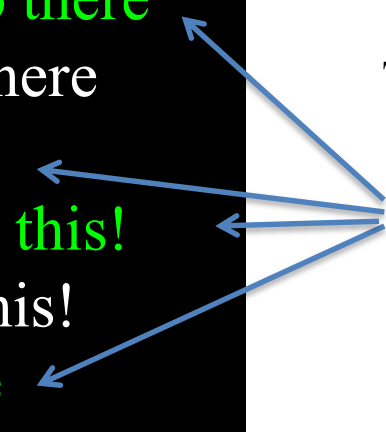
- The *continue* statement ends the current iteration and jumps to the top of the loop and starts the next iteration.
- It can happen anywhere in the body of the loop, depending on your needs.

```
while True:
    line = input('> ')
    if line == '#':
        continue
    if line == 'done':
        break
    print(line)
print('Done!')
```



```
> hello there
hello there
> #
> print this!
print this!
> done
Done!
```

Texts in green here are received from the keyboard



Example

```
x = 5
while x > 0:
    x = x - 1
    if x == 3:
        continue
    print(x)
print(x)
```

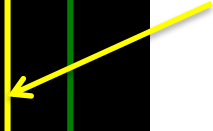
Output:

4
2
1
0
0

Example

```
x = 5
while x > 2:
    print(x)
    while x > 0:
        x = x - 1
        if x < 3 :
            continue
        print('x < 3')
        else:
            print('x >= 3')
    x = x - 1
print(x)
```

Innermost loop

A yellow arrow points from the text "Innermost loop" to the innermost loop structure, which is enclosed in a yellow box. The innermost loop contains an if-else statement that either continues the loop or prints 'x >= 3'.

Output:

```
5
x>=3
x>=3
-1
```

Indefinite loop

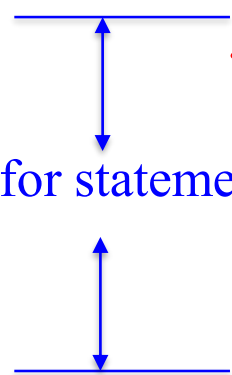
- While loops are called “indefinite loops” because they keep going until a logical expression becomes False
- The loops we have seen so far are easy to examine to see if they will terminate or if they are “infinite loops”
- Sometimes it is harder to be sure if a loop will terminate

Definite loop

- Quite often we have a list of items — effectively a **finite set** of things
- We can write a loop to run the loop once for each of the items in a set using the Python **for** construct
- These loops are called “**definite loops**” because they execute an exact number of times
- We say that “**definite loops iterate through the members of a set**”

The *for* statement

- Syntax:



The diagram illustrates the syntax of a `for` loop. It shows a horizontal line at the top, followed by the word `for` in red, the word `iterator` in black, the word `in` in blue, and the text `expression_list:` in black. Below this line, the words `statement 1`, `statement 2`, `...`, and `statement N` are listed vertically. A blue double-headed vertical arrow connects the top line to the word `statement 1`. Another blue double-headed vertical arrow connects the bottom of the list of statements back to the top line. The text `for statement` is written in blue to the left of the first arrow.

`for` *iterator* *in* expression_list:
statement 1
statement 2
...
statement N

- The flow of execution

- ☐ The expression list is evaluated once; it should yield an iterable object (e.g., list, tuple, etc.)
- ☐ For each member in the expression_list, execute all statements in the for body.

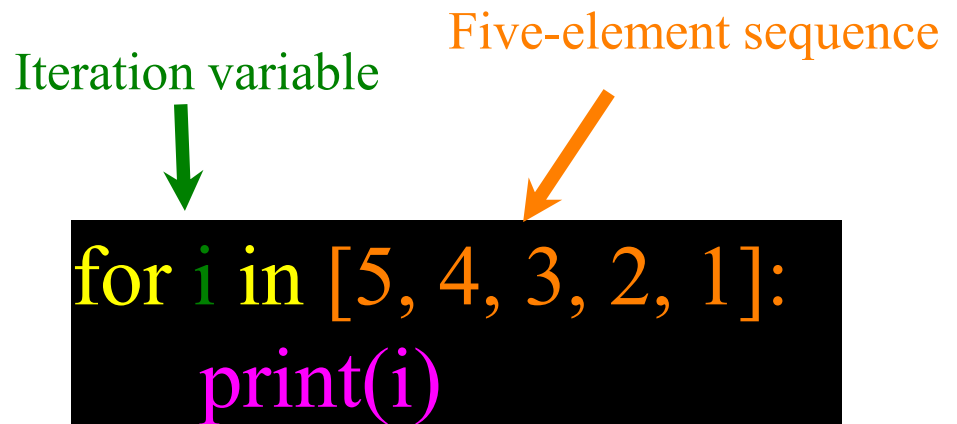
The *for* statement

- The **iteration variable** “iterates” through the **sequence** (ordered set)
- The **block (body)** of code is executed once for each element **in** the **sequence**
- The **iteration variable** moves through all of the values **in** the **sequence**

Iteration variable

Five-element sequence

```
for i in [5, 4, 3, 2, 1]:  
    print(i)
```



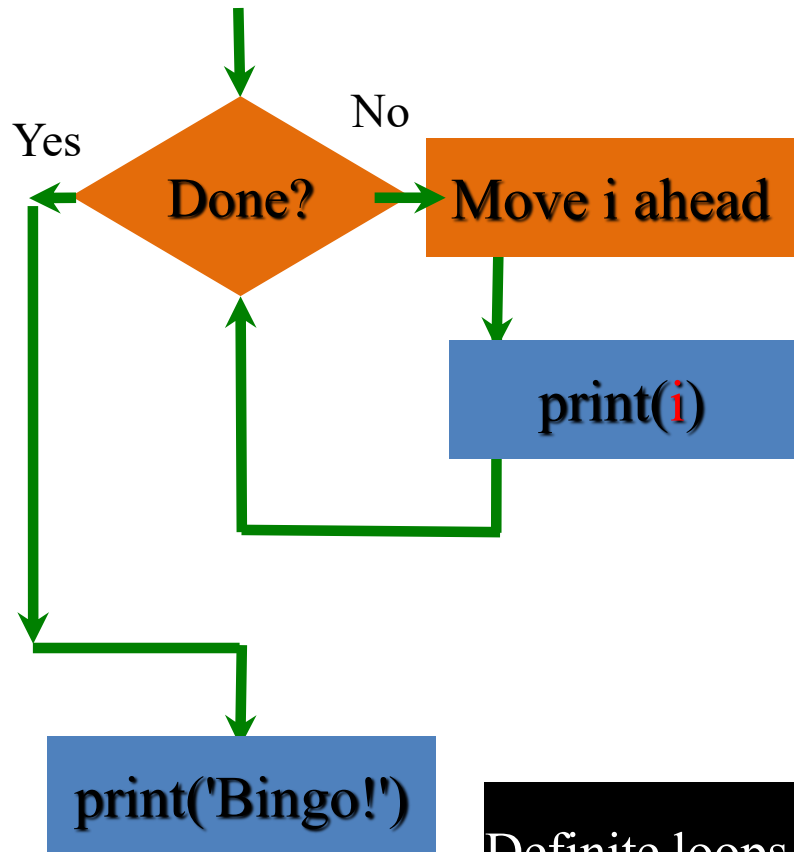
Example (1)

```
for i in [5, 4, 3, 2, 1]:  
    print(i)  
print('Bingo!')
```

Output

5
4
3
2
1
Bingo!

The *for* statement



```
for i in [5, 4, 3, 2, 1]:  
    print(i)  
    print('Bingo!')
```

```
5  
4  
3  
2  
1  
Bingo!
```

Definite loops (for loops) have explicit **iteration variables** that change each time through a loop. These **iteration variables** move through the sequence or set.

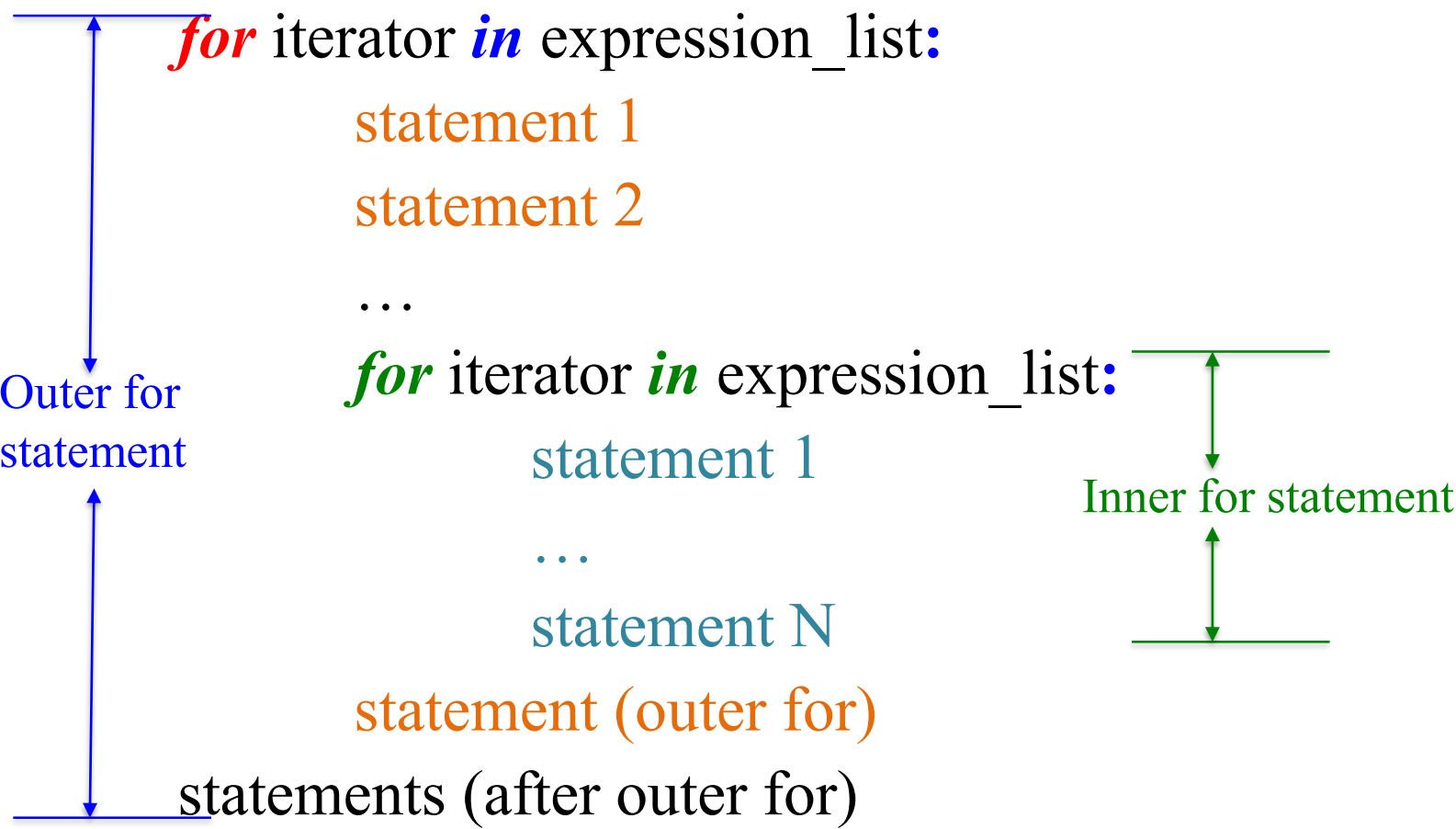
Example (2)

```
for i in [5, 4, 3, 2, 1]:  
    if i % 2 == 0:  
        print(i, ": even")  
    else:  
        print(i, ": odd")  
print('Bingo!')
```

```
Output  
5: odd  
4: even  
3: odd  
2: even  
1: odd  
Bingo!
```

Nested *for* statement

- Syntax:



Example (1)

```
for i in [1, 2, 3] :  
    for j in [1, 2, 3]:  
        print(i*j)  
print('Bingo!')
```

Output

```
1  
2  
3  
2  
4  
6  
3  
6  
9  
Bingo!
```

Example (2)

```
for i in [1, 2, 3]:  
    j = 1  
    while j<=i:  
        print(i)  
        j = j+1  
print('Bingo!')
```

Output

```
1  
2  
2  
3  
3  
3  
Bingo!
```

range()

- The range type represents an immutable sequence of numbers and is commonly used for looping a specific number of times in for loops
- `range(m)` range from zero to $m-1$
- `range(x, y)` range from x to $y-1$
- `range(x, y, step_size)`
- If $x > y$, empty range object

```
>>> list(range(4))  
[0, 1, 2, 3]  
  
>>> list(range(3, 9))  
[3, 4, 5, 6, 7, 8]  
  
>>> list(range(3, 9, 2))  
[3, 5, 7]  
  
>>> list(range(4, 1))  
[]
```

For else

```
for i in range(2,10,3):  
    print(i)  
else:  
    print("stop after:",i)
```

Output

```
2  
5  
8  
stop after: 8  
>>>
```

For else

```
for i in range(5):  
    if(i==3):  
        break  
    print(i)  
else:  
    print("stop after:",i)
```

Output

```
0  
1  
2  
>>>
```

“else” is **not**
executed after
break

For else

```
for i in range(5):  
    if(i==3):  
        continue  
    print(i)  
else:  
    print("stop after:",i)
```

Output

```
0  
1  
2  
4  
stop after: 4  
>>>
```

“else” is
executed after
continue

While else

```
i = 0
while(i<5):
    print(i)
    i += 1
    if(i==3):
        break
else:
    print("Stop at:",i)
```

Output

0
1
2

“else” is **not**
executed after
break

While else

```
i = 0
while(i<5):
    if(i==3):
        i += 1
        continue
    print(i)
    i += 1
else:
    print("Stop at:",i)
```

Output

```
0
1
2
4
Stop at: 5
>>>
```

“else” is
executed after
continue

While Loop vs. For Loop

- **For** loop knows the number of times of the loop
 - ✓ based on a generator or a sequence of items
 - ✓ always **terminate**
- **While** loop does not know the number of times
 - ✓ based on a condition (**True** or **False**)
 - ✓ may **not terminate** (infinite)
- Any **for** loop can be converts into **while** loop
- It is better to use **for** loop when it is possible

What is the largest number

3 41 12 9 74 15

largest_so_far

-1	3	41	74
----	---	----	----

What is the largest number

```
largest_so_far = -1
for current in [3, 41, 12, 9, 74, 15]:
    if current > largest_so_far:
        largest_so_far = current
print(largest_so_far)
```

Counting in a loop

```
i = 0
print('Before', i)
for thing in [9, 41, 12, 3, 74, 15]:
    i = i + 1
    print(i, thing)
print('After', i)
```

```
python countloop.py
Before 0
1 9
2 41
3 12
4 3
5 74
6 15
After 6
```

To **count** how many times we execute a loop we introduce a **counter variable** that starts at 0 and we add one to it each time through the loop.

Summing in a loop

```
sum = 0
print('Before', sum)
for thing in [9, 41, 12, 3, 74, 15]:
    sum = sum + thing
    print(sum, thing)
print('After', sum)
```

```
python sumloop.py
Before 0
9 9
50 41
62 12
65 3
139 74
154 15
After 154
```

To **add up** a value we encounter in a loop, we introduce a **sum variable** that starts at 0 and we add the **value** to sum each time through the loop.

Finding the average in a loop

```
count = 0
sum = 0
print('Before', count, sum)
for value in [9, 41, 12, 3, 74, 15]:
    count = count+1
    sum = sum+ value
    print(count, sum, value)
print('After', count, sum, sum/count)
```

```
python avgloop.py
Before 0 0
1 9 9
2 50 41
3 62 12
4 65 3
5 139 74
6 154 15
After 6 154 25.66
```

An **average** just combines the **counting** and **sum** patterns and **divides** when the loop is done.

Search in a loop

```
found = False
print('Before', found)
for value in [9, 41, 12, 3, 74, 15]:
    if value == 3:
        found = True
        print(found, value)
print('After', found)
```

```
python searchloop.py
Before False
False 9
False 41
False 12
True 3
True 74
True 15
After True
```

If we just want to search and know if a value was found, we use a variable that start at False and is set to True as soon as we find the value.

Two iteration variables

- We loop through the key-value pairs in a dictionary using **two** iteration variables
- Each iteration, the first variable is the **key** and the second variable is the **corresponding value** for the key

```
students = {'name': 'alice', 'age': 20, 'gender': 'f'}
```

```
for k, v in students.items():  
    print(k, ":", v)
```

Outputs:

name: alice

age: 20

gender: f

Python Program Structure

- A Python program is constructed from code **blocks**
- **Block** is a piece of Python program statements that is executed as a unit, i.e., **module**, **function**, **class**, **etc**
- **Interactive session**, statements are executed as they are typed in, until the interpreter is terminated
- **Script file (xx.py)**, the interpreter reads statements from the file and executes them until end-of-file (EOF) is encountered

Python Program Structure

- Each statement usually occupies a **single line** ending with the newline character (Pythonic)

Newline \n

`print("Hello World 1")` ←

- Multiple statements per line separated by **semicolon** ‘;’

`print("Hello World 1"); ... ; print("Hello World 2")`

- Pythonic: PEP 8 -- Style Guide for Python Code

<https://www.python.org/dev/peps/pep-0008>

One statement in multiple lines

- **Explicit Line Continuation:** in cases where implicit line continuation is not readily available or practicable, you can specify a backslash `'\'` character

```
>>> a = 1 + 2 + 3\  
      + 4 + 5 + 6\  
      + 7 + 8 + 9
```

Newline `'\n'`
characters
after `'\'`

One statement in multiple lines

- **Implicit Line Continuation:** any statement containing '(', '[', or '{' is presumed to be incomplete until all matched

```
>>> a = [1, 2, 3,  
          4, 5, 6,  
          7, 8, 9]
```

Newline '\n'
characters
after ','

Python Program Structure

- **Comments:** the hash character (#) signifies a comment. The interpreter will ignore everything from the hash character through the end of that line

#This is a comment

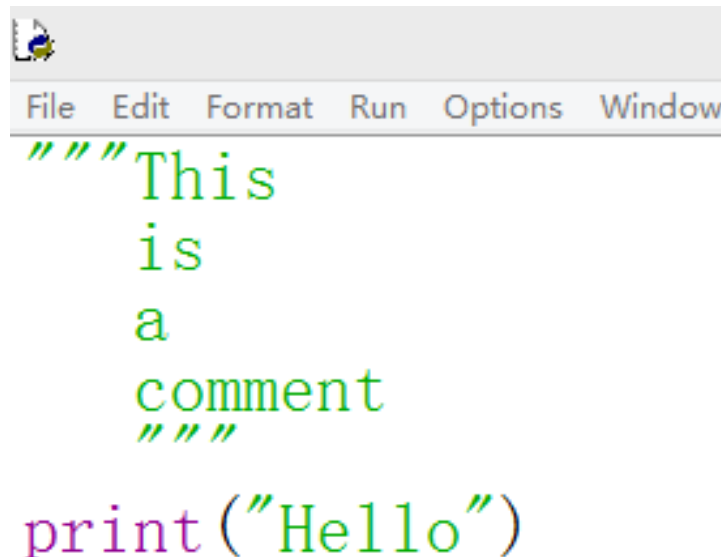
- **But**, a hash character inside a string literal is protected, and does not indicate a comment

"# This is not a comment, it is a string"

- Using multiple hash characters (#) for block comments

Python Program Structure

- **Triple-quoted string:** `'''` or `"""` can span multiple lines, it can effectively function as a multiline comment in script file `***.py`, **not in interactive session**
- **But**, this is called **docstring** and used as a special comment at the beginning of a user-defined function that documents the function's behavior (to be **Pythonic**)



A screenshot of a Python IDE window. The window has a menu bar with 'File', 'Edit', 'Format', 'Run', 'Options', and 'Window'. Below the menu bar, the code is displayed as follows:

```
"""This  
is  
a  
comment  
"""  
  
print("Hello")
```

Python Program Structure

- **Whitespace**: almost always enhances **readability** in most programming languages

Character	Literal Expression
space	' '
tab	'\t'
newline	'\n'

Python Program Structure

- These programs are identical, whitespace are used for **readability**

Python

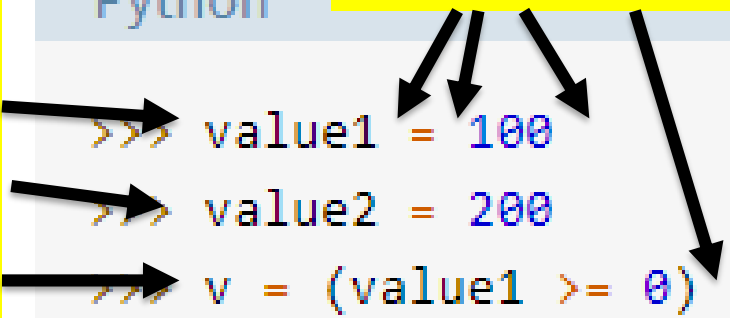
```
>>> value1=100
>>> value2=200
>>> v=(value1>=0)and(value1<value2)
```

No
whitespace
there,
otherwise
syntax error

whitespace

Python

```
>>> value1 = 100
>>> value2 = 200
>>> v = (value1 >= 0) and (value1 < value2)
```



Python Program Structure

- **Whitespace as Indention**
 - whitespace for **Python code Indention**
 - whitespace that appears to **the left of the first token on a line**—used to compute a line's indention level, which in turn is used to determine **grouping of statements**

Syntax error

Python

```
>>> print('foo')
foo
>>>     print('foo')
```

SyntaxError: unexpected indent

Readings (recommended)

- [The Python Tutorial](#)
 - [5. Data Structures](#)

Recap

- Condition
- Python Program Structure